

detail::buffer< T >
<ul style="list-style-type: none"> + buffer() + operator=() + ~buffer() + begin() + end() + begin() + end() + size() + capacity() + data() and 8 more... # buffer() # buffer() # set() # grow()



basic_memory_buffer < T, SIZE, Allocator >
<ul style="list-style-type: none"> + basic_memory_buffer() + ~basic_memory_buffer() + basic_memory_buffer() + operator=() + get_allocator() # grow()