```
srsran::byte buffer view
#
    it
#
   it end
   byte buffer view()
+
    byte buffer view()
+
    byte buffer view()
+
+ byte buffer view()
+ begin()
+ begin()
+ end()
+ end()
+ empty()
+ length()
    and 6 more...
  srsran::byte buffer
         reader
+ byte buffer reader()
+ view()
+ operator*()
+ operator++()
+ operator+=()
+ split and advance()
+ begin()
+ begin()
+ byte buffer view()
+ byte buffer view()
   and 6 more...
```