```
detail::arg formatter
              base < OutputIt, Char,
                  ErrorHandler >
             + arg formatter base()
             + operator()()
             # out()
             # specs()
             # write()
             # write()
                             printf arg formatter
                              < OutputIt, Char >
                           + printf_arg_formatter()
detail::arg formatter
                           + operator()()
 < OutputIt, Char >
                           + operator()()
                           + operator()()
   arg formatter()
                           + operator()()
   operator()()
                           + operator()()
                           + operator()()
                           + operator()()
                           + operator()()
```