```
srsran::detail::byte
 _buffer_segment_byte
   iterator\ impl < T >
   byte_buffer_segment
   byte iterator impl()
+ byte buffer segment
   byte iterator impl()
+ byte buffer segment
   byte iterator impl()
+ byte buffer segment
  byte iterator impl()
+ operator*()
+ operator*()
+ operator->()
+ operator->()
+ operator++()
+ operator++()
+ operator+()
+ operator+=()
+ operator-()
+ operator==()
+ operator!=()
              #it
            #it end
srsran::byte buffer view
```

+ byte_buffer_view()
+ byte_buffer_view()

byte buffer view()

- + byte_buffer_view()
 + byte buffer view()
- + begin()
- + begin()
- + end()

+

+ end()

+

- + length()
- and 6 more...

empty()