密

重庆大学《算法分析与设计》课程试卷

● A卷 ○ B卷

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2013 — 2014 学年 第1学期

开课学院: <u>计算机学院</u> 课程号: \_\_\_\_\_ 考试日期: <u>2013.12.26</u>

考试方式: ○开卷 ●闭卷 ○其他

考试时间: 120 分钟

题 号	_	1	<u>=</u>	四	五	六	七	八	九	+	总分
得 分											

考试提示

1.严禁随身携带通讯工具等电子设备参加考试;

2.考试作弊, 留校察看, 毕业当年不授学位; 请人代考、 替他人考试、两次及以上作弊等, 属严重作弊, 开除学籍。

一、(10分) LANDAU 记号

Let f(n) and g(n) be asymptotically nonnegative functions. Prove that

- (1) O(f(n))+O(g(n)) = O(f(n)+g(n)) (5 %)
- (2)  $\max\{f(n), g(n)\} = \Theta(f(n) + g(n)) \quad (5 \%)$

二、(20分)快速排序

- (1) What is the <u>best time</u>(最好时间) complexity to sort an array with quicksort? Describe such a situation briefly(简短叙述). (3 分)
- (2) What is the <u>worst time</u>(最坏时间) complexity to sort the above array with quicksort? Describe such a situation briefly. (3 分)
- (3) During each iteration, if we assume that the initial array is split(划分)

according to the ration 1:9, then A) write the <u>recurrence</u>(递推函数) of this situation (3 分), B) draw out the corresponding recursion tree (3 分), and C) prove the tight bound  $(\Theta)$  of your recurrence with <u>substitution</u>(替代法) (8 %).

# 三、 (20分) 动态规划(0-1背包问题)

Given N objects and a "knapsack". Assume each object i has weighs  $w_i > 0$  kilograms and value  $v_i > 0$ ; Knapsack has capacity of W kilograms. Goal: fill knapsack so as to maximize total value.

- (1) Define OPT(i, w) = maximum value for choosing objects 1, ..., i with weight limit w. Write the recursive formula(递推方程式) to compute OPT(i, w). (8 分)
- (2) Suppose W=11,  $w_1=1$ ,  $w_2=5$ ,  $w_3=2$ ,  $w_4=6$  and  $w_5=7$ , together with  $v_1=1$ ,  $v_2=18$ ,  $v_3=6$ ,  $v_4=22$  and  $v_5=28$ . Draw the **table solution** for OPT(5, 11). (12 %)

### 四、 (10分) 贪心算法(简化0-1背包问题)

Given N objects and a knapsack with capacity W kilograms. Assume all objects have different weights but an <u>identical value</u>(价值一样). Then, the OPT(N, W) can be worked out more easily through greedy choices. Describe the algorithm briefly (5 %) and prove each choice satisfying greedy property (5 %).

## 五、(20分)动态规划(广告牌设置问题)

Suppose you are managing the construction of <u>billboards</u>(广告牌) on a street. The possible n <u>locations</u> for setting <u>billboards</u>(设置广告牌的位置) on the street are given in order as  $0 \le x_1 < x_2 < ... < x_n \le M$  (measured in miles). If you place a billboard at location  $x_i$ , you receive a <u>revenue</u>(收益) of  $r_i > 0$ . Regulations require that <u>no two billboards</u> be within less than or equal to 5 miles of each other(广告牌间距须大于5英里). The goal is to place billboards at a subset of locations so as to maximize the total revenue. For example, Suppose M = 20, n = 4,  $< x_1, x_2, x_3, x_4 > = <6,7,12,14 >$  and  $< r_1, r_2, r_3, r_4 > = <5,6,5,1 >$ . Then the optimal solution would be to place billboards at  $x_1$  and  $x_3$ , for a total revenue of 10.

- (1) Design a dynamic programming algorithm to solve this problem, write down your brief idea and the recursive formula.  $(10\ \%)$
- (2) Write a program in pseudo code or other popular programming language based on above algorithm. (7 %)

(3) Analyze the computational complexity of your algorithm. (3 分)

# 六、 (20分) 最大流

Let G=(V, E) be a flow network and |f| be the value of a flow f on G, i.e., |f| = f(s, V).

- (1) Assume S, T  $\subseteq$  V be a **cut**. Then prove |f| = f(S, T). (5 分)
- (2) Work out the maximum flow of the following flow network, where the positive integers denote the capacities of each edge respectively. During each iteration, you should draw the <u>residue network(</u>剩余流量图) and find out an <u>augmenting path</u> (增广路径) (if exists). (15 分)

