```
srsran::pucch_allocator

+ ~pucch_allocator()
+ slot_indication()
+ alloc_common_pucch
_harq_ack_ue()
+ pucch_allocate_sr_opportunity()
+ alloc_ded_pucch_harq
ack_ue()
```

+ pucch_allocate_csi _opportunity()+ remove ue uci from

pucch()