

Ivan Alatorre

Motivated and forward-thinking product owner with 6 + years of experience in the software Industry. Combining design depth with business, analytical, and product management skills.

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Skills

Design Tools











Skills

Design

- User testing
- Web usability
- User-centered design processes
- User validation
- Interviews
- Empathy Maps
- Wireframes
- User Interface
- Storyboards
- Prototypes
- Mobile Design
- Web Design

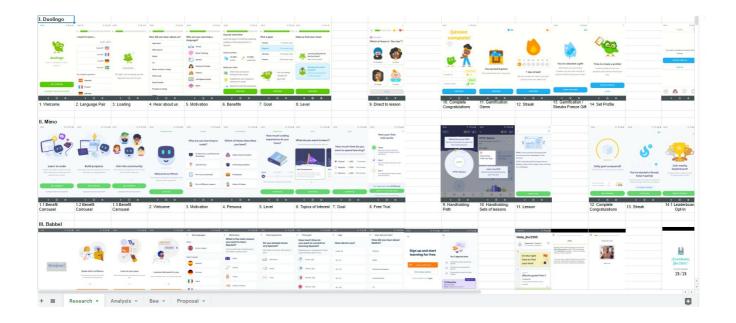
Product

- Competitor analysis
- Business research
- Conceptual skills
- Design quality standards
- Service and product design methodologies
- Agile and Scrum
- Conducting design sprints
- Analytical skills
- Collaboration and teamwork
- JIRA
- Firebase, Google

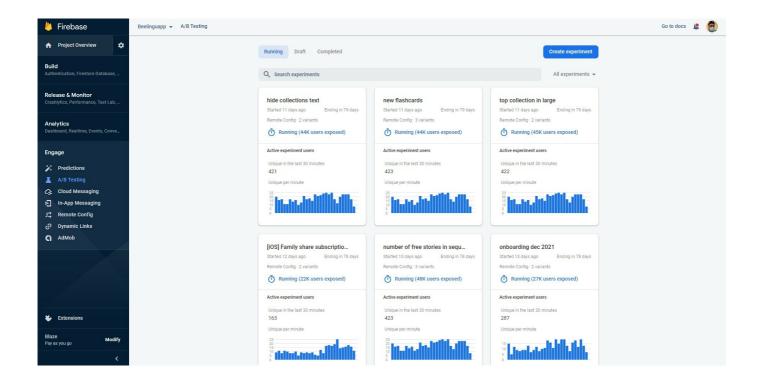
Courses/Certifications

- CSM Certification
- Design Thinking
- SQL Entry level
- CSPO Certification (Currently)
- Data Analyst (Currently)
- PowerBI(Currently)

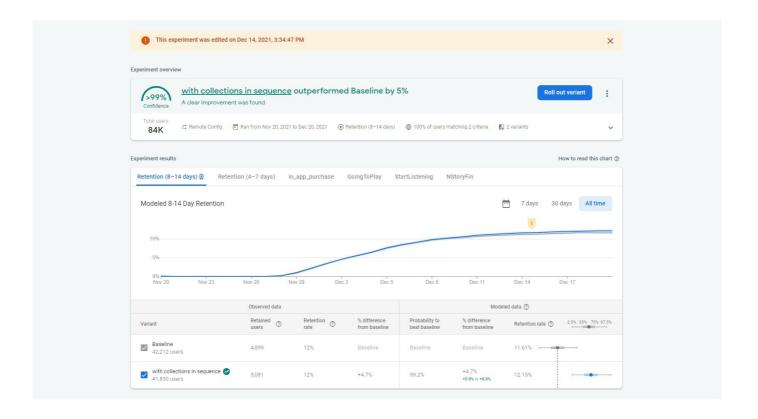
Research Skills - Competitors Benchmark



Analytics Skills - Firebase A/B Testing



Analytics Skills - KPI



Work Experience



Product Designer Freelance

Apr 2022 - Sep 2022 Remote

Activities

- Collaborate with cross-functional teams to design and launch products using Lean Startup methodology
- Conduct user research to identify user needs and pain points
- Create prototypes and user flows to test and validate product ideas
- Manage projects using Lean Management principles to ensure efficient and effective product development
- Conduct user testing and iterate on designs based on feedback
- Work closely with the engineering team to ensure product designs are feasible and meet technical requirements

Achievements

Design System



Agile Coach/Product Manager

Beelinguapp

Jan 2021 - March 2022 Remote: Germany · Lean startup

Activities

- Managed cross-functional teams to deliver projects on time and within budget.
- · Created and managed project plans, budgets, and schedules.
- Communicated project status to stakeholders and facilitated decision-making.
- Collaborated with cross-functional teams including engineering, design, and marketing to ensure successful product delivery.
- Defined new features based on customer feedback and market research, resulting in a 15% increase in user adoption after finishing the experiment.
- Collaborated with sales and marketing teams to create go-tomarket strategies and drive product adoption

Achievements

- Implement SCRUM
- 15% increase in user adoption

Activities

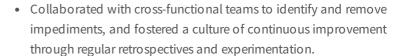
- Facilitated Agile ceremonies, including daily stand-ups, sprint planning, sprint reviews, and sprint retrospectives, and ensured that teams followed Agile practices and ceremonies effectively.
- Coached and mentored team members on Agile principles, practices, and frameworks, and helped them to continuously improve their Agile delivery process.
- Worked closely with Product Owners to ensure product backlog refinement, backlog prioritization, and release planning were carried out effectively, and supported the team in delivering highquality products.



Product Manager

Herbalife

May 2020 - Jan 2021 Guadalajara, MX



 Communicated effectively with stakeholders to provide project status updates, manage expectations, and ensure alignment between team goals and organizational objectives.

Achievements

- · Collarated with international Teams.
- · QA app

Activities

- Coached and mentored multiple Agile teams in adopting Agile principles, practices, and frameworks, resulting in improved team collaboration, faster delivery, and higher-quality products.
- Conducted Agile assessments and provided feedback to teams and stakeholders, identifying areas of improvement and implementing action plans to address them.
- Facilitated Agile ceremonies, including daily stand-ups, sprint planning, sprint reviews, and sprint retrospectives, and ensured that teams followed Agile practices and ceremonies effectively.
- Conducted extensive customer research to identify pain points and areas for improvement, resulting in a 60% increase in customer booking speed within the first quarter of launch.
- Worked closely with Product Owners, Scrum Masters, and team members to establish and manage Agile metrics and visual management boards, enabling transparency and continuous improvement.
- Developed product roadmaps and led agile development teams to ensure timely delivery of product features and enhancements

Achievements

- Improve Tango.io SCRUM
- Interactive prototypes



Product Manager

Tango.io

Apr 2017 - Apr 2020 Remote: Colima, MX



Product Manager

Estrasol

Feb 2016 - Dec 2016 Guadalajara, MX

Activities

- Facilitate Scrum events (Daily Stand-up, Sprint Planning, Sprint Review, Sprint Retrospective) and ensure adherence to Scrum principles and values.
- Coach and mentor team members on agile practices and scum framework.
- Collaborate with the Product Owner to maintain the product backlog and prioritize work items.
- Identify and remove obstacles that impede the team's progress.
- Work with cross-functional teams to ensure alignment and promote collaboration.
- Monitor and report team progress to stakeholders.
- Conducted user research and created user personas to inform design decisions
- Designed user interfaces for websites and mobile apps
- Created wireframes and prototypes to test and validate designs
- Worked with the development team to ensure the designs were implemented accurately.
- Conducted usability testing and made design iterations based on feedback
- Contributed to the agency's adoption of Lean Startup methodology
- Collaborated with developers to ensure designs were implemented accurately and efficiently.
- Conducted usability testing and made iterative improvements based on user feedback.

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Product Designer

Freelance

Mar 2014 - Current Remote

Educacion



Apr 2010 - Jan 2015



Instituto Tecnológico de Sonora

Software Engineer