detail::static vector \_storage< T, MAX N > srsran::static\_vector < T, MAX  $\overline{N}$  >srsran::optional < T > + static vector() optional() + static\_vector() + optional() + static vector() + optional() detail::static vector + static vector() \_storage< srsran::pucch + has\_value()  $_{\rm res\_id\_t}$  , MAX $_{\rm N}$  > + static vector() + operator bool() + static vector() + value() + static\_vector() + value() + ~static vector() + value() + operator=() + value() + operator=() + operator->() and 18 more... and 8 more... + capacity() < srsran::pucch res id t. MAX NOF PUCCH < unsigned > RESOURCES PER PUCCH RESOURCE SET > srsran::static\_vector < srsran::pucch res id t, MAX NOF PUCCH RESOURCES srsran::optional < unsigned > PER PUCCH\_RESOURCE\_SET > optional() + static vector() optional() + + static vector() optional() + static vector() + uint8 t has value() + static vector() operator bool() static vector() + value() static vector() + value() static vector() value() ~static vector() + value() + operator=() + operator->() operator=() and 8 more... and 18 more... capacity() + +pucch res set id +pucch res id list +max\_payload\_size srsran::pucch\_resource\_set operator==() operator!=() +