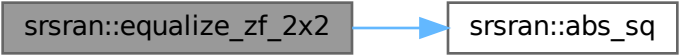


srsran::equalize\_zf\_2x2



```
graph LR; A[srsran::equalize_zf_2x2] --> B[srsran::abs_sq]
```

srsran::abs\_sq