```
# job count
      + ~base task strand()
      + handle enqueued task()
      # dispatch strand()
srsran::detail::task
 strand with queue < Queue Policies >
   +
        queue policies
   #
        queue
        task strand with queue()
   +
   +
        execute()
        defer()
        get executor()
   +
        get executor ptr()
   +
        get enqueuer()
        nof_priority_levels()
   +
        get executor ptr impl()
   #
        run enqueued tasks()
   #
        handle failed task
   #
        _dispatch()
   #
        get_run_strand_task()
                     < QueuePolicies... >
srsran::detail::task
strand with queue < Queue Policies... >
  +
        queue policies
  #
        queue
        task strand with queue()
  +
        execute()
  +
        defer()
  +
        get executor()
  +
        get_executor_ptr()
  +
        get enqueuer()
   +
        nof priority levels()
  +
        get executor ptr impl()
  #
        run_enqueued_tasks()
  #
        handle_failed_task
  #
        dispatch()
  #
        get run strand task()
     srsran::task_strand
     < Executor, QueuePolicies >
         +
              task strand()
```

srsran::base_task_strand