

# **Python Programming**

# **Data Types**



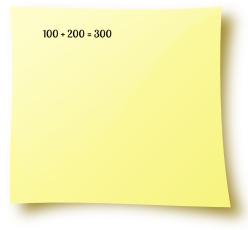


## **Problem**

What is the sum of two numbers?

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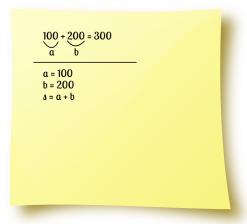


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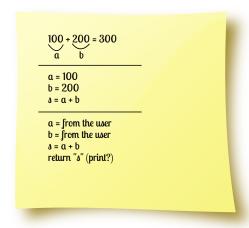
### **Problem**

What is the sum of two numbers?



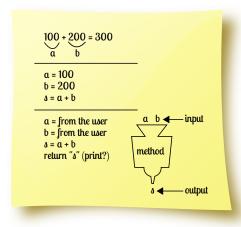
### **Problem**

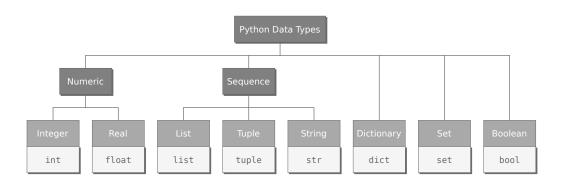
What is the sum of two numbers?



### **Problem**

What is the sum of two numbers?





#### Introduction

## Numeric Types

Sequence Types

Dictionaries

Sets

Booleans

Mutable vs Immutable

Equivalence

Casting

Hands on!

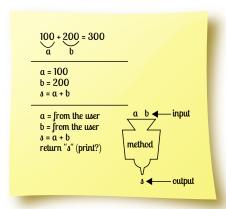
# Integer numbers

```
>>> 1
1
>>> 1 + 1
2
>>> 0
0
>>> 0 - 1
-1
>>> type(1)
<class 'int'>
```

## Real / floating point numbers

```
>>> 1.0
1.0
>>> 1 + 1.0
2.0
>>> 0
>>> 0 - 1.0
-1.0
>>> type(1.0)
<class 'float'>
```

### **Problem**



```
>>> a = 100
>>> b = 200
>>> s = a + b
>>> s
300
```

Introduction

Numeric Types

# Sequence Types

Dictionaries

Sets

Rooleans

Mutable vs Immutable

Equivalence

Casting

Hands on!

#### Lists

Mutable sequences of values.

```
>>> integers = [2, 5, 2, 3, 7]
>>> type(integers)
<class 'list'>
```

Lists can be heterogeneous!

```
>>> a = 'xyz'
>>> [3, 'abc', 1.3e20, [a, a, 2]]
[3, 'abc', 1.3e+20, ['xyz', 'xyz', 2]]
```

# **Tuples**

Immutable sequences of values.

```
>>> t = 'white', 77, 1.5
>>> type(t)
<class 'tuple'>

>>> color, width, scale = t
>>> width
77
```

## Strings

Immutable sequences of characters.

```
>>> 'a string can be written in single quotes'
'a string can be written in single quotes'
```

Strings can also be written with double quotes, or over multiple lines with triple-quotes.

```
>>> "this makes it easier to use the ' character"
"this makes it easier to use the ' character"
```

```
>>> """A multiline string.
... You see? I continued after a blank line."""
'A multiline string.\nYou see? I continued after a blank line.'
```

# Strings

But do not mix them!

```
>>> 'a string can not be written with mixed quotes"

File "<stdin>", line 1

'a string can not be written with mixed quotes"

SyntaxError: EOL while scanning string literal
```

## **Strings**

A common operation is formatting strings using argument substitutions.

```
>>> '{} times {} equals {:.2f}'\
... .format('pi', 2, 6.283185307179586)
'pi times 2 equals 6.28'
```

Accessing arguments by position or name is more readable.

```
>>> '{1} times {0} equals {2:.2f}'\
... .format('pi', 2, 6.283185307179586)
'2 times pi equals 6.28'

>>> '{number} times {amount} equals {result:.2f}'\
... .format(number='pi', amount=2, result=6.283185307179586)
'pi times 2 equals 6.28'
```

## **Common sequence operations**

All sequence types support: concatenation, membership, indexing, and slicing.

```
>>> [1, 2, 3] + [4, 5, 6]
[1, 2, 3, 4, 5, 6]
>>> 'hay' in 'haystack'
True
>>> 'needle' in 'haystack'
False
>>> 'abcdefghijkl'[3]
'd'
```

## Slicing

Slice s from i to j with s[i:j].

```
>>> 'abcdefghijkl'[4:8]
'efgh'
>>> 'abcdefghijkl'[:3]
'abc'
```

We can also define the step k with s[i:j:k].

```
>>> 'abcdefghijkl'[7:3:-1]
'hgfe'
```

## Several helpful builtins

```
>>> len('attacgataggcatccgt')
18
>>> max([17, 86, 34, 51])
86
>>> sum([17, 86, 34, 51])
188
>>> ('atg', 22, True, 'atg').count('atg')
```

#### More with lists

We can replace, add, remove, reverse and sort items in-place.

```
>>> 1 = [1, 2, 3, 4]
>>> 1[3] = 7
>>> 1.append(1)
>>> 1[1:3] = [3, 2]
>>> 1.sort()
>>> 1.reverse()
>>> 1
[7, 3, 2, 1, 1]
```

#### Additional useful built-ins

```
>>> list('abcdefghijk')
['a', 'b', 'c', 'd', 'e', 'f', 'g', 'h', 'i', 'j', 'k']
>>> range(5, 16)
range(5, 16)
>>> list(range(5, 16))
[5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15]
>>> zip(['red', 'white', 'blue'], range(3))
<zip object at 0x7fa56ac69940>
>>> list(zip(['red', 'white', 'blue'], range(3)))
[('red', 0), ('white', 1), ('blue', 2)]
```

### **Dictionaries**

Introduction

Numeric Types

Sequence Types

## Dictionaries

Sets

Booleans

Mutable vs Immutable

Equivalence

Casting

Hands on!

### **Dictionaries**

### Unordered map of hashable values to arbitrary objects

```
>>> d = {'a': 27, 'b': 18, 'c': 12}
>>> type(d)
<class 'dict'>
>>> d['e'] = 17
>>> 'e' in d
True
>>> d.update({'a': 18, 'f': 2})
>>> d
{'a': 18, 'b': 18, 'c': 12, 'e': 17, 'f': 2}
```

### **Accessing dictionary content**

```
>>> d['b']
18
>>> d.keys()
dict_keys(['a', 'b', 'c', 'e', 'f'])
>>> list(d.keys())
['a', 'b', 'c', 'e', 'f']
>>> list(d.values())
[18, 18, 12, 17, 2]
>>> list(d.items())
[('a', 18), ('b', 18), ('c', 12), ('e', 17), ('f', 2)]
```

### Sets

Introduction

Numeric Types

Sequence Types

Dictionaries

## Sets

Booleans

Mutable vs Immutable

Equivalence

Casting

Hands on!

### Mutable unordered collections of hashable values without duplication

```
>>> x = \{12, 28, 21, 17\}
>>> type(x)
<class 'set'>
\rightarrow > x.add(12)
>>> x
{17, 21, 12, 28}
>>> x.discard(21)
>>> x
{17, 12, 28}
```

#### Sets are not indexable

Sets are unordered collections, and therefore without index.

```
>>> x[0]
Traceback (most recent call last):
   File "<stdin>", line 1, in <module>
TypeError: 'set' object is not subscriptable
```

In contrast to lists ...

```
>>> list(x)[0]
17
```

## **Operations**

We can test for membership and apply many common set operations such as union and intersect.

```
>>> 17 in {12, 28, 21, 17}
True

>>> {12, 28, 21, 17} | {12, 18, 11}
{17, 18, 21, 11, 12, 28}

>>> {12, 28, 21, 17} & {12, 18, 11}
{12}
```

## **Operations**

```
>>> s1 = {12, 28, 21, 17}
>>> s2 = {28, 32, 71, 12}

>>> s1 - s2
{17, 21}

>>> {1,3}.issubset({1,2,3})
True
```

### **Booleans**

Introduction

Numeric Types

Sequence Types

Dictionaries

Sets

### **Booleans**

Mutable vs Immutable

Equivalence

Casting

Hands on!

### **Booleans**

The two boolean values are written False and True.

```
>>> True or False
True

>>> True and False
False

>>> not False
True
```

## Comparisons

Comparisons can be done on all objects and return a boolean value.

```
>>> 1 < 2
True
>>> 1 == 2
False
>>> "Left" == "Right"
False
>>> "Right" == "Right"
True
```

Introduction

Numeric Types

Sequence Types

Dictionaries

Sets

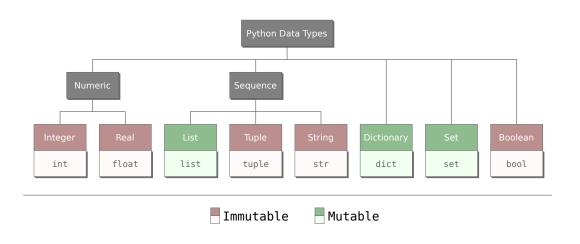
Booleans

### Mutable vs Immutable

Equivalence

Casting

Hands on!



## Mutable data types

Objects whose value can change are said to be mutable.

```
\Rightarrow \Rightarrow a = [1,2,3,4]
>>> a.append(5)
>>> a[2] = 6
>>> a
[1, 2, 6, 4, 5]
>>> b = \{1,2\}
>>> b.add(3)
>>> b
{1, 2, 3}
```

### Immutable data types

Objects whose value is unchangeable once they are created are called immutable.

```
>>> (1,2,3,4)[2] = 5
Traceback (most recent call last):
   File "<stdin>", line 1, in <module>
TypeError: 'tuple' object does not support item assignment
```

NB. In Python 3.8, range is also a data type and immutable.

# **Equivalence**

Introduction

Numeric Types

Sequence Types

Dictionaries

Sets

Booleans

Mutable vs Immutable

# Equivalence

Casting

Hands on!

## **Equivalence**

## Value vs object

We have two equivalence relations: value equality (==) and object identity (is).

```
\rightarrow >  a, b = [1, 2, 3], [1, 2, 3]
>>> a == b
True
>>> a is b
False
>>> a = 0
>>> b = 0
>>> a is b
True
```

## **Casting**

### Changing the type of a value

Sometimes you might want to combine values of different types.

```
>>> x = 1
>>> name = 'John'
>>> name + x
Traceback (most recent call last):
   File "<stdin>", line 1, in <module>
TypeError: can only concatenate str (not "int") to str
```

# **Casting**

# Combining different types

```
>>> x = 1
>>> name = 'John'
>>> name + str(x)
'John1'
```

### And further ...

```
>>> x = 1
>>> x
1
>>> str(x)
'1'
>>> int(str(x))
1
```

#### Hands on!

- 1. Make a list list1 with 10 integer elements.
  - a What is the sum of all the items in the list1 list.
  - b Make a list 1ist2 from 1ist1 that does not include the 0th, 4th, and 5th elements.
  - c Sum only the elements from list1 which are between the 2nd and the 6th elements.

#### 2. Food:

- a. Create a dictionary for food products called prices and put some values in it, e.g., 'apples': 2, 'oranges': 1.5, 'pears': 3, ...
- b. Create a corresponding dictionary called stock and put the stock values in it, e.g., 'apples': 0, 'oranges': 1, 'pears': 10, ...
- c. Add another entry in the prices dictionary with key 'bananas' and value 13.
- d. Add another entry in the stocks dictionary with key 'bananas' and value 11.
- e. What is the total money value for the 'bananas' (stock × price)?
- f. How many products are in the stocks dictionary?
- g. Are the number of products in the stocks and prices dictionaries equal?
- h. Are there the same products in the stocks and prices dictionaries?
- i. What is the most expensive value in the prices dictionary?



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