```
uint32_t

bool
```

+lb
+ub

+has_ext
+is_aligned

```
asn1::bitstring< LB,
UB, ext, aligned >

+   bitstring()
+   bitstring()
+   bitstring()
+   get()
+   set()
+   nof_octets()
+   data()
+   data()
+   length()
+   resize()
    and 9 more...
```

+lb
+ub

+has_ext
+is_aligned

< 4 >

```
asn1::rrc_nr::codebook
_cfg_r16_s::codebook_type
_c_::type2_s_::sub_type_c
_::type_ii_r16_s_::n1_n2_codebook
    _subset_restrict_r16_c_

+   n1_n2_codebook_subset
    _restrict_r16_c_()
+   n1_n2_codebook_subset
    _restrict_r16_c_()
+   operator=()
+   ~n1_n2_codebook_subset
    _restrict_r16_c_()
+   set()
+   type()
+   pack()
+   unpack()
+   to_json()
+   two_one()
    and 38 more...
```

```
asn1::bitstring< 4 >

+   bitstring()
+   bitstring()
+   bitstring()
+   get()
+   set()
+   nof_octets()
+   data()
+   data()
+   length()
+   resize()
    and 9 more...
```

+n1_n2_codebook_subset
    _restrict_r16

+type_ii_ri_restrict_r16

```
asn1::rrc_nr::codebook
_cfg_r16_s::codebook_type
_c_::type2_s_::sub_type_c
    _::type_ii_r16_s_
```