```
srsran::expected< T, E >
               +
                   val
                   unexpected
               +
                   expected()
               +
                   expected()
                   expected()
               +
                   expected()
               +
                   expected()
               +
               +
                   expected()
                   expected()
                   expected()
                   operator=()
               +
               +
                   operator=()
                   and 17 more...
                                     < srsran::srs du::du
                   < std::string >
                                     ue *, std::string >
                            srsran::expected< srsran
srsran::expected< std
                            ::srs du::du ue *, std
      ::string >
                                   ::string >
                                  val
                             +
     unexpected
                                  unexpected
                             +
     expected()
                                  expected()
                             +
     expected()
                                  expected()
     expected()
                              +
                                  expected()
     expected()
                                  expected()
                              +
     expected()
                                  expected()
                             +
     expected()
                             +
                                  expected()
     expected()
                                  expected()
                             +
     expected()
                                  expected()
                             +
     operator=()
                                  operator=()
                             +
     operator=()
                                  operator=()
                             +
     and 17 more...
                                  and 17 more...
```

+

+

+

+

+

+

+

+

+

+

val