

## Show Camera Image

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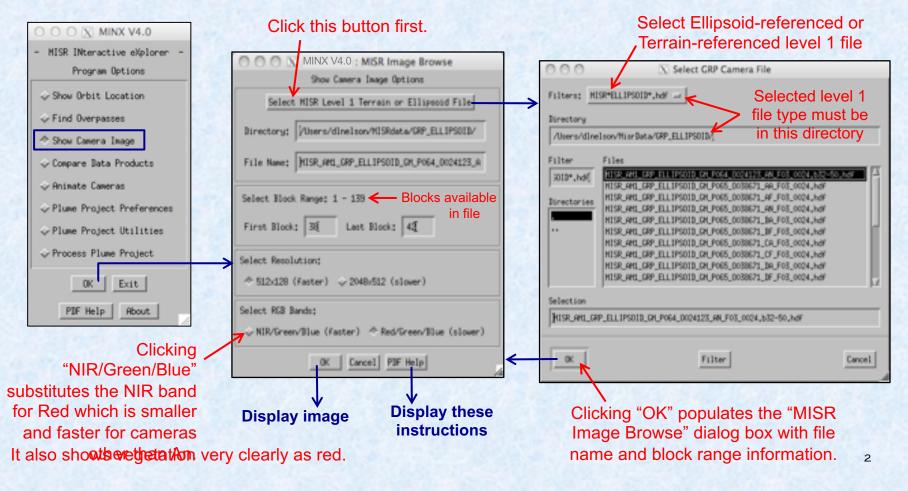
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## **Show Camera Image - 1**

Objective: To display a static, color image of all or part of a swath for a <u>single MISR</u> camera. Useful for rapidly browsing orbit imagery at higher resolution than the online Browse Tool, but requires MISR level 1 radiance data.



512x128 resolution (1100 m pixels) may allow displaying an entire orbit for any camera; blocks are not "assembled" to

2048x512 resolution (275 m pixels) may

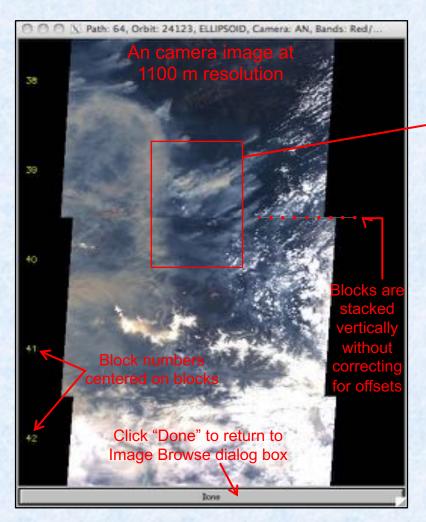
"assembled" into continuous images.

allow displaying as many as 10 to 40 + blocks

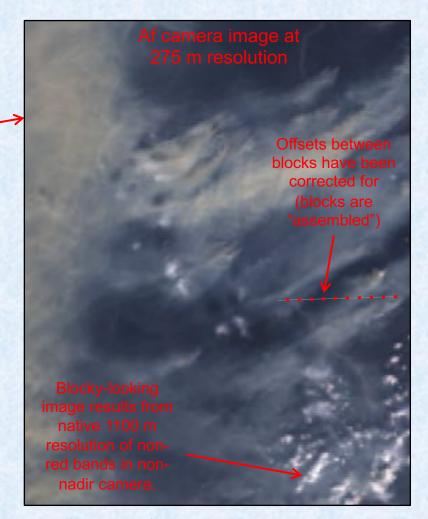
before you run out of memory. Blocks are

correct for between-block offsets.

## **Show Camera Image - 2**



- In An product file, all bands are stored at 275 m resolution.
- <u>In image above</u>, RGB is displayed at 1100 m.
- MISR blocks are not "assembled" (offsets are not applied).



- In Af product file, Red band is stored at 275 m resolution, Green and Blue at 1100 m.
- In image above, RGB is displayed at 275 m.
- MISR blocks are "assembled" smoothly.