

detail::buffer< T >
+ buffer() + operator=() + ~buffer() + begin() + end() + begin() + end() + size() + capacity() + data() and 8 more... # buffer() # buffer() # set() # grow()



< Container::value
_type >

detail::buffer< Container ::value_type >
+ buffer() + operator=() + ~buffer() + begin() + begin() + end() + end() + size() + capacity() + data() and 8 more... # buffer() # buffer() # set() # grow()



detail::container_buffer < Container >
+ container_buffer() # grow()