Agile

User Stories:

1. As a vanilla git power-user that has never seen GiggleGit before, I want to understand how it differs from traditional Git and how it can improve my experience.
2. As a team lead onboarding an experienced GiggleGit user, I want to provide documentation and onboarding materials to let users get up to speed quickly.
3. As a project manager, I want to track the progress of merges in real time.

Tasks for user story 3

Task: track merge in real-time

Associated Tickets

Ticket 1: Use real-time merge status dashboard

Details: Develop a dashboard that shows the real-time status of ongoing merges, including details such as which files are being merged, the users involved, and the time remaining until completion.

Ticket 2: Notify project manager of merge conflicts

Details: Create a notification system that tells the project manager immediately when a merge conflict occurs, providing them with details on the files involved and the team members who need to resolve the conflict.

This is not a user story because it lacks the goal or motivation of the user. It doesn't explain why the user wants to authenticate on a new machine or what benefit it brings them. A proper user story should focus on the user's need and the value it provides.

Formal Requirements

Goal: Enable users to sync files using SnickerSync, integrating with the GiggleGit version control system to create an engaging, humorous syncing experience.

Non-goal: Creating new meme content or adding features that don’t help with syncing files.

Non-functional Requirements:

1. Only certain people, like PMs, should be able to change SnickerSync settings, while regular users can only sync files and see their sync details.
2. The system should randomly assign users to either a "test" group or a "control" group during studies to test SnickerSync.

Functional Requirements:

1. PMs should have the ability to add, edit, or remove SnickerSync items.
2. When a study starts, users should be randomly placed in one of the groups automatically.