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Project Report part-2 **Comprehensive Design Documentation**

Robot LUNA the Restaurant Robot

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Abstract

"Robot LUNA", a Restaurant waiter robot, uses a dual camera setup (wide-angle camera and a Kinect-2 depth camera) for navigation in the restaurant environment with 3D point cloud-based calculations. Its enhanced stability circuits ensure safe food delivery without spillage. Internally, it uses three Linux SBCs for parallel processing and an Atmega2560-based custom PCB to get sensor/encoder readings and to control motor drivers. It communicates with a restaurant's Computer server with Robot Operating System (ROS) via local wifi for path planning and precise navigation to order locations. This makes LUNA a reliable and efficient addition to the restaurant staff.



Figure 1: Project logo

1 Introduction to overall structure of the final design

The development of Robot LUNA, has been structured into several distinct subsystems to ensure a comprehensive and efficient approach. This division not only provided a systematic pathway for development but also fostered effective collaboration among team members by clearly dividing responsibilities and deadlines. The final design of Robot LUNA integrates multiple technologies and components, each playing a crucial role in its functionality and performance.

The 9 subsections of this document encompass various essential elements of LUNA's design and operation, here's a brief introduction to each subsection which we give more comprehensive details later.(Refer to chapters 2.1,2.2,...,2.9 corresponding to Subsystems 1 to 9 in this design documentation)

1. **Central Restaurant Computer and Local WiFi Network:** The central restaurant computer serves as the main control hub, interfacing with Robot LUNA via a local WiFi network. This setup enables seamless communication for path planning and order management, ensuring that LUNA can navigate the restaurant environment effectively. For more details, refer to [Chapter 2.1](#).
2. **Setting Up the Workspace:** Setting up the workspace involves configuring the environment to support LUNA's operations, including network configurations and initial setup procedures. This step is critical for ensuring that all components can communicate and function as intended. For more details, refer to [Chapter 2.2](#).
3. **ROS 2 Control System Setup:** The Robot Operating System (ROS) 2 provides the framework for LUNA's control system, enabling advanced functionalities such as real-time sensor data processing and path planning. This subsystem ensures that LUNA can make intelligent decisions based on its environment. For more details, refer to [Chapter 2.3](#).
4. **Serial Communication with PCB:** The custom PCB, based on the Atmega2560, communicates with LUNA's computer unit via serial communication. This subsystem is responsible for relaying sensor and encoder readings, which are essential for accurate motor control and navigation. For more details, refer to [Chapter 2.4..](#)

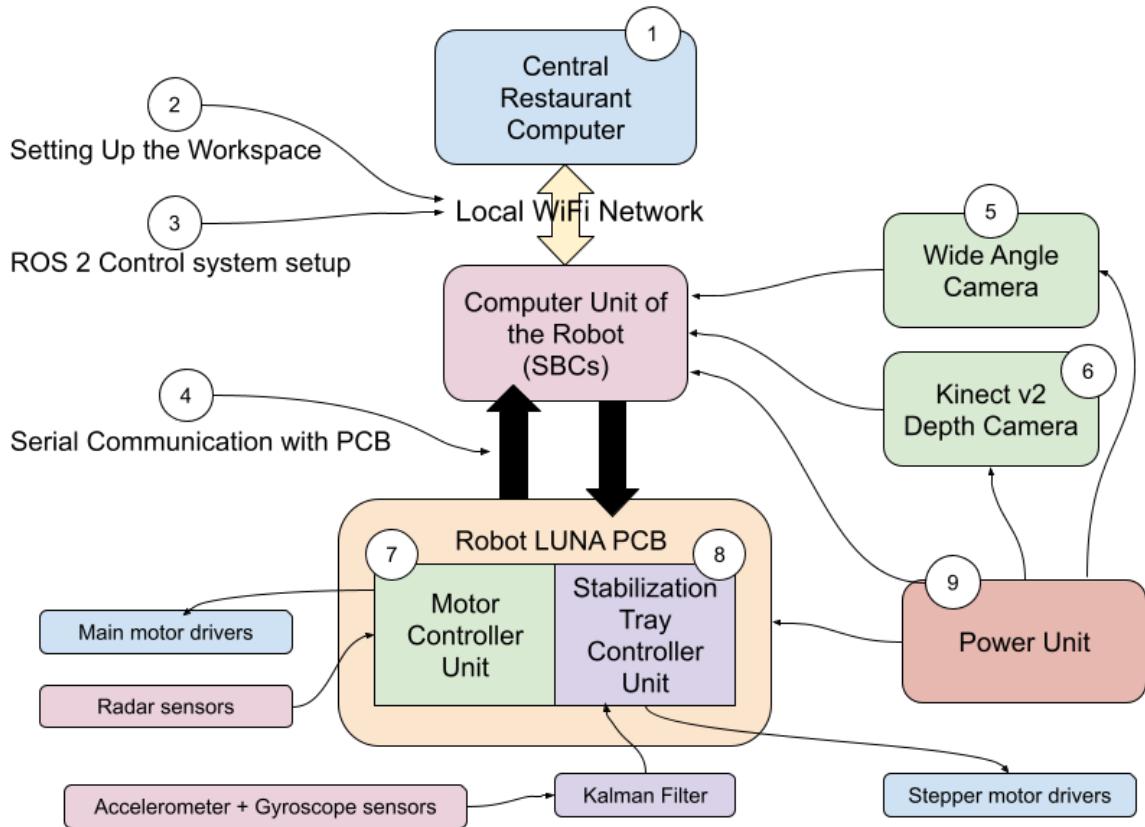
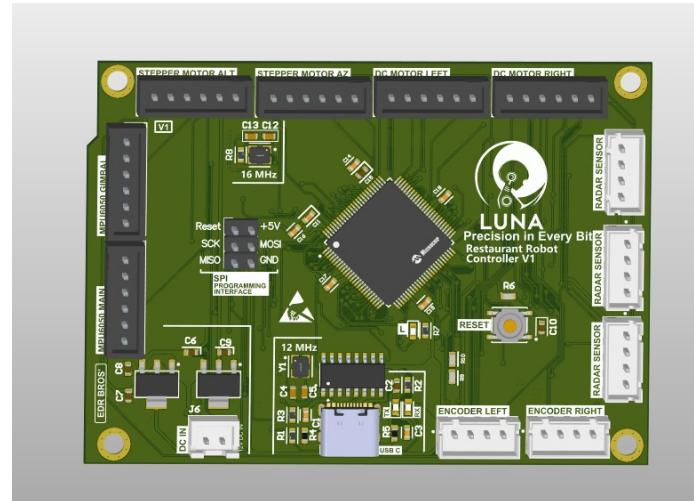


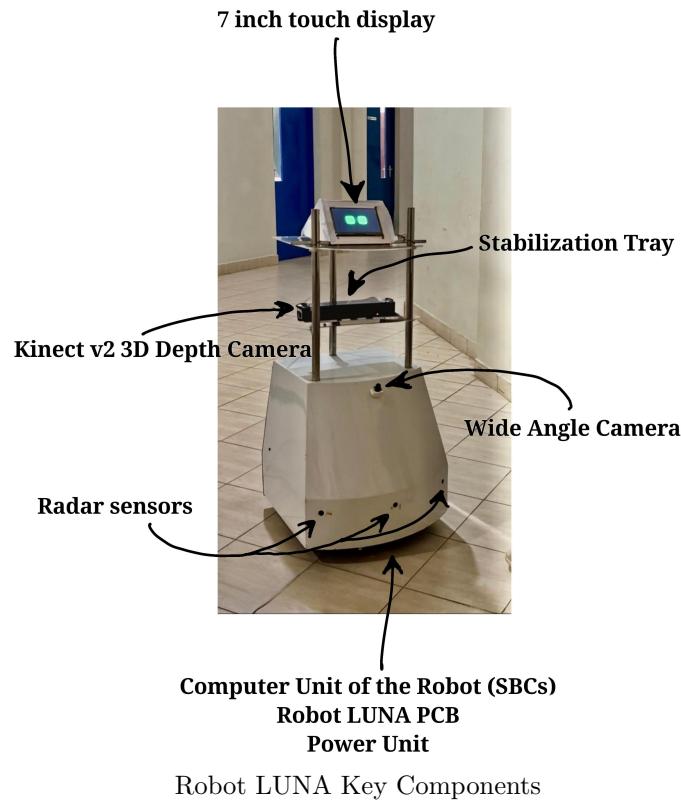
Figure 2: Sub Units Diagram

5. **Wide Angle Camera:** The wide-angle camera is a key component of LUNA's dual-camera setup, providing a broad field of view for navigation and obstacle avoidance. This camera works in conjunction with other sensors to create a comprehensive understanding of the environment. For more details, refer to [Chapter 2.5](#).
6. **Kinect v2 Depth Camera:** The Kinect v2 depth camera captures 3D point cloud data, which is crucial for precise navigation and obstacle detection. This data allows LUNA to understand the spatial relationships within its environment, enhancing its ability to deliver orders accurately. For more details, refer to [Chapter 2.6](#).
7. **Motor Controller Unit:** The motor controller unit, integrated into the Robot LUNA PCB, manages the main motor drivers, enabling precise control over LUNA's movements. This unit ensures smooth and accurate navigation throughout the restaurant. For more details, refer to [Chapter 2.7](#).
8. **Stabilization Tray Controller Unit:** This unit is responsible for maintaining the stability of the delivery tray, utilizing data from the accelerometer and gyroscope sensors. The Kalman filter processes this data to make real-time adjustments, preventing spillage during movement. For more details, refer to [Chapter 2.8](#).
9. **Power Unit:** The power unit supplies the necessary power to all of LUNA's components, ensuring consistent and reliable operation. This subsystem is designed to provide stable power even under varying loads, supporting the robot's demanding functions. For more details, refer to [Chapter 2.9](#).

Chapter 7 and 8 functionalities are controlled by a custom-designed PCB which includes two main units: the Motor Controller Unit and the Stabilization Tray Controller Unit. Below are the front view of the PCB:

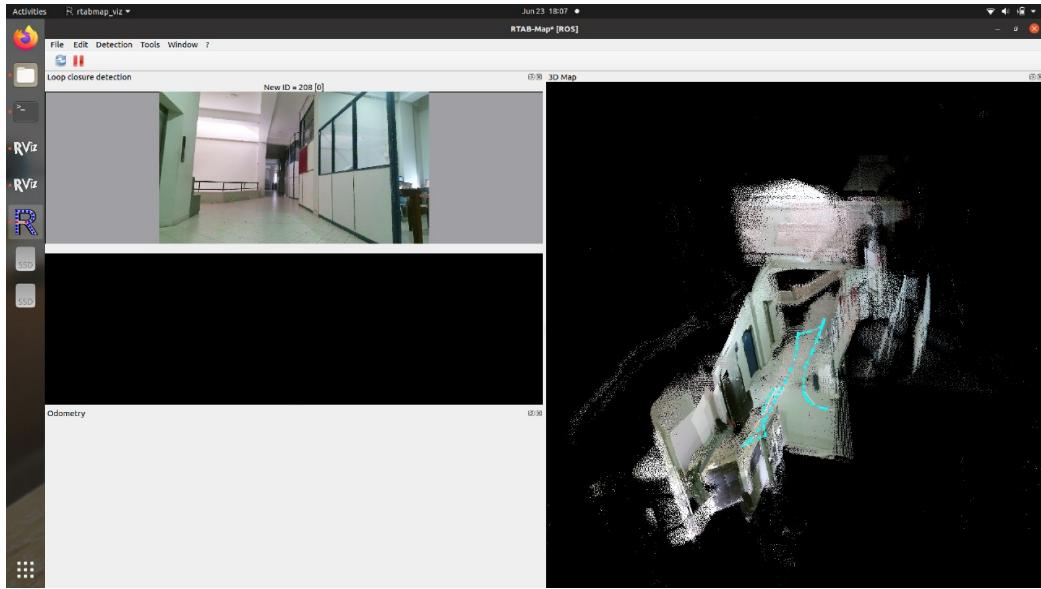


PCB front view

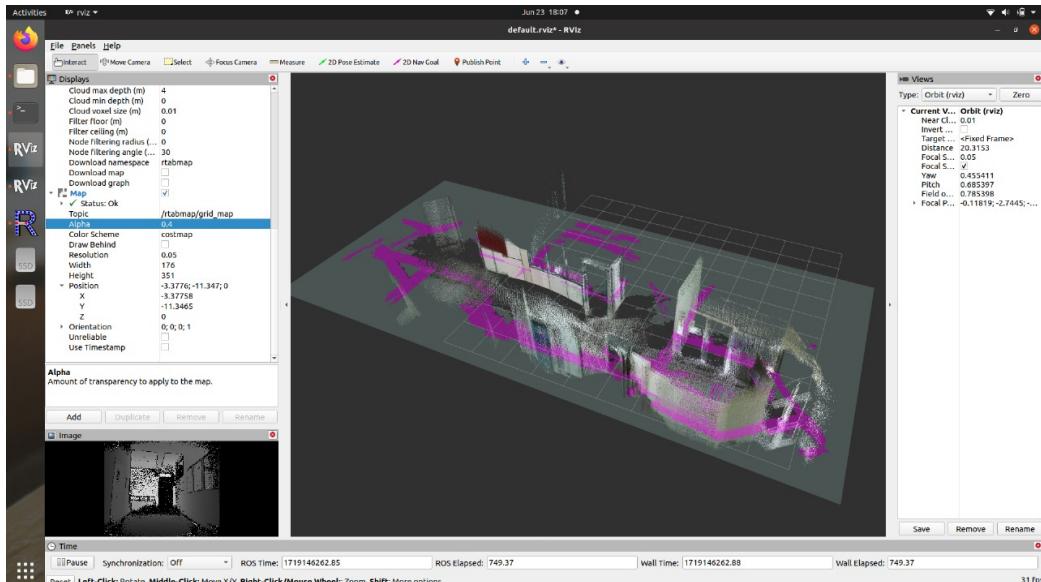


By addressing these key sections individually, the overall complexity of the project was effectively managed, allowing for a streamlined development process and ultimately leading to the successful realization of Robot LUNA.

Robot LUNA's Kinect V2 3D depth camera plays a crucial role in ROS which communicates with a restaurant's Computer server via local wifi for path planning and precise navigation to order locations.



Path planning in the ENTC department 2nd floor



ENTC department 2nd floor full 3D construction from Robot LUNA

Dividing the project into these 9 subsystems allowed for a focused and systematic approach to development. Each component received the attention it deserved, facilitating efficient collaboration among team members with clear responsibilities and deadlines. This structure ensured that every aspect of Robot LUNA's design was thoroughly developed and optimized, resulting in a reliable and efficient addition to the restaurant.

2 Comprehensive Design details

Refer [this](#) youtube channel for related videos.

2.1 Setting Up Central Restaurant Computer

Installing Ubuntu



Ubuntu 22.04

As the recommended operating system for ROS 2 Iron is Ubuntu 22.04 Jammy Jellyfish, we have to set up Ubuntu 22.04 Jammy Jellyfish on both your AMD-based computer and Raspberry Pi/Jetson Nano (ARM version). Follow these steps:

- 1. Download the ISO Image:** Download the .iso image files for Ubuntu 22.04 from the official site: <https://releases.ubuntu.com/jammy/>.



Select an image

Ubuntu is distributed on three types of images described below.

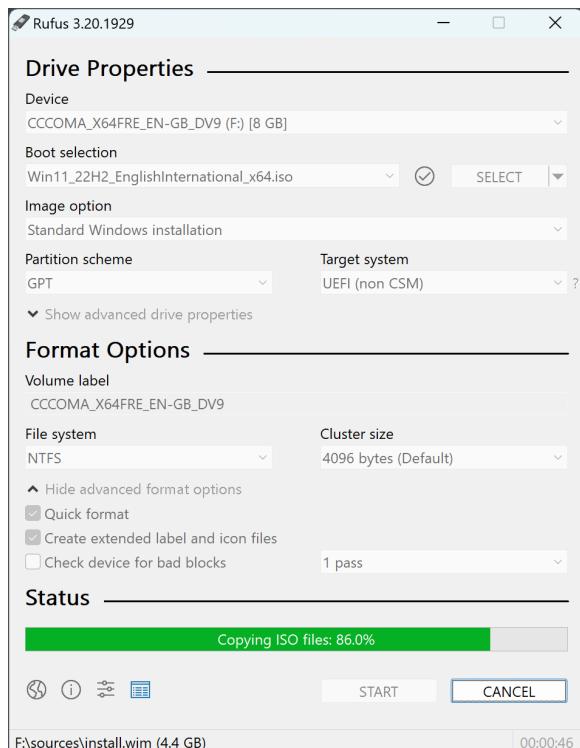


Ubuntu download page

- 2. Create a Bootable USB Drive:**

- Download Rufus, a tool for creating bootable USB drives, from https://rufus.ie/en/#google_vignette.

- (b) Install Rufus on your computer.
- (c) Insert the USB drive you want to make bootable.
- (d) Open Rufus, select your USB drive from the Device dropdown menu.
- (e) Under Boot selection, choose the .iso file you downloaded for Ubuntu 22.04.
- (f) Follow the prompts to create the bootable USB drive.



Rufus software

3. Booting the PC from the USB Drive:

- (a) Insert the bootable USB drive into the computer where you want to install Ubuntu 22.04.
- (b) Restart the computer and enter the boot options menu. The key to press for entering the boot menu may vary depending on your computer's manufacturer (for some it is F8; you can find the specific key for your computer online).
- (c) Select the USB drive from the boot options menu.
- (d) Follow the on-screen instructions to install Ubuntu 22.04. If you are installing it on a specific partition of your hard disk, select that partition during the installation process.

4. Follow the Installation Tutorial:

For detailed installation instructions, you can follow the official Ubuntu tutorial starting from step 6: <https://ubuntu.com/tutorials/install-ubuntu-desktop#6-type-of-installation>.

By following these steps, you will be able to install Ubuntu 22.04 Jammy Jellyfish on both your AMD-based PC and Raspberry Pi/Jetson Nano.

Installing ROS 2 on the Device



Ros2 Iron

System Setup

Set Locale Ensure you have a locale that supports UTF-8. In minimal environments (such as a Docker container), the locale may be set to something minimal like POSIX. The following settings are tested, but any UTF-8 supported locale should work.

```

1 locale # check for UTF-8
2
3 sudo apt update && sudo apt install locales
4 sudo locale-gen en_US en_US.UTF-8
5 sudo update-locale LC_ALL=en_US.UTF-8 LANG=en_US.UTF-8
6 export LANG=en_US.UTF-8
7
8 locale # verify settings

```

Enable Required Repositories Add the ROS 2 apt repository to your system. First, ensure that the Ubuntu Universe repository is enabled:

```

1 sudo apt install software-properties-common
2 sudo add-apt-repository universe

```

Add the ROS 2 GPG key with apt:

```

1 sudo apt update && sudo apt install curl -y
2 sudo curl -sSL https://raw.githubusercontent.com/ros/rosdistro/master/ros.
   key -o /usr/share/keyrings/ros-archive-keyring.gpg

```

Add the repository to your sources list:

```

1 echo "deb [arch=$(dpkg --print-architecture) signed-by=/usr/share/keyrings/
   ros-archive-keyring.gpg] http://packages.ros.org/ros2/ubuntu $(. /etc/os
   -release && echo $UBUNTU_CODENAME) main" | sudo tee /etc/apt/sources.
   list.d/ros2.list > /dev/null

```

Install Development Tools (Optional) If you plan to build ROS packages or do development, install the development tools:

```
1 sudo apt update && sudo apt install ros-dev-tools
```

Install ROS 2 Update your apt repository caches:

```
1 sudo apt update
```

Ensure your system is up to date:

```
1 sudo apt upgrade
```

Warning: Due to early updates in Ubuntu 22.04, it is important that systemd and udev-related packages are updated before installing ROS 2. Installing ROS 2's dependencies on a freshly installed system without upgrading can trigger the removal of critical system packages. Please refer to <https://github.com/ros2/ros2/issues/1272> and <https://bugs.launchpad.net/ubuntu/+source/systemd/+bug/1974196> for more information.

```
1 sudo apt install ros-iron-desktop
```

ROS-Base Install (Bare Bones): Communication libraries, message packages, command line tools. No GUI tools

```
1 sudo apt install ros-iron-ros-base
```

Install Additional RMW Implementations (Optional) The default middleware that ROS 2 uses is Fast DDS. However, the middleware (RMW) can be replaced at runtime. See the guide on how to work with multiple RMWs for more information.

Setup Environment Set up your environment by sourcing the following file. Add this line to your `.bashrc` to make it permanent.

```
1 # Replace ".bash" with your shell if you're not using bash
2 # Possible values are: setup.bash, setup.sh, setup.zsh
3 echo "source /opt/ros/iron/setup.bash" >> ~/.bashrc
4 source ~/.bashrc
```

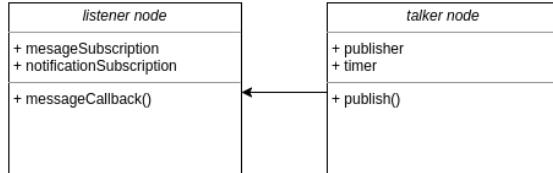
Try Some Examples If you installed `ros-iron-desktop`, you can try some examples.

In one terminal, source the setup file and then run a C++ talker:

```
1 source /opt/ros/iron/setup.bash
2 ros2 run demo_nodes_cpp talker
```

In another terminal, source the setup file and then run a Python listener:

```
1 source /opt/ros/iron/setup.bash
2 ros2 run demo_nodes_py listener
```

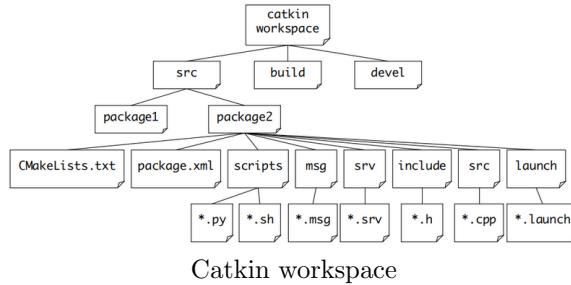


Ros 2 Talker and Listener inner view

You should see the talker publishing messages and the listener receiving those messages, verifying that both the C++ and Python APIs are working properly. Hooray!

2.2 Setting Up the Workspace

2.2.1 Setting Up the Catkin Workspace



After installing **ROS 2 Iron**, you need to set up the colcon workspace by following these commands:

```

1 cd ~
2 mkdir -p colcon_ws/src
3 cd colcon_ws
4 colcon build

```

You can install Visual Studio Code (VS Code) IDE for writing ROS scripts by using these commands and install the necessary extensions for Python and ROS (by Microsoft) to create and handle nodes:

```

1 sudo apt install snapd
2 sudo snap install --classic code

```

To set up the communication between your computer and a Single Board Computer (SBC), add these lines at the end of the `.bashrc` file. Replace `masterip.local` with the IP address of the computer that will run as the master:

```

1 echo 'export ROS_DOMAIN_ID=0' >> ~/.bashrc
2 echo 'export ROS_MASTER_URI=http://masterip.local:11311' >> ~/.bashrc
3 source ~/.bashrc

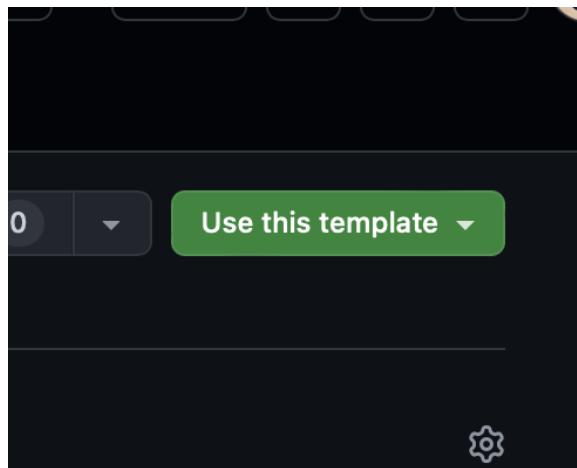
```

These steps ensure your ROS 2 Iron environment is properly set up and configured for development and communication.

2.2.2 Setting up the Repository

GitHub Setup

1. Create a GitHub account and clone the project template.
https://github.com/YasiruDEX/LUNA_workspace_template



Github template clone button

2. Inside launch/rsp.launch.py

```

1 pkg_path = os.path.join(get_package_share_directory('my_bot'))
2 Inside package.xml
3 <name>my_bot</name>
4   <version>0.0.0</version>
5   <description>TODO: Package description</description>
6   <maintainer email="my_email@email.com">MY NAME</maintainer>
```

Name the project by Changing the following inside the temaplate, customize, and commit changes. Changing “my_bot” to desired project/package name.

3. Inside CMakeLists.txt

```

1 cmake_minimum_required(VERSION 3.5)
2 project(my_bot)
```

Workspace Preparation

Set up a development machine with Ubuntu and ROS2 iron. Create a workspace, clone the repository, and build the project with the following command from the terminal.

To create a workspace, clone the repository, and build the project in ROS 2, you can follow these commands in the terminal:

1. Open a terminal* and navigate to your home directory (or wherever you prefer to create your workspace):

```

1 cd ~
2 mkdir -p dev_ws/src
3 cd dev_ws/src
```

2. Clone the repository

```

1 git clone YOUR_GITHUB_REPOSITORY_URL
2 cd ~/dev_ws
```

3. Source and build the workspace

```

source /opt/ros/iron/setup.bash
colcon build --symlink-install
source install/setup.bash
```

After running these commands, your ROS 2 workspace should be set up with the cloned repository, and the project should be built and ready to use.

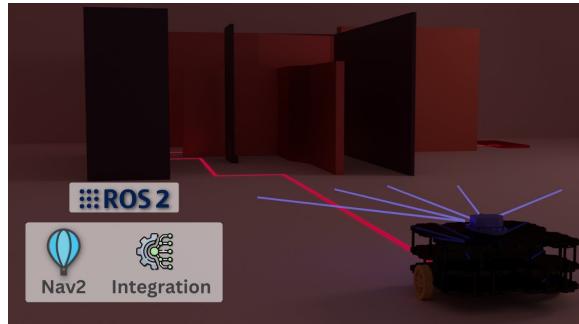
2.3 ROS 2 Control system setup

2.3.1 Project Goals

Teleoperation

Control the robot remotely using a phone with camera feedback.

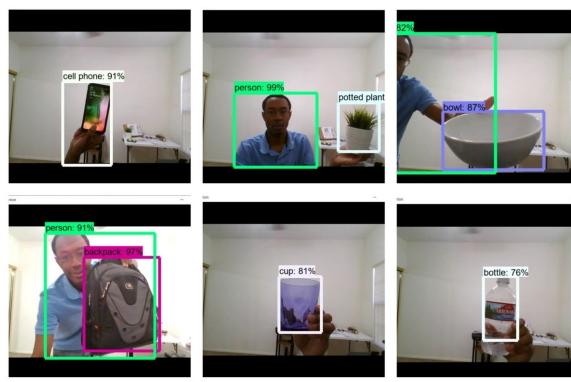
SLAM and Navigation



SLAM navigation

Use LiDAR with SLAM (Simultaneous Localization and Mapping) to create maps and navigate autonomously.

Object Detection



object detection

Use an onboard camera to detect and follow objects.

Optional Features

Potential additional features include speech and facial recognition.

2.3.2 Project Components Overview

Exterior

- **Wheels:** Differential drive with one large drive wheel on each side.
- **Sensors:** Camera and Kinect sensor.
- **Other:** Battery plug, switch, and screen for displaying information.

Interior

- **Motors and Motor Driver:** Control the wheels.
- **Single Board Computer:** The main control unit running ROS2.
- **ATmega2560 based controller:** Acts as an intermediary for motor control.

2.3.3 Creation of the URDF (Unified Robot Description Format) 3D Model

Add a new file named `robot.control.xacro` inside the `description` directory. Add the main closure tags to the XML file as given below:

```

1 <?xml version="1.0"?>
2 <robot xmlns:xacro="http://www.ros.org/wiki/xacro">
3 </robot>
```

Inside the `robot` tags, implement the URDF file for the robot.

Material Setup

```

1 <!-- Materials -->
2 <material name="white">
3   <color rgba="1 1 1 1" />
4 </material>
5
6 <material name="blue">
7   <color rgba="0.2 0.2 1 1" />
8 </material>
9
10 <material name="black">
11   <color rgba="0 0 0 1" />
12 </material>
13
14 <material name="red">
15   <color rgba="1 0 0 1" />
16 </material>
17
18 <material name="orange">
19   <color rgba="1 0.3 0.1 1" />
20 </material>
```

Explanation: Define materials used throughout the XML file with specified color codes.

Macros for Inertials

```

1 <xacro:macro name="inertial_sphere" params="mass radius *origin">
2   <!-- Inertial properties for a sphere -->
3 </xacro:macro>
4
5 <xacro:macro name="inertial_box" params="mass x y z *origin">
6   <!-- Inertial properties for a box -->
7 </xacro:macro>
8
9 <xacro:macro name="inertial_cylinder" params="mass length radius *origin">
10  <!-- Inertial properties for a cylinder -->
11 </xacro:macro>
```

Explanation: Macros to simplify defining inertial properties for different shapes.

Base Link and Footprint

```

1 <!-- Base Link -->
2 <link name="base_link"/>
3
4 <!-- Base Footprint Link -->
5 <joint name="base_footprint_joint" type="fixed">
6     <!-- Joint connecting base_link to base_footprint -->
7 </joint>
8
9 <link name="base_footprint"/>
```

Explanation: Defines the base link and its footprint.

Chassis

```

1 <!-- Chassis Link -->
2 <joint name="chassis_joint" type="fixed">
3     <!-- Joint connecting base_link to chassis -->
4 </joint>
5
6 <link name="chassis">
7     <!-- Visual and collision elements defining the chassis -->
8 </link>
9
10 <gazebo reference="chassis">
11     <material>Gazebo/White</material>
12 </gazebo>
```

Explanation: Defines the chassis link and its properties.

Wheels

```

1 <!-- Left Wheel Link -->
2 <joint name="left_wheel_joint" type="continuous">
3     <!-- Joint connecting base_link to left_wheel -->
4 </joint>
5
6 <link name="left_wheel">
7     <!-- Visual and collision elements defining the left wheel -->
8 </link>
9
10 <gazebo reference="left_wheel">
11     <material>Gazebo/Black</material>
12 </gazebo>
13
14 <!-- Right Wheel Link -->
15 <joint name="right_wheel_joint" type="continuous">
16     <!-- Joint connecting base_link to right_wheel -->
17 </joint>
18
19 <link name="right_wheel">
20     <!-- Visual and collision elements defining the right wheel -->
21 </link>
22
23 <gazebo reference="right_wheel">
24     <material>Gazebo/Black</material>
25 </gazebo>
```

```

26
27 <!-- Caster Wheel Link -->
28 <joint name="caster_wheel_joint" type="fixed">
29     <!-- Joint connecting chassis to caster_wheel -->
30 </joint>
31
32 <link name="caster_wheel">
33     <!-- Visual and collision elements defining the caster wheel -->
34 </link>
35
36 <gazebo reference="caster_wheel">
37     <material>Gazebo/Black</material>
38     <mu1 value="0.001"/>
39     <mu2 value="0.001"/>
40 </gazebo>

```

Explanation: Defines the wheel links and their properties.

Importing Control Xacro File

To import the control XML file into the main URDF XML file, insert the following code:

```
<xacro:include filename="robot.control.xacro" />
```

2.3.4 Setting up Ros2 control for controlling the robot with teleop

For ROS2 control setup, create a new file named `robot.roscontrol.xml` in the `description` directory and add the following XML code:

```

1 <!-- Control Selection -->
2
3 <ros2_control name="GazeboSystem" type="system">
4     <!-- ROS2 control configuration -->
5 </ros2_control>
6
7 <gazebo>
8     <plugin name="gazebo_ros2_control" filename="libgazebo_ros2_control.so">
9         <parameters>$(/find SLAM_ros2_bot)/config/my_parameters.yaml</
10        parameters>
11    </plugin>
12 </gazebo>

```

Explanation: Configures ROS2 control for the robot and specifies Gazebo plugin settings.

Creating Parameters File

Create a new YAML file (e.g., `my_parameters.yaml`) inside the `config` directory with the following content:

```

1 controller_manager:
2   ros__parameters:
3     update_rate: 30
4     use_sim_time: true
5
6     diff_cont:
7       type: diff_drive_controller/DiffDriveController
8
9     joint_broad:
10      type: joint_state_broadcaster/JointStateBroadcaster
11

```

```

12 diff_cont:
13     ros__parameters:
14         publish_rate: 50.0
15         base_frame_id: base_link
16         left_wheel_names: ['left_wheel_joint']
17         right_wheel_names: ['right_wheel_joint']
18         wheel_separation: 0.35
19         wheel_radius: 0.05
20         use_stamped_vel: false

```

Explanation: Defines parameters for controller management and specific controller configurations.

Adding ROS Control Information to Launch File

Edit the launch/rsp.launch.py file to include ROS control information:

```

1 import os
2 from ament_index_python.packages import get_package_share_directory
3 from launch import LaunchDescription
4 from launch.substitutions import LaunchConfiguration, Command
5 from launch.actions import DeclareLaunchArgument
6 from launch_ros.actions import Node
7 import xacro
8
9 def generate_launch_description():
10     # Launch description generation
11     return LaunchDescription([
12         # Launch arguments
13         DeclareLaunchArgument(
14             'use_sim_time',
15             default_value='false',
16             description='Use sim time if true'),
17         DeclareLaunchArgument(
18             'use_ros2_control',
19             default_value='true',
20             description='Use ros2_control if true'),
21
22         # Robot state publisher node
23         Node(
24             package='robot_state_publisher',
25             executable='robot_state_publisher',
26             output='screen',
27             parameters=[{
28                 'robot_description': Command([
29                     'xacro ',
30                     os.path.join(get_package_share_directory('SLAM_ros2_bot'),
31                               'description', 'robot.urdf.xacro'),
32                     ' use_ros2_control:=',
33                     LaunchConfiguration('use_ros2_control'))]
34             }]
35         )
36     ])

```

Explanation: Generates launch configuration for ROS nodes and includes robot state publisher.

Running the System

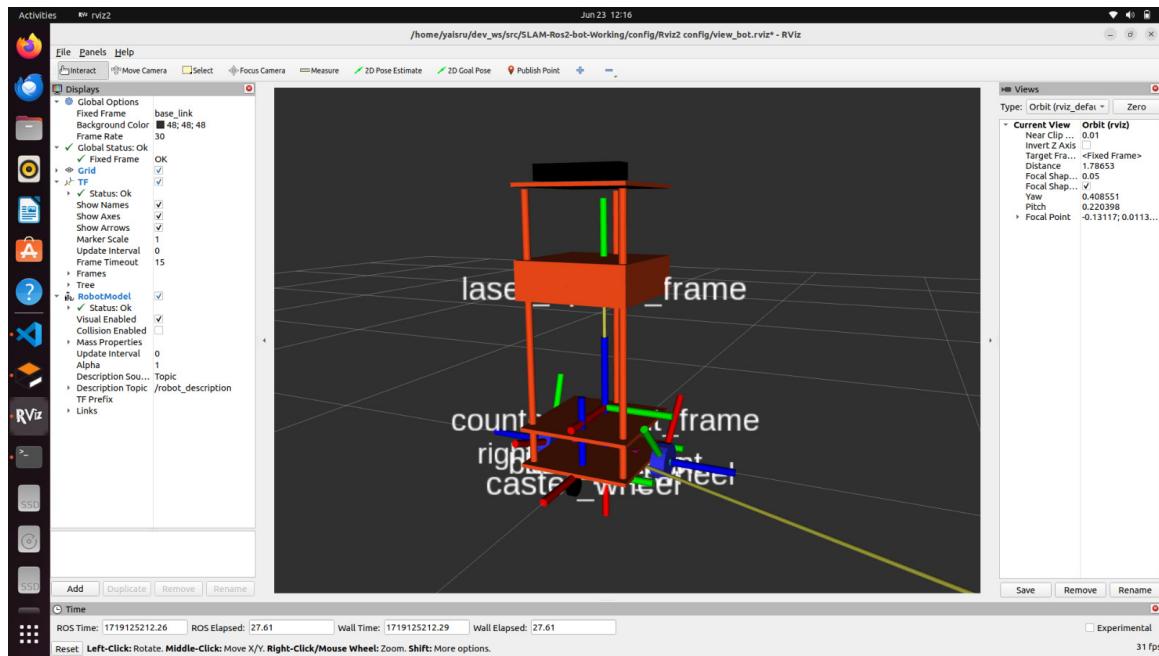
Follow these steps in a new terminal window:

```

1 cd dev_ws
2 source /opt/ros/iron/setup.bash
3 colcon build --symlink-install
4 source install/setup.bash
5 ros2 launch <Your Package Name> rsp.launch.py -use_sim_time:=true

```

Open RVIZ2 in another terminal window with the command `rviz2` to view the robot URDF model.



URDF model

Teleoperation Setup

For teleoperation setup, use a game controller connected via Bluetooth or wired connection. Run the following command in a new terminal:

```
1 ros2 run teleop_twist_keyboard teleop_twist_keyboard
```

Use the displayed keys to control the robot's wheels.

Setting up the game controller for teleoperation of the robot

1. Verify Gamepad Compatibility and Install Necessary Tools

- Ensure your gamepad is compatible with Linux and ROS.
- Install required tools:
 - joystick
 - jstest-gtk
 - evtest

2. Test Gamepad Connectivity and Configuration

- Connect your gamepad to the computer.
- Run `evtest` to check the event number assigned to your gamepad.
- Use `jstest-gtk` or `jstest` to verify axis and button functionality.

3. Configure ROS for Gamepad Input

- Set up the joystick configuration to publish to the `/joy` topic.
- Ensure the joystick configuration uses the newer Linux joystick drivers (`joy` package).

4. Create Launch and Parameter Files

```

1 from launch import LaunchDescription
2 from launch_ros.actions import Node
3 from launch.substitutions import LaunchConfiguration
4 from launch.actions import DeclareLaunchArgument
5 import os
6 from ament_index_python.packages import get_package_share_directory
7
8 def generate_launch_description():
9
10     joy_params = os.path.join(get_package_share_directory('SLAM_ros2_bot'), 'config', 'my_parameters.yaml')
11
12     joy_node = Node(
13         package='joy',
14         executable='joy_node',
15         parameters=[joy_params],
16     )
17
18     teleop_node = Node(
19         package='teleop_twist_joy',
20         executable='teleop_node',
21         name='teleop_node',
22         parameters=[joy_params],
23         remappings=[('/cmd_vel', '/diff_cont/cmd_vel_unstamped')]
24     )
25
26     return LaunchDescription([
27         joy_node,
28         teleop_node,
29     ])

```

```

1 joy_node:
2     ros__parameters:
3         device_id: 0
4         deadzone: 0.05
5         autorepeat_rate: 20.0
6
7         teleop_node:
8             ros__parameters:
9                 axis_linear:
10                     x: 1
11                     scale_linear:
12                         x: 0.5
13                     scale_linear_turbo:
14                         x: 1.0
15
16                 axis_angular:
17                     yaw: 0
18                     scale_angular:
19                         yaw: 0.5
20                     scale_angular_turbo:

```

```

21     yaw: 1.0
22
23
24     enable_button: 4
25     enable_turbo_button: 5
26
27     require_enable_button: true

```

5. Test Joystick Input in ROS

- Launch ROS and verify joystick input:
 - Run `ros2 run joy joy_node` to publish joystick data to `/joy` topic.
 - Use `ros2 topic echo /joy` to monitor joystick input.

6. Implement Teleoperation with teleop_twist_joy

- Install `teleop_twist_joy` package if not already installed.

```
1 apt install ros2-iron-teleop-twist-joy
```

- Create a launch file (`teleop.launch.py`) to launch `teleop_twist_joy` node.

7. Remap Twist Command Topic

- Remap the `/cmd_vel` topic in your launch file to `/diff_drive_controller/cmd_vel_unstamped`.

8. Test Teleoperation on Robot

- SSH into your robot.
- Launch controllers on the robot.
- Run the teleoperation launch file (`teleop.launch.py`).
- Test teleoperation using the gamepad:
 - Move the robot forward, backward, and turn to verify functionality.
 - Test regular and turbo mode speeds.

9. Set Up Feedback with RViz

- Launch RViz with the appropriate configuration file to visualize robot feedback.
- Configure RViz to display camera and LiDAR feeds from the robot.
- Ensure RViz provides real-time feedback during teleoperation.

10. Refinement and Additional Configurations

- Fine-tune joystick dead zones, scaling factors, and button mappings based on performance and user feedback.
- Implement any additional features such as safety controls or alternate control modes as needed.

By following these steps, you can effectively set up teleoperation for your robot using a gamepad, ensuring smooth control and reliable feedback during operation.

2.3.5 Setting up Gazebo for simulation and testing the system (optional step)

For the verification and tuning of the system, simulation using a tool like Gazebo integrated with ROS is beneficial. Here's how to set up Gazebo for your ROS 2 application:

Install Required Tools

Open a terminal and run the following commands to install necessary tools:

```
1 sudo apt install gazebo
2 sudo apt install ros2-iron-gazebo-ros2-control
```

These commands install Gazebo and ROS 2 control packages required for simulation.

Create Launch File

Create a new launch file named `launch/launch_sim.launch.py` and include the following code:

```
1 import os
2 from ament_index_python.packages import get_package_share_directory
3 from launch import LaunchDescription
4 from launch.actions import IncludeLaunchDescription
5 from launch.launch_description_sources import PythonLaunchDescriptionSource
6 from launch_ros.actions import Node
7 from launch.actions import TimerAction
8
9
10
11 def generate_launch_description():
12
13     package_name='SLAM_ros2_bot'
14
15     delayed_controller_manager_spawner = TimerAction(
16         period=10.0,
17         actions=[
18             Node(
19                 package="controller_manager",
20                 executable="spawner",
21                 arguments=["diff_cont"],
22             ),
23             Node(
24                 package="controller_manager",
25                 executable="spawner",
26                 arguments=["joint_broad"],
27             ),
28         ],
29     )
30
31     rsp = IncludeLaunchDescription(
32         PythonLaunchDescriptionSource([os.path.join(
33             get_package_share_directory(package_name), 'launch', 'rsp.launch.py'
34         )]),
35         launch_arguments={'use_sim_time': 'true', 'use_ros2_control': 'true'}.items()
36     )
37
38     gazebo_params_file = os.path.join(get_package_share_directory(
39         package_name), 'config', 'my_parameters.yaml')
```

```

40     # Include the Gazebo launch file, provided by the gazebo_ros package
41     gazebo = IncludeLaunchDescription(
42         PythonLaunchDescriptionSource([os.path.join(
43             get_package_share_directory('gazebo_ros'), 'launch',
44             'gazebo.launch.py')]),
45         launch_arguments={'extra_gazebo_args': '--ros-args --'
46                           'params-file ' + gazebo_params_file}.items()
47     )
48
49     # Run the spawner node from the gazebo_ros package. The entity name
50     # doesn't really matter if you only have a single robot.
51     spawn_entity = Node(package='gazebo_ros', executable='spawn_entity.py',
52                         arguments=['-topic', 'robot_description',
53                         '-entity', 'SLAM_ros2_bot'],
54                         output='screen')
55
56     # Launch them all!
57     return LaunchDescription([
58         rsp,
59         gazebo,
60         joystick,
61         spawn_entity,
62         delayed_controller_manager_spawner
63     ])

```

Explanation

This Python script generates a launch description for a ROS 2 application involving a SLAM robot, ROS 2 control framework, and Gazebo for simulation. Let's break down the script:

1. **Imports and Package Declaration:** Imports necessary modules and defines the package name.
2. **Delayed Controller Manager Spawner:** Uses a ‘TimerAction‘ to delay controller spawner nodes from the ‘controller_manager‘ package after a specified period.
3. **Robot State Publisher Inclusion:** Includes another launch file (`rsp.launch.py`) with specified arguments to enable simulation time and ROS 2 control.
4. **Gazebo Parameters File:** Specifies the path to the Gazebo parameters file (`my_parameters.yaml`).
5. **Gazebo Launch File Inclusion:** Includes the Gazebo launch file from the `gazebo_ros` package and passes additional arguments including the parameters file.
6. **Spawn Entity Node:** Uses `gazebo_ros` package to spawn the robot entity in Gazebo using `spawn_entity.py`.
7. **Launch Description Assembly:** Combines all actions into a `LaunchDescription` object.

Gazebo Parameters

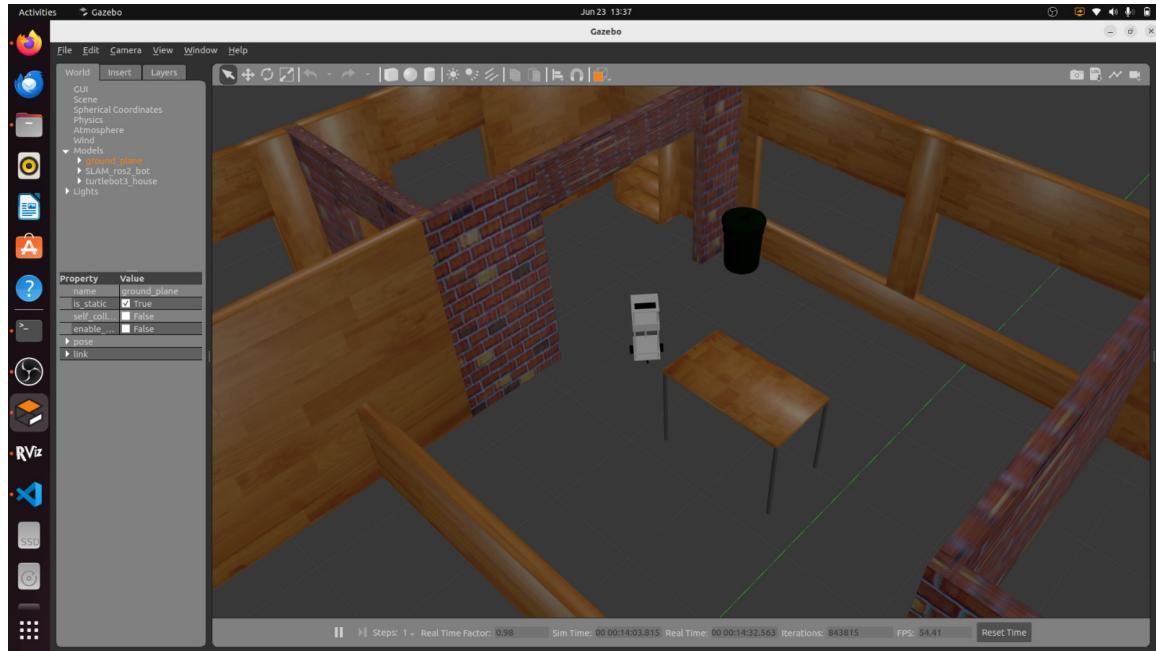
Add the following parameters to your parameters file (`my_parameters.yaml`):

```

1  gazebo = IncludeLaunchDescription(
2      PythonLaunchDescriptionSource([os.path.join(
3          get_package_share_directory('gazebo_ros'), 'launch',
4          'gazebo.launch.py')]),
4      launch_arguments={'extra_gazebo_args': '--ros-args --params-file ' +
5                      gazebo_params_file}.items()
5

```

```
1 ros2 launch <package_name> launch_sim.launch.py -use_sim_time:=true
    environment:=<location_to_world_file>
```



Gazebo simulation

This YAML file configures Gazebo parameters such as the publish rate.

Launch the Simulation

Launch the system using the following command in a new terminal:

```
1 ros2 launch <package_name> launch_sim.launch.py -use_sim_time:=true
```

Replace `<package_name>` with your actual package name.

Load Custom Environment

To load a custom world environment file in Gazebo, use the following command:

```
1 ros2 launch <package_name> launch_sim.launch.py -use_sim_time:=true
    environment:=<location_to_world_file>
```

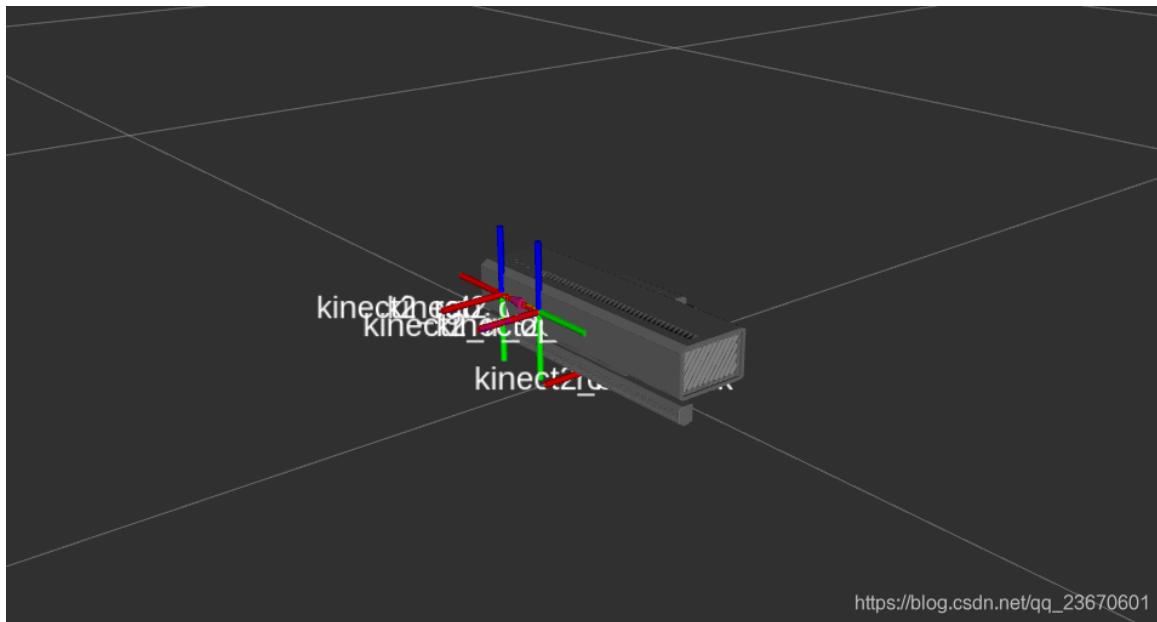
Replace `<location_to_world_file>` with the path to your world file.

If the simulation launches without errors and Gazebo displays your robot model in a 3D environment, you are ready to proceed with testing and tuning your system.

2.3.6 Setting up Kinect V2 sensor in the simulation environment

To simulate the Kinect V2 sensor in Gazebo, follow these steps to create a URDF model and configure Gazebo plugins.

Create URDF Model



kinect URDF

Inside the `descriptions` directory, create a new file named `robot.kinect.xacro` and include the following XML code:

```

1 <?xml version="1.0"?>
2 <robot xmlns:xacro="http://www.ros.org/wiki/xacro">
3
4 <!-- // -->
5 <!-- /////////////////////////////////Kinect V2
6 ///////////////////////////////// -->
7
8 <!-- Kinect Link -->
9 <link name="laser_frame">
10 <visual>
11   <geometry>
12     <box size="0.05 0.23 0.04"/>
13   </geometry>
14   <origin xyz="0.13 0 0.26" rpy="0 0 0"/>
15   <material name="black"/>
16   </visual>
17 </link>
18
19 <!-- Kinect Joint -->
20 <joint name="laser_joint" type="fixed">
21   <parent link="base_link"/>
22   <child link="laser_frame"/>
23   <origin xyz="0 0 0.5" rpy="0 0 0"/>
24 </joint>
25
26 <!-- Kinect Gazebo Configuration -->
27 <gazebo reference="laser_frame">
28   <material>Gazebo/Black</material>
      <sensor type="depth" name="kinect_depth">
```

```

29      <update_rate>30</update_rate>
30      <pose>0 0 0 0 0 0</pose>
31      <visualize>true</visualize>
32      <depth>
33          <clip>
34              <near>0.1</near>
35              <far>10.0</far>
36          </clip>
37          <horizontal_fov>1.047</horizontal_fov>
38      </depth>
39      <camera>
40          <horizontal_fov>1.047</horizontal_fov>
41          <image>
42              <width>640</width>
43              <height>480</height>
44              <format>R8G8B8</format>
45          </image>
46          <clip>
47              <near>0.1</near>
48              <far>10.0</far>
49          </clip>
50      </camera>
51      <plugin name="kinect_camera_controller" filename="
52          libgazebo_ros_camera.so">
53          <alwaysOn>true</alwaysOn>
54          <updateRate>0.0</updateRate>
55          <cameraName>kinect_rgb</cameraName>
56      </plugin>
57      <plugin name="depth_camera_controller" filename="
58          libgazebo_ros_depth_camera.so">
59          <alwaysOn>true</alwaysOn>
60          <updateRate>0.0</updateRate>
61          <cameraName>kinect_depth</cameraName>
62      </plugin>
63      </sensor>
64  </gazebo>
65  <gazebo>
66      <plugin name="gazebo_ros_openni_kinect" filename="
67          libgazebo_ros_openni_kinect.so">
68          <alwaysOn>true</alwaysOn>
69          <updateRate>0.0</updateRate>
70          <cameraName>kinect</cameraName>
71      </plugin>
72  </gazebo>
73 </robot>

```

Explanation

This XML snippet defines a URDF model for the Kinect V2 sensor in Gazebo with the following components:

1. Kinect Link:

- Defines a link named `laser_frame` for the Kinect sensor.
- Specifies a visual representation as a box with dimensions and position.
- Uses a black material.

2. Kinect Joint:

- Creates a fixed joint named `laser_joint` to connect the Kinect frame to the robot's `base_link`.
- Positions the joint at an offset.

3. Kinect Gazebo Configuration:

- Configures Gazebo for the Kinect frame:
 - Sets visual material and adds a depth sensor plugin.
 - Defines depth sensor parameters such as update rate, clipping ranges, and field of view.
 - Configures an RGB camera with specific resolution and format.
- Includes plugins to control the camera and depth camera in Gazebo.

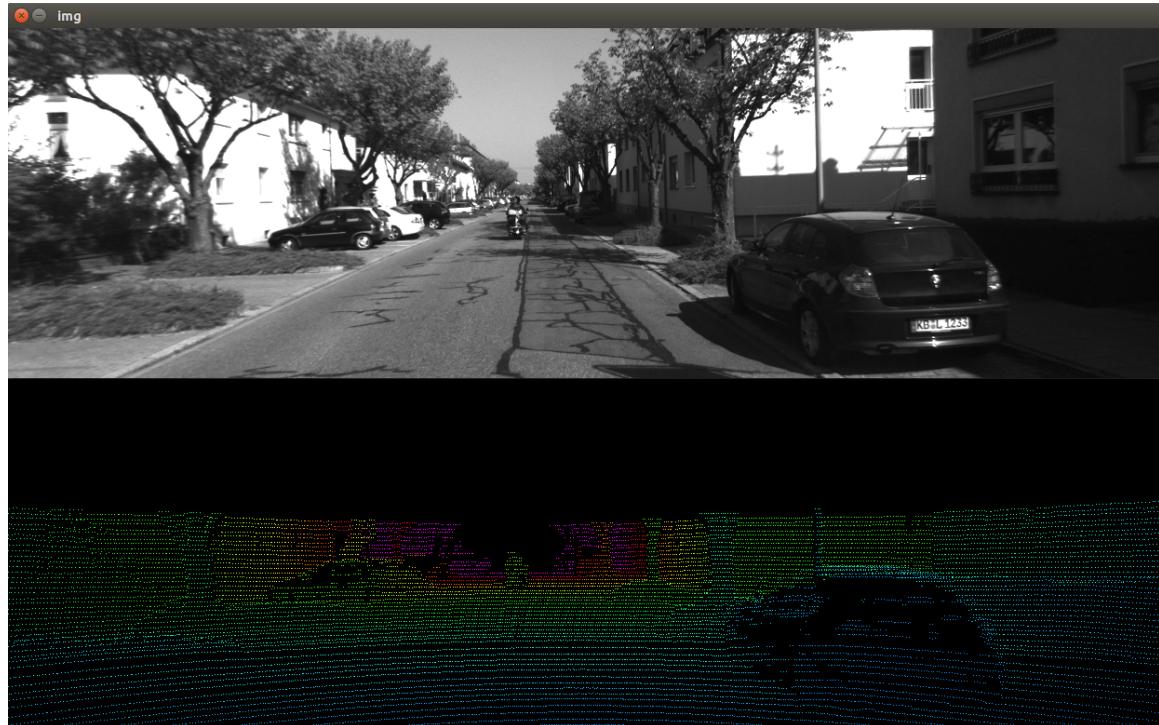
4. Additional Gazebo Plugin:

- Adds another Gazebo plugin (`gazebo_ros_openni_kinect`) to simulate the Kinect sensor.
- Configures the plugin with options like update rate and camera name.

Usage

After creating the URDF model and configuring Gazebo, launch the simulation environment. Use RVIZ to subscribe to topics like `kinect/depth_image` to view data received from the Kinect sensor.

2.3.7 Conversion of the Kinect sensor depth data into fake-lidar data



depth image to lidar conversion

To convert Kinect depth image data into laser scan data compatible with SLAM toolbox and AMCL for mapping and localization in ROS 2, follow these steps:

Modify Launch File for Compatibility

Navigate to `/opt/ros/iron/share/depthimage_to_laser/depthimage_to_laserscan-launch.py`, copy the file to your workspace's launch directory, and edit it as shown below:

```

1 # Copyright 2019 Open Source Robotics Foundation, Inc.
2 #
3 # Licensed under the Apache License, Version 2.0 (the "License");
4 # you may not use this file except in compliance with the License.
5 # You may obtain a copy of the License at
6 #
7 #     http://www.apache.org/licenses/LICENSE-2.0
8 #
9 #
10 # Unless required by applicable law or agreed to in writing, software
11 # distributed under the License is distributed on an "AS IS" BASIS,
12 # WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied.
13 # See the License for the specific language governing permissions and
14 # limitations under the License.
15
16 # /* Author: Gary Liu */
17
18 import os
19
20 from ament_index_python.packages import get_package_share_directory
21 from launch import LaunchDescription
22 from launch_ros.actions import Node
23
24
25 def generate_launch_description():
26     param_config = os.path.join(
27         get_package_share_directory('SLAM_ross2_bot'), 'cfg', 'param.yaml')
28     return LaunchDescription([
29         Node(
30             package='depthimage_to_laserscan',
31             executable='depthimage_to_laserscan_node',
32             name='depthimage_to_laserscan',
33             remappings=[('depth', '/kinect_depth/depth/image_raw'),
34                         ('depth_camera_info', '/kinect_depth/camera_info')],
35             parameters=[{'output_frame': 'laser_frame'}])
36     ])

```

Explanation

This modified launch file configures the depth image to laser scan conversion package (`depthimage_to_laserscan`) to publish laser scan data from Kinect depth images:

- **Parameters:**

- Sets the output frame to `laser_frame`, which is compatible with SLAM toolbox and AMCL.

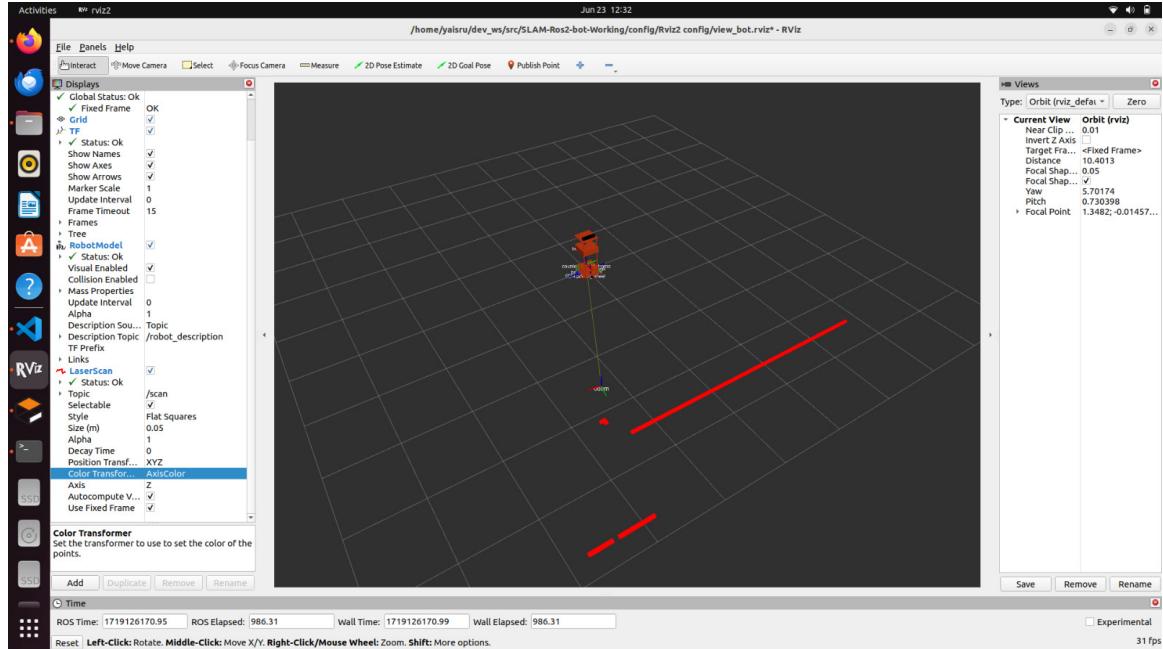
- **Node Configuration:**

- Launches `depthimage_to_laserscan_node` from the package.
- Remaps input topics `depth` and `depth_camera_info` to Kinect depth image topics.
- Sets the output frame to `laser_frame`.

Launching the Conversion Package

Open a new terminal while the main launch file is running in another window and execute the following command:

```
1 ros2 launch <package_name> depthimage_to_laserscan-launch.py
```



Laserscan Rviz

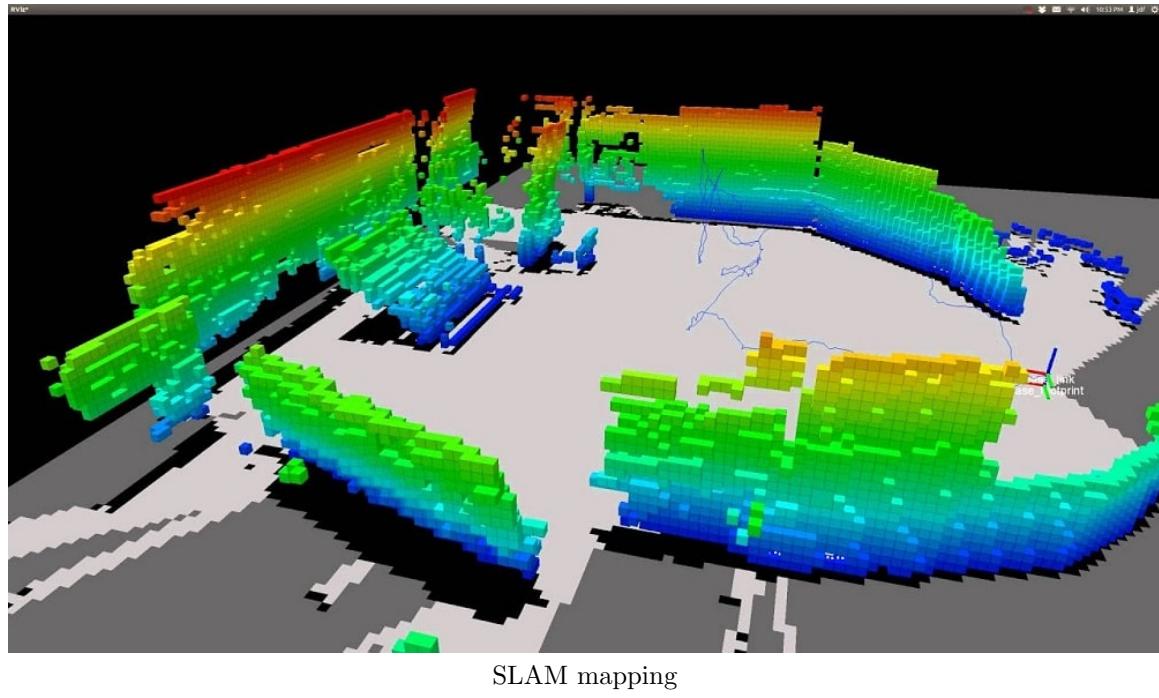
Visualization in RVIZ

Use RVIZ to visualize the laser scan data conversion:

1. Open RVIZ and add a LaserScan display.
2. Select the topic `/scan` to visualize the converted laser data.

By following these steps, you can effectively convert Kinect depth image data into laser scan data and visualize it using RVIZ, ensuring compatibility with SLAM and AMCL tools for mapping and localization in ROS 2.

2.3.8 Using SLAM tool box for mapping the environment



Prerequisites

Ensure you have a pre-made environment in Gazebo or a real-world robot setup with Kinect sensor data publishing to ROS. Additionally, you need teleoperation support.

Installation

First, install the SLAM Toolbox package using the following command:

```
1 sudo apt install ros-iron-slam-toolbox
```

Setting up SLAM Toolbox

Copy the original launch file to your workspace and modify it as follows:

```
1
2 import os
3
4 from launch import LaunchDescription
5 from launch.actions import DeclareLaunchArgument
6 from launch.substitutions import LaunchConfiguration
7 from launch_ros.actions import Node
8 from ament_index_python.packages import get_package_share_directory
9
10
11 def generate_launch_description():
12     use_sim_time = LaunchConfiguration('use_sim_time')
13     slam_params_file = LaunchConfiguration('slam_params_file')
14
15     declare_use_sim_time_argument = DeclareLaunchArgument(
16         'use_sim_time',
17         default_value='true',
18         description='Use simulation/Gazebo clock')
```

```

19     declare_slam_params_file_cmd = DeclareLaunchArgument(
20         'slam_params_file',
21         default_value=os.path.join(get_package_share_directory("),
22                                     'SLAM_ros2_bot"),
23                                     'config', 'my_parameters.yaml'),
24         description='Full path to the ROS2 parameters file to use for the
25         slam_toolbox node')
26
26     start_async_slam_toolbox_node = Node(
27         parameters=[
28             slam_params_file,
29             {'use_sim_time': use_sim_time}
30         ],
31         package='slam_toolbox',
32         executable='async_slam_toolbox_node',
33         name='slam_toolbox',
34         output='screen')
35
35     ld = LaunchDescription()
36
37     ld.add_action(declare_use_sim_time_argument)
38     ld.add_action(declare_slam_params_file_cmd)
39     ld.add_action(start_async_slam_toolbox_node)
40
41     return ld

```

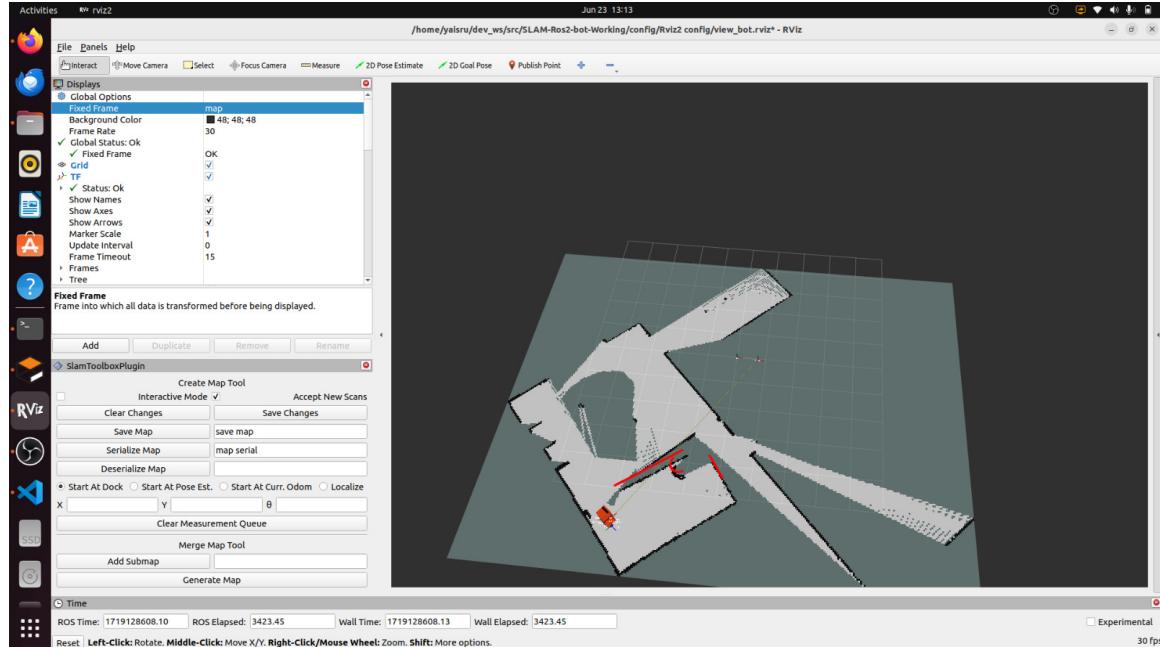
Parameters File for SLAM Toolbox

Copy the parameters provided into your parameters file for SLAM Toolbox (`my_parameters.yaml`).

Launching SLAM Toolbox

Launch SLAM Toolbox with Gazebo simulation running in the background:

```
1 ros2 launch <package_name> online_async_launch.py use_sim_time:=true
```



SLAM toolbox mapping

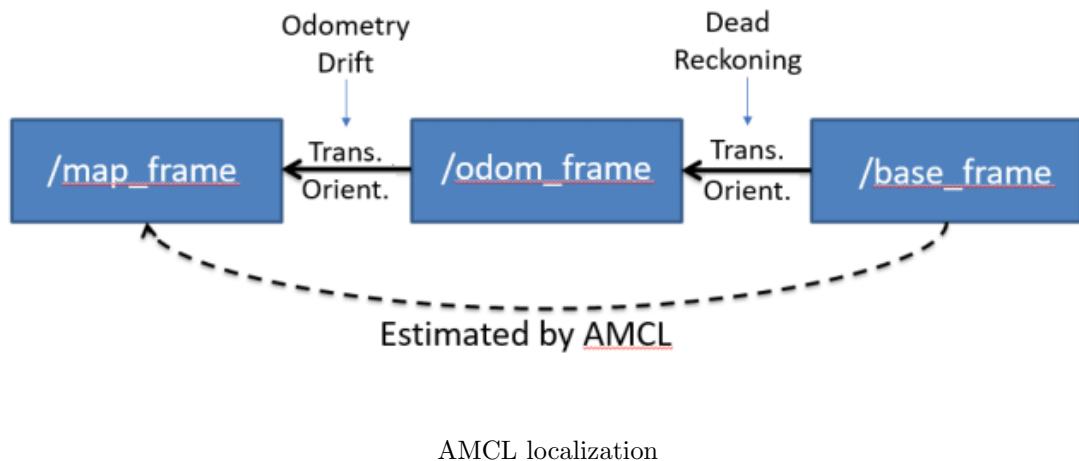
Visualizing in RViz

Open RViz and subscribe to the `/map` topic using the map tool. Set the base topic to `/map` to view the robot and map in the Gazebo window.

Mapping with Teleoperation

Use teleoperation commands (e.g., `twist_keyboard` or gamepad) to navigate the robot slowly within the environment. The map will generate as you move. Save the map using the SLAM Toolbox panel in RViz.

Setup for Automatic Localization



Install Required Packages

Install the necessary packages for AMCL:

```
1 sudo apt install ros-iron-navigation
2 sudo apt install ros-iron-bringup
3 sudo apt install ros-iron-turtlebot3
```

Host the Saved Map

Host the saved map as a topic using `map_server`. Run the following command:

```
1 ros2 run nav2 map_server map_server --ros-args -p yaml_filename:=
    my_map_save.yaml -p use_sim_time:=true
```

Ensure to replace `my_map_save.yaml` with your actual map file path.

Run AMCL

Start the AMCL node to localize the robot using the hosted map:

```
1 ros2 run nav2_amcl
```

Visualize in RViz

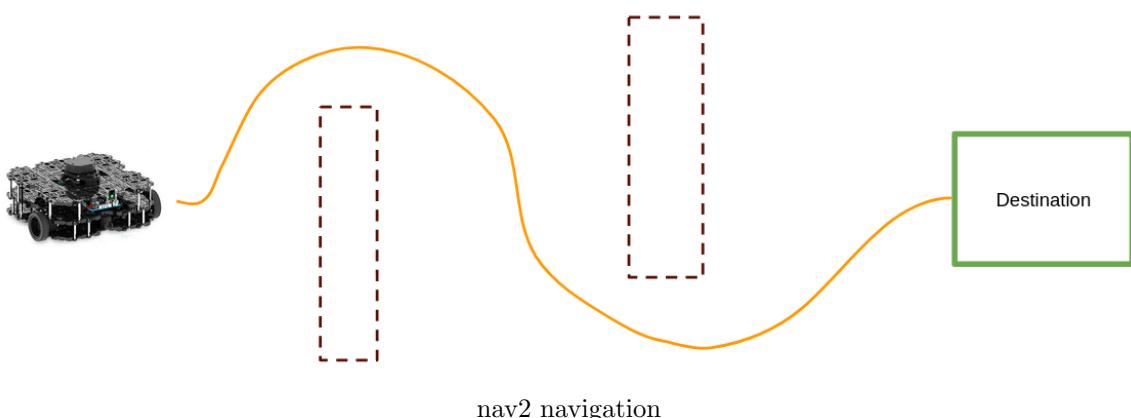
- Open RViz:

```
1 rviz2
```

- Load the map:
 - Set the ‘Fixed Frame’ to /map.
 - Add a ‘Map’ display and set the topic to /map.
 - Set the ‘Map Topic’ type to ‘Transient Local’ in the display settings.
- Localize the Robot:
 - While Gazebo is running, use the ‘2D Pose Estimate’ button in RViz.
 - Click on the map in RViz to set the approximate location and heading of the robot.

AMCL will localize the robot based on the map and your input.

2.3.9 Using nav2 for navigation



1. Install Required Packages

Ensure you have installed the necessary packages for Nav2:

```

1 sudo apt install ros-iron-navigation2
2 sudo apt install ros-iron-bringup
3 sudo apt install ros-iron-turtlebot3

```

2. Launch the Nav2 Stack

Create a launch file named nav2_bringup.launch.py in your package’s launch directory:

```

1 python
2 import os
3 from ament_index_python.packages import get_package_share_directory
4 from launch import LaunchDescription
5 from launch.actions import DeclareLaunchArgument, IncludeLaunchDescription
6 from launch.launch_description_sources import PythonLaunchDescriptionSource
7 from launch_ros.actions import Node
8
9 def generate_launch_description():
10     use_sim_time = LaunchConfiguration('use_sim_time', default='true')
11     map_yaml_file = LaunchConfiguration('map', default=os.path.join(
12         get_package_share_directory('my_package'), 'maps', 'my_map.yaml'))
13     params_file = LaunchConfiguration('params', default=os.path.join(
14         get_package_share_directory('my_package'), 'params', 'nav2_params.
yaml'))

```

```

14     return LaunchDescription([
15         DeclareLaunchArgument(
16             'use_sim_time',
17             default_value='true',
18             description='Use simulation (Gazebo) clock if true'),
19
20         DeclareLaunchArgument(
21             'map',
22             default_value=map_yaml_file,
23             description='Full path to map file to load'),
24
25         DeclareLaunchArgument(
26             'params',
27             default_value=params_file,
28             description='Full path to the ROS2 parameters file to use'),
29
30         IncludeLaunchDescription(
31             PythonLaunchDescriptionSource([os.path.join(
32                 get_package_share_directory('nav2_bringup'),
33                 'launch',
34                 'bringup_launch.py')]),
35             launch_arguments={
36                 'map': map_yaml_file,
37                 'use_sim_time': use_sim_time,
38                 'params_file': params_file
39             }.items(),
40         )
41     ])

```

```

1 python
2 import os
3 from ament_index_python.packages import get_package_share_directory
4 from launch import LaunchDescription
5 from launch.actions import DeclareLaunchArgument, IncludeLaunchDescription
6 from launch.launch_description_sources import PythonLaunchDescriptionSource
7 from launch_ros.actions import Node
8
9 def generate_launch_description():
10     use_sim_time = LaunchConfiguration('use_sim_time', default='true')
11     map_yaml_file = LaunchConfiguration('map', default=os.path.join(
12         get_package_share_directory('my_package'), 'maps', 'my_map.yaml'))
13     params_file = LaunchConfiguration('params', default=os.path.join(
14         get_package_share_directory('my_package'), 'params', 'nav2_params.
15         yaml'))
16
17     return LaunchDescription([
18         DeclareLaunchArgument(
19             'use_sim_time',
20             default_value='true',
21             description='Use simulation (Gazebo) clock if true'),
22
23         DeclareLaunchArgument(
24             'map',
25             default_value=map_yaml_file,
26             description='Full path to map file to load'),
27
28         DeclareLaunchArgument(
29             'params',
30             default_value=params_file,
31             description='Full path to the ROS2 parameters file to use'),
32
33         IncludeLaunchDescription(
34             PythonLaunchDescriptionSource([os.path.join(
35                 get_package_share_directory('nav2_bringup'),
36                 'launch',
37                 'bringup_launch.py')]),
38             launch_arguments={
39                 'map': map_yaml_file,
40                 'use_sim_time': use_sim_time,
41                 'params_file': params_file
42             }.items(),
43         )
44     ])

```

```

28     description='Full path to the ROS2 parameters file to use'),
29
30     IncludeLaunchDescription(
31         PythonLaunchDescriptionSource([os.path.join(
32             get_package_share_directory('nav2_bringup'),
33             'launch',
34             'bringup_launch.py')]),
35         launch_arguments={
36             'map': map_yaml_file,
37             'use_sim_time': use_sim_time,
38             'params_file': params_file
39         }.items(),
40     )
41 ]

```

3. Create Nav2 Parameters File

Create a `nav2_params.yaml` file in your package's `params` directory with appropriate parameters for each node:

```

1 amcl:
2   ros__parameters:
3     use_sim_time: true
4     ...
5 lifecycle_manager:
6   ros__parameters:
7     use_sim_time: true
8     autostart: true
9     node_names:
10    - "map_server"
11    - "amcl"
12    - "planner_server"
13    - "controller_server"
14    - "bt_navigator"
15    - "waypoint_follower"
16 map_server:
17   ros__parameters:
18     use_sim_time: true
19     yaml_filename: "path/to/your/map.yaml"
20 planner_server:
21   ros__parameters:
22     use_sim_time: true
23     ...
24 controller_server:
25   ros__parameters:
26     use_sim_time: true
27     ...
28 bt_navigator:
29   ros__parameters:
30     use_sim_time: true
31     ...

```

4. Run the Navigation Launch File

Launch the Nav2 stack using the following command:

```
1 ros2 launch my_package nav2_bringup_launch.py
```

5. Setting Up RViz

Open RViz to visualize the robot and navigation:

```
1 rviz2
```

Configure RViz as follows: - Add a ‘Map’ display, set the topic to /map. - Add a ‘Pose’ display, set the topic to /amcl_pose. - Add a ‘Path’ display, set the topic to /plan. - Add a ‘RobotModel’ display to visualize the robot.

6. Sending Navigation Goals

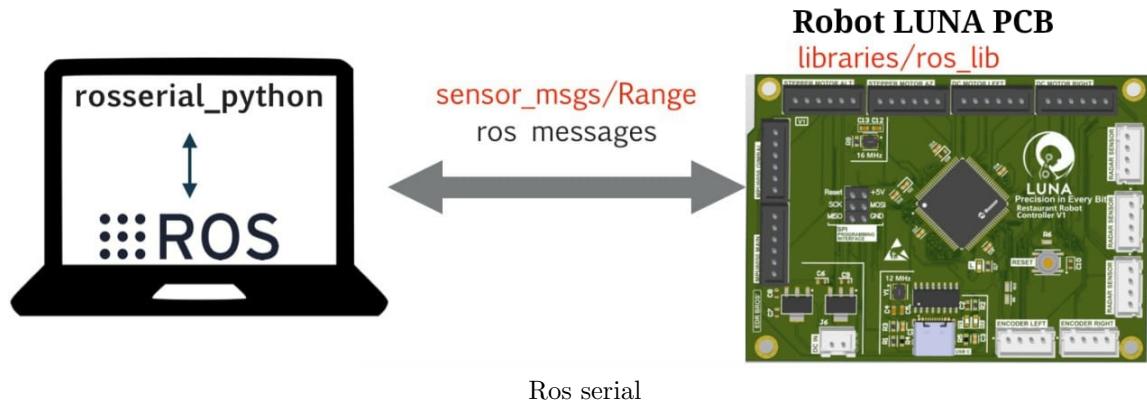
You can send navigation goals programmatically. Here’s an example Python script to send a goal:

```
1 #python
2 import rclpy
3 from rclpy.node import Node
4 from geometry_msgs.msg import PoseStamped
5 from action_msgs.msg import GoalStatus
6
7 class Nav2GoalSender(Node):
8     def __init__(self):
9         super().__init__('nav2_goal_sender')
10        self.goal_pub = self.create_publisher(PoseStamped, 'goal_pose', 10)
11        self.send_goal()
12
13    def send_goal(self):
14        goal_msg = PoseStamped()
15        goal_msg.header.frame_id = 'map'
16        goal_msg.header.stamp = self.get_clock().now().to_msg()
17        goal_msg.pose.position.x = 2.0
18        goal_msg.pose.position.y = 2.0
19        goal_msg.pose.orientation.w = 1.0
20        self.goal_pub.publish(goal_msg)
21        self.get_logger().info('Goal sent!')
22
23 def main(args=None):
24     rclpy.init(args=args)
25     node = Nav2GoalSender()
26     rclpy.spin(node)
27     node.destroy_node()
28     rclpy.shutdown()
29
30 if __name__ == '__main__':
31     main()
```

Save this script and run it to send a goal to the robot.

By following these steps, you will have set up the Navigation2 stack for your robot, enabling it to navigate autonomously in the environment using the previously saved map and AMCL for localization.

2.4 Serial Communication with PCB



As we are using microcontroller ATmega2560 microcontroller for the motor controlling and encoder reading collection for our robot we have to have an connection pathway from that microcontroller to our SBC. So we used UART interface to directly publish and subscribe ROS topics from the microcontroller itself through the protocol. For adding that functionality we have to install ros serial library. It can be installed from the following command.

```
1 sudo apt-get install ros-$ROS_DISTRO-rosserial-arduino
2 sudo apt-get install ros-$ROS_DISTRO-rosserial
```

Navigate to the folder where arduino libraries are installed. If it is not installed you can follow this tutorial to install arduino IDE on your linux machine <https://forum.arduino.cc/t/arduino-appimage-from-application-on-ubuntu-linux-and-add-to-favorite-menu/1146433>.

After navigating in to libraries folder(may depend on arduino libarary installed directory). According to the tutorial it is in `/.local/share/applications/`) execute the following command.

```
1 rosrun rosserial_arduino make_libraries.py
```

After that check whether you can import ros.h library. You can use your arduino ide to program the atmega microcontrollers to subscribe and publish to ROS topics and to create ROS nodes.

2.5 Wide angle Camera data transferring

The wide-angle camera plays a pivotal role in enhancing the functionality and safety of Robot LUNA. While the Kinect v2 3D depth camera is the primary sensor for navigation and obstacle detection, the Night Version 150 Degree Wide Angle 5M Pixel 1080P camera provides additional security confirmation and captures detailed customer interactions. This chapter delves into the integration, setup, and utilization of the wide-angle camera within the ROS (Robot Operating System) environment, highlighting the code and commands necessary for efficient data transfer and processing.

2.5.1 Integration of the Wide Angle Camera

Integrating the wide-angle camera into Robot LUNA's system involves connecting it to the computer unit and configuring the necessary software to ensure seamless data transfer. The camera interacts with users and helps in identifying their commands, thereby enhancing the overall user experience. The camera's wide field of view is particularly useful for capturing a comprehensive image of the restaurant environment, which aids in security and obstacle detection.

2.5.2 Setting Up the Camera in ROS 1

To set up the wide-angle camera in ROS 1, follow these steps:

1. ****Connect the Camera:**** First, connect the Night Version 150 Degree Wide Angle 5M Pixel 1080P camera to one of the available USB ports on the SBC (Single Board Computer).

2. ****Install Necessary Packages:**** Ensure that the necessary ROS packages for USB cameras are installed. You can install the ‘usb_cam‘ package, which supports a wider range of USB cameras.

```
1  sudo apt-get update
2  sudo apt-get install ros-noetic-usb-cam
```

3. ****Launch File Configuration:**** Create a ROS launch file to configure and start the camera node. This launch file will specify parameters such as the camera device path, frame rate, and resolution.

Create a new launch file named wide_{angle}_camera.launch :

```
1  '''xml
2  <launch>
3      <node name="usb_cam" pkg="usb_cam" type="usb_cam_node" output="screen">
4          <param name="video_device" value="/dev/video0" />
5          <param name="image_width" value="1920" />
6          <param name="image_height" value="1080" />
7          <param name="pixel_format" value="mjpeg" />
8          <param name="io_method" value="mmap" />
9          <param name="frame_rate" value="30" />
10     </node>
11 </launch>
12'''
```

4. ****Launching the Camera Node:**** Use the following terminal command to launch the camera node and start capturing data:

```
1  '''bash
2  roslaunch your_package_name wide_angle_camera.launch
```

Replace “your_{package}_name” with the actual name of your ROS package.

2.5.3 Data Transfer and Processing

The wide-angle camera’s data needs to be transferred efficiently within the ROS framework for real-time processing. Below is an example of a ROS node written in Python to subscribe to the camera’s image topic and process the data.

Python Node for Image Processing:

Create a Python script named ‘image_processor.py’ :

```
1  '''python
2  #!/usr/bin/env python
3
4  import rospy
5  from sensor_msgs.msg import Image
6  from cv_bridge import CvBridge, CvBridgeError
7  import cv2
8
9  class ImageProcessor:
10     def __init__(self):
11         self.bridge = CvBridge()
12         self.image_sub = rospy.Subscriber("/usb_cam/image_raw", Image,
13                                         self.callback)
14
15     def callback(self, data):
16         try:
17             cv_image = self.bridge.imgmsg_to_cv2(data, "bgr8")
18         except CvBridgeError as e:
19             print(e)
```

```

19         # Process the image (e.g., display it)
20         cv2.imshow("Wide Angle Camera", cv_image)
21         cv2.waitKey(3)
22
23     def main():
24         rospy.init_node('image_processor', anonymous=True)
25         ic = ImageProcessor()
26         try:
27             rospy.spin()
28         except KeyboardInterrupt:
29             print("Shutting down")
30             cv2.destroyAllWindows()
31
32     if __name__ == '__main__':
33         main()
34

```

Running the Image Processor:

Use the following terminal command to run the image processor node:

```

1  ````bash
2  rosrun your_package_name image_processor.py

```

2.5.4 Utilization of Wide Angle Camera Data

The data captured by the wide-angle camera is utilized in several ways. Firstly, it enhances the security of Robot LUNA by providing an additional layer of obstacle detection, ensuring that the robot can confirm the presence of obstacles detected by the Kinect v2 depth camera. Secondly, it captures detailed images of customers, which can be used to identify commands and interactions more accurately. This dual-camera setup ensures that Robot LUNA operates safely and efficiently in a dynamic restaurant environment.

By leveraging the wide-angle camera alongside the Kinect v2 depth camera, Robot LUNA can navigate complex environments with higher accuracy and reliability. The integration of these advanced sensors makes LUNA a robust and efficient addition to any restaurant, capable of delivering exceptional service while maintaining high safety standards. For more details on the primary Kinect v2 3D depth camera, refer to Chapter 2.6.

2.6 Setting up Kinect 2 depth camera for 3D point clouds

2.6.1 Installing Drivers for Kinectv2

Kinect is a line of motion sensing input devices produced by Microsoft. The devices generally contain RGB cameras, and infrared projectors and detectors that map depth through either structured light or time of flight calculations, which can in turn be used to perform real-time gesture recognition and body skeletal detection,

We used ROS specially for communicate the data captured through the device and to process them. We have to installed the drivers and take readings, We have used the following commands.

Before using the kinect2 on our machine we need to setup the drivers to use that device on our computer. For that there are two distributions named openNi and libfreenect. Sadly openni was taken by apple inc. so the only available option is setting up libfreenect2 drivers. Open the terminal and run the following.

```

1 sudo apt-get install build-essential cmake pkg-config -y # Build tools
2 sudo apt-get install libusb-1.0-0-dev                      # libusb
3 sudo apt-get install libturbojpeg0-dev -y                  # TurboJPEG
4 sudo apt-get install libglfw3-dev -y                      # OpenGL
5 sudo apt-get install libva-dev libjpeg-dev -y            # VAAPI for Intel only

```



Figure 3: Xbox Kinect 2

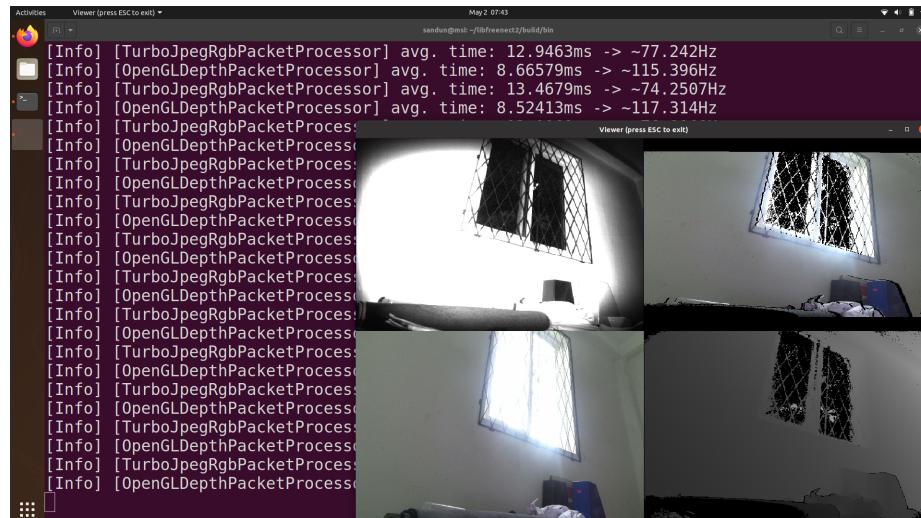
```

6 sudo apt-get install libopenni2-dev -y           # OpenNI2
7
8 git clone https://github.com/OpenKinect/libfreenect2.git
9 cd libfreenect2
10
11 mkdir build && cd build
12 cmake .. -DCMAKE_INSTALL_PREFIX=$HOME/freenect2
13 make
14 make install
15
16 sudo cp ./platform/linux/udev/90-kinect2.rules /etc/udev/rules.d/

```

We can run the test program to check whether the drivers are correctly installed by running

```
1 ./bin/Protonect
```



Output of the Protonect

2.6.2 Installing Pylibfreenect2

Although it is optional to install pylibfreenect2 on our computer we installed it mainly for our testing purposes. It is a python library which helps to deal with kinect2 depth data through. First we have to install few dependancies as,

```

1 pip install wheel
2 pip install numpy
3 pip install cython
4 pip install opencv-python
5 pip install pylibfreenect2

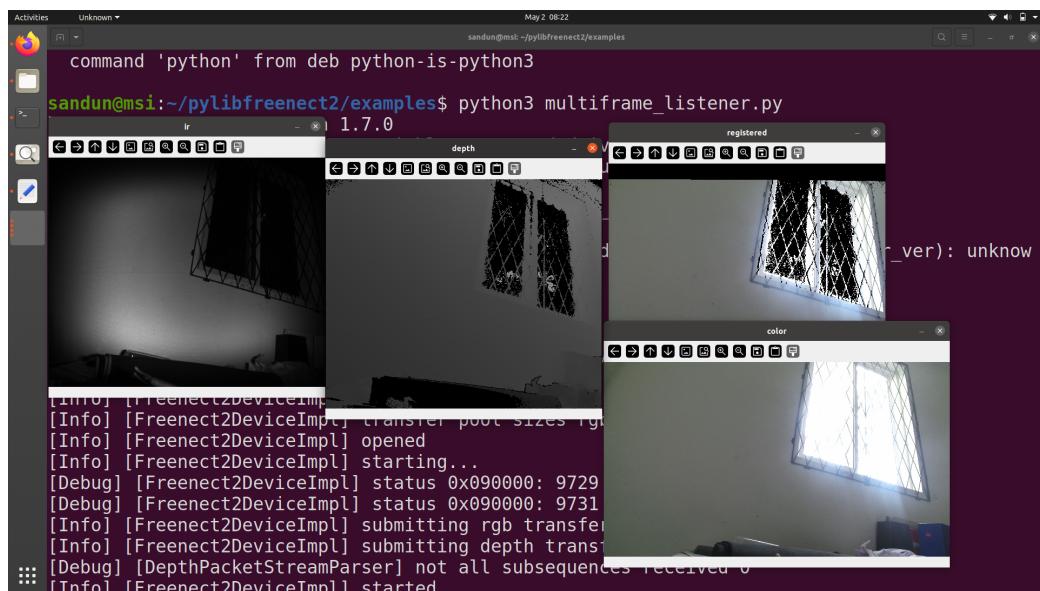
```

but pip install pylibfreenect2 gives us an error. So we cloned the github repo <https://github.com/r9y9/pylibfreenect2.git> and setup path of libfreenect2 and installed. Another popup error is solved by following the steps mentioned in Appendix 4.8.

```

1 cd ~
2 git clone https://github.com/r9y9/pylibfreenect2.git
3 cd pylibfreenect2
4 python3 setup.py
5 For verify installation run
6 cd ~/pylibfreenect2/examples
7 python3 multiframe_listener.py

```



Form pylibfreenect

2.6.3 Receiving Depth Images from Kinect for further processing

As we setup pylibfreenect2 for easy interaction with kinectv2 data we got captured depth data from the camera for further processing by running the python script which is added in the [Appendix 4.11](#) after plugging in kinect.

2.6.4 Mapping the environment with Kinect

2.6.5 Using Kinect's Fake Lidar Scanner

2.7 Motor controller Unit

We have written the following C++ code to control the motors of the robot. The microcontroller takes linear velocity and rotational velocity as inputs from ROS and computes the speed for each motor. We then use a PID controller to control the motor speeds. Additionally, we have integrated 3 radar sensors to detect dynamic obstacles and prevent emergency accidents. The actual motor speeds are calculated using magnetic encoders, and the speeds along with the time are sent to ROS. Here is the C++ code for motor control:

Libraries and Initial Setup

The following libraries are included:

```

1 #include <Adafruit_MotorShield.h>
2 #include <Wire.h>
3 #include <PID_v1.h>
4 #include <ros.h>
5 #include <std_msgs/String.h>
6 #include <geometry_msgs/Vector3Stamped.h>
7 #include <geometry_msgs/Twist.h>
8 #include <ros/time.h>
```

Constants and Variables

```

1 // Define loop time in milliseconds
2 #define LOOPTIME 100
3
4 // Maximum loops without communication
5 const byte noCommLoopMax = 10;
6 unsigned int noCommLoops = 0;
7
8 // Left motor speed command
9 double speed_cmd_left2 = 0;
10
11 // Pin numbers for motor encoders
12 const int PIN_ENCOD_A_MOTOR_LEFT = 2, PIN_ENCOD_B_MOTOR_LEFT = 4,
13     PIN_ENCOD_A_MOTOR_RIGHT = 3, PIN_ENCOD_B_MOTOR_RIGHT = 5;
14
15 // Pin number for side light LED
16 const int PIN_SIDE_LIGHT_LED = 46;
17
18 // Last millisecond timestamp
19 unsigned long lastMilli = 0;
20
21 // Physical parameters of the robot
22 const double radius = 0.04, wheelbase = 0.187, encoder_cpr = 990,
23     speed_to_pwm_ratio = 0.00235, min_speed_cmd = 0.0882;
24
25 // Speed and angular speed requirements
26 double speed_req = 0, angular_speed_req = 0;
27
28 // Left motor speed requirements, actual speed, and command
29 double speed_req_left = 0, speed_act_left = 0, speed_cmd_left = 0;
30
31 // Right motor speed requirements, actual speed, and command
32 double speed_req_right = 0, speed_act_right = 0, speed_cmd_right = 0;
33
34 // Maximum speed of the robot
35 const double max_speed = 0.4;
36
37 // PID controller parameters for left and right motors
38 const double PID_left_param[] = { 0, 0, 0.1 }, PID_right_param[] = { 0, 0, 0.1 };
39
40 // PID controllers for left and right motors
41 volatile float pos_left = 0, pos_right = 0;
42 PID PID_leftMotor(&speed_act_left, &speed_cmd_left, &speed_req_left,
43     PID_left_param[0], PID_left_param[1], PID_left_param[2], DIRECT);
44 PID PID_rightMotor(&speed_act_right, &speed_cmd_right, &speed_req_right,
45     PID_right_param[0], PID_right_param[1], PID_right_param[2], DIRECT)
46     ;
47
48 // Adafruit Motor Shield and motors
49 Adafruit_MotorShield AFMS = Adafruit_MotorShield();
50 Adafruit_DCMotor *leftMotor = AFMS.getMotor(1), *rightMotor = AFMS.getMotor(2);
51
52 // ROS node handle
```

```
52 ros::NodeHandle nh;
```

ROS Callback Function

The function `handle_cmd` handles incoming velocity commands from ROS.

```
1 // Handle incoming velocity commands
2 void handle_cmd(const geometry_msgs::Twist& cmd_vel) {
3     // Reset communication loop count
4     noCommLoops = 0;
5
6     // Extract linear and angular speed commands
7     speed_req = cmd_vel.linear.x; // Linear speed
8     angular_speed_req = cmd_vel.angular.z; // Angular speed
9
10    // Calculate individual speed commands for left and right motors
11    speed_req_left = speed_req - angular_speed_req * (wheelbase / 2); // Adjusted
12        left speed
13    speed_req_right = speed_req + angular_speed_req * (wheelbase / 2); // Adjusted
14        right speed
15 }
```

ROS Subscriber and Publisher

The following lines set up the ROS subscriber and publisher.

```

1 // Subscribe to "cmd_vel" topic, handle incoming Twist messages with "handle_cmd"
2 ros::Subscriber<geometry_msgs::Twist> cmd_vel("cmd_vel", handle_cmd);
3
4 // Create a Vector3Stamped message for publishing speed information
5 geometry_msgs::Vector3Stamped speed_msg;
6
7 // Publisher for "speed" topic, publishing speed information
8 ros::Publisher speed_pub("speed", &speed_msg);

```

Setup Function

The `setup` function initializes the motor shield, ROS node, and encoders.

```

1 // Setup function to initialize hardware and ROS communication
2 void setup() {
3     // Set side light LED pin as output and turn it on
4     pinMode(PIN_SIDE_LIGHT_LED, OUTPUT);
5     digitalWrite(PIN_SIDE_LIGHT_LED, 255);
6
7     // Initialize ROS node
8     nh.initNode();
9     nh.getHardware()->setBaud(57600);
10    nh.subscribe(cmd_vel); // Subscribe to "cmd_vel" topic
11    nh.advertise(speed_pub); // Advertise "speed" topic
12
13    // Initialize Adafruit Motor Shield
14    AFMS.begin();
15
16    // Stop and brake both motors
17    leftMotor->setSpeed(0);
18    leftMotor->run(BRAKE);
19    rightMotor->setSpeed(0);
20    rightMotor->run(BRAKE);
21
22    // Set PID controller sample time and output limits
23    PID_leftMotor.SetSampleTime(95);
24    PID_rightMotor.SetSampleTime(95);
25    PID_leftMotor.SetOutputLimits(-max_speed, max_speed);
26    PID_rightMotor.SetOutputLimits(-max_speed, max_speed);
27    PID_leftMotor.SetMode(AUTOMATIC);
28    PID_rightMotor.SetMode(AUTOMATIC);
29
30    // Setup left motor encoder pins and attach interrupt
31    pinMode(PIN_ENCOD_A_MOTOR_LEFT, INPUT);
32    pinMode(PIN_ENCOD_B_MOTOR_LEFT, INPUT);
33    digitalWrite(PIN_ENCOD_A_MOTOR_LEFT, HIGH);
34    digitalWrite(PIN_ENCOD_B_MOTOR_LEFT, HIGH);
35    attachInterrupt(0, encoderLeftMotor, RISING);
36
37    // Setup right motor encoder pins and attach interrupt
38    pinMode(PIN_ENCOD_A_MOTOR_RIGHT, INPUT);
39    pinMode(PIN_ENCOD_B_MOTOR_RIGHT, INPUT);
40    digitalWrite(PIN_ENCOD_A_MOTOR_RIGHT, HIGH);
41    digitalWrite(PIN_ENCOD_B_MOTOR_RIGHT, HIGH);
42    attachInterrupt(1, encoderRightMotor, RISING);
43 }

```

Main Loop

The `loop` function handles the main control loop.

```

1 // Main loop function
2 void loop() {

```

```

3 // Handle ROS communication
4 nh.spinOnce();
5
6 // Check if it's time to run the control loop
7 if ((millis() - lastMilli) >= LOOPTIME) {
8     // Measure distances from sensors
9     long distance1 = measureDistance(TRIGGER_PIN_1, ECHO_PIN_1);
10    long distance2 = measureDistance(TRIGGER_PIN_2, ECHO_PIN_2);
11    long distance3 = measureDistance(TRIGGER_PIN_3, ECHO_PIN_3);
12
13    // Find minimum distance among sensors
14    long minDistance = min(distance1, min(distance2, distance3));
15
16    // Check if any sensor detects an object within threshold distance
17    if (minDistance < 30) {
18        // Reset last millisecond count
19        lastMilli = millis();
20
21        // Adjust side light LED intensity based on ROS connection status
22        if (!nh.connected()) {
23            analogWrite(PIN_SIDE_LIGHT_LED, lightValueNoComm[lightInc]);
24            lightInc = (lightInc + 1) % 25;
25        } else {
26            analogWrite(PIN_SIDE_LIGHT_LED, lightValue[lightInc]);
27            lightT = 3000 - ((2625 / max_speed) * ((abs(speed_req_left) + abs(
28                speed_req_right)) / 2));
29            lightInc = (lightInc + (30 / (lightT / LOOPTIME))) % lightIncNumber;
30        }
31
32        // Calculate actual speeds from encoder counts
33        speed_act_left = ((pos_left / encoder_cpr) * 2 * PI) * (1000 / LOOPTIME)
34            * radius;
35        speed_act_right = ((pos_right / encoder_cpr) * 2 * PI) * (1000 / LOOPTIME)
36            * radius;
37        pos_left = 0; // Reset left encoder count
38        pos_right = 0; // Reset right encoder count
39
40        // Constrain and compute left motor speed control
41        speed_cmd_left = constrain(speed_cmd_left, -max_speed, max_speed);
42        PID_leftMotor.Compute();
43        PWM_leftMotor = constrain(((speed_req_left + sgn(speed_req_left) *
44            min_speed_cmd) / speed_to_pwm_ratio) + (speed_cmd_left /
45            speed_to_pwm_ratio), -255, 255);
46
47        // Set left motor speed and direction based on control output
48        if (noCommLoops >= noCommLoopMax || speed_req_left == 0) {
49            leftMotor->setSpeed(0);
50            leftMotor->run(BRAKE);
51        } else if (PWM_leftMotor > 0) {
52            leftMotor->setSpeed(abs(PWM_leftMotor));
53            leftMotor->run(BACKWARD);
54        } else {
55            leftMotor->setSpeed(abs(PWM_leftMotor));
56            leftMotor->run(FORWARD);
57        }
58
59        // Constrain and compute right motor speed control
60        speed_cmd_right = constrain(speed_cmd_right, -max_speed, max_speed);
61        PID_rightMotor.Compute();
62        PWM_rightMotor = constrain(((speed_req_right + sgn(speed_req_right) *
63            min_speed_cmd) / speed_to_pwm_ratio) + (speed_cmd_right /
64            speed_to_pwm_ratio), -255, 255);
65
66        // Set right motor speed and direction based on control output
67        if (noCommLoops >= noCommLoopMax || speed_req_right == 0) {
68            rightMotor->setSpeed(0);
69            rightMotor->run(BRAKE);
70        } else if (PWM_rightMotor > 0) {
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```

64     rightMotor->setSpeed(abs(PWM_rightMotor));
65     rightMotor->run(FORWARD);
66 } else {
67     rightMotor->setSpeed(abs(PWM_rightMotor));
68     rightMotor->run(BACKWARD);
69 }
70
71 // Check for timeout
72 if ((millis() - lastMilli) >= LOOPTIME) {
73     Serial.println(" TOO LONG ");
74 }
75
76 // Increment communication loop count
77 noCommLoops++;
78 if (noCommLoops == 65535) {
79     noCommLoops = noCommLoopMax;
80 }
81
82 // Publish speed information
83 publishSpeed(LOOPTIME);
84 }
85 }
86 }
```

Obstacle Distance measuring Function

This function finds the distances to obstacles.

```

1 // Function to measure distance using an ultrasonic sensor
2 long measureDistance(int triggerPin, int echoPin) {
3     // Send a short pulse to trigger the sensor
4     digitalWrite(triggerPin, LOW);
5     delayMicroseconds(2);
6     digitalWrite(triggerPin, HIGH);
7     delayMicroseconds(10);
8     digitalWrite(triggerPin, LOW);
9
10    // Measure the duration of the pulse from the echo pin
11    long duration = pulseIn(echoPin, HIGH);
12
13    // Calculate the distance based on the duration of the pulse
14    long distance = duration * 0.034 / 2;
15
16    return distance; // Return the measured distance
17 }
```

Publish Speed Function

This function publishes the odometry information to the ROS topic.

```

1 // Function to publish speed information
2 void publishSpeed(double time) {
3     // Update timestamp in the message header
4     speed_msg.header.stamp = nh.now();
5
6     // Set left and right motor speeds in the message
7     speed_msg.vector.x = speed_act_left;
8     speed_msg.vector.y = speed_act_right;
9
10    // Set the time duration in the message
11    speed_msg.vector.z = time / 1000;
12
13    // Publish the speed message
14    speed_pub.publish(&speed_msg);
15
16    // Handle ROS communication
```

```

17     nh.spinOnce();
18
19     // Log information about publishing odometry
20     nh.logInfo("Publishing odometry");
21 }
```

Encoder Interrupt Service Routines

These functions handle the encoder interrupts for the left and right motors.

```

1 // Update encoder count for the left motor
2 void encoderLeftMotor() {
3     // Read the encoder pins
4     int MSB1 = digitalRead(encoder1APin); // Most significant bit
5     int LSB1 = digitalRead(encoder1BPin); // Least significant bit
6
7     // Combine the two pin values into a single number
8     int encoded1 = (MSB1 << 1) | LSB1;
9
10    // Combine the current and previous readings for processing
11    int sum1 = (lastEncoded1 << 2) | encoded1;
12
13    // Increment or decrement position based on the sum value
14    if (sum1 == 0b1101 || sum1 == 0b0100 || sum1 == 0b0010 || sum1 == 0b1011)
15        pos_left++;
16    if (sum1 == 0b1110 || sum1 == 0b0111 || sum1 == 0b0001 || sum1 == 0b1000)
17        pos_left--;
18
19    // Store the current reading for the next iteration
20    lastEncoded1 = encoded1;
21 }
22
23 // Update encoder count for the right motor
24 void encoderRightMotor() {
25     // Read the encoder pins
26     int MSB2 = digitalRead(encoder2APin); // Most significant bit
27     int LSB2 = digitalRead(encoder2BPin); // Least significant bit
28
29     // Combine the two pin values into a single number
30     int encoded2 = (MSB2 << 1) | LSB2;
31
32     // Combine the current and previous readings for processing
33     int sum2 = (lastEncoded2 << 2) | encoded2;
34
35     // Increment or decrement position based on the sum value
36     if (sum2 == 0b1101 || sum2 == 0b0100 || sum2 == 0b0010 || sum2 == 0b1011)
37         pos_right++;
38     if (sum2 == 0b1110 || sum2 == 0b0111 || sum2 == 0b0001 || sum2 == 0b1000)
39         pos_right--;
40
41     // Store the current reading for the next iteration
42     lastEncoded2 = encoded2;
43 }
```

Sign Function Template

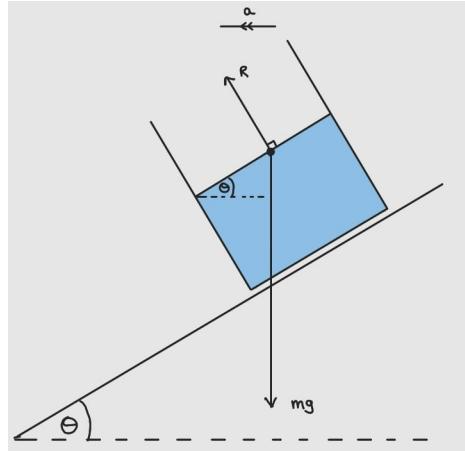
This template function returns the sign of a value.

```

1 // Function to return the sign of a value
2 template <typename T>
3     int sgn(T val) {
4         // Return 1 if positive, -1 if negative, 0 if zero
5         return (T(0) < val) - (val < T(0));
6     }
```

2.8 Stabilization Tray Controller Unit

We have developed a Self-Stabilizing Tray to keep the food and beverages no spilling. Let's consider the situation in which the water is not moving concerning the glass. Here is the Physics behind this: Let's Take a situation in which the water of a cup of water does not move with respect to the cup.



By Using the Newton's Second Law:

$$\bar{F} = m \cdot a$$

By substituting F from the Taking the projections:

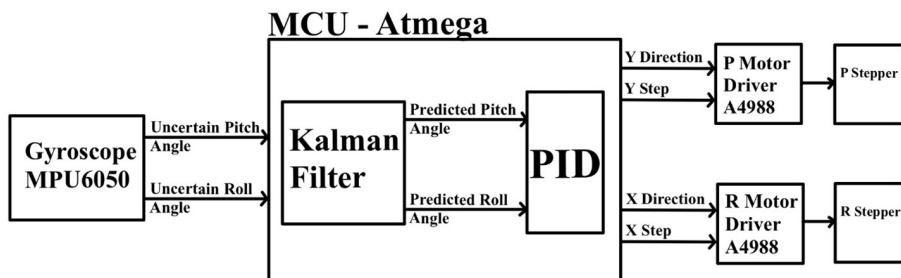
$$mg \tan \theta = m \cdot a$$

Find the value of θ :

$$\theta = \arctan \left(\frac{a}{g} \right)$$

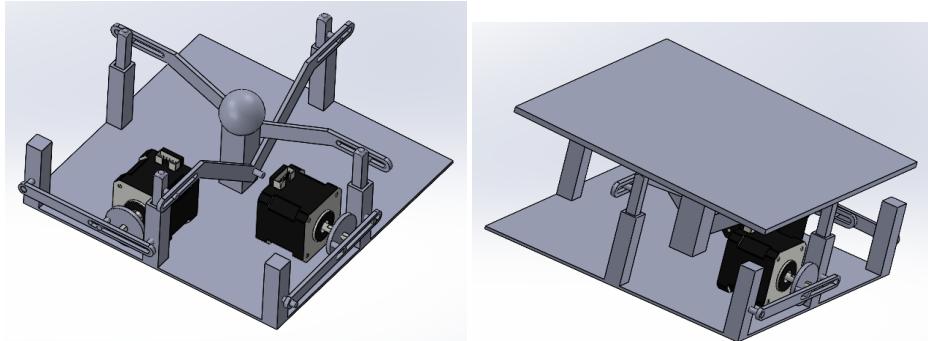
Uncertain roll and pitch angles are got from gyroscope as inputs to the microcontroller. But it is not the actual value. Because there will be some noise and uncertainty in the reading. Therefore we are using Kalman's filter to predict the pitch and roll angles with less error. Here, we are using 2-D Kalman's filter. This filter gets roll and pitch angles, and accelerations on X, Y, Z directions, then it calculates predicted roll and pitch angles.

In order to stabilize the array, two stepper motors are used to adjust the roll and pitch angles of the tray. A4998 motor driver is used to drive the steppers. Motor driver needs inputs such as direction to which rotate, steps that needs to be rotated. Both are calculated using PID controller for each angles. There will be some time consuming trigonometric calculations should be done by the microcontroller.



Tray Stabilization Block Diagram

Here is the working mechanism of our Stabilizing Tray:



Here is the C++ code for the Stabilization Tray Controller Unit: The following libraries are included:

```
1 #include <Wire.h>
```

Constants and Variables

```

1 // Define stepper motor pins for motor 1
2 #define STEP_PIN1 2
3 #define DIR_PIN1 3
4
5 // Define stepper motor pins for motor 2
6 #define STEP_PIN2 2
7 #define DIR_PIN2 3
8
9 // Delay between steps in milliseconds
10 #define STEP_DELAY 100
11
12 // Initialize MPU6050 sensor
13 MPU6050 mpu2;
14
15 // Variables for sensor data and calibration
16 float RateRoll, RatePitch, RateYaw;
17 float RateCalibrationRoll, RateCalibrationPitch, RateCalibrationYaw;
18 int RateCalibrationNumber;
19
20 // Variables for accelerometer data
21 float AccX1, AccY1, AccZ1, AccX2, AccY2, AccZ2;
22 double g = 9.8;
23
24 // Variables for angle calculation
25 float AngleRoll, AnglePitch;
26
27 // Timer variable
28 uint32_t LoopTimer;
29
30 // Kalman filter variables for roll and pitch angles
31 float KalmanAngleRoll = 0, KalmanUncertaintyAngleRoll = 2 * 2;
32 float KalmanAnglePitch = 0, KalmanUncertaintyAnglePitch = 2 * 2;
33 float Kalman1DOoutput[] = { 0, 0 };
34
35 // PID controller parameters and variables for motor 1
36 double kp1 = 0.00001;
37 double kii = 0.03;
38 double kdi = 10;
39 double Output1 = 0;
40 double Lasterror1 = 0;
41 double Integral1 = 0;
42 double error1 = 0;
```

```

43 // PID controller parameters and variables for motor 2
44 double kp2 = 0.00001;
45 double ki2 = 0.03;
46 double kd2 = 10;
47 double Output2 = 0;
48 double Lasterror2 = 0;
49 double Integral2 = 0;
50 double error2 = 0;
51
52 // Variables for storing calculated angles
53 double theta1 = 0;
54 double theta2 = 0;
55
56 // Counter variable
57 int k = 0;
58
59 // Time variable
60 int nowTime = 0;
61

```

The Kalman Filter

We use this Kalman Filter for get the angle of the tray very accurately and stable.

```

1 // Function to perform Kalman filtering for 1D systems
2 void kalman_1d(float KalmanState, float KalmanUncertainty, float KalmanInput, float
   KalmanMeasurement) {
3     // Prediction step: Update Kalman state and uncertainty based on input
4     KalmanState = KalmanState + 0.004 * KalmanInput;
5     KalmanUncertainty = KalmanUncertainty + 0.004 * 0.004 * 4 * 4;
6
7     // Update step: Calculate Kalman gain and update state and uncertainty based on
      measurement
8     float KalmanGain = KalmanUncertainty * 1 / (1 * KalmanUncertainty + 3 * 3);
9     KalmanState = KalmanState + KalmanGain * (KalmanMeasurement - KalmanState);
10    KalmanUncertainty = (1 - KalmanGain) * KalmanUncertainty;
11
12    // Store Kalman state and uncertainty in output array
13    Kalman1DOOutput[0] = KalmanState;
14    Kalman1DOOutput[1] = KalmanUncertainty;
15 }

```

The MPU6050 sensor 1

This sensor is located in the tray. This sensor gets the angles and the acceleration of the tray. It feeds the accelerometer and the gyroscope values to the Kalman filter.

```

1 // Function to read data from the gyro sensor and calculate roll and pitch angles
2 void gyro_signals(void) {
3     // Configure gyro sensor registers for accelerometer and gyroscope sensitivity
      settings
4     Wire.beginTransmission(0x68);
5     Wire.write(0x1A);
6     Wire.write(0x05);
7     Wire.endTransmission();
8
9     Wire.beginTransmission(0x68);
10    Wire.write(0x1C);
11    Wire.write(0x10);
12    Wire.endTransmission();
13
14    // Read accelerometer data
15    Wire.beginTransmission(0x68);
16    Wire.write(0x3B);
17    Wire.endTransmission();
18    Wire.requestFrom(0x68, 6);

```

```

19     int16_t AccXLSB = Wire.read() << 8 | Wire.read();
20     int16_t AccYLSB = Wire.read() << 8 | Wire.read();
21     int16_t AccZLSB = Wire.read() << 8 | Wire.read();
22
23     // Configure gyro sensor register for gyroscope sensitivity setting
24     Wire.beginTransmission(0x68);
25     Wire.write(0x1B);
26     Wire.write(0x8);
27     Wire.endTransmission();
28
29     // Read gyroscope data
30     Wire.beginTransmission(0x68);
31     Wire.write(0x43);
32     Wire.endTransmission();
33     Wire.requestFrom(0x68, 6);
34     int16_t GyroX = Wire.read() << 8 | Wire.read();
35     int16_t GyroY = Wire.read() << 8 | Wire.read();
36     int16_t GyroZ = Wire.read() << 8 | Wire.read();
37
38     // Calculate roll and pitch rates from gyroscope data
39     RateRoll = (float)GyroX / 65.5;
40     RatePitch = (float)GyroY / 65.5;
41     RateYaw = (float)GyroZ / 65.5;
42
43     // Calculate accelerometer angles
44     AccX1 = (float)AccXLSB / 4096 - 0.05;
45     AccY1 = (float)AccYLSB / 4096 + 0.01 + 0.01;
46     AccZ1 = (float)AccZLSB / 4096 - 0.11 - 0.11;
47
48     // Calculate roll and pitch angles from accelerometer data
49     AngleRoll = atan(AccY1 / sqrt(AccX1 * AccX1 + AccZ1 * AccZ1)) * 1 / (3.142 / 180)
50     ;
51     AnglePitch = -atan(AccX1 / sqrt(AccY1 * AccY1 + AccZ1 * AccZ1)) * 1 / (3.142 /
180);
51 }

```

The MPU6050 sensor 2

This sensor is located in the Robot which allows us to know the robot's acceleration.

```

1 // Function to read accelerometer data from a second sensor
2 void acc_signals(void) {
3     // Begin transmission to the second accelerometer sensor
4     Wire.beginTransmission(0x69);
5
6     // Select the register containing accelerometer data
7     Wire.write(0x3B);
8
9     // End transmission to the sensor
10    Wire.endTransmission();
11
12    // Request accelerometer data from the sensor
13    Wire.requestFrom(0x69, 6);
14
15    // Read accelerometer data for each axis
16    int16_t AccXLSB = Wire.read() << 8 | Wire.read();
17    int16_t AccYLSB = Wire.read() << 8 | Wire.read();
18    int16_t AccZLSB = Wire.read() << 8 | Wire.read();
19
20    // Convert raw accelerometer data to g-force and adjust for calibration offsets
21    AccX2 = (float)AccXLSB / 4096 - 0.05;
22    AccY2 = (float)AccYLSB / 4096 + 0.01 + 0.01;
23    AccZ2 = (float)AccZLSB / 4096 - 0.11 - 0.11;
24 }

```

Stepper Motor control

This code allows to control of the stepper motors with the PID controller.

```

1 // Function to control motor 1
2 void motor1() {
3     // Check if the absolute error is greater than 0.5
4     if (absV(error1) > 0.5) {
5         // Set motor direction based on output
6         if (Output1 < 0) {
7             digitalWrite(DIR_PIN1, HIGH); // Set direction
8         } else {
9             digitalWrite(DIR_PIN1, LOW); // Set direction
10        }
11
12        // Calculate step delay based on output and move motor
13        delayMicroseconds(absV(1 / Output1));
14        digitalWrite(STEP_PIN1, HIGH);
15        delayMicroseconds(STEP_DELAY);
16        digitalWrite(STEP_PIN1, LOW);
17        delayMicroseconds(STEP_DELAY);
18    }
19 }
20
21 // Function to control motor 2
22 void motor2() {
23     // Check if the absolute error is greater than 0.5
24     if (absV(error2) > 0.5) {
25         // Set motor direction based on output
26         if (Output2 < 0) {
27             digitalWrite(DIR_PIN2, HIGH); // Set direction
28         } else {
29             digitalWrite(DIR_PIN2, LOW); // Set direction
30         }
31
32         // Calculate step delay based on output and move motor
33         delayMicroseconds(absV(1 / Output2));
34         digitalWrite(STEP_PIN2, HIGH);
35         delayMicroseconds(STEP_DELAY);
36         digitalWrite(STEP_PIN2, LOW);
37         delayMicroseconds(STEP_DELAY);
38    }
39 }
```

Absolute value function

```

1 // Function to return the absolute value of a double
2 double absV(double value) {
3     // Check if the value is negative
4     if (value < 0) {
5         return -value; // Return the negation of the value
6     } else {
7         return value; // Return the value as is
8     }
9 }
```

PID controller function

This PID controller Functions helps to rotate the stepper motors precisely.

```

1 // Function to calculate PID control for motor 1
2 void PID1(int Setpoint) {
3     // Calculate error between setpoint and current angle
4     error1 = Setpoint - KalmanAngleRoll;
5
6     // Accumulate error for integral term
```

```

7     Integral1 += error1;
8
9     // Calculate change in error for derivative term
10    double dError = error1 - Lasterror1;
11
12    // Calculate PID output
13    Output1 = kp1 * error1 + ki1 * Integral1 + kd1 * dError;
14
15    // Update last error for next iteration
16    Lasterror1 = error1;
17 }
18
19 // Function to calculate PID control for motor 2
20 void PID2(int Setpoint) {
21     // Calculate error between setpoint and current angle
22     error2 = Setpoint - KalmanAngleRoll;
23
24     // Accumulate error for integral term
25     Integral2 += error2;
26
27     // Calculate change in error for derivative term
28     double dError = error2 - Lasterror2;
29
30     // Calculate PID output
31     Output2 = kp2 * error2 + ki2 * Integral2 + kd2 * dError;
32
33     // Update last error for next iteration
34     Lasterror2 = error2;
35 }
```

The Setup Function

```

1 void setup() {
2     // Set pin modes for motor control pins
3     pinMode(STEP_PIN1, OUTPUT);
4     pinMode(DIR_PIN1, OUTPUT);
5     pinMode(STEP_PIN2, OUTPUT);
6     pinMode(DIR_PIN2, OUTPUT);
7
8     // Initialize serial communication
9     Serial.begin(57600);
10
11    // Set built-in LED pin as output and turn it on
12    pinMode(13, OUTPUT);
13    digitalWrite(13, HIGH);
14
15    // Configure I2C clock speed and begin communication
16    Wire.setClock(400000);
17    Wire.begin();
18    delay(250);
19
20    // Initialize MPU6050 sensor
21    Wire.beginTransmission(0x68);
22    Wire.write(0x6B);
23    Wire.write(0x00);
24    Wire.endTransmission();
25
26    // Calibrate gyro sensor
27    for (RateCalibrationNumber = 0; RateCalibrationNumber < 2000;
28         RateCalibrationNumber++) {
29        gyro_signals();
30        RateCalibrationRoll += RateRoll;
31        RateCalibrationPitch += RatePitch;
32        RateCalibrationYaw += RateYaw;
33        delay(1);
34    }
```

```

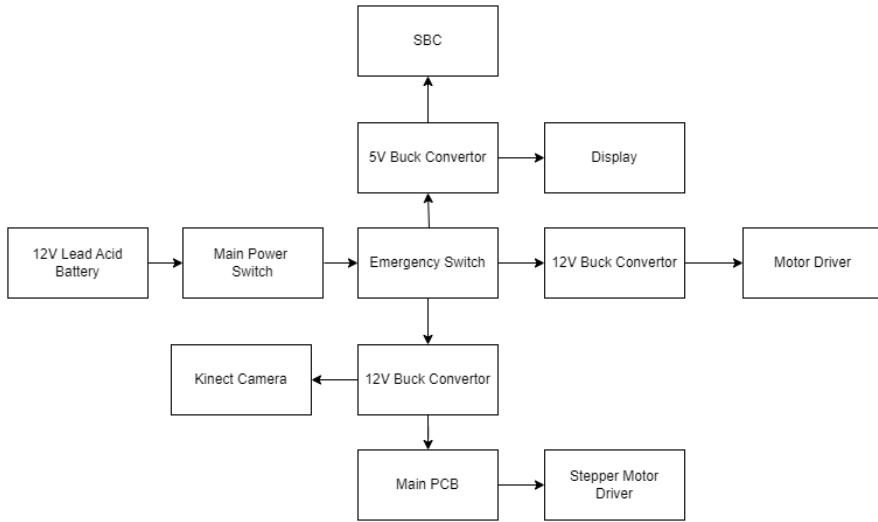
34     RateCalibrationRoll /= 2000;
35     RateCalibrationPitch /= 2000;
36     RateCalibrationYaw /= 2000;
37     LoopTimer = micros();
38
39 // Begin communication with MPU6050 2
40 Wire.begin();
41
42 // Initialize MPU6050 2
43 mpu2.initialize();
44 Serial.println("Initializing MPU6050 2..."); 
45
46 // Calibrate gyro and accelerometer for MPU6050 2
47 mpu2.calibrateGyro();
48 mpu2.calibrateAccel();
49 }
```

The loop Function

```

1 // Read gyro and accelerometer signals
2 gyro_signals();
3 acc_signals();
4
5 // Subtract calibration values from gyro rates
6 RateRoll -= RateCalibrationRoll;
7 RatePitch -= RateCalibrationPitch;
8 RateYaw -= RateCalibrationYaw;
9
10 // Perform Kalman filtering for roll angle
11 kalman_1d(KalmanAngleRoll, KalmanUncertaintyAngleRoll, RateRoll, AngleRoll);
12 KalmanAngleRoll = Kalman1DOutput[0];
13 KalmanUncertaintyAngleRoll = Kalman1DOutput[1];
14
15 // Perform Kalman filtering for pitch angle
16 kalman_1d(KalmanAnglePitch, KalmanUncertaintyAnglePitch, RatePitch, AnglePitch);
17 KalmanAnglePitch = Kalman1DOutput[0];
18 KalmanUncertaintyAnglePitch = Kalman1DOutput[1];
19
20 // Calculate pitch and roll angles from accelerometer data
21 theta1 = atan(AccX2 / g);
22 theta2 = atan(AccY2 / g);
23
24 // Perform PID control for pitch and roll
25 PID1(theta1);
26 PID2(theta2);
27
28 // Control motors based on PID outputs
29 motor1();
30 motor2();
31
32 // Wait until the loop time is reached
33 while (micros() - LoopTimer < 4000)
34     ;
35 LoopTimer = micros(); // Update loop timer
```

2.9 Power Unit



- **12V Lead Acid Battery:** The primary power source for the entire system.
- **Main Power Switch:** Controls the connection between the battery and the rest of the system. It allows the user to turn the entire system on or off.
- **Emergency Switch:** Provides an additional layer of safety, allowing for a quick shutdown of the system in case of an emergency.
- **Buck Converters:**
 - **5V Buck Converter:** Converts the 12V from the battery down to 5V, which is needed to power the SBC (Single Board Computer) and the display.
 - **12V Buck Converters:** There are multiple 12V buck converters in the system: One converter directly powers the motor driver. Another converter powers the main PCB and the Kinect camera.
- **SBC (Single Board Computer):** A central processing unit that receives 5V power from the buck converter and likely controls or coordinates various functions of the system.
- **Display:** Powered by the 5V buck converter, it provides visual output for the user.
- **Motor Driver:** Receives power from one of the 12V buck converters and controls the motors based on signals from the main PCB or SBC.
- **Main PCB:** The main printed circuit board that interfaces with various components, receiving power from the 12V buck converter.
- **Kinect Camera:** A sensor device that requires 12V power, also supplied by the 12V buck converter connected to the main PCB.
- **Stepper Motor Driver:** Controlled by the main PCB, it receives signals to drive stepper motors, which are likely part of the mechanical system being controlled.

3 Conclusion

In conclusion, the development of Robot LUNA represents a significant milestone in the realm of restaurant automation. Through careful planning and execution, the project has demonstrated the feasibility and effectiveness of employing robotics in food service environments.

The division of the project into six distinct subsections proved instrumental in navigating the complexities inherent in such a multifaceted undertaking. Each subsection played a crucial role in shaping LUNA's design and functionality, from its sensory perception capabilities to its motor control systems and beyond.

Moving forward, Robot LUNA stands as a testament to the potential of robotics to enhance efficiency and customer experience in the restaurant industry. With its reliable performance and innovative features, LUNA promises to revolutionize the way restaurants operate, ushering in a new era of automation and convenience for both staff and patrons alike.

References

- [1] "Robot Operating System (ROS)," ROS Wiki. [Online]. Available: <https://wiki.ros.org/>. [Accessed: Feb. 20, 2024]
- [2] University of Houston testing new robot waiter <https://www.youtube.com/watch?v=nyw65YyQuM>
- [3] *Local restaurant using robot waiter(2023)*.. YouTube. Retrieved from https://www.youtube.com/watch?v=tJaj3_54S_E&t=21s.
- [4] Run Kinect 2 on Ubuntu 20.04 LTS . <https://www.notaboutmy.life/posts/run-kinect-2-on-ubuntu-20-lts/>.
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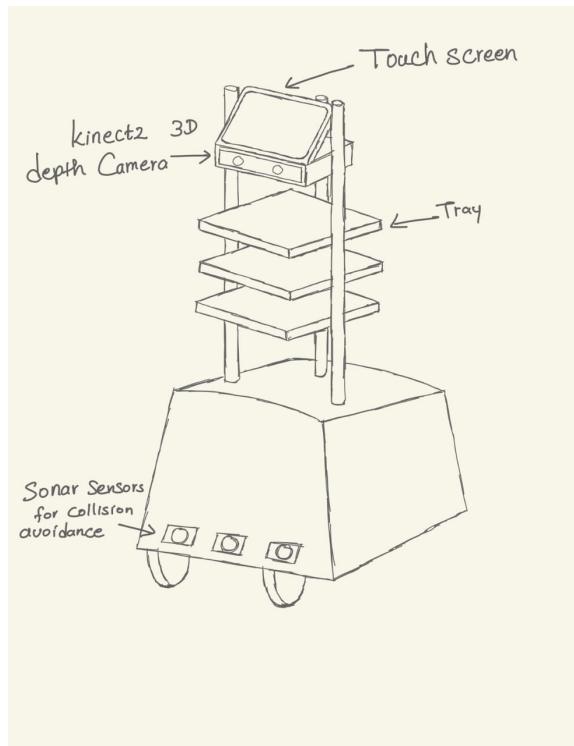
4 Appendix: Daily Log Entries- Hardware

4.1 Finding the Chassis for the Robot(16 -23 February 2024)

We initially planned to fabricate the robot chassis from scratch. Our design included two 45W motors to actuate the main components, namely the left and right wheels of the robot. To support the chassis, we included two caster wheels with a diameter of 5cm, attached at both the front and back ends. The chassis was designed to have a rounded appearance to maximize access to the food compartments from various angles.

The preliminary sketch featured two compartments. One of these compartments included a mechanical design with two stepper motors to stabilize beverages against the forces exerted by the robot's acceleration. We had to develop a control system to ensure that the liquids within this compartment remained perpendicular to the resultant force acting on them.

The top portion of the chassis was designated for the user interface (UI) design, which included an animated face of the robot created by another team. Below the UI section, another compartment was allocated for the Kinect v2 sensor, utilized for capturing the environment as a 3D map. The top tray was designed for food delivery, following a standard tray design. The robot's "brain" was intended to be housed inside the base, accommodating all motor drivers, single-board computer (SBC), and the controller printed circuit board (PCB) along with their respective connections.



Sketch of the robot design

However, during our exploration, we came across a robot structure within the department that closely resembled the one we were aiming to build. After careful consideration, we decided to proceed with this existing robot structure, as it aligned well with our project requirements.



Image of the found robot structure

4.2 Overview of Existing Solutions (23 - 26 February 2024)

While robot waiters are a relatively new technology, there are a growing number of companies developing solutions in this scope. Existing restaurant waiter robots tend to focus on similar functionalities as LUNA, including navigation, food and beverage delivery, and interaction with customers. Here, we will explore some of the common design elements found in existing restaurant waiter robots.

- **Navigation** :Many existing robots use a combination of cameras, LiDAR sensors, and other technologies to navigate around restaurants. This allows them to avoid obstacles and safely deliver food to customers.
- **Delivery Mechanism** :Existing solutions utilize different mechanisms for delivering food and beverages. Some robots use trays, while others employ shelves or grippers. The choice of mechanism depends on factors such as the type of food being served and the overall design of the robot.
- **Interaction with humans** :The level of interaction between robots and customers varies depending on the specific solution. Some robots may simply deliver food and leave, while others may be equipped with touchscreens or voice recognition capabilities to allow for more interaction.

We researched the strengths and weaknesses of existing solutions when planning about the restaurant robot project because, by understanding what is already available on the market, we can identify areas for improvement and develop a robot that is well-suited to the needs of the restaurant industry.

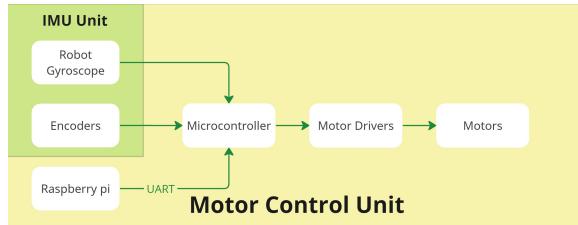
4.3 Navigation Planning

During the first week, our focus was on planning the navigation system for the LUNA robot. We considered:

- Set objectives for the navigation system, including smooth, efficient movement through the restaurant.
- Identified the necessary sensors (sonar sensor) and hardware required for navigation.
- Developed a preliminary roadmap that included potential challenges and proposed solutions.

Required hardware:

- Atmega2560
- Gyrosensor
- Motor driver x 2
- Motor x 2



Motor Control Unit Block Diagram

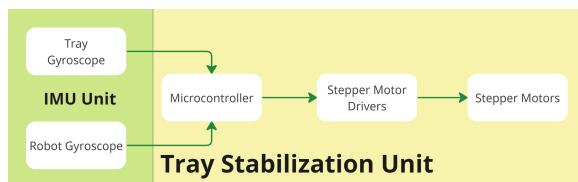
4.4 Tray Stabilization Planning

In the second week, we focused on how to stabilize the tray and what are the hardware resources needed.

- Defined the goals for tray stabilization, such as minimizing spills and maintaining balance while the robot is in motion.
- Conducted research on existing stabilization technologies and selecting the most appropriate approach (mechanical vs. electronic stabilization).
- Created an initial plan for designing, prototyping, and testing the stabilization mechanism.

Required hardware:

- Atmega2560
- Gyrosensor
- Stepper motor driver x 2
- Stepper motor x 2

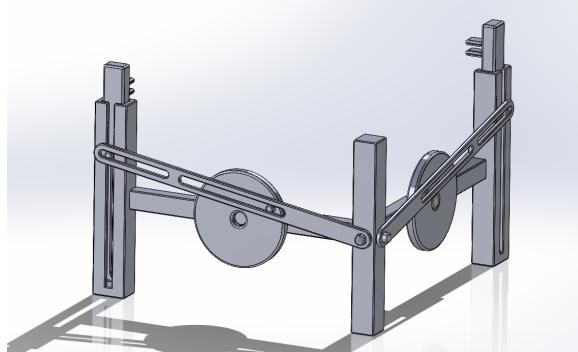


Tray Stabilization Block Diagram

4.5 Tray Stabilization Mechanism Design

In the third week, we have focused to develop a better tray stabilization mechanism.

- Developed initial concepts and sketches for the stabilization mechanism.
- Simulated the mechanism's performance using Solidworks software to ensure feasibility.



Initial Mechanism

4.6 Stabilization Mechanism Modification

During the fourth week, the initial stabilization mechanism underwent modifications based on initial tests.

- Evaluated the performance of the initial prototypes and identifying areas for improvement.
- Made iterative adjustments to the design to enhance stability and robustness.
- Conducted further tests to validate the modifications and ensure the mechanism meets stability requirements.

4.7 PID Implementation for Navigation

In the fifth week, we focused on implementing the PID control algorithm for navigation.

- Wrote and implementing the PID control algorithms to manage the robot's speed and direction.
- Conducted initial tuning of the PID parameters to achieve stable and responsive navigation.

4.8 Navigation Code Modification

In the sixth week, modifications were made to the navigation code to enhance integration with the stabilization system.

- Navigation algorithms updated in order to incorporate feedback from stabilization tests.
- Enhancing the code to improve pathfinding accuracy and obstacle avoidance.
- Testing the modified code in various scenarios to ensure reliability and efficiency.

```

1 #include <Arduino.h>
2 #include <Wire.h>
3
4
5 // Motor A pins
6 const int RPWM1 = 6;
7 const int LPWM1 = 7;
8 const int R_EN1 = 24; //PWM pin for Speed control

```

```
9 const int L_EN1 = 25; //PWM pin for Speed control
10
11 // Motor B pins
12 const int RPWM2 = 8;
13 const int LPWM2 = 9;
14 const int R_EN2 = 26; //PWM pin for Speed control
15 const int L_EN2 = 27; //PWM pin for Speed control
16
17 // Define Speed values
18 const int MAX_SPEED = 200;
19 const int MIN_SPEED = 100;
20 const int BASE_SPEED = 150;
21
22 //Encoder values
23 volatile int lastEncoded1 = 0;
24 volatile long encoderValue1 = 0; //This is the current encoder value
25 int lastMSB1 = 0;
26 int lastLSB1 = 0;
27
28 volatile int lastEncoded2 = 0;
29 volatile long encoderValue2 = 0;
30 int lastMSB2 = 0;
31 int lastLSB2 = 0;
32
33 bool encoderFlag = true;
34 bool TimeFlag = true;
35 bool distanceflag = true;
36
37 // Define encoder pins
38 const int encoder1APin = 3;
39 const int encoder1BPin = 4;
40 const int encoder2APin = 5;
41 const int encoder2BPin = 6;
42
43 //Encoder Details
44 int encoderResolution = 3000; //Not sure
45
46 //Radius values
47 const double R = 50;
48 const double r = 10;
49
50 // Define PID parameters
51 double Kp = 1.0; // Proportional gain
52 double Ki = 0.0; // Integral gain
53 double Kd = 0.0; // Derivative gain
54
55 // Define variables
56 //double setpoint1; // Desired speed for both motors
57 //double setpoint2; // Desired speed for both motors
58 double actualMotorSpeed1 = 0.0; // Current speed of motor 1
59 double actualMotorSpeed2 = 0.0; // Current speed of motor 2
60
61 double errorSum = 0.0; // Integral of error
62 double lastError = 0.0; // Previous error
63
64 //Angle errors
65 double errorSum1;
66 double errorSum2;
67
68 double lastError1;
69 double lastError2;
70
71 // Variables for tracking counts and time
72 volatile long prevCount1 = 0;
73 volatile long prevCount2 = 0;
74 unsigned long prevTime = 0;
75 unsigned long currentTime;
76 unsigned long nowTime;
```

```
77 //Motor speed control pins
78 //const int leftMotorChannel = 0;
79 //const int rightMotorChannel = 1;
80
81
82 // Ultrasonic minimum distance
83 int distance_to_Obstacle = 30;
84
85 // Define UART values
86 const int STOP = 0;
87 const int SLOW_FORWARD = 1;
88 const int MEDIUM_FORWARD = 2;
89 const int FAST_FORWARD = 3;
90 const int SLOW_RIGHT = 4;
91 const int SLOW_LEFT = 5;
92 const int RIGHT_90 = 6;
93 const int LEFT_90 = 7;
94
95 int receivedInt = 0;
96
97 int expectedRotationValue;
98
99 int startEncoderValue1;
100 int startEncoderValue2;
101 int starttime;
102
103 int newLocation1;
104 int newLocation2;
105
106
107 // Function to read distance from a single ultrasonic sensor
108 int readDistance(int address) {
109     Wire.beginTransmission(address);
110     Wire.write(byte(0x00));
111     Wire.write(byte(0x51));
112     Wire.endTransmission();
113
114     delay(70);
115
116     Wire.beginTransmission(address);
117     Wire.write(byte(0x02));
118     Wire.endTransmission();
119
120     Wire.requestFrom(address, 2);
121
122     if (2 <= Wire.available()) {
123         int reading = Wire.read() << 8;
124         reading |= Wire.read();
125         return reading;
126     }
127
128     return -1; // Return -1 if reading was unsuccessful
129 }
130
131 //Find the absolute value
132 double absvalue(double value) {
133     if (value < 0) {
134         return -value;
135     } else {
136         return value;
137     }
138 }
139
140 // PID control function
141 void pidControl_speed(double setpoint1, double setpoint2) {
142     // Measure actual speeds of motors (encoder feedback or other methods)
143     double actualSpeed1 = absvalue(getActualSpeed1());
144     double actualSpeed2 = absvalue(getActualSpeed2());
```

```

145 // Calculate error
146 double error1 = setpoint1 - actualSpeed1;
147 double error2 = setpoint2 - actualSpeed2;
148
149 // Integral term
150 errorSum += error1 + error2;
151
152 // Derivative term
153 double dError = (error1 + error2) - lastError;
154
155 // Calculate PID output
156 double output1 = Kp * error1 + Ki * errorSum + Kd * dError;
157 double output2 = Kp * error2 + Ki * errorSum + Kd * dError;
158
159 // Apply PID output to adjust motor speeds
160 adjustMotorSpeed(output1, output2, BASE_SPEED);
161
162 // Update last error
163 lastError = error1 + error2;
164 }
165
166 void pidControl_distance(double setpoint1, double setpoint2) {
167     if (distanceflag) {
168         newLocation1 = encoderValue1;
169         newLocation2 = encoderValue2;
170         distanceflag = false;
171     }
172     // Calculate error
173     double error1 = setpoint1 - (encoderValue1 - newLocation1);
174     double error2 = setpoint2 - (encoderValue2 - newLocation1);
175
176     // Integral term
177     errorSum += error1 + error2;
178
179     // Derivative term
180     double dError = (error1 + error2) - lastError;
181
182     // Calculate PID output
183     double output1 = Kp * error1 + Ki * errorSum + Kd * dError;
184     double output2 = Kp * error2 + Ki * errorSum + Kd * dError;
185
186     // Apply PID output to adjust motor speeds
187     adjustMotorSpeed(output1, output2, 0);
188
189     // Update last error
190     lastError = error1 + error2;
191 }
192
193 // PID control function for angle
194 void pidControl_angleR(int startEncoderValue1, int startEncoderValue2) {
195
196     // Calculate error
197     double error1 = (encoderValue1 - startEncoderValue1) - expectedRotationValue;
198     double error2 = (encoderValue2 - startEncoderValue2) + expectedRotationValue;
199
200     // Integral term
201     errorSum1 += error1;
202     errorSum2 += error2;
203
204     // Derivative term
205     double dError1 = error1 - lastError1;
206     double dError2 = error2 - lastError2;
207
208     // Calculate PID output
209     double output1 = Kp * error1 + Ki * errorSum1 + Kd * dError1;
210     double output2 = Kp * error2 + Ki * errorSum2 + Kd * dError2;
211
212

```

```

213     adjustMotorSpeed(output1, output2, 0);
214
215     // Update last error
216     lastError1 = error1;
217     lastError2 = error2;
218 }
219
220 // PID control function for angle
221 void pidControl_angleL(int startEncoderValue1, int startEncoderValue2) {
222
223     // Calculate error
224     double error1 = (encoderValue1 - startEncoderValue1) + expectedRotationValue;
225     double error2 = (encoderValue2 - startEncoderValue2) - expectedRotationValue;
226
227     // Integral term
228     errorSum1 += error1;
229     errorSum2 += error2;
230
231     // Derivative term
232     double dError1 = error1 - lastError1;
233     double dError2 = error2 - lastError2;
234
235     // Calculate PID output
236     double output1 = Kp * error1 + Ki * errorSum1 + Kd * dError1;
237     double output2 = Kp * error2 + Ki * errorSum2 + Kd * dError2;
238
239     // Apply PID output to adjust motor speeds
240     adjustMotorSpeed(output1, output2, 0);
241
242     // Update last error
243     lastError1 = error1;
244     lastError2 = error2;
245 }
246
247
248 // Set the motor speed
249 /*void speed(int leftSpeed, int rightSpeed) {
250     // Set speed for left motor
251     analogWrite(leftMotorChannel, leftSpeed);
252
253     // Set speed for right motor
254     analogWrite(rightMotorChannel, rightSpeed);
255 }*/
256
257
258 // Function to adjust motor speeds based on PID output
259 void adjustMotorSpeed(double output1, double output2, double SPEED) {
260     // Adjust motor speeds using PID output
261
262     int offset1 = 0;
263     int offset2 = 0;
264     actualMotorSpeed1 = SPEED + output1 + offset1;
265     actualMotorSpeed2 = SPEED + output2 + offset2;
266 }
267
268 // Function to get actual speed of motor 1 (replace with your own implementation)
269 double getActualSpeed1() {
270
271     // Calculate time interval
272     unsigned long timeInterval = currentTime - prevTime;
273
274     // Read encoder counts
275     long currentCount1 = encoderValue1;
276
277     // Calculate speed for motor 1
278     double speed1 = calculateSpeed(prevCount1, currentCount1, timeInterval);
279
280     // Update previous count and time

```

```

281     prevCount1 = currentCount1;
282     prevTime = currentTime;
283     // Measure actual speed of motor 1 using encoders or other feedback mechanisms
284     return speed1;
285 }
286
287 double getActualSpeed2() {
288
289     // Calculate time interval
290     unsigned long timeInterval = currentTime - prevTime;
291
292     // Read encoder counts
293     long currentCount2 = encoderValue2;
294
295     // Calculate speed for motor 1
296     double speed2 = calculateSpeed(prevCount2, currentCount2, timeInterval);
297
298     // Update previous count and time
299     prevCount2 = currentCount2;
300     prevTime = currentTime;
301     // Measure actual speed of motor 1 using encoders or other feedback mechanisms
302     return speed2;
303 }
304
305
306 // Function to calculate actual speed
307 double calculateSpeed(long prevCount, long currentCount, unsigned long timeInterval)
308 {
309     long deltaCount = currentCount - prevCount;
310     double revolutions = deltaCount / encoderResolution; // Convert counts to
311     // revolutions
312     double timeSeconds = timeInterval / 1000.0; // Convert milliseconds to
313     // seconds
314     double speed = (revolutions / timeSeconds) * 60.0; // Convert to RPM
315     return speed;
316 }
317
318 void updateEncoder() {
319
320     //Encoder Update for Encoder 1
321     int MSB1 = digitalRead(encoder1APin); //MSB = most significant bit
322     int LSB1 = digitalRead(encoder1BPin); //LSB = least significant bit
323
324     int encoded1 = (MSB1 << 1) | LSB1; //converting the 2 pin value to single
325     // number
326     int sum1 = (lastEncoded1 << 2) | encoded1; //adding it to the previous encoded
327     // value
328
329     if (sum1 == 0b1101 || sum1 == 0b0100 || sum1 == 0b0010 || sum1 == 0b1011)
330         encoderValue1++;
331     if (sum1 == 0b1110 || sum1 == 0b0111 || sum1 == 0b0001 || sum1 == 0b1000)
332         encoderValue1--;
333
334     lastEncoded1 = encoded1; //store this value for next time
335
336     //Encoder Update for Encoder 2
337     int MSB2 = digitalRead(encoder2APin); //MSB = most significant bit
338     int LSB2 = digitalRead(encoder2BPin); //LSB = least significant bit
339
340     int encoded2 = (MSB2 << 1) | LSB2; //converting the 2 pin value to single
341     // number
342     int sum2 = (lastEncoded2 << 2) | encoded2; //adding it to the previous encoded
343     // value
344
345     if (sum2 == 0b1101 || sum2 == 0b0100 || sum2 == 0b0010 || sum2 == 0b1011)
346         encoderValue2++;
347     if (sum2 == 0b1110 || sum2 == 0b0111 || sum2 == 0b0001 || sum2 == 0b1000)
348         encoderValue2--;

```

```
338     lastEncoded2 = encoded2; //store this value for next time
339 }
340
341
342
343
344
345 /*void controlMotors(int pinA1, int pinA2, int pinB1, int pinB2, double A_SPEED =
346     150, double B_SPEED = 150) {
347     //Motor 1 Control
348     digitalWrite( motorA1, pinA1);
349     digitalWrite( motorA2, pinA2);
350
351     //Motor 2 Control
352     digitalWrite( motorB1, pinB1);
353     digitalWrite( motorB2, pinB2);
354
355     //Control the speeds of the both motors
356     pidControl_speed(A_SPEED, B_SPEED);
357 */
358 void distance(int set_point) {
359     pidControl_distance(set_point, set_point);
360     pidControl_speed(actualMotorSpeed1, actualMotorSpeed2);
361     int error = set_point - (encoderValue1 - newLocation1);
362     if (error >= 10) {
363         Forward(actualMotorSpeed1, actualMotorSpeed2);
364     } else {
365         if (TimeFlag) {
366             starttime = currentTime;
367             TimeFlag = false;
368         }
369         if (currentTime - starttime < 2000) {
370             Forward(actualMotorSpeed1, actualMotorSpeed2);
371         } else {
372             TimeFlag = true;
373         }
374     }
375 // Function to stop the motors
376 void stopMotors() {
377     //controlMotors(0, 0, 0, 0);
378     analogWrite(LPWM1, 0);
379     analogWrite(RPWM1, 0);
380
381     analogWrite(LPWM2, 0);
382     analogWrite(RPWM2, 0);
383 }
384
385
386 void Forward(int A_Speed, int B_Speed) {
387     //controlMotors(1, 0, 1, 0, A_Speed, B_Speed);
388     pidControl_speed(A_Speed, B_Speed);
389     analogWrite(LPWM1, actualMotorSpeed1);
390     digitalWrite(RPWM1, HIGH);
391
392     analogWrite(LPWM2, actualMotorSpeed2);
393     digitalWrite(RPWM2, HIGH);
394 }
395
396
397 void Motor1L(int Speed) {
398     analogWrite(LPWM1, Speed);
399     digitalWrite(RPWM1, HIGH);
400 }
401
402 void Motor1R(int Speed) {
403     digitalWrite(LPWM1, HIGH);
404     analogWrite(RPWM1, Speed);
```

```
405 }
406
407 void Motor2R(int Speed) {
408     digitalWrite(LPWM2, HIGH);
409     analogWrite(RPWM2, Speed);
410 }
411
412 void Motor2L(int Speed) {
413     analogWrite(LPWM2, Speed);
414     digitalWrite(RPWM2, HIGH);
415 }
416
417 /*void Rotate_Slow(int direction){
418     controlMotors(1, 0, 0, 1, BASE_SPEED, BASE_SPEED);
419 }*/
420
421 void Rotate_90(int direction) {
422
423     if (encoderFlag) {
424         startEncoderValue1 = encoderValue1;
425         startEncoderValue2 = encoderValue2;
426         encoderFlag = false;
427     }
428
429
430     if (direction == 0) { // 0 for right 90 rotation
431         pidControl_angleR(startEncoderValue1, startEncoderValue2);
432         if (lastError1 >= 10 && lastError2 >= 10) {
433             Motor1L(actualMotorSpeed1);
434             Motor2R(actualMotorSpeed2);
435         }
436
437         else {
438             if (TimeFlag) {
439                 starttime = currentTime;
440                 TimeFlag = false;
441             }
442             if (currentTime - starttime < 2000) {
443                 if (lastError1 >= 0 && lastError2 >= 0) {
444                     Motor1L(actualMotorSpeed1);
445                     Motor2R(actualMotorSpeed2);
446                 }
447                 else if (lastError1 < 0 && lastError2 < 0) {
448                     Motor1R(actualMotorSpeed1);
449                     Motor2L(actualMotorSpeed2);
450                 }
451                 else if (lastError1 < 0){
452                     Motor1R(actualMotorSpeed1);
453                 }
454
455                 else if (lastError2 < 0) {
456                     Motor2L(actualMotorSpeed2);
457                 }
458             } else {
459                 TimeFlag = true;
460             }
461         }
462     }
463
464     if (direction == 1) { // 0 for left 90 rotation
465         pidControl_angleL(startEncoderValue1, startEncoderValue2);
466         if (lastError1 >= 10 && lastError2 >= 10) {
467             Motor1R(actualMotorSpeed1);
468             Motor2L(actualMotorSpeed2);
469         }
470     } else {
471         if (TimeFlag) {
472             starttime = currentTime;
```



```

533     }
534     else{
535         encoderFlag = true;
536         receivedInt = 0;
537     }
538 }/*
539 */
540
541 void setup() {
542     currentTime = millis();
543     //Encoder Setup
544     Serial.begin(9600);
545
546     //Motor1 pin define
547     pinMode(RPWM1, OUTPUT);
548     pinMode(LPWM1, OUTPUT);
549     pinMode(R_EN1, OUTPUT);
550     pinMode(L_EN1, OUTPUT);
551
552     //Motor2 pin define
553     pinMode(RPWM2, OUTPUT);
554     pinMode(LPWM2, OUTPUT);
555     pinMode(R_EN2, OUTPUT);
556     pinMode(L_EN2, OUTPUT);
557
558     //Pull up the EN pins of the motor driver
559     digitalWrite(R_EN1, HIGH);
560     digitalWrite(L_EN1, HIGH);
561
562     digitalWrite(R_EN2, HIGH);
563     digitalWrite(L_EN2, HIGH);
564
565     pinMode(encoder1APin, INPUT);
566     pinMode(encoder1BPin, INPUT);
567
568     digitalWrite(encoder1APin, HIGH); //turn pullup resistor on
569     digitalWrite(encoder1BPin, HIGH); //turn pullup resistor on
570
571     //call updateEncoder() when any high/low changed seen
572     //on interrupt 0 (pin 2), or interrupt 1 (pin 3)
573     attachInterrupt(0, updateEncoder, CHANGE);
574     attachInterrupt(1, updateEncoder, CHANGE);
575
576     expectedRotationValue = (R / (4 * r)) * encoderResolution;
577 }
578
579 void loop() {
580     nowTime = micros();
581
582     if (Serial.available() > 0) {
583         // Read the incoming byte
584         receivedInt = Serial.parseInt();
585     }
586
587     // Check the received command and control motors accordingly
588     switch (receivedInt) {
589         case STOP:
590             stopMotors();
591             break;
592         case SLOW_FORWARD:
593             Forward(MIN_SPEED, MIN_SPEED);
594             break;
595         case MEDIUM_FORWARD:
596             Forward(BASE_SPEED, BASE_SPEED);
597             break;
598         case FAST_FORWARD:
599             Forward(MAX_SPEED, MAX_SPEED);
600             break;

```

```

601 /*      case SLOW_RIGHT:
602     Rotate_Slow(0);
603     break;
604     case SLOW_LEFT:
605     Rotate_Slow(1);
606     break; */
607     case RIGHT_90:
608     Rotate_90(0);
609     case LEFT_90:
610     Rotate_90(1);
611     break;
612     default:
613 // Stop the motors if invalid command received
614 stopMotors();
615     break;
616 }
617 while (true) {
618     if (micros() - nowTime > 2000) {
619         break;
620     }
621 }
622 }
```

4.9 Kalman Filter Implementation

In the seventh week, we have implemented the Kalman filter to improve stabilization.

- Wrote and integrated the Kalman filter into the stabilization code to process sensor data more accurately
- Conducted tests to validate the performance of the Kalman filter in different operating conditions.

```

1 #include <Wire.h>
2 float RateRoll, RatePitch, RateYaw;
3 float AngleRoll, AnglePitch;
4 float AccX, AccY, AccZ;
5 float AccZInertial;
6 float LoopTimer;
7 uint16_t dig_T1, dig_P1;
8 int16_t dig_T2, dig_T3, dig_P2, dig_P3, dig_P4, dig_P5;
9 int16_t dig_P6, dig_P7, dig_P8, dig_P9;
10 float AltitudeBarometer, AltitudeBarometerStartUp;
11 int RateCalibrationNumber;
12 #include <BasicLinearAlgebra.h>
13 using namespace BLA;
14 float AltitudeKalman, VelocityVerticalKalman;
15 BLA::Matrix<2,2> F; BLA::Matrix<2,1> G;
16 BLA::Matrix<2,2> P; BLA::Matrix<2,2> Q;
17 BLA::Matrix<2,1> S; BLA::Matrix<1,2> H;
18 BLA::Matrix<2,2> I; BLA::Matrix<1,1> Acc;
19 BLA::Matrix<2,1> K; BLA::Matrix<1,1> R;
20 BLA::Matrix<1,1> L; BLA::Matrix<1,1> M;
21 BLA::Matrix<1,1> LI;
22 BLA::Matrix<2,2> GI={100,0,0,100};
23 void kalman_2d(void) {
24     Acc = { AccZInertial };
25     S = F * S + G * Acc;
26     P = F * P * ~F + Q;
27     L = H * P * ~H + R;
28     LI=L;
29     Invert(LI);
30     K = P * ~H * LI;
31     M = { AltitudeBarometer };
32     S = S + K * (M - H * S);
33     AltitudeKalman = S(0, 0);
```

```

34     VelocityVerticalKalman = S(1, 0);
35     P = (I - K * H) * P;
36 }
37 void barometer_signals(void) {
38     Wire.beginTransmission(0x76);
39     Wire.write(0xF7);
40     Wire.endTransmission();
41     Wire.requestFrom(0x76, 6);
42     uint32_t press_msb = Wire.read();
43     uint32_t press_lsb = Wire.read();
44     uint32_t press_xlsb = Wire.read();
45     uint32_t temp_msb = Wire.read();
46     uint32_t temp_lsb = Wire.read();
47     uint32_t temp_xlsb = Wire.read();
48     unsigned long int adc_P = (press_msb << 12) | (press_lsb << 4) | (press_xlsb >> 4);
49     unsigned long int adc_T = (temp_msb << 12) | (temp_lsb << 4) | (temp_xlsb >> 4);
50     signed long int var1, var2;
51     var1 = (((adc_T >> 3) - ((signed long int)dig_T1 << 1)) * ((signed long int)
52         dig_T2)) >> 11;
53     var2 = (((((adc_T >> 4) - ((signed long int)dig_T1)) * ((adc_T >> 4) - ((signed
54         long int)dig_T1)))>> 12)* ((signed long int)dig_T3))>> 14;
55     signed long int t_fine = var1 + var2;
56     unsigned long int p;
57     var1 = (((signed long int)t_fine) >> 1) - (signed long int)64000;
58     var2 = (((var1 >> 2) * (var1 >> 2)) >> 11) * ((signed long int)dig_P6);
59     var2 = var2 + ((var1 * ((signed long int)dig_P5)) << 1);
60     var2 = (var2 >> 2) + (((signed long int)dig_P4) << 16);
61     var1 = (((dig_P3 * (((var1 >> 2) * (var1 >> 2)) >> 13)) >> 3) + (((signed long int
62         )dig_P2) * var1) >> 1) >> 18;
63     var1 = (((32768 + var1)) * ((signed long int)dig_P1))>> 15;
64     if (var1 == 0) { p = 0; }
65     p = (((unsigned long int)((signed long int)1048576) - adc_P) - (var2 >> 12)) *
66         3125;
67     if (p < 0x80000000) {p = (p << 1) / ((unsigned long int)var1);
68 } else {p = (p / (unsigned long int)var1) * 2;}
69     var1 = (((signed long int)dig_P9) * ((signed long int)((p >> 3) * (p >> 3)) >> 13)
70         ) >> 12;
71     var2 = (((signed long int)(p >> 2)) * ((signed long int)dig_P8)) >> 13;
72     p = (unsigned long int)((signed long int)p + ((var1 + var2 + dig_P7) >> 4));
73     double pressure = (double)p / 100;
74     AltitudeBarometer = 44330 * (1 - pow(pressure / 1013.25, 1 / 5.255)) * 100;
75 }
76 void gyro_signals(void) {
77     Wire.beginTransmission(0x68);
78     Wire.write(0x1A);
79     Wire.write(0x05);
80     Wire.endTransmission();
81     Wire.beginTransmission(0x68);
82     Wire.write(0x1C);
83     Wire.write(0x10);
84     Wire.endTransmission();
85     Wire.beginTransmission(0x68);
86     Wire.write(0x3B);
87     Wire.endTransmission();
88     Wire.requestFrom(0x68, 6);
89     int16_t AccXLSB = Wire.read() << 8 | Wire.read();
90     int16_t AccYLSB = Wire.read() << 8 | Wire.read();
91     int16_t AccZLSB = Wire.read() << 8 | Wire.read();
92     Wire.beginTransmission(0x68);
93     Wire.write(0x1B);
94     Wire.write(0x8);
95     Wire.endTransmission();
96     Wire.beginTransmission(0x68);
97     Wire.write(0x43);
98     Wire.endTransmission();
99     Wire.requestFrom(0x68, 6);
100    int16_t GyroX = Wire.read() << 8 | Wire.read();
101    int16_t GyroY = Wire.read() << 8 | Wire.read();

```

```

97 int16_t GyroZ = Wire.read() << 8 | Wire.read();
98 RateRoll = (float)GyroX / 65.5;
99 RatePitch = (float)GyroY / 65.5;
100 RateYaw = (float)GyroZ / 65.5;
101 AccX = (float)AccXLSB / 4096 - 0.05;
102 AccY = (float)AccYLSB / 4096 + 0.01 + 0.01;
103 AccZ = (float)AccZLSB / 4096 - 0.11 - 0.11;
104 AngleRoll = atan(AccY / sqrt(AccX * AccX + AccZ * AccZ)) * 1 / (3.142 / 180);
105 AnglePitch = -atan(AccX / sqrt(AccY * AccY + AccZ * AccZ)) * 1 / (3.142 / 180);
106 }
107 void setup() {
108   Serial.begin(57600);
109   pinMode(13, OUTPUT);
110   digitalWrite(13, HIGH);
111   Wire.setClock(400000);
112   Wire.begin();
113   delay(250);
114   Wire.beginTransmission(0x68);
115   Wire.write(0x6B);
116   Wire.write(0x00);
117   Wire.endTransmission();
118   Wire.beginTransmission(0x76);
119   Wire.write(0xF4);
120   Wire.write(0x57);
121   Wire.endTransmission();
122   Wire.beginTransmission(0x76);
123   Wire.write(0xF5);
124   Wire.write(0x14);
125   Wire.endTransmission();
126   uint8_t data[24], i = 0;
127   Wire.beginTransmission(0x76);
128   Wire.write(0x88);
129   Wire.endTransmission();
130   Wire.requestFrom(0x76, 24);
131   while (Wire.available()) {
132     data[i] = Wire.read();
133     i++;
134   }
135   dig_T1 = (data[1] << 8) | data[0];
136   dig_T2 = (data[3] << 8) | data[2];
137   dig_T3 = (data[5] << 8) | data[4];
138   dig_P1 = (data[7] << 8) | data[6];
139   dig_P2 = (data[9] << 8) | data[8];
140   dig_P3 = (data[11] << 8) | data[10];
141   dig_P4 = (data[13] << 8) | data[12];
142   dig_P5 = (data[15] << 8) | data[14];
143   dig_P6 = (data[17] << 8) | data[16];
144   dig_P7 = (data[19] << 8) | data[18];
145   dig_P8 = (data[21] << 8) | data[20];
146   dig_P9 = (data[23] << 8) | data[22]; delay(250);
147   for (RateCalibrationNumber = 0; RateCalibrationNumber < 2000; RateCalibrationNumber
148    ++) {
149     barometer_signals();
150     AltitudeBarometerStartUp +=
151       AltitudeBarometer; delay(1);
152   }
153   AltitudeBarometerStartUp /= 2000;
154   F = { 1, 0.004,
155         0, 1 };
156   G = { 0.5 * 0.004 * 0.004,
157         0.004 };
158   H = { 1, 0 };
159   I = { 1, 0,
160         0, 1 };
161   Q = G * ~G * GI ;
162   R = { 30 * 30 };
163   P = { 0, 0,
164         0, 0 };

```

```

164     S = { 0,
165         0 };
166     LoopTimer = micros();
167 }
168 void loop() {
169     gyro_signals();
170     AccZInertial = -sin(AnglePitch * (3.142 / 180)) * AccX + cos(AnglePitch * (3.142 /
171         180)) * sin(AngleRoll * (3.142 / 180)) * AccY + cos(AnglePitch * (3.142 / 180))
172         * cos(AngleRoll * (3.142 / 180)) * AccZ;
173     AccZInertial = (AccZInertial - 1) * 9.81 * 100;
174     barometer_signals();
175     AltitudeBarometer -= AltitudeBarometerStartUp;
176     kalman_2d();
177     Serial.print("Altitude [cm]: ");
178     Serial.print(AltitudeKalman);
179     Serial.print(" Vertical velocity [cm/s]: ");
180     Serial.println(VelocityVerticalKalman);
181     while (micros() - LoopTimer < 4000);
182     LoopTimer = micros();
183 }
```

4.10 Stabilization Code Implementation

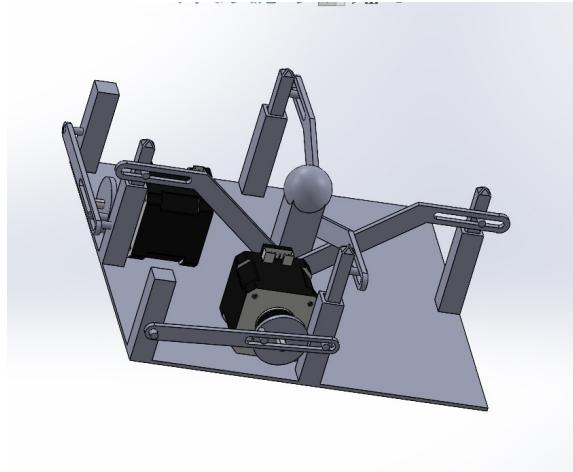
In the eighth week, the final stabilization code was implemented and tested.

- Completing the development of stabilization algorithms based on the Kalman filter outputs.

4.11 3D Design of Stabilization Mechanism

The ninth week, we have created detailed 3D design of the stabilization mechanism.

- Solidworks software was used to create precise 3D models of the final stabilization mechanism.
- Mechanism was simulated to verify the mechanical integrity and functionality of the design.



Modified Mechanism

4.12 Testing and Optimization

The tenth week was dedicated to testing and optimizing the integrated system.

- Analyzed test results to identify any issues or areas for improvement.

4.13 Code Modification

During the eleventh week, we focused on refining and optimizing the code for both tray stabilization and navigation.

- Fine-tuned stabilization and navigation algorithms were modified based on extended testing results.
- Enhanced the efficiency and accuracy of the code to ensure smooth operation under various conditions.

5 Daily Log Entries- Software

This section describes about our daily progress in developing the restaurant robot with the relevant timeframe. While the initial part describes mainly about setting up the hardware and ROS1 later part describe about setting up our robot for ROS2 with the reasons for transition.

5.1 Planning about the Navigation Method for our robot (15 - 19 February 2024)

Our robot navigation system plays an important role in its ability to function effectively within the restaurant environment. To achieve this, we plan to combine the power of a Kinect v2 depth camera, point cloud processing, and the Robot Operating System (ROS). Here's a breakdown of our planned navigation approach:

1. Utilizing the Kinect v2:

The Kinect v2 provides depth data, allowing us to construct real-time 3D point clouds of the surroundings. This point cloud data offers a rich representation of the environment, including walls, furniture, and potential obstacles. This point cloud data can be used to localize our robot in the restaurant environment.

2. Point Cloud Processing and Laser Scan Conversion:

We get to know about ROS packages like depthimage_to_laserscan to convert the obtained 3D point cloud information into a 2D laser scan format. Laser scans are a standard format used in robot navigation due to their efficiency and ease of integration with ROS navigation tools. So we can use this device rather than a LiDar to achieve the same functionality(Not same but manageable and its somewhat hard to set the things up as it seems)

3. ROS Navigation Stack for Path Planning and Obstacle Avoidance:

As ROS offers a robust navigation stack, including navigation packages like move_base and cartographer. These tools can utilize the converted laser scan data to build a map of the restaurant layout and plan safe trajectories for LUNA to navigate. The navigation stack will also factor in real-time sensor data to identify and avoid obstacles dynamically.

We finalized this plan for navigation of the robot due to these benefits of the approach,

- **Rich Environmental Understanding:** The Kinect v2 provides a detailed point cloud, allowing for a more comprehensive understanding of the environment compared to traditional laser scanners alone.
- **Flexibility and Customization:** ROS offers a wide range of navigation tools and libraries, enabling customization of the navigation behavior to suit the specific needs of the restaurant environment.

5.2 Selecting Robot Operating System version (19 - 21 February 2024)

Developing software for robots can be a complex task. This is where Robot Operating Systems (ROS) come in. ROS 1 and ROS 2 are two popular open-source frameworks that provide a collection of tools and libraries to simplify robot software development. While ROS 1 has been the established standard for many years, ROS 2 is the next generation offering advancements in performance, scalability, and architecture. Understanding the strengths and considerations of each version is crucial for choosing the right fit for the project. However, with the development of ROS2, significant improvements have been made to address some of the limitations of the original ROS. So we have to consider about both the ROS versions when deciding a suitable framework for our Restaurant Robot Project.

ROS1 (Robot Operating System 1) has been the go-to framework for robot software development for many years. It provides a collection of tools and libraries that simplify common tasks in robot programming, like sending messages between different parts of a robot's software, managing hardware devices, and packaging reusable robot code.

One of the key strengths of ROS1 is its **large and active community**. This means a wealth of existing libraries and tutorials are available, making it easier to find solutions and get started with robot development. Additionally, ROS 1 has been battle-tested in numerous real-world robotics applications, demonstrating its reliability and robustness. Here's a closer look at some of the core functionalities of ROS1:

- Message-Passing System: At its heart, ROS 1 utilizes a custom message-passing system that allows different software components on a robot to communicate with each other. This system is facilitated by a central server called ROS Master, which keeps track of all the communicating entities and routes messages accordingly.
- Separate APIs: ROS 1 offers separate APIs for C++ (roscpp) and Python (rospy). This can be advantageous for separate language proficiencies

Overall, ROS 1 is a mature and well-established framework with a rich ecosystem of tools and resources. **So we decided to move forward with ROS1.**

5.3 ROS Serial Communication with the PCB (21 - 23 February 2024)

For serial communication with the PCB we have decided to use the UART protocol. for enabling serial communication with the SBC we have to use few libraries namely rosserial and setup micro-controller programming IDE to program the micro-controller with use of ros.h library we have used the following commands.

```
1 sudo apt-get install ros-$ROS_DISTRO-rosserial-arduino
2 sudo apt-get install ros-$ROS_DISTRO-rosserial
```

For enabling serial communication with UART protocol in the SBC we have to enable pins of the SBC to communicate with micro-controller.

```
1 ln -s /boot/firmware/cmdline.txt /boot/cmdline.txt
2 echo "#enable_uart=1" >> example.txt
```

Always we have to enable the serial connection with ros We enable the serial connection with the selected port. Here we have selected the port ttyS0 and activate the nodes to be communicated. We use ros.h library when programming the microcontroller to get node handling functionalities.

```
1 %add chmod command
2 rosrun rosserial_python serial_node.py /dev/ttyS0
3 rosrun resrob_serial publisher.py #resrob_serial is the rospackage we store
related scripts
```

5.4 Setting up the Device and Install Drivers (23 - 28 March 2024)

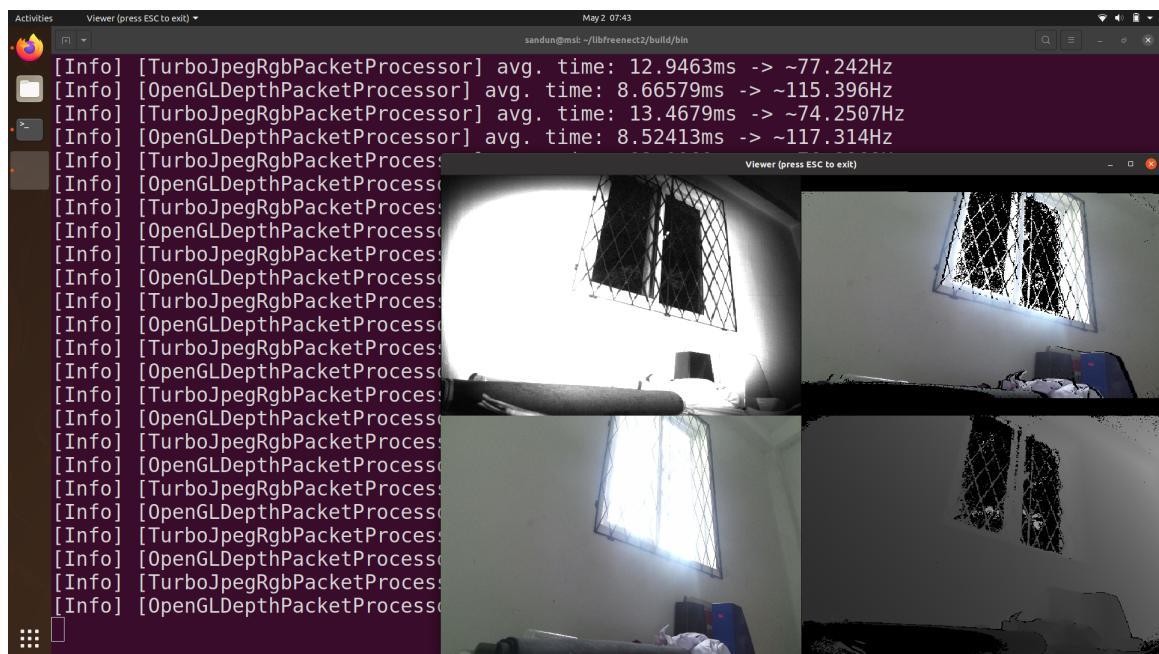
When searching for drivers for kinect v2 we found drivers from two authors namely OpenNi and Freenect. But we were unable to make OpenNi drivers although it is used widely as that project was terminated as it was bought by Apple Inc. So we decided to move on with libfreenect2 Drivers. [As in the directed sub section](#). When following the above tutorial we have faced few issues as mentioned below

```
1 {[Error] [VaapiFrame] vaGetImage(display, surface, 0, 0, image.width, image.height, image.image_id): unknown libva error Segmentation fault (core dumped)}
```

After following lots of solutions this terminal command which specifies the libva driver names worked for us.

```
1 export LIBVA_DRIVER_NAME=i965
```

We got this kind of a image as a output consisting IR, Depth and grayscaled versions.



Output of the Protonect

5.5 Image Transferring between SBC and computer through ROS (1 - 4 March 2024)

As earlier we planned on to use a main server computer for data processing we tried transferring image stream between computer and SBC(mainly for study purposes and to check the feasibility by identifying the speed of the transfer). For that we created a ros package by,

```
1 cd ~/catkin_ws/src/
2 catkin_create_pkg resrob_controller rospy cv_bridge sensor_msgs
3 cd resrob_controller
4 mkdir scripts
5 cd scripts
6 cd ~/catkin_ws
7 catkin_make
```

We used the following python script for image transfer between SBC and computer. As we are running SBC as publisher we create a node name ImagePublisher and as computer as subscriber we

create a node named ImageSubscriber. We used cv_bridge library to convert the image data to cv2 image format. Create a python script named image_publisher.py in the scripts folder of the package and add the following code.

```
#!/usr/bin/env python3
import rospy
from sensor_msgs.msg import CompressedImage
from cv_bridge import CvBridge
import cv2

nodeName = 'cameraSensorPublisher'
topicName = 'video_topic'

rospy.init_node(nodeName, anonymous=True)
publisher = rospy.Publisher(topicName, CompressedImage, queue_size=60)
rate = rospy.Rate(10)
video_capture = cv2.VideoCapture(0)
bridge = CvBridge()

while not rospy.is_shutdown():
    return_value, image = video_capture.read()
    if return_value:
        rospy.loginfo("Publishing image")
        compressed_image_message = bridge.cv2_to_compressed_imgmsg(image)
        publisher.publish(compressed_image_message)
    rate.sleep()
```

Follow the earlier steps on computer to create a package and create a python script named image_subscriber.py in the scripts folder of the package and add the following code.

```
import rospy
from sensor_msgs.msg import CompressedImage
from cv_bridge import CvBridge
import cv2

subscriber = "cameraSubscriber"
topic = "video_topic"

def callback(data):
    bridge = CvBridge()
    rospy.loginfo("Receiving compressed image")
    cv_image = bridge.compressed_imgmsg_to_cv2(data)
    cv2.imshow("camera", cv_image)
    cv2.waitKey(1)

rospy.init_node(subscriber, anonymous=True)
rospy.Subscriber(topic, CompressedImage, callback)
rospy.spin()
cv2.destroyAllWindows()
```

Then you can check the image transfer by running the following commands. After running **roscore** in the both devices.

On SBC

```
1 roscore
2 rosrun resrob_controller image_publisher.py
```

On Computer

```
1 roscore
2 rosrun resrob_controller image_subscriber.py
```

5.6 Working on with Taking User Gestures for Communicating with the Customers(4 - 8 March 2024)

As we haven't observed an considerable delay with transmission we planned to implement the gesture detecting model on the subscriber node which is the restaurant computer according to us. That model was implemented by us specially identify signals which are given by users to interact with them much smoothly with the help of user interface of the restaurant robot.

For implement the node on server computer we have to install few dependancies by

```
1 pip install tensorflow
2 pip install mediapipe
```

and we have to create the node for subscribing from 'video_topic' and to publish for the 'usr_command' topic which is subscribed by the user interface part. The script for the node as follows,

```
#not finished
#!/home/sandun/miniconda3/envs/gale/bin python

import rospy
from sensor_msgs.msg import CompressedImage
from cv_bridge import CvBridge
import cv2
import numpy as np
import mediapipe as mp
import tensorflow as tf
from tensorflow.keras.models import load_model

subscriber = "cameraSubscriber"
topic = "video_topic"

# initialize mediapipe
mpHands = mp.solutions.hands
hands = mpHands.Hands(max_num_hands=1, min_detection_confidence=0.7)
mpDraw = mp.solutions.drawing_utils

# Load the gesture recognizer model
model = load_model('mp_hand_gesture')

# Load class names
f = open('gesture.names', 'r')
classNames = f.read().split('\n')
f.close()

def callback(data):
    bridge = CvBridge()
    frame = bridge.compressed_imgmsg_to_cv2(data)

    x, y, c = frame.shape

    # Flip the frame vertically
    frame = cv2.flip(frame, 1)
    framergb = cv2.cvtColor(frame, cv2.COLOR_BGR2RGB)

    # Get hand landmark prediction
    result = hands.process(framergb)

    # print(result)

    className = ''

    # post process the result
    if result.multi_hand_landmarks:
        landmarks = []
        for handslms in result.multi_hand_landmarks:
```

```

        for lm in handsLms.landmark:
            # print(id, lm)
            lmx = int(lm.x * x)
            lmy = int(lm.y * y)

            landmarks.append([lmx, lmy])

    # Drawing landmarks on frames
    mpDraw.draw_landmarks(frame, handsLms, mpHands.HAND_CONNECTIONS)

    # Predict gesture
    prediction = model.predict([landmarks])
    # print(prediction)
    classID = np.argmax(prediction)
    className = classNames[classID]

    # show the prediction on the frame
    cv2.putText(frame, className, (10, 50), cv2.FONT_HERSHEY_SIMPLEX,
               1, (0,0,255), 2, cv2.LINE_AA)

    cv2.imshow("Output", frame)
    cv2.waitKey(1)

rospy.init_node(subscriber, anonymous=True)
rospy.Subscriber(topic, CompressedImage, callback)
rospy.spin()
cv2.destroyAllWindows()

```

5.7 Saving data for testing purposes(8 - 9 March 2024)

We used the following python script for achieving depth and RGB data for our testing purposes.

```

# coding: utf-8

import numpy as np
import cv2
import sys
from pylibfreenect2 import Freenect2, SyncMultiFrameListener
from pylibfreenect2 import FrameType, Registration, Frame
from pylibfreenect2 import createConsoleLogger, setGlobalLogger
from pylibfreenect2 import LoggerLevel

try:
    from pylibfreenect2 import OpenGLPacketPipeline
    pipeline = OpenGLPacketPipeline()
except:
    try:
        from pylibfreenect2 import OpenCLPacketPipeline
        pipeline = OpenCLPacketPipeline()
    except:
        from pylibfreenect2 import CpuPacketPipeline
        pipeline = CpuPacketPipeline()
print("Packet pipeline:", type(pipeline).__name__)

# Create and set logger
logger = createConsoleLogger(LoggerLevel.Debug)
setGlobalLogger(logger)

fn = Freenect2()
num_devices = fn.enumerateDevices()
if num_devices == 0:
    print("No device connected!")
    sys.exit(1)

serial = fn.getDeviceSerialNumber(0)
device = fn.openDevice(serial, pipeline=pipeline)

```

```

listener = SyncMultiFrameListener(
    FrameType.Color | FrameType.Ir | FrameType.Depth)

# Register listeners
device.setColorFrameListener(listener)
device.setIrAndDepthFrameListener(listener)

device.start()

# NOTE: must be called after device.start()
registration = Registration(device.getIrCameraParams(),
                             device.getColorCameraParams())

undistorted = Frame(512, 424, 4)
registered = Frame(512, 424, 4)

# Optimal parameters for registration
# set True if you need
need_bigdepth = False
need_color_depth_map = False

bigdepth = Frame(1920, 1082, 4) if need_bigdepth else None
color_depth_map = np.zeros((424, 512), np.int32).ravel() \
    if need_color_depth_map else None

while True:
    frames = listener.waitForNewFrame()

    color = frames["color"]
    ir = frames["ir"]
    depth = frames["depth"]

    registration.apply(color, depth, undistorted, registered,
                        bigdepth=bigdepth,
                        color_depth_map=color_depth_map)

    # NOTE for visualization:
    # cv2.imshow without OpenGL backend seems to be quite slow to draw all
    # things below. Try commenting out some imshow if you don't have a fast
    # visualization backend.
    cv2.imshow("ir", ir.asarray() / 65535.)
    cv2.imshow("depth", depth.asarray() / 4500.)

    #print(cv2.resize(cv2.resize(color.asarray(),(int(1920 / 3), int(1080 / 3)))[::,
    #                           0:1],color.asarray(),(int(1920 / 3),
    #                           int(1080 / 3)))[::,::,1:2],cv2.resize(
    #color.asarray(),(int(1920 / 3), int(1080 / 3)))[::,::,2:3])
    print(depth.asarray() / 4500.)

    listener.release(frames)

    key = cv2.waitKey(delay=1)
    if key == ord('q'):
        break

device.stop()
device.close()

sys.exit(0)

```

We converted archived data in to tensors consisting RGB-Depth data using another python script.

5.8 Ubuntu Installation (9 - 11 March 2024)

5.8.1 Ubuntu Installation

We installed Ubuntu on the Single Board Computer (SBC) following the instructions provided in the previous section. The installation process was straightforward and completed without any issues.

5.8.2 ROS Installation

During the installation of ROS, we encountered several errors:

```
W: GPG error: http://packages.ros.org/ros/ubuntu focal InRelease: The following
    signatures couldn't be verified because the public key is not available: NO\
        _PUBKEY F42ED6FBAB17C654}
E: The repository 'http://packages.ros.org/ros/ubuntu focal InRelease' is not signed.
N: Updating from such a repository can't be done securely, and is therefore disabled
    by default.
N: See apt-secure(8) manpage for repository creation and user configuration details.
```

Cause of the Errors

The cause of these errors was identified as the old GPG key having been revoked due to a recent security incident with `build.ros.org`.

Solution

To resolve these errors, we performed the following steps:

- Deleted the old GPG key using the command:

```
1 sudo apt-key del 421C365BD9FF1F717815A3895523BAEEB01FA116
```

- Added the new GPG key with the command:

```
1 sudo -E apt-key adv --keyserver 'hkp://keyserver.ubuntu.com:80' --recv-
key C1CF6E31E6BADE8868B172B4F42ED6FBAB17C654
```

Outcome

After executing the above commands, the GPG errors were resolved, and the ROS installation process continued without further issues. This solution addressed the security concerns by ensuring that the repository updates are verified with the correct public key.

5.9 Installing Drivers for Kinect v2 (11 - 19 March 2024)

When searching for drivers for Kinect v2, we found options from two authors: OpenNi and Freenect. However, we were unable to use OpenNi drivers despite their wide usage because the project was terminated after being acquired by Apple Inc. Consequently, we decided to use `libfreenect2` drivers as directed in the relevant subsection.

Driver Installation

Following the tutorial for `libfreenect2`, we encountered several issues. The primary problem we faced was:

```
[Error] [VaapiFrame] vaGetImage(display, surface, 0, 0, image.width, image.height,
    image.image_id): unknown libva error Segmentation fault (core dumped)
```

Cause and Solution

After exploring numerous solutions, we found that specifying the `libva` driver names via a terminal command resolved the issue:

1. Set the `LIBVA_DRIVER_NAME` environment variable:

```
1 export LIBVA_DRIVER_NAME=i965
```

Outcome

After executing the above command, the Kinect v2 successfully produced an output consisting of IR, Depth, and grayscale images.

Errors Encountered and Solutions

During the driver setup, the key issue was a segmentation fault caused by an unknown `libva` error. The detailed steps and their solutions are as follows:

Error: Unknown `libva` error causing segmentation fault

```
[Error] [VaapiFrame] vaGetImage(display, surface, 0, 0, image.width, image.height,
    image.image_id): unknown libva error Segmentation fault (core dumped)
```

Solution: Setting the `LIBVA_DRIVER_NAME` environment variable to `i965` resolved the issue:

```
1 export LIBVA_DRIVER_NAME=i965
```

Results

With the successful setup of the `libfreenect2` drivers, we obtained output images from the Kinect v2 device, including IR, Depth, and grayscale versions.

5.10 Installing Pylibfreenect (19 - 23 March 2024)

Overview

`Pylibfreenect` is a Python plugin for Kinect that allows interaction using the Python programming language. Since many of our group members are familiar with Python, we decided to install this package for better handling and examination of data.

Installation Process

We followed several tutorials for installation, but none worked, resulting in errors about invalid paths. We examined the `setup.py` file of the library, tried different commands, and identified possible path mismatches.

Solution

By modifying the `setup.py` file, we managed to resolve the path issues. Specifically, we changed line 17 of `setup.py` to:

```
1 libfreenect2_install_prefix = os.environ.get("LIBFREENECT2_INSTALL_PREFIX",
    "/home/sandun/freenect2")
```

Commands Executed

After modifying the `setup.py` file, we ran the following commands to install `pylibfreenect`:

1. Navigate to the `pylibfreenect` directory:

```
1 cd ~/pylibfreenect
```

2. Run the setup script:

```
1 python3 setup.py install
```

Errors Encountered and Solutions

During the installation, we faced the following error:

```
1 Error: Invalid path specified in setup.py
```

The error was resolved by modifying the path in the `setup.py` file as described above.

5.11 Setting up gesture detection model (23 - 27 March 2024)

Overview

We observed minimal delay in transmission, which allowed us to implement the gesture detection model on the subscriber node (the restaurant computer). This model identifies user signals to interact with them smoothly via the user interface of the restaurant robot.

Installation of Dependencies

To implement the gesture detection node on the server computer, we needed to install a few dependencies:

```
1 pip install tensorflow
2 pip install mediapipe
```

Creating the Gesture Detection Node

We created a node that subscribes to the `video_topic` and publishes to the `usr_command` topic, which is subscribed to by the user interface part.

Script Overview

The script initializes MediaPipe for hand detection, loads the gesture recognizer model, and processes the video stream to detect gestures. The detected gestures are then published for the user interface to act upon.

Errors Encountered and Solutions

During the implementation, we faced several issues:

1. **Error: Permission denied for accessing the video device**

Solution: Ensure the script is run with appropriate permissions or use `sudo`.

2. **Error: TensorFlow version compatibility**

Solution: Ensure that the TensorFlow version installed is compatible with the installed version of MediaPipe.

3. **Error: Model file not found**

Solution: Verify the path to the model file in the script and ensure it is correctly specified.

Saving Data for Testing Purposes

We used a Python script to capture depth and RGB data for testing purposes. This data was later converted into tensors for further analysis.

Implementation Details

The script uses `pylibfreenect2` to capture frames from the Kinect sensor. The frames are processed and displayed for verification.

Errors Encountered and Solutions

During the data capturing process, the following issues were encountered:

1. Error: No device connected

Solution: Ensure that the Kinect device is properly connected and recognized by the system.

2. Error: Packet pipeline initialization failure

Solution: Try initializing different pipelines (OpenGL, OpenCL, or CPU) based on the system's capabilities.

3. Error: Slow visualization with cv2.imshow

Solution: Use fewer `imshow` calls or opt for a more efficient visualization method.

4. Error: Incorrect frame registration

Solution: Verify the parameters used for frame registration and ensure they match the device specifications.

Data Conversion

We converted the captured RGB-Depth data into tensors using another Python script. This allowed us to perform further analysis and testing on the data.

5.12 Transition to ROS 2 (28 March 2024)

We determined that integrating ROS 1 into our system was not feasible due to the lack of necessary tools. Consequently, we decided to switch to ROS 2. Given that ROS 2 Iron supports Ubuntu 22.04, we needed to install this operating system.

5.12.1 Setting Up Central Restaurant Computer

5.12.2 Installing Ubuntu

As the recommended operating system for ROS 2 Iron is Ubuntu 22.04 Jammy Jellyfish, we proceeded to set up Ubuntu 22.04 on both our AMD-based computer and Raspberry Pi/Jetson Nano (ARM version). The steps followed are outlined below:

1. Download the ISO Image:

- Download the .iso image files for Ubuntu 22.04 from the official site: <https://releases.ubuntu.com/jammy/>.

2. Create a Bootable USB Drive:

- (a) Download Rufus, a tool for creating bootable USB drives, from <https://rufus.ie/en/>.
- (b) Install Rufus on your computer.

- (c) Insert the USB drive you want to make bootable.
- (d) Open Rufus, select your USB drive from the Device dropdown menu.
- (e) Under Boot selection, choose the .iso file you downloaded for Ubuntu 22.04.
- (f) Follow the prompts to create the bootable USB drive.

3. Booting the PC from the USB Drive:

- (a) Insert the bootable USB drive into the computer where you want to install Ubuntu 22.04.
- (b) Restart the computer and enter the boot options menu. The key to press for entering the boot menu may vary depending on your computer's manufacturer (for some it is F8; you can find the specific key for your computer online).
- (c) Select the USB drive from the boot options menu.
- (d) Follow the on-screen instructions to install Ubuntu 22.04. If you are installing it on a specific partition of your hard disk, select that partition during the installation process.

4. Follow the Installation Tutorial:

- For detailed installation instructions, follow the official Ubuntu tutorial starting from step 6: <https://ubuntu.com/tutorials/install-ubuntu-desktop#6-type-of-installation>.

By following these steps, we successfully installed Ubuntu 22.04 Jammy Jellyfish on both the AMD-based PC and Raspberry Pi/Jetson Nano.

Issues Faced and Solutions

Issue: Bootable USB Drive Not Recognized

Solution: Ensure that the USB drive is correctly formatted and the bootable image is properly written. Double-check the BIOS/UEFI settings to make sure USB booting is enabled.

Issue: System Freezes During Installation

Solution: Try using a different USB port or another USB drive. Additionally, verify the integrity of the downloaded .iso file using checksums provided on the Ubuntu download page.

Issue: No Internet Connection After Installation

Solution: Install the necessary drivers manually. For example, for some Wi-Fi cards, you may need to install drivers from the Ubuntu repository or from the manufacturer's website.

Issue: Incorrect Display Resolution

Solution: Update the graphics drivers and configure the display settings using the terminal or the GUI provided in Ubuntu.

Next Steps

With Ubuntu 22.04 installed and configured, the next steps involve installing ROS 2 Iron and setting up the necessary development environment for our restaurant robot project. We will also focus on integrating the various components of the system and ensuring seamless communication between the devices.

5.13 Installing ROS 2 on the Device (28 March - 1 April 2024)

System Setup

Set Locale Ensure you have a locale that supports UTF-8. In minimal environments (such as a Docker container), the locale may be set to something minimal like POSIX. The following settings are tested, but any UTF-8 supported locale should work.

1. Check current locale settings:

```
1 locale
```

2. Install necessary locales:

```
1 sudo apt update \&\& sudo apt install locales
2 sudo locale-gen en_US en_US.UTF-8
3 sudo update-locale LC_ALL=en_US.UTF-8 LANG=en_US.UTF-8
```

3. Verify settings:

```
1 locale
```

Enable Required Repositories Add the ROS 2 apt repository to your system.

1. Ensure that the Ubuntu Universe repository is enabled:

```
1 sudo apt install software-properties-common
2 sudo add-apt-repository universe
```

2. Add the ROS 2 GPG key with apt:

```
1 sudo apt update \&\& sudo apt install curl -y
2 sudo curl -sSL https://raw.githubusercontent.com/ros/rosdistro/master/
    ros.key -o /usr/share/keyrings/ros-archive-keyring.gpg
```

3. Add the repository to your sources list:

```
1 echo "deb [arch=$(dpkg --print-architecture) signed-by=/usr/share/
    keyrings/ros-archive-keyring.gpg] http://packages.ros.org/ros2/
    ubuntu $(. /etc/os-release \&\& echo '\$UBUNTU_CODENAME) main" | sudo
    tee /etc/apt/sources.list.d/ros2.list > /dev/null
```

Install Development Tools (Optional) If you plan to build ROS packages or do development, install the development tools:

1. Update your apt repository caches:
`sudo apt update`

2. Install development tools:
`sudo apt install ros-dev-tools`

Install ROS 2 Iron

```
1 sudo apt install ros-iron-desktop
2 sudo apt install ros-iron-ros-base
```

Install Additional RMW Implementations (Optional) The default middleware that ROS 2 uses is Fast DDS. However, you can install additional RMW implementations if needed.

Setup Environment Set up your environment by sourcing the ROS 2 setup file. Add this line to your .bashrc to make it permanent:

```
1 echo "source /opt/ros/iron/setup.bash" >> ~/.bashrc
2 source ~/.bashrc
```

Try Some Examples If you installed `ros-iron-desktop`, you can try running some examples to verify installation:

1. In one terminal, source the setup file and run a C++ talker:

```
1 source /opt/ros/iron/setup.bash
2 ros2 run demo_nodes_cpp talker
```

2. In another terminal, source the setup file and run a Python listener:

```
1 source /opt/ros/iron/setup.bash
2 ros2 run demo_nodes_py listener
```

You should see the talker publishing messages and the listener receiving those messages, confirming that both the C++ and Python APIs are functioning correctly.

Issues Faced and Solutions

Issue: Dependency Conflict during ROS 2 Installation

Solution: Ensure that systemd and udev-related packages are updated before installing ROS 2 to prevent conflicts and critical package removals. Refer to the ROS 2 issue tracker and Ubuntu bug reports for detailed information and updates.

Issue: ROS 2 Packages Not Found in Repository

Solution: Double-check the ROS 2 repository configuration and make sure the correct ROS 2 distribution (e.g., Iron) and Ubuntu version (e.g., 22.04) are specified. Update the apt cache and repository lists before attempting installation.

Issue: Locale Settings Causing Package Installation Errors

Solution: Verify that the locale settings are correctly configured to support UTF-8. Use the `locale` command to check current settings and update them as necessary before proceeding with ROS 2 installation.

Next Steps

With ROS 2 successfully installed and configured on our devices, the next steps involve integrating ROS 2 with our existing components and testing its functionality within our restaurant robot project. We will continue developing and refining the system to ensure seamless operation and effective communication with customers.

5.14 Setting up the Development Environment (1 - 5 May 2024)

5.14.1 Setting Up the Catkin Workspace

After installing ROS 2 Iron, setting up the colcon workspace is essential for organizing and building your ROS packages.

1. Navigate to home directory and create the colcon workspace:

```
1 cd ~
2 mkdir -p colcon_ws/src
3 cd colcon_ws
```

2. Build the workspace using colcon:

```
1 colcon build
```

Installing Visual Studio Code (Optional)

Visual Studio Code provides a convenient IDE for writing ROS scripts. Follow these steps to install and set up VS Code:

1. Install snapd (if not already installed):

```
1 sudo apt install snapd
```

2. Install Visual Studio Code:

```
1 sudo snap install --classic code
```

3. Install necessary extensions for Python and ROS by Microsoft within VS Code.

5.14.2 Setting Up Communication Between Computers

To establish communication between your computer and a Single Board Computer (SBC), update your .bashrc file with the appropriate ROS environment variables:

1. Add the following lines at the end of /.bashrc, replacing ‘masterip.local’ with the actual IP address of the ROS master:

```
1 echo 'export ROS_DOMAIN_ID=0' >> ~/.bashrc
2 echo 'export ROS_MASTER_URI=http://masterip.local:11311' >> ~/.bashrc
3 source ~/.bashrc
```

5.14.3 Setting up the GitHub Repository

GitHub Setup

Setting up the repository involves creating a GitHub account, cloning the project template, and configuring project-specific details.

1. Create a GitHub account and clone the project template:

```
1 git clone https://github.com/YasiruDEX/LUNA_workspace_template
```

2. Customize project details:

- Inside launch/rsp.launch.py, set the package path.
- Inside package.xml, update package name, version, description, and maintainer details.
- Inside CMakeLists.txt, define project details.

5.14.4 Issues Faced and Solutions

Issue: Dependency Conflict during Colcon Build

Solution: Ensure all ROS 2 dependencies and system packages are updated and compatible with ROS 2 Iron. Resolve any conflicts by updating or reinstalling conflicting packages.

Issue: VS Code Extensions Not Working Properly

Solution: Reinstall the Python and ROS extensions within Visual Studio Code. Ensure they are compatible with the ROS 2 Iron version installed.

Issue: Incorrect ROS Master URI Configuration

Solution: Double-check the ROS Master URI configuration in `/.bashrc` to ensure it points correctly to the ROS master's IP address. Source `/.bashrc` after making changes.

Issue: Git Clone Authentication Errors

Solution: Ensure correct GitHub credentials are used for cloning. Verify SSH keys or use HTTPS with username and password for authentication.

5.14.5 Next Steps

With the Catkin workspace and GitHub repository set up, the next steps involve developing and integrating specific ROS nodes and functionalities for the restaurant robot project. Testing and iterating on these components will ensure robust performance and functionality.

5.15 Creation of the URDF 3D Model (5 - 9 May 2024)

During the creation of the URDF 3D model for the robot, several key components were implemented, including materials setup, macros for inertials, base link and footprint, chassis, wheels, and importing the control Xacro file.

Issues Faced

1. **Understanding URDF Structure:** Initially, grasping the hierarchical structure and syntax of URDF files posed a challenge, especially in defining links, joints, and their interconnections.
2. **Material Definitions:** Configuring and applying materials correctly using URDF specifications required referring to ROS and URDF documentation extensively.
3. **Integration of Xacro Macros:** Incorporating and utilizing Xacro macros for inertial properties and other repetitive elements necessitated careful attention to parameter passing and syntax.
4. **Joint and Link Definitions:** Defining various joints (fixed, continuous) and ensuring correct link definitions (visual, collision) for each component like wheels and chassis posed specific challenges.
5. **Xacro File Inclusion:** Ensuring proper inclusion and referencing of the control Xacro file within the main URDF XML file required understanding file paths and dependencies.

Solutions Implemented

1. **Consulting Documentation:** Referencing official ROS and URDF documentation helped clarify URDF structure and syntax nuances, ensuring accurate file construction.

2. **Validation and Testing:** Validating URDF files using tools like ‘urdf_tutorial’ and ‘rviz’ aided in identifying and rectifying syntax errors and inconsistencies.
3. **Material Definition Review:** Reviewing and adjusting material definitions based on ROS and Gazebo standards ensured consistent visual representation across simulation platforms.
4. **Parameterized Macros:** Parameterizing Xacro macros effectively streamlined inertial property definitions for various geometric shapes, enhancing code reusability.
5. **File Management Practices:** Adopting structured file management practices and using relative paths facilitated seamless integration of the control Xacro file, minimizing path-related errors.

Next Steps

With the URDF 3D model framework established, the next steps involve integrating additional components such as sensors, actuators, and refining joint configurations. Testing and simulation validation will be crucial to ensure accurate representation and functionality in the robotic platform.

5.16 Setting up ROS 2 Control for Robot Teleoperation (9 - 13 May 2024)

Setting up ROS 2 control for teleoperating the robot involved creating configuration files, integrating control parameters, and launching the system.

Issues Faced

1. **Understanding ROS 2 Control Configuration:** Initially, comprehending the structure and configuration requirements of ROS 2 control (including system setup and Gazebo integration) posed challenges due to complex plugin dependencies.
2. **Parameter File Configuration:** Creating and configuring the YAML parameter file for the ROS 2 controller manager and specific controllers (like ‘DiffDriveController’ and ‘JointStateBroadcaster’) required precise syntax and understanding of ROS 2 control parameters.
3. **Integration with Launch Files:** Integrating ROS 2 control information into the launch file (‘rsp.launch.py’) while ensuring compatibility with other ROS nodes and correct parameter passing was non-trivial.
4. **Build and Installation Issues:** Ensuring proper build and installation (‘colcon build’) of the workspace after configuring ROS 2 control plugins and launching nodes sometimes led to dependency conflicts or missing packages.

Solutions Implemented

1. **Documentation and Tutorials:** Referencing ROS 2 control documentation and tutorials provided clarity on setting up system configurations and understanding plugin dependencies.
2. **Validation and Testing:** Validating parameter files (‘my_parameters.yaml’) using ROS tools like ‘ros2 launch’ and ‘rqt’ helped in detecting and rectifying syntax errors and ensuring correct parameter passing.
3. **Incremental Development:** Adopting an incremental development approach for integrating ROS 2 control information into the launch file (‘rsp.launch.py’) allowed for step-by-step debugging and resolution of compatibility issues.
4. **Dependency Management:** Implementing robust dependency management practices and using virtual environments ensured smooth ‘colcon build’ processes and resolved missing package issues.

Next Steps

Moving forward, the focus will be on testing the teleoperation functionality using RVIZ2 and verifying the integration of ROS 2 control with the robot's simulation environment in Gazebo. Further enhancements may include sensor integration and refining controller behaviors for improved robotic performance.

Setting Up Teleoperation with Game Controller (13 - 16 May 2024)

Setting up teleoperation with a game controller involved several steps to ensure compatibility, configuration, and testing with the robot.

Issues Faced

1. **Gamepad Compatibility:** Verifying if the gamepad was compatible with Linux and ROS proved challenging. Different drivers and configurations were needed based on the type of gamepad.
2. **Joystick Package Installation:** Installing the necessary ROS packages ('joystick', 'teleop_twist_joy') and ensuring they were correctly integrated with ROS 2 Iron posed initial dependency and compatibility issues.
3. **Parameter Tuning:** Configuring parameters ('my_parameters.yaml') for the gamepad, such as deadzone, scaling factors for linear and angular motion, and button mappings, required iterative adjustments to achieve smooth teleoperation.
4. **Remapping Twist Commands:** Correctly remapping the 'cmd_vel' topic to 'diff_drive_controller cmd_vel_unstamped' in the launch file ('teleop.launch.py') to ensure compatibility with the robot's control system.
5. **Testing and Validation:** Ensuring proper functionality and real-time feedback in RViz during teleoperation sessions involved troubleshooting initial setup issues and ensuring all components were properly initialized.

Solutions Implemented

1. **Driver Compatibility Checks:** Researching and verifying Linux kernel support for the specific gamepad model and ensuring the necessary drivers ('joy' package) were installed and configured correctly resolved compatibility issues.
2. **Package Installation via ROS 2 Tools:** Using 'apt' to install ROS 2 packages ('ros2-iron-teleop-twist-joy') and checking compatibility with the current ROS 2 Iron release version resolved initial dependency conflicts.
3. **Parameter Fine-Tuning:** Iteratively adjusting parameters in 'my_parameters.yaml' using feedback from test runs ('ros2 run joy joy_node' and 'ros2 topic echo /joy') ensured optimal responsiveness and control precision.
4. **Launch File Configuration:** Correcting the remapping of twist commands in 'teleop.launch.py' ensured that teleoperation commands were correctly directed to the robot's differential drive controller, facilitating smooth control.
5. **Integration Testing with RViz:** Launching RViz with a configured visualization file ('rviz2') and validating real-time feedback from the robot's sensors (camera, LiDAR) ensured accurate teleoperation performance and visual verification.

Next Steps

Moving forward, the focus will be on refining joystick configurations based on user feedback, implementing safety controls, and exploring additional control modes or features to enhance the teleoperation experience.

5.17 Setting up Gazebo for Simulation (16 - 23 May 2024)

Setting up Gazebo for simulation involved several steps to integrate it with ROS 2 and verify the system's functionality in a virtual environment.

Issues Faced

1. **Package Installation:** Installing Gazebo and ROS 2 control packages ('ros2-iron-gazebo-ros2-control') initially led to dependency conflicts due to version compatibility issues between ROS 2 Iron and Gazebo.
2. **Launch File Configuration:** Creating the launch file ('launch_sim.launch.py') to properly include and configure Gazebo alongside ROS 2 components required understanding the correct syntax and parameter passing for Gazebo integration.
3. **Gazebo Parameter Setup:** Configuring parameters in 'my_parameters.yaml' specific to Gazebo, such as simulation time settings and environment variables, required detailed understanding of Gazebo's interaction with ROS 2.
4. **Environment Loading:** Loading a custom world file ('location_to_world_file;) in Gazebo initially failed due to incorrect path specification and missing world model definitions.
5. **Simulation Validation:** Ensuring that the robot model appeared correctly in the Gazebo environment and interacted with simulated sensors like LiDAR and camera feeds was crucial but initially showed discrepancies in model spawning and sensor data integration.

Solutions Implemented

1. **Dependency Resolution:** Resolving ROS 2 and Gazebo version conflicts by updating ROS 2 packages ('ros2-iron-gazebo-ros2-control') and ensuring compatibility with the installed Gazebo version ('sudo apt install gazebo') resolved initial installation issues.
2. **Launch File Debugging:** Debugging the 'launch_sim.launch.py' file by referencing ROS 2 launch file examples and adjusting parameters such as 'extra_gazebo_args' correctly passed to Gazebo ensured proper integration and functionality.
3. **Parameter Fine-Tuning:** Iteratively adjusting parameters in 'my_parameters.yaml', such as 'publish_rate' and 'use_sim_time', based on Gazebo's requirements and ROS 2 control settings, achieved synchronized simulation timing and accurate sensor feedback.
4. **Environment Path Correction:** Correcting the path to the custom world file 'location_to_world_file;' and ensuring all necessary models and world definitions were correctly referenced in Gazebo resolved issues with environment loading and robot model placement.
5. **Validation and Testing:** Validating the simulation setup by launching 'ros2 launch package_name launch_sim.launch.py -use_sim_time:=true environment:=location_to_world_file;' successfully displayed the robot model in Gazebo with accurate sensor feedback, confirming proper integration and functionality.

Next Steps

Moving forward, the focus will be on refining simulation parameters, conducting comprehensive testing scenarios in Gazebo to validate robot behavior, and integrating more complex environments and scenarios for advanced testing and tuning.

5.18 Setting up Kinect V2 Sensor in Gazebo (23 - 28 May 2024)

To simulate the Kinect V2 sensor in Gazebo, I followed these steps to create a URDF model and configure Gazebo plugins.

Issues Faced

1. **URDF Model Definition:** Creating the URDF model ('robot.kinect.xacro') for the Kinect V2 sensor involved understanding the correct XML syntax for defining links, joints, and gazebo plugins. Initially, incorrect placement of tags and parameters led to parsing errors in the URDF model.
2. **Gazebo Plugin Configuration:** Configuring Gazebo plugins ('libgazebo_ros_camera.so' and 'libgazebo_ros_depth_camera.so') to simulate the Kinect's RGB camera and depth sensor required detailed specification of parameters such as update rates, field of view, and camera formats. Incorrect plugin configurations resulted in the plugins not loading or producing incorrect sensor data.
3. **Integration with Robot Model:** Integrating the Kinect URDF model with the existing robot model ('base_link') in Gazebo was challenging due to discrepancies in joint positions and orientations. This led to misalignment of the Kinect sensor relative to the robot's frame of reference.
4. **Visualization in RVIZ:** Visualizing the Kinect sensor data, especially depth images and RGB camera feeds, in RVIZ for real-time feedback initially failed due to incorrect topic subscriptions and improper configuration of RVIZ display settings.

Solutions Implemented

1. **URDF Model Debugging:** Debugging the 'robot.kinect.xacro' file involved thorough validation of XML syntax, ensuring correct nesting of tags (link, joint, gazebo), and validating dimensions and positions of visual elements (visual).
2. **Plugin Parameter Adjustment:** Adjusting parameters in the Gazebo plugin configuration for both the RGB camera and depth sensor plugins, including 'update_rate', 'fov', and 'clip' parameters, based on Kinect V2 specifications and Gazebo requirements resolved issues with plugin initialization and data accuracy.
3. **Joint Alignment Correction:** Correcting the position and orientation of the fixed joint ('laser_joint') between 'base_link' and 'laser_frame' in the URDF model ensured proper alignment of the Kinect sensor within the robot's coordinate system, resolving misalignment issues.
4. **RVIZ Configuration:** Configuring RVIZ to correctly display Kinect sensor data involved setting up subscriptions to topics such as 'kinect/depth/image_raw' and 'kinect/rgb/image_raw' and adjusting display settings for image formats ('R8G8B8'), image resolution (640x480), and camera frame ('kinect_frame').

Next Steps

Moving forward, We plan to conduct extensive testing of the simulated Kinect sensor in Gazebo, validate sensor data accuracy under different environmental conditions, and integrate real-time processing algorithms to leverage the sensor data for robot perception tasks.

5.19 Conversion of Kinect Sensor Depth Data to Fake-Lidar Data (28 May - 2 June 2024)

To convert Kinect depth image data into laser scan data compatible with SLAM toolbox and AMCL for mapping and localization in ROS 2, I followed these steps:

Issues Faced

1. **Configuration of depthimage_to_laserscan:** Modifying the launch file ('depthimage_to_laserscan-launch.py') to correctly configure the depthimage_to_laserscan package was challenging initially due to incorrect remapping of input topics ('/kinect_depth/depth/image_raw' and '/kinect_depth/camera_info') and parameter settings ('output_frame').
2. **Integration with SLAM Toolbox and AMCL:** Ensuring compatibility of the converted laser scan data with SLAM Toolbox and AMCL required precise parameter settings ('output_frame') and remapping of topics to align with the robot's frame of reference ('laser_frame'). Incorrect configurations led to mismatched sensor data in the mapping and localization processes.
3. **Visualization in RVIZ:** Visualizing the converted laser scan data in RVIZ initially failed due to improper setup of the LaserScan display and incorrect topic subscriptions ('/scan'). This hindered the ability to validate the accuracy and consistency of the converted data visually.

Solutions Implemented

1. **Launch File Debugging:** Debugging the 'depthimage_to_laserscan-launch.py' involved verifying the correct specification of parameters such as 'output_frame' set to 'laser_frame' and ensuring proper remapping of input topics ('/kinect_depth/depth/image_raw' and '/kinect_depth/camera_info') to match the Kinect sensor data.
2. **Parameter Adjustment:** Adjusting parameters within the launch file to specify the output frame ('laser_frame') correctly aligned the converted laser scan data with the robot's coordinate system, resolving discrepancies in sensor data integration with SLAM and AMCL.
3. **RVIZ Configuration:** Configuring RVIZ to correctly visualize the converted laser scan data involved setting up the LaserScan display with the correct topic ('/scan') and adjusting display settings for optimal visualization of laser scan readings from the Kinect sensor.

Next Steps

Moving forward, We plan to conduct extensive testing and validation of the Kinect sensor simulation with fake-lidar data conversion in Gazebo. This includes testing under various environmental conditions to ensure robustness and accuracy in mapping and localization tasks using SLAM Toolbox and AMCL in ROS 2.

5.20 Using SLAM Toolbox for Mapping the Environment (2 - 9 June 2024)

To map the environment using SLAM Toolbox in ROS 2, I followed these steps:

Issues Faced

1. **SLAM Toolbox Installation:** Initially, installing the SLAM Toolbox package ('ros-iron-slam-toolbox') using 'sudo apt install' command faced issues due to missing dependencies and conflicting versions, which required resolving through package management and updating repositories.
2. **Launch File Configuration:** Modifying the original launch file ('online_async.launch.py') to correctly specify parameters such as 'use_sim_time' and 'slam_params_file' involved understanding the correct directory paths and ensuring proper YAML configuration for SLAM Toolbox.
3. **Integration with Gazebo Simulation:** Ensuring seamless integration of SLAM Toolbox with Gazebo simulation was challenging initially due to discrepancies in time synchronization

(‘use_sim_time’) and misalignment of parameters between the simulation environment and SLAM Toolbox configuration.

4. **Visualization in RViz:** Visualizing the mapped environment in RViz posed challenges in setting up the correct topic subscriptions (‘/map’) and configuring RViz tools for optimal display of the generated map, requiring adjustments in topic settings and base frame alignment.

Solutions Implemented

1. **Dependency Management:** Resolving package dependencies and updating ROS repositories enabled successful installation of SLAM Toolbox using ‘sudo apt install ros-iron-slam-toolbox’, ensuring compatibility and version consistency across packages.
2. **Launch File Debugging:** Debugging the ‘online_async.launch.py’ involved validating directory paths using ‘os.path.join’ for ‘slam_params_file’, correcting YAML parameter configurations, and ensuring ‘use_sim_time’ was set to ‘true’ for proper time synchronization in Gazebo.
3. **Environment Integration:** Aligning SLAM Toolbox parameters with the Gazebo simulation environment required adjusting parameter settings (‘slam_params_file’) and verifying ROS 2 launch configurations to establish reliable communication and data exchange between simulation components.
4. **RViz Configuration:** Configuring RViz to visualize the mapped environment involved setting up the Map display tool with ‘/map’ topic subscription and aligning the base frame to ‘map’, enabling accurate visualization of the robot’s position and environment mapping in real-time.

Next Steps

Moving forward, We plan to conduct extensive testing and validation of the mapped environment using SLAM Toolbox in ROS 2. This includes refining parameter settings, optimizing RViz visualization for enhanced mapping accuracy, and integrating teleoperation support for comprehensive environment exploration and mapping.

5.21 Setting up Automatic Localization using AMCL in ROS 2 (9 - 14 June 2024)

To enable automatic localization using Adaptive Monte Carlo Localization (AMCL) in ROS 2, I followed these steps:

Issues Faced

1. **Package Installation:** Installing necessary packages (‘ros-iron-navigation2’, ‘ros-iron-bringup’, ‘ros-iron-turtlebot3’) initially faced dependency issues and required resolving through package management and updating repositories.
2. **Map Hosting with Map Server:** Hosting the saved map (‘my_map_save.yaml’) using the map server (‘ros2 run nav2 map_server map_server’) required configuring the correct YAML file path and ensuring ‘use_sim_time’ was set to ‘true’ for time synchronization.
3. **Starting AMCL Node:** Initiating the AMCL node (‘ros2 run nav2_amcl’) for robot localization involved configuring node parameters and validating ROS 2 launch configurations to establish communication with the hosted map and sensor data.
4. **RViz Visualization:** Configuring RViz (‘rviz2’) to visualize the map and localize the robot posed challenges in setting the correct fixed frame (‘/map’), configuring the map display topic (‘/map’), and utilizing tools like ‘2D Pose Estimate’ for accurate robot localization.

Solutions Implemented

1. **Dependency Management:** Resolving package dependencies and updating ROS repositories enabled successful installation of navigation and robot control packages using ‘sudo apt install’.
2. **Map Server Setup:** Configuring the map server to host the saved map (‘my_map_save.yaml’) involved specifying the correct YAML file path and setting ‘use_sim_time’ to ‘true’ for synchronization with simulation time.
3. **AMCL Node Configuration:** Configuring the AMCL node (‘nav2_amcl’) included adjusting parameters for map resolution, sensor data input, and particle filter settings to optimize robot localization accuracy.
4. **RViz Configuration:** Setting up RViz for visualization of the map and robot localization required configuring the ‘Fixed Frame’ to ‘/map’, adding a ‘Map’ display with the topic set to ‘/map’, and utilizing the ‘2D Pose Estimate’ tool to localize the robot accurately within the map.

5.22 Setting up Navigation2 (Nav2) for Autonomous Navigation in ROS 2 (14 - 19 June 2024)

To enable autonomous navigation using Navigation2 (Nav2) in ROS 2, I followed these steps:

Issues Faced

1. **Package Installation:** Installing required packages (‘ros-iron-navigation2’, ‘ros-iron-bringup’, ‘ros-iron-turtlebot3’) initially encountered dependency issues, which were resolved by updating repositories and managing package dependencies.
2. **Launch File Creation:** Creating the Nav2 bringup launch file (‘nav2_bringup.launch.py’) required configuring launch arguments (‘use_sim_time’, ‘map’, ‘params’) and including launch descriptions for map loading and parameter setup.
3. **Parameters Configuration:** Setting up the ‘nav2_params.yaml’ file involved defining parameters for AMCL, lifecycle management, map server, planner server, controller server, behavior tree navigator, and waypoint follower nodes to ensure proper navigation stack initialization.
4. **RViz Configuration:** Configuring RViz (‘rviz2’) for visualization of map, robot pose, planned path, and robot model required setting appropriate topics (‘/map’, ‘/amcl_pose’, ‘/plan’) and adding displays accordingly.
5. **Sending Navigation Goals:** Implementing a Python script to programmatically send navigation goals encountered minor issues in topic setup and message publishing, which were resolved through ROS message debugging and node lifecycle management.

Solutions Implemented

1. **Dependency Management:** Resolving package dependencies and updating ROS repositories enabled successful installation of Navigation2 and related packages using ‘sudo apt install’.
2. **Launch File Setup:** Configuring launch arguments and including necessary launch descriptions facilitated the creation of the Nav2 bringup launch file (‘nav2_bringup.launch.py’) to initialize the navigation stack.
3. **Parameters Definition:** Defining parameters in the ‘nav2_params.yaml’ file for AMCL, lifecycle management, and navigation nodes ensured proper configuration and initialization of the navigation stack.

4. **RViz Setup:** Configuring RViz displays for map visualization, robot pose estimation, path planning visualization, and robot model display provided a comprehensive visualization tool for monitoring navigation behavior.
5. **Goal Sending Script:** Developing a Python script to send navigation goals programmatically enabled testing of navigation capabilities and goal reaching behavior of the robot within the mapped environment.