## Programming Assignment 4

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## 1 Augmented LL(1) Grammar

```
Program -> Declaration-list #END
Declaration-list -> Declaration Declaration-list EPSILON
Declaration -> Declaration-initial Declaration-prime
Declaration-initial -> Type-specifier #PID ID
Declaration-prime -> #FUNCTION Fun-declaration-prime #VARIABLE Var-declaration-prime
Var-declaration-prime -> ; #ARRAY [ NUM ] ;
Fun-declaration-prime -> #BEGINSCOPE #START_PARAM_COUNTER Params #STOP_PARAM_COUNTER Compound-stmt
Type-specifier -> int void
Params -> int #PID ID Param-prime Param-list void Param-list-void-abtar
Param-list-void-abtar -> #PID ID Param-prime Param-list EPSILON
Param-list -> , Param Param-list EPSILON
Param -> Declaration-initial Param-prime
Param-prime -> #ARRAY #ARRAY_PARAM [ ] #PARAM EPSILON
Compound-stmt -> { Declaration-list Statement-list #ENDSCOPE }
Statement-list -> Statement Statement-list EPSILON
Statement -> Expression-stmt #BEGINSCOPE Compound-stmt Selection-stmt Iteration-stmt Return-stmt Switch-stmt
Expression-stmt -> #START_TYPE_CHECK Expression #TYPE_CHECK; #CONTINUE continue; #BREAK break; #TYPE_CHECK
Selection-stmt -> if #START_TYPE_CHECK Expression #TYPE_CHECK_IN_BRACKETS Statement else Statement
Iteration-stmt -> while #ENTER_WHILE #START_TYPE_CHECK Expression #TYPE_CHECK_IN_BRACKETS Statement #EXIT_WHILE
Return-stmt -> return Return-stmt-prime
Return-stmt-prime -> ; #START_TYPE_CHECK Expression #TYPE_CHECK ;
Switch-stmt -> switch #ENTER_SWITCH_CASE #START_TYPE_CHECK Expression #TYPE_CHECK_IN_BRACKETS { Case-stmts Defa
Case-stmts -> Case-stmt Case-stmts EPSILON
Case-stmt -> case NUM : Statement-list
Default-stmt -> default : Statement-list EPSILON
Expression -> Simple-expression-zegond #USE_PID #ADD_TO_TYPE_CHECK ID B
B -> #NOT_FUNCTION_CALL = Expression  #NOT_FUNCTION_CALL [ #INDEXING #START_TYPE_CHECK Expression #TYPE_CHECK ] H
H \rightarrow = Expression G D C
Simple-expression-zegond -> Additive-expression-zegond C
Simple-expression-prime -> Additive-expression-prime C
C -> Relop Additive-expression EPSILON
Relop -> < ==
{\tt Additive-expression} \; {\tt ->} \; {\tt Term} \; {\tt D}
Additive-expression-prime -> Term-prime D
Additive-expression-zegond -> Term-zegond D
```

D -> Addop Term D EPSILON

Term-prime -> Factor-prime G

Addop -> + Term -> Factor G

```
Term-zegond -> Factor-zegond G
G -> Factor -> #START_TYPE_CHECK Expression #TYPE_CHECK_IN_BRACKETS #USE_PID #ADD_TO_TYPE_CHECK ID Var-call-pr
Var-call-prime -> #FUNCTION_CALL #START_ARGUMENT_COUNTER Args #STOP_ARGUMENT_COUNTER #NOT_FUNCTION_CALL Var-pr
Var-prime -> [ #INDEXING #START_TYPE_CHECK Expression #TYPE_CHECK ] EPSILON
Factor-prime -> #FUNCTION_CALL #START_ARGUMENT_COUNTER Args #STOP_ARGUMENT_COUNTER #NOT_FUNCTION_CALL EPSILON
Factor-zegond -> #START_TYPE_CHECK Expression #TYPE_CHECK_IN_BRACKETS #ADD_TO_TYPE_CHECK NUM
Args -> Arg-list EPSILON
Arg-list -> #ARGUMENT #START_TYPE_CHECK Expression #TYPE_CHECK Arg-list-prime
Arg-list-prime -> , #ARGUMENT #START_TYPE_CHECK Expression #TYPE_CHECK Arg-list-prime EPSILON
```

## 2 Error Detection

Our program can detect all 8 error types listed in the assignment.