```
srsran::byte buffer view
#
    it
#
    it end
    byte buffer view()
+
    byte buffer view()
    byte buffer view()
    byte buffer view()
+ begin()
+ begin()
+ end()
+ end()
+ empty()
+ length()
    and 6 more...
   srsran::byte buffer
         reader
 + byte_buffer reader()
 + view()
 + operator*()
 + operator++()
 + operator+=()
 + split and advance()
 + begin()
 + begin()
 + byte_buffer view()
 + byte buffer view()
```

and 6 more...