```
< N, LowestInfoBitIsMSB >
   srsran::optional < T >
                                           bounded bitset()
        optional()
    +
                                       +
                                           bounded bitset()
    + optional()
                                       +
                                           bounded bitset()
    + optional()
                                       +
                                           bounded bitset()
    + has_value()
                                           bounded bitset()
                                       +
    + operator bool()
                                           operator=()
    + value()
                                       +
                                           size()
    + value()
                                           empty()
    + value()
                                       +
                                           resize()
    + value()
                                           set()
    + operator->()
                                           and 35 more...
        and 8 more...
                                           bit order()
                                       +
                                       +
                                           max size()
                                                   < 2 >
               < unsigned >
                                    srsran::bounded bitset< 2 >
srsran::optional < unsigned >
                                           bounded bitset()
                                      +
        optional()
                                           bounded bitset()
  +
                                      +
        optional()
                                           bounded bitset()
                                      +
   +
        optional()
                                           bounded bitset()
                                      +
        has_value()
                                      +
                                           bounded bitset()
        operator bool()
                                           operator=()
                                      +
        value()
                                           size()
                                      +
        value()
                                           empty()
                                      +
        value()
                                           resize()
                                      +
        value()
                                      +
                                           set()
   +
   +
        operator->()
                                           and 35 more...
        and 8 more...
                                           bit order()
                                      +
                                           max size()
                                                +typeii port selection
               +port selection sampling size
                                                    ri restriction
                  srsran::codebook config
                  ::type2::typeii_port_selection
                           operator==()
                     +
                           operator!=()
                     +
```

srsran::bounded bitset