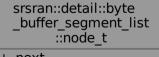
```
srsran::detail::byte
     buffer segment
+ byte buffer segment()
+ byte buffer segment()
+ capacity()
+ empty()
+ headroom()
+ length()
+ tailroom()
+ back()
+ back()
+ data()
  and 17 more...
```



+ next

+ byte_buffer_segment()+ byte buffer segment()