

# Rajalakshmi Engineering College

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## NeoColab REC CS23231 DATA STRUCTURES

### REC\_DS using C\_Week 4\_MCQ\_Updated

Attempt : 1

Total Mark : 20

Marks Obtained : 20

#### Section 1 : MCQ

1. Which of the following properties is associated with a queue?

**Answer**

First In First Out

**Status : Correct**

**Marks : 1/1**

2. In a linked list implementation of a queue, front and rear pointers are tracked. Which of these pointers will change during an insertion into a non- empty queue?

**Answer**

Only rear pointer

**Status : Correct**

**Marks : 1/1**

3. What are the applications of dequeue?

**Answer**

All the mentioned options

**Status :** Correct

**Marks :** 1/1

4. Which one of the following is an application of Queue Data Structure?

**Answer**

All of the mentioned options

**Status :** Correct

**Marks :** 1/1

5. What will be the output of the following code?

```
#include <stdio.h>
#define MAX_SIZE 5
typedef struct {
    int arr[MAX_SIZE];
    int front;
    int rear;
    int size;
} Queue;

void enqueue(Queue* queue, int data) { if
    (queue->size == MAX_SIZE) {
        return;
    }
    queue->rear = (queue->rear + 1) % MAX_SIZE;
    queue->arr[queue->rear] = data;
    queue->size++;
}

int dequeue(Queue* queue) { if
    (queue->size == 0) {
        return -1;
    }
    int data = queue->arr[queue->front];
```

```

    queue->front = (queue->front + 1) % MAX_SIZE;
    queue->size--;
    return data;
}
int main() { Queue
    queue;
    queue.front = 0;
    queue.rear = -1;
    queue.size = 0;
    enqueue(&queue, 1);
    enqueue(&queue, 2);
    enqueue(&queue, 3);
    printf("%d ", dequeue(&queue));
    printf("%d ", dequeue(&queue));
    enqueue(&queue, 4);
    enqueue(&queue, 5);
    printf("%d ", dequeue(&queue));
    printf("%d ", dequeue(&queue));
    return 0;
}

```

### Answer

1 2 3 4

**Status :** Correct

**Marks :** 1/1

6. What will the output of the following code?

```

#include <stdio.h>
#include <stdlib.h>
typedef struct {
    int* arr;
    int front;
    int rear;
    int size;
} Queue;
Queue* createQueue() {
    Queue* queue = (Queue*)malloc(sizeof(Queue));
    queue->arr = (int*)malloc(5 * sizeof(int));
}

```

```

    queue->front = 0;
    queue->rear = -1;
    queue->size = 0;
    return queue;
}
int main() {
    Queue* queue = createQueue();
    printf("%d", queue->size);
    return 0;
}

```

**Answer**

0

**Status :** Correct

**Marks :** 1/1

7. When new data has to be inserted into a stack or queue, but there is no available space. This is known as

**Answer**

overflow

**Status :** Correct

**Marks :** 1/1

8. What will be the output of the following code?

```

#include <stdio.h>
#include <stdlib.h>
#define MAX_SIZE 5
typedef struct {
    int* arr;
    int front;
    int rear;
    int size;
} Queue;
Queue* createQueue() {
    Queue* queue = (Queue*)malloc(sizeof(Queue));
    queue->arr = (int*)malloc(MAX_SIZE * sizeof(int));
}

```

```

    queue->front = -1;
    queue->rear = -1;
    queue->size = 0;
    return queue;
}
int isEmpty(Queue* queue) {
    return (queue->size == 0);
}
int main() {
    Queue* queue = createQueue();
    printf("Is the queue empty? %d", isEmpty(queue));
    return 0;
}

```

**Answer**

Is the queue empty? 1

**Status :** Correct

**Marks :** 1/1

9. A normal queue, if implemented using an array of size MAX\_SIZE, gets full when

**Answer**

Rear = MAX\_SIZE – 1

**Status :** Correct

**Marks :** 1/1

10. What does the front pointer in a linked list implementation of a queue contain?

**Answer**

The address of the first element

**Status :** Correct

**Marks :** 1/1

11. In linked list implementation of a queue, the important condition for a queue to be empty is?

**Answer**

FRONT is null

**Status :** Correct

**Marks : 1/1**

12. Front and rear pointers are tracked in the linked list implementation of a queue. Which of these pointers will change during an insertion into the EMPTY queue?

**Answer**

Both front and rear pointer

**Status :** Correct

**Marks : 1/1**

13. Which operations are performed when deleting an element from an array-based queue?

**Answer**

Dequeue

**Status :** Correct

**Marks : 1/1**

14. What is the functionality of the following piece of code?

```
public void function(Object item)
{
    Node temp=new Node(item,trail);
    if(isEmpty())
    {
        head.setNext(temp); temp.setNext(trail);
    }
    else
    {
        Node cur=head.getNext();
        while(cur.getNext()!=trail)
        {
```

```
        cur=cur.getNext();
    }
    cur.setNext(temp);
}
size++;
}
```

**Answer**

Insert at the rear end of the dequeue

**Status :** Correct

**Marks :** 1/1

15. In what order will they be removed If the elements “A”, “B”, “C” and “D” are placed in a queue and are deleted one at a time

**Answer**

ABCD

**Status :** Correct

**Marks :** 1/1

16. After performing this set of operations, what does the final list look to contain?

```
InsertFront(10);
InsertFront(20);
InsertRear(30);
DeleteFront();
InsertRear(40);
InsertRear(10);
DeleteRear();
InsertRear(15);
display();
```

**Answer**

10 30 40 15

**Status :** Correct

**Marks :** 1/1

17. Which of the following can be used to delete an element from the front end of the queue?

**Answer**

```
public Object deleteFront() throws emptyDEQException{ if(isEmpty())throw new  
emptyDEQException("Empty");else{ Node temp = head.getNext();Node cur =  
temp.getNext();Object e = temp.getEle();head.setNext(cur);size--;return e; } }
```

**Status :** Correct

**Marks :** 1/1

18. The process of accessing data stored in a serial access memory is similar to manipulating data on a

**Answer**

Queue

**Status :** Correct

**Marks :** 1/1

19. The essential condition that is checked before insertion in a queue is?

**Answer**

Overflow

**Status :** Correct

**Marks :** 1/1

20. Insertion and deletion operation in the queue is known as

**Answer**

Enqueue and Dequeue

**Status :** Correct

**Marks :** 1/1



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## NeoColab REC CS23231 DATA STRUCTURES

### REC\_DS using C\_Week 4\_COD\_Question 1

Attempt : 1

Total Mark : 10

Marks Obtained : 10

### Section 1 : Coding

#### 1. Problem Statement

Imagine a bustling coffee shop, where customers are placing their orders for their favorite coffee drinks. The cafe owner Sheeren wants to efficiently manage the queue of coffee orders using a digital system. She needs a program to handle this queue of orders.

You are tasked with creating a program that implements a queue for coffee orders. Each character in the queue represents a customer's coffee order, with 'L' indicating a latte, 'E' indicating an espresso, 'M' indicating a macchiato, 'O' indicating an iced coffee, and 'N' indicating a nabob.

Customers can place orders and enjoy their delicious coffee drinks.

#### **Input Format**

The input consists of integers corresponding to the operation that needs to be performed:

Choice 1: Enqueue the coffee order into the queue. If the choice is 1, the following input is a space-separated character ('L', 'E', 'M', 'O', 'N').

Choice 2: Dequeue a coffee order from the queue.

Choice 3: Display the orders in the queue.

Choice 4: Exit the program.

### **Output Format**

The output displays messages according to the choice and the status of the queue:

If the choice is 1:

1. Insert the given order into the queue and display "Order for [order] is enqueued." where [order] is the coffee order that is inserted.
2. If the queue is full, print "Queue is full. Cannot enqueue more orders." If the

choice is 2:

1. Dequeue a character from the queue and display "Dequeued Order: " followed by the corresponding order that is dequeued.
2. If the queue is empty without any orders, print "No orders in the queue." If the

choice is 3:

1. The output prints "Orders in the queue are: " followed by the space-separated orders present in the queue.
2. If there are no orders in the queue, print "Queue is empty. No orders available." If the

choice is 4:

1. Exit the program and print "Exiting program"

If any other choice is entered, the output prints "Invalid option."

Refer to the sample output for the exact text and format.

### **Sample Test Case**

Input: 1 L

1 E

1 M

1 O

1 N

1 O

3

2

3

4

Output: Order for L is enqueued.

Order for E is enqueued.

Order for M is enqueued.

Order for O is enqueued.

Order for N is enqueued.

Queue is full. Cannot enqueue more orders.

Orders in the queue are: L E M O N Dequeued

Order: L

Orders in the queue are: E M O N

Exiting program

### **Answer**

```
#include <stdio.h>
```

```
#define MAX_SIZE 5
```

```
char orders[MAX_SIZE];
```

```
int front = -1;
```

```
int rear = -1;
```

```
void initializeQueue() {
```

```
    front = -1;
```

```
    rear = -1;
```

```
}
```

```
int isEmpty() {
```

```
    return front == -1;
}

int isFull() {
    return (rear + 1) % MAX_SIZE == front;
}

int enqueue(char order) { if
    (isFull()) {
        printf("Queue is full. Cannot enqueue more orders.\n"); return 0;
    }

    if (isEmpty()) {
        front = rear = 0;
    } else {
        rear = (rear + 1) % MAX_SIZE;
    }

    orders[rear] = order;
    printf("Order for %c is enqueued.\n", order);
    return 1;
}

int dequeue() {
    if (isEmpty()) {
        printf("No orders in the queue.\n"); return
        0;
    }

    char order = orders[front]; printf("Dequeued
    Order: %c\n", order);

    if (front == rear) {
        front = rear = -1;
    } else {
        front = (front + 1) % MAX_SIZE;
    }

    return 1;
}
```

```

void display() {
    if (isEmpty()) {
        printf("Queue is empty. No orders available.\n");
    } else {
        printf("Orders in the queue are: ");
        int i = front;
        while (i != rear) {
            printf("%c ", orders[i]);
            i = (i + 1) %
                MAX_SIZE;
        }
        printf("%c\n", orders[rear]);
    }
}

```

```

int main() { char
order; int
option;
initializeQueue(); while
(1) {
    if (scanf("%d", &option) != 1) {
        break;
    }
    switch (option) {
        case 1:
            if (scanf(" %c", &order) != 1) {
                break;
            }
            if (enqueue(order)) {
            }
            break;
        case 2:
            dequeue();
            break;
        case 3:
            display();
            break;
        case 4:
            printf("Exiting program");
            return 0;
        default:
            printf("Invalid option.\n");
            break;
    }
}

```

```
}  
return 0;  
}
```

**Status :** Correct

**Marks :** 10/10

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## NeoColab REC CS23231 DATA STRUCTURES

### REC\_DS using C\_Week 4\_COD\_Question 2

Attempt : 1

Total Mark : 10

Marks Obtained : 10

### Section 1 : Coding

#### 1. Problem Statement

In a bustling IT department, staff regularly submit helpdesk tickets to request technical assistance. Managing these tickets efficiently is vital for providing quality support.

Your task is to develop a program that uses an array-based queue to handle and prioritize helpdesk tickets based on their unique IDs.

Implement a program that provides the following functionalities:

Enqueue Helpdesk Ticket: Add a new helpdesk ticket to the end of the queue.

Provide a positive integer representing the ticket ID for the new ticket.

Dequeue Helpdesk Ticket: Remove and process the next helpdesk ticket from the front of the queue. The program will display the ticket ID of the processed ticket.

Display Queue: Display the ticket IDs of all the

helpdesk tickets currently in the queue.

### **Input Format**

The input consists of integers corresponding to the operation that needs to be performed:

Choice 1: Enqueue the ticket ID into the queue. If the choice is 1, the following input is a space-separated integer, representing the ticket ID to be enqueued into the queue.

Choice 2: Dequeue a ticket from the queue.

Choice 3: Display the ticket IDs in the queue.

Choice 4: Exit the program.

### **Output Format**

The output displays messages according to the choice and the status of the queue:

If the choice is 1:

1. Insert the given ticket ID into the queue and display "Helpdesk Ticket ID [id] is enqueued." where [id] is the ticket ID that is inserted.
2. If the queue is full, print "Queue is full. Cannot enqueue." If

the choice is 2:

1. Dequeue a ticket ID from the queue and display "Dequeued Helpdesk Ticket ID: " followed by the corresponding ID that is dequeued.
2. If the queue is empty without any elements, print "Queue is empty." If the

choice is 3:

1. The output prints "Helpdesk Ticket IDs in the queue are: " followed by the space-separated ticket IDs present in the queue.
2. If there are no elements in the queue, print "Queue is empty." If the

choice is 4:

1. Exit the program and print "Exiting the program"



If any other choice is entered, print "Invalid option."

Refer to the sample output for formatting specifications.

### **Sample Test Case**

Input: 1 101

1 202

1 203

1 204

1 205

1 206

3

2

3

4

Output: Helpdesk Ticket ID 101 is enqueued.

Helpdesk Ticket ID 202 is enqueued.

Helpdesk Ticket ID 203 is enqueued.

Helpdesk Ticket ID 204 is enqueued.

Helpdesk Ticket ID 205 is enqueued.

Queue is full. Cannot enqueue.

Helpdesk Ticket IDs in the queue are: 101 202 203 204 205

Dequeued Helpdesk Ticket ID: 101

Helpdesk Ticket IDs in the queue are: 202 203 204 205

Exiting the program

### **Answer**

```
#include <stdio.h>
```

```
#define MAX_SIZE 5
```

```
int ticketIDs[MAX_SIZE];
```

```
int front = -1;
```

```
int rear = -1;
```

```
int lastDequeued;
```

```
void initializeQueue() {
```

```
    front = -1;
```

```
    rear = -1;
```

```
}
```

```
int isEmpty() { return  
    front == -1;  
}
```

```
int isFull() {  
    return (rear + 1) % MAX_SIZE == front;  
}
```

```
int enqueue(int ticketID) {  
    if (isFull()) {  
        printf("Queue is full. Cannot enqueue.\n"); return 0;  
    }  
  
    if (isEmpty()) {  
        front = rear = 0;  
    } else {  
        rear = (rear + 1) % MAX_SIZE;  
    }  
  
    ticketIDs[rear] = ticketID;  
    printf("Helpdesk Ticket ID %d is enqueued.\n", ticketID); return 1;  
}
```

```
int dequeue() {  
    if (isEmpty()) {  
        return 0;  
    }  
  
    lastDequeued = ticketIDs[front];  
  
    if (front == rear) {  
        front = rear = -1;  
    } else {  
        front = (front + 1) % MAX_SIZE;  
    }  
  
    return 1;  
}
```

```
void display() {
```

```

    if (isEmpty()) {
        printf("Queue is empty.\n");
    } else {
        printf("Helpdesk Ticket IDs in the queue are: "); int
        i = front;
        while (i != rear) {
            printf("%d ", ticketIDs[i]);
            i = (i + 1) % MAX_SIZE;
        }
        printf("%d\n", ticketIDs[rear]);
    }
}

```

```

int main() {
    int ticketID;
    int option;
    initializeQueue(); while
    (1) {
        if (scanf("%d", &option) == EOF) {
            break;
        }
        switch (option) {
            case 1:
                if (scanf("%d", &ticketID) == EOF) {
                    break;
                }
                enqueue(ticketID); break;
            case 2:
                if (dequeue()) {
                    printf("Dequeued Helpdesk Ticket ID: %d\n", lastDequeued);
                } else {
                    printf("Queue is empty.\n");
                }
                break;
            case 3:
                display();
                break;
            case 4:
                printf("Exiting the program\n"); return
                0;
            default:

```

```
        printf("Invalid option.\n");  
        break;  
    }  
}  
return 0;  
}
```

**Status :** Correct

**Marks :** 10/10

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## NeoColab REC CS23231 DATA STRUCTURES

### REC\_DS using C\_Week 4\_COD\_Question 3

Attempt : 1

Total Mark : 10

Marks Obtained : 10

#### Section 1 : Coding

##### 1. Problem Statement

Write a program to implement a queue using an array and pointers. The program should provide the following functionalities:

Insert an element into the queue. Delete an element from the queue. Display the elements in the queue.

The queue has a maximum capacity of 5 elements. If the queue is full and an insertion is attempted, a "Queue is full" message should be displayed. If the queue is empty and a deletion is attempted, a "Queue is empty" message should be displayed.

##### ***Input Format***

Each line contains an integer representing the chosen option from 1 to 3.

Option 1: Insert an element into the queue followed by an integer representing the element to be inserted, separated by a space.

Option 2: Delete an element from the queue.

Option 3: Display the elements in the queue.

### **Output Format**

For option 1 (insertion):-

1. The program outputs: "<data> is inserted in the queue." if the data is successfully inserted.
2. "Queue is full." if the queue is already full and cannot accept more elements.

For option 2 (deletion):-

1. The program outputs: "Deleted number is: <data>" if an element is successfully deleted and returns the value of the deleted element.
2. "Queue is empty." if the queue is empty no elements can be deleted.

For option 3 (display):-

1. The program outputs: "Elements in the queue are: <element1> <element2> ... <elementN>" where <element1>, <element2>, ..., <elementN> represent the elements present in the queue.
2. "Queue is empty." if the queue is empty no elements can be displayed.

For invalid options, the program outputs: "Invalid option."

Refer to the sample output for the formatting specifications.

### **Sample Test Case**

Input: 1 10

3

5

Output: 10 is inserted in the queue.  
Elements in the queue are: 10 Invalid  
option.

### **Answer**

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
#define max 5
```

```
int queue[max];
```

```
int front = -1, rear = -1;
```

```
int insertq(int *data)
```

```
{
```

```
    if (rear == max - 1)
```

```
        return 0;
```

```
    else
```

```
    {
```

```
        rear++;
```

```
        queue[rear] = *data;
```

```
        return 1;
```

```
    }
```

```
}
```

```
int delq()
```

```
{
```

```
    if (front == rear)
```

```
    {
```

```
        printf("Queue is empty.\n");
```

```
        return 0;
```

```
    }
```

```
    else
```

```
    {
```

```
        front++;
```

```
        int data = queue[front];
```

```
        printf("Deleted number is: %d\n", data); if
```

```
        (front > rear)
```

```

    {
        front = rear = -1;
    }
    return 1;
}
}

```

```

void display()
{
    if (front == rear)
    {
        printf("Queue is empty.\n");
    }
    else
    {
        printf("Elements in the queue are: ");
        for (int i = front + 1; i <= rear; i++)
        {
            printf("%d ", queue[i]);
        }
        printf("\n");
    }
}

```

```

int main()
{
    int data, reply, option;
    while (1)
    {
        if (scanf("%d", &option) != 1)
            break;
        switch (option)
        {
            case 1:
                if (scanf("%d", &data) != 1)
                    break;
                reply = insertq(&data); if
                (reply == 0)
                    printf("Queue is full.\n");
                else
                    printf("%d is inserted in the queue.\n", data);
                break;
            case 2:

```



```
        delq(); //    Called without arguments
        break;
    case 3:
        display();
        break;
    default:
        printf("Invalid option.\n");
        break;
    }
}
return 0;
}
```

**Status :** Correct

**Marks : 10/10**

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## NeoColab REC CS23231 DATA STRUCTURES

### REC\_DS using C\_Week 4\_COD\_Question 4

Attempt : 1

Total Mark : 10

Marks Obtained : 10

### Section 1 : Coding

#### 1. Problem Statement

In an office setting, a print job management system is used to efficiently handle and process print jobs. The system is implemented using a queue data structure with an array.

The program provides the following operations:

Enqueue Print Job: Add a print job with a specified number of pages to the end of the queue. Dequeue Print Job: Remove and process the next print job in the queue. Display Queue: Display the print jobs in the queue

The program should ensure that print jobs are processed in the order they are received.

#### **Input Format**

The input consists of integers corresponding to the operation that needs to be performed:

Choice 1: Enqueue the print job into the queue. If the choice is 1, the following input is a space-separated integer, representing the pages to be enqueued into the queue.

Choice 2: Dequeue a print job from the queue. Choice 3:

Display the print jobs in the queue. Choice 4: Exit the

program.

### **Output Format**

The output displays messages according to the choice and the status of the queue:

If the choice is 1:

1. Insert the given page into the queue and display "Print job with [page] pages is enqueued." where [page] is the number of pages that are inserted.
2. If the queue is full, print "Queue is full. Cannot enqueue." If

the choice is 2:

1. Dequeue a page from the queue and display "Processing print job: [page] pages" where [page] is the corresponding page that is dequeued.
2. If the queue is empty without any elements, print "Queue is empty." If the

choice is 3:

1. The output prints "Print jobs in the queue: " followed by the space-separated pages present in the queue.
2. If there are no elements in the queue, print "Queue is empty." If the

choice is 4:

1. Exit the program and print "Exiting program"

If any other choice is entered, the output prints "Invalid option."

Refer to the sample output for the formatting specifications.

### **Sample Test Case**

Input: 1

10

1

20

1

30

1

40

1

50

1

60

3

2

3

4

Output: Print job with 10 pages is enqueued. Print  
job with 20 pages is enqueued.

Print job with 30 pages is enqueued.

Print job with 40 pages is enqueued.

Print job with 50 pages is enqueued.

Queue is full. Cannot enqueue.

Print jobs in the queue: 10 20 30 40 50

Processing print job: 10 pages

Print jobs in the queue: 20 30 40 50

Exiting program

### **Answer**

```
#include<stdio.h>
```

```
#include<stdlib.h>
```

```
#define MAX_SIZE 5
```

```
int pages[MAX_SIZE];
```

```
int front = -1;
int rear = -1;
```

```
void initializeQueue() {
    front = -1;
    rear = -1;
}
```

```
bool isEmpty() {
    return front == -1;
}
```

```
bool isFull() {
    return (rear + 1) % MAX_SIZE == front;
}
```

```
void enqueue(int p) { if
(isFull()) {
    printf("Queue is full. Cannot enqueue.\n"); return;
}
```

```
if (isEmpty()) {
    front = rear = 0;
} else {
    rear = (rear + 1) % MAX_SIZE;
}
```

```
pages[rear] = p;
printf("Print job with %d pages is enqueued.\n", p);
}
```

```
bool dequeue(int* p) { if
(isEmpty()) {
    return false;
}
```

```
*p = pages[front];
```

```
if (front == rear) {
    front = rear = -1;
} else {
```

```
front = (front + 1) % MAX_SIZE;
}
return true;
}
```

```
void display() {
if (isEmpty()) {
printf("Queue is empty.\n");
} else {
printf("Print jobs in the queue: "); int i
= front;
while (i != rear) {
printf("%d ", pages[i]);
i = (i + 1) % MAX_SIZE;
}
printf("%d\n", pages[rear]);
}
}
```

```
int main() {
int option; int
p;
initializeQueue();
while (true) {
if (scanf("%d", &option) != 1) {
break;
}
switch (option) {
case 1:
if (scanf("%d", &p) != 1) {
break;
}
enqueue(p);
break;
case 2:
if (dequeue(&p)) {
printf("Processing print job: %d pages\n", p);
} else {
printf("Queue is empty.\n");
}
break;
}
```

```
case 3:  
display();  
break;  
case 4:  
printf("Exiting program\n"); return  
0;  
default:  
printf("Invalid option.\n");  
break;  
}}  
return 0;  
}
```

**Status :** Correct

**Marks : 10/10**

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## NeoColab REC CS23231 DATA STRUCTURES

### REC\_DS using C\_Week 4\_COD\_Question 5

Attempt : 1

Total Mark : 10

Marks Obtained : 10

### Section 1 : Coding

#### 1. Problem Statement

You are tasked with implementing basic operations on a queue data structure using a linked list.

You need to write a program that performs the following operations on a queue:

Enqueue Operation: Implement a function that inserts an integer element at the rear end of the queue. Print Front and Rear: Implement a function that prints the front and rear elements of the queue. Dequeue Operation: Implement a function that removes the front element from the queue.

#### **Input Format**

The first line of input consists of an integer N, representing the number of elements to be inserted into the queue.



The second line consists of N space-separated integers, representing the queue elements.

### **Output Format**

The first line prints "Front: X, Rear: Y" where X is the front and Y is the rear elements of the queue.

The second line prints the message indicating that the dequeue operation (front element removed) is performed: "Performing Dequeue Operation:".

The last line prints "Front: M, Rear: N" where M is the front and N is the rear elements after the dequeue operation.

Refer to the sample output for the formatting specifications.

### **Sample Test Case**

Input: 5

12 56 87 23 45

Output: Front: 12, Rear: 45

Performing Dequeue Operation:

Front: 56, Rear: 45

### **Answer**

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
struct Node { int  
    data;  
    struct Node* next;  
};
```

```
struct Node* front = NULL; struct  
Node* rear = NULL;
```

```
void enqueue(int d) {  
    struct Node* new_n = (struct Node*)malloc(sizeof(struct Node));  
    new_n->data = d;  
    new_n->next = NULL;
```

```

    if (front == NULL && rear == NULL) {
        front = rear = new_n;
    } else {
        rear->next = new_n;
        rear = new_n;
    }
}

void printFrontRear() { printf("Front:
    %d, ", front->data); printf("Rear:
    %d\n", rear->data);

}

void dequeue() { struct
    Node* temp; temp =
    front;
    front = front->next;
    free(temp);

}

int main() {
    int n, data;
    scanf("%d", &n);
    for (int i = 0; i < n; i++) {
        scanf("%d", &data);
        enqueue(data);
    }
    printFrontRear();
    printf("Performing Dequeue Operation:\n");
    dequeue();
    printFrontRear(); return
    0;
}

```

**Status :** Correct

**Marks :** 10/10

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## NeoColab REC CS23231 DATA STRUCTURES

### REC\_DS using C\_Week 4\_CY

Attempt : 1

Total Mark : 30

Marks Obtained : 30

### Section 1 : Coding

#### 1. Problem Statement

A customer support system is designed to handle incoming requests using a queue. Implement a linked list-based queue where each request is represented by an integer. After processing the requests, remove any duplicate requests to ensure that each request is unique and print the remaining requests.

#### ***Input Format***

The first line of input consists of an integer N, representing the number of requests to be enqueued.

The second line consists of N space-separated integers, each representing a request.

#### ***Output Format***

The output prints space-separated integers after removing the duplicate requests.

Refer to the sample output for formatting specifications.

### **Sample Test Case**

Input: 5

2 4 2 7 5

Output: 2 4 7 5

### **Answer**

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
#define MAX 10000
```

```
typedef struct Node { int  
    data;  
    struct Node* next;  
} Node;
```

```
typedef struct {  
    Node* front;  
    Node* rear;  
} Queue;
```

```
Queue q;
```

```
void initQueue() {  
    q.front = q.rear = NULL;  
}
```

```
int isEmpty() {  
    return q.front == NULL;  
}
```

```
void enqueue(int data) {  
    Node* newNode = (Node*)malloc(sizeof(Node));  
    newNode->data = data;
```

```
newNode->next = NULL;
```

```
if (q.rear == NULL) {  
    q.front = q.rear = newNode;  
    return;  
}
```

```
q.rear->next = newNode; q.rear =  
newNode;  
}
```

```
int dequeue() {  
    if (isEmpty()) {  
        return -1;  
    }
```

```
Node* temp = q.front;  
int data = temp->data;  
q.front = q.front->next;
```

```
if (q.front == NULL) {  
    q.rear = NULL;  
}
```

```
free(temp);  
return data;  
}
```

```
int isSeen(int seen[], int value, int size) { for  
(int i = 0; i < size; i++) {  
    if (seen[i] == value) {  
        return 1;  
    }  
}  
return 0;  
}
```

```
void removeDuplicates() { if  
(isEmpty()) {  
    return;  
}}
```

```
int seen[MAX];  
int seenSize = 0;
```

```
Node* current = q.front;  
Node* prev = NULL;
```

```
while (current != NULL) {  
    if (isSeen(seen, current->data, seenSize)) { Node*  
        temp = current;  
        if (prev != NULL) {  
            prev->next = current->next;  
        } else {  
            q.front = current->next;  
        }  
        if (current == q.rear) {  
            q.rear = prev;  
        }  
        current = current->next;  
        free(temp);  
    } else {  
        seen[seenSize++] = current->data; prev =  
        current;  
        current = current->next;  
    }  
}  
}
```

```
void printQueue() { Node*  
    temp = q.front; while  
    (temp != NULL) {  
        printf("%d ", temp->data);  
        temp = temp->next;  
    }  
    printf("\n");  
}
```

```
int main() {  
    int numElements;  
    initQueue();  
    scanf("%d", &numElements);
```

```
for (int i = 0; i < numElements; ++i) {
    int element;
    scanf("%d", &element); enqueue(element);
}

removeDuplicates();
printQueue();

return 0;
}
```

**Status :** Correct

**Marks : 10/10**

## 2. Problem Statement

Sara builds a linked list-based queue and wants to dequeue and display all positive even numbers in the queue. The numbers are added at the end of the queue.

Help her by writing a program for the same.

### **Input Format**

The first line of input consists of an integer N, representing the number of elements Sara wants to add to the queue.

The second line consists of N space-separated integers, each representing an element to be enqueued.

### **Output Format**

The output prints space-separated the positive even integers from the queue, maintaining the order in which they were enqueued.

Refer to the sample output for formatting specifications.

### **Sample Test Case**

Input: 5

1 2 3 4 5

Output: 2 4

### **Answer**

```
#include <stdio.h>
#include <stdlib.h>
```

```
struct Node { int
    data;
    struct Node* next;
};
```

```
struct Queue {
    struct Node* front;
    struct Node* rear;
};
```

```
struct Queue* queue = NULL;
```

```
struct Node* createNode(int data) {
    struct Node* newNode = (struct Node*)malloc(sizeof(struct Node));
    newNode->data = data;
    newNode->next = NULL; return
    newNode;
}
```

```
struct Queue* createQueue() {
    struct Queue* q = (struct Queue*)malloc(sizeof(struct Queue)); q-
    >front = NULL;
    q->rear = NULL;
    return q;
}
```

```
void enqueue(int data) {
    struct Node* newNode = createNode(data); if
    (queue->rear == NULL) {
        queue->front = queue->rear = newNode;
    } else {
        queue->rear->next = newNode;
        queue->rear = newNode;
    }
}
```



```

}

int dequeue() {
    if (queue->front == NULL) {
        return -1;
    }
    int data = queue->front->data; struct
    Node* temp = queue->front; queue-
    >front = queue->front->next; if (queue-
    >front == NULL) {
        queue->rear = NULL;
    }
    free(temp);
    return data;
}

void dequeueEvens() {
    while (queue->front != NULL) { int
        num = dequeue();
        if (num % 2 == 0 && num > 0) {
            printf("%d ", num);
        }
    }
}

int main() {
    int capacity; scanf("%d",
    &capacity); queue =
    createQueue();
    for (int i = 0; i < capacity; ++i) { int
        num;
        scanf("%d", &num);
        enqueue(num);
    }
    dequeueEvens();
    free(queue);
    return 0;
}

```

**Status :** Correct

**Marks : 10/10**

### 3. Problem Statement

Manoj is learning data structures and practising queues using linked lists. His professor gave him a problem to solve. Manoj started solving the program but could not finish it. So, he is seeking your assistance in solving it.

The problem is as follows: Implement a queue with a function to find the Kth element from the end of the queue.

Help Manoj with the program.

#### ***Input Format***

The first line of input consists of an integer N, representing the number of elements in the queue.

The second line consists of N space-separated integers, representing the queue elements.

The third line consists of an integer K.

#### ***Output Format***

The output prints an integer representing the Kth element from the end of the queue.

Refer to the sample output for formatting specifications.

#### ***Sample Test Case***

Input: 5  
2 4 6 7 5  
3

Output: 6

#### ***Answer***

```
#include <stdio.h>
#include <stdlib.h>
```

```
struct Node { int
data;
struct Node* next;
};
```

```
struct Queue {
struct Node* front;
struct Node* rear;
};
```

```
void initQueue(struct Queue* q) {
q->front = q->rear = NULL;
}
```

```
void enqueue(struct Queue* q, int val) {
struct Node* newNode = (struct Node*)malloc(sizeof(struct Node));
newNode->data = val;
newNode->next = NULL; if
(q->rear == NULL) {
q->front = q->rear = newNode;
} else {
q->rear->next = newNode; q-
>rear = newNode;
}
}
```

```
int findNthFromEnd(struct Queue* q, int N) { if
(q->front == NULL) {
return -1;
}
struct Node* fastPtr = q->front;
struct Node* slowPtr = q->front;
```

```
for (int i = 0; i < N; ++i) {
if (fastPtr == NULL) return -1;
fastPtr = fastPtr->next;
}
```

```
while (fastPtr != NULL) {
fastPtr = fastPtr->next;
slowPtr = slowPtr->next;
}
```

```
    return slowPtr->data;
}

int main() {
    struct Queue q;
    int numElements, value, N;

    initQueue(&q);

    scanf("%d", &numElements);

    for (int i = 0; i < numElements; ++i) {
        scanf("%d", &value);
        enqueue(&q, value);
    }

    scanf("%d", &N);

    int NthElement = findNthFromEnd(&q, N); if
    (NthElement != -1) {
        printf("%d", NthElement);
    }

    return 0;
}
```

**Status :** Correct

**Marks : 10/10**

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## NeoColab REC CS23231 DATA STRUCTURES

### REC\_DS using C\_Week 4\_PAH

Attempt : 1

Total Mark : 50

Marks Obtained : 50

### Section 1 : Coding

#### 1. Problem Statement

You are tasked with developing a simple ticket management system for a customer support department. In this system, customers submit support tickets, which are processed in a First-In-First-Out (FIFO) order. The system needs to handle the following operations:

**Ticket Submission (Enqueue Operation):** New tickets are submitted by customers. Each ticket is assigned a unique identifier (represented by an integer). When a new ticket arrives, it should be added to the end of the queue.

**Ticket Processing (Dequeue Operation):** The support team processes tickets in the order they are received. The ticket at the front of the queue is processed first. After processing, the ticket is removed from the queue.

Display Ticket Queue: The system should be able to display the current state of the ticket queue, showing the sequence of ticket identifiers from front to rear.

### ***Input Format***

The first input line contains an integer n, the number of tickets submitted by customers.

The second line consists of a single integer, representing the unique identifier of each submitted ticket, separated by a space.

### ***Output Format***

The first line displays the "Queue:" followed by the ticket identifiers in the queue after all tickets have been submitted.

The second line displays the "Queue After Dequeue:" followed by the ticket identifiers in the queue after processing (removing) the ticket at the front.

Refer to the sample output for the exact text and format.

### ***Sample Test Case***

Input: 6

14 52 63 95 68 49

Output: Queue: 14 52 63 95 68 49

Queue After Dequeue: 52 63 95 68 49

### ***Answer***

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
struct Node { int  
data;  
struct Node* next;  
};
```

```
struct Node* front = NULL; struct  
Node* rear = NULL;
```

```
void enqueue(int d) {
    struct Node* new_n = (struct Node*)malloc(sizeof(struct Node));
    new_n->data = d;
    new_n->next = NULL;
```

```
    if (front == NULL && rear == NULL)
    { front = rear = new_n;
    } else {
        rear->next = new_n;
        rear = new_n;
    }
}
```

```
void display() {
    struct Node* temp = front;
    while (temp) {
        printf("%d ", temp->data);
        temp = temp->next;
    }
    printf("\n");
}
```

```
void dequeue() {
    if (front == NULL) {
        printf("Queue is empty. Cannot dequeue.\n");
        return;
    }
```

```
    struct Node* temp = front;
    front = front->next;
    free(temp);
}
```

```
int main() {
    int a, data;
    scanf("%d", &a);
    for (int i = 0; i < a; i++) {
        scanf("%d", &data);
        enqueue(data);
    }
```

```
printf("Queue: ");  
display();  
printf("Queue After Dequeue:");  
dequeue();  
display();  
  
return 0;  
}
```

**Status :** Correct

**Marks : 10/10**

## 2. Problem Statement

You've been assigned the challenge of developing a queue data structure using a linked list.

The program should allow users to interact with the queue by enqueueing positive integers and subsequently dequeuing and displaying elements.

### **Input Format**

The input consists of a series of integers, one per line. Enter positive integers into the queue.

Enter -1 to terminate input.

### **Output Format**

The output prints the space-separated dequeued elements.

Refer to the sample output for the exact text and format.

### **Sample Test Case**

Input: 1

2

3

4

-1

Output: Dequeued elements: 1 2 3 4



### **Answer**

```
#include <stdio.h>
#include <stdlib.h>
struct Node {
    int data;
    struct Node* next;
};
struct Queue {
    struct Node* front;
    struct Node* rear;
};
struct Queue myQueue;
void initializeQueue() {
    myQueue.front = NULL;
    myQueue.rear = NULL;
}
void enqueue(int d) {
    struct Node* newNode = (struct Node*)malloc(sizeof(struct Node));
    newNode->data = d;
    newNode->next = NULL;

    if (myQueue.rear == NULL) { myQueue.front
        = newNode; myQueue.rear = newNode;
    } else {
        myQueue.rear->next = newNode;
        myQueue.rear = newNode;
    }
}
int dequeue() {
    if (myQueue.front == NULL) {
        printf("Queue is empty.\n");
        return -1;
    }

    int data = myQueue.front->data; struct
    Node* temp = myQueue.front;
    myQueue.front = myQueue.front->next; if
    (myQueue.front == NULL) {
        myQueue.rear = NULL;
    }
}
```

```

    free(temp);
    return data;
}

void display() {
    struct Node* current = myQueue.front; while
    (current != NULL) {
        printf("%d ", current->data);
        current = current->next;
    }
    printf("\n");
}

int main() {
    initializeQueue();

    int d;
    do {
        scanf("%d", &d);
        if (d > 0) {
            enqueue(d);
        }
    } while (d > -1); printf("Dequeued
elements: "); while (myQueue.front
!= NULL) {
    int element = dequeue();
    printf("%d ", element);
}
printf("\n");
return 0;
}

```

**Status :** Correct

**Marks :** 10/10

### 3. Problem Statement

Amar is working on a project where he needs to implement a special type of queue that allows selective dequeuing based on a given multiple. He wants to efficiently manage a queue of integers such that only elements not divisible by a given multiple are retained in the queue after a selective

dequeue operation.

Implement a program to assist Amar in managing his selective queue. Example

Input:

5

10 2 30 4 50

5

Output:

Original Queue: 10 2 30 4 50

Queue after selective dequeue: 2 4

Explanation:

After selective dequeue with a multiple of 5, the elements that are multiples of 5 should be removed. Therefore, only 10, 30, and 50 should be removed from the queue. The updated Queue is 2 4.

### ***Input Format***

The first line contains an integer n, representing the number of elements initially present in the queue.

The second line contains n space-separated integers, representing the elements of the queue.

The third line contains an integer multiple, representing the divisor for selective dequeue operation.

### ***Output Format***

The first line of output prints "Original Queue: " followed by the space-separated elements in the queue before the dequeue operation.

The second line prints "Queue after selective dequeue: " followed by the remaining space-separated elements in the queue, after deleting elements that are the multiples of the specified number.

Refer to the sample output for the formatting specifications.

### **Sample Test Case**

Input: 5

10 2 30 4 50

5

Output: Original Queue: 10 2 30 4 50

Queue after selective dequeue: 2 4

### **Answer**

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
struct Node { int  
    data;  
    struct Node* next;  
};
```

```
struct Queue {  
    struct Node* front;  
    struct Node* rear;  
};
```

```
struct Queue* queue; int  
multiple;
```

```
struct Queue* createQueue() {  
    struct Queue* q = (struct Queue*)malloc(sizeof(struct Queue)); q-  
    >front = NULL;  
    q->rear = NULL;  
    return q;  
}
```

```
void enqueue(struct Queue* q, int value) {  
    struct Node* newNode = (struct Node*)malloc(sizeof(struct Node));  
    newNode->data = value;  
    newNode->next = NULL;
```

```
    if (q->rear == NULL) {  
        q->front = newNode;  
        q->rear = newNode;  
        return;
```

```

    }
    q->rear->next = newNode; q-
    >rear = newNode;
}

void selectiveDequeue() {
    while (queue->front != NULL && (queue->front->data % multiple == 0)) {
        struct Node* temp = queue->front;
        queue->front = queue->front->next;
        free(temp);
    }

    struct Node* current = queue->front;
    struct Node* previous = NULL;
    while (current != NULL) {
        if (current->data % multiple == 0) {
            previous->next = current->next;
            free(current);
            current = previous->next;
        } else {
            previous = current; current
            = current->next;
        }
    }
}

void displayQueue() {
    struct Node* current = queue->front;
    while (current != NULL) {
        printf("%d ", current->data);
        current = current->next;
    }
    printf("\n");
}

int main() {
    queue = createQueue(); int
    n, value;
    scanf("%d", &n);
    for (int i = 0; i < n; i++) {
        scanf("%d", &value);
    }
}

```

```

        enqueue(queue, value);
    }
    scanf("%d", &multiple);
    printf("Original Queue: ");
    displayQueue();
    selectiveDequeue();
    printf("Queue after selective dequeue: ");
    displayQueue();

    return 0;
}

```

**Status :** Correct

**Marks :** 10/10

#### 4. Problem Statement

Sharon is developing a queue using an array. She wants to provide the functionality to find the Kth largest element. The queue should support the addition and retrieval of the Kth largest element effectively. The maximum capacity of the queue is 10.

Assist her in the program.

#### **Input Format**

The first line of input consists of an integer N, representing the number of elements in the queue.

The second line consists of N space-separated integers. The

third line consists of an integer K.

#### **Output Format**

For each enqueued element, print a message: "Enqueued: " followed by the element.

The last line prints "The [K]th largest element: " followed by the Kth largest element.

Refer to the sample output for formatting specifications.

### **Sample Test Case**

Input: 5

23 45 93 87 25

4

Output: Enqueued: 23

Enqueued: 45

Enqueued: 93

Enqueued: 87

Enqueued: 25

The 4th largest element: 25

### **Answer**

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
typedef struct {
```

```
    int* arr;
```

```
    int capacity;
```

```
    int front;
```

```
    int rear;
```

```
    int size;
```

```
} Queue;
```

```
Queue* createQueue(int cap) {
```

```
    Queue* queue = (Queue*)malloc(sizeof(Queue));
```

```
    queue->capacity = cap;
```

```
    queue->arr = (int*)malloc(cap * sizeof(int));
```

```
    queue->front = 0;
```

```
    queue->rear = -1;
```

```
    queue->size = 0; return
```

```
    queue;
```

```
}
```

```
int isFull(Queue* queue) {
```

```
    return queue->size == queue->capacity;
```

```
}
```

```
int isEmpty(Queue* queue) {
```

```
    return queue->size == 0;
```

```
}
```

```
void enqueue(Queue* queue, int data) {  
    queue->rear = (queue->rear + 1) % queue->capacity;  
    queue->arr[queue->rear] = data;  
    queue->size++;  
    printf("Enqueued: %d\n", data);  
}
```

```
int compare(const void* a, const void* b) { return  
    (*(int*)b - *(int*)a);  
}
```

```
int findKthLargest(Queue* queue, int k) {  
    int* tempArr = (int*)malloc(queue->size * sizeof(int)); int  
    count = queue->size;  
    int idx = queue->front;
```

```
    for (int i = 0; i < queue->size; ++i) { tempArr[i]  
        = queue->arr[idx];  
        idx = (idx + 1) % queue->capacity;  
    }
```

```
    qsort(tempArr, queue->size, sizeof(int), compare);
```

```
    int kthLargest = tempArr[k - 1]; free(tempArr);  
    return kthLargest;  
}
```

```
int main() {  
    int capacity = 10, n, k, value; Queue*  
    q = createQueue(capacity);
```

```
    scanf("%d", &n);
```

```
    for (int i = 0; i < n; ++i) {  
        scanf("%d", &value);  
        enqueue(q, value);  
    }
```

```
    scanf("%d", &k);
```



```

int kthLargest = findKthLargest(q, k); if
(kthLargest != -1) {
    printf("The %dth largest element: %d", k, kthLargest);
}

free(q->arr);
free(q);
return 0;
}

```

**Status :** Correct

**Marks :** 10/10

## 5. Problem Statement

Guide Harish in developing a simple queue system for a customer service center. The customer service center can handle up to 25 customers at a time. The queue needs to support basic operations such as adding a customer to the queue, serving a customer (removing them from the queue), and displaying the current queue of customers.

Use an array for implementation.

### **Input Format**

The first line of the input consists of an integer N, the number of customers arriving at the service center.

The second line consists of N space-separated integers, representing the customer IDs in the order they arrive.

### **Output Format**

After serving the first customer in the queue, display the remaining customers in the queue.

If a dequeue operation is attempted on an empty queue, display "Underflow". If the queue is empty, display "Queue is empty".

Refer to the sample output for formatting specifications.

### **Sample Test Case**

Input: 5

101 102 103 104 105

Output: 102 103 104 105

### **Answer**

```
#include <stdio.h>
```

```
#define MAX 25
```

```
int queue[MAX];
```

```
int rear = - 1;
```

```
int front = - 1;
```

```
void Enqueue(int data) { if
```

```
    (rear == MAX - 1)
```

```
        return;
```

```
    else {
```

```
        if (front == - 1)
```

```
            front = 0;
```

```
        rear = rear + 1;
```

```
        queue[rear] = data;
```

```
    }
```

```
}
```

```
void Dequeue() {
```

```
    if (front == - 1 || front > rear) {
```

```
        printf("Underflow\n"); return
```

```
        ;
```

```
    }
```

```
    else {
```

```
        front = front + 1;
```

```
    }
```

```
}
```

```
void display() {
```

```
    int i;
```

```
    if (front == - 1)
```

```
        printf("Queue is empty\n");
```

```
    else {
```

```
        for (i = front; i <= rear; i++)
```

```
        printf("%d ", queue[i]);
    }
}
int main () {
    int n,i,e;
    scanf("%d",&n);
    for(i=0;i<n;i++)
    {
        scanf("%d",&e);
        Enqueue(e);
    }
    Dequeue();
    display();
}
```

**Status :** Correct

**Marks : 10/10**