```
srsran::bounded bitset
< N, LowestInfoBitIsMSB >
 +
      bounded bitset()
 +
      bounded bitset()
      bounded bitset()
 +
      bounded bitset()
 +
      bounded bitset()
 +
 +
     operator=()
     size()
 +
 +
     empty()
     resize()
 +
     set()
 +
      and 35 more...
 +
      bit order()
      max size()
 +
             < NRE >
 srsran::bounded bitset
        < NRE >
      bounded bitset()
  +
      bounded bitset()
  +
      bounded bitset()
  +
     bounded bitset()
  +
  + bounded bitset()
  + operator=()
  + size()
  + empty()
  + resize()
  +
     set()
      and 35 more...
      bit order()
  +
  +
      max size()
   srsran::re_prb_mask
    + re_prb_mask()
```

+ re_prb_mask() + re prb mask()