

detail::specs_setter < Char >
# specs_
+ specs_setter()
+ specs_setter()
+ on_align()
+ on_fill()
+ on_plus()
+ on_minus()
+ on_space()
+ on_hash()
+ on_zero()
+ on_width()
+ on_precision()
+ end_precision()
+ on_type()



< ParseContext::char  
\_type >

detail::specs_setter < ParseContext::char _type >
# specs_
+ specs_setter()
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detail::dynamic_specs _handler< ParseContext >
+ dynamic_specs_handler()
+ dynamic_specs_handler()
+ on_dynamic_width()
+ on_dynamic_precision()
+ on_error()