```
srsran::detail::ring
  buffer storage < std
 \overline{::}vector\overline{<} T >, false >
+ rpos
+ count
+ data
+ ring buffer storage()
+ ring buffer storage()
+ ring buffer storage()
+ operator=()
+ swap()
+ max size()
+ set size()
+ advance pos()
 srsran::detail::ring
  buffer storage < std
```

::vector< T >. true >

+ ring buffer storage()

+ count + data + rpos

+ set_size() + advance_pos() + max_size() + swap()