```
detail::strong_property
              _t< Properties, strong
              _type< T, Tag, Properties... > >
                  detail::bounded_integer
                      base< Integer >
                        strong_type()
                        strong_type()
                        strong_type()
                        operator=()
                        value()
                        value()
detail::bounded_integer
                                               detail::bounded_integer
  _base< uint16_t >
                                                   base< uint8_t >
      strong_type()
                                                     strong_type()
 +
      strong_type()
                                                 +
                                                     strong_type()
      strong_type()
                                                     strong_type()
      operator=()
                                                     operator=()
      value()
                                                     value()
      value()
                                                     value()
                  srsran::bounded_integer
                  < Integer, MIN_VALUĚ,
MAX_VALUE >
                  + bounded_integer()
                  + bounded_integer()
                  + bounded_integer()
                  + operator=()
                  + valid()
                  + operator Integer()
                  + to_uint()
                  + to_int()
                  + operator++()
                  + operator++()
                      and 10 more...
                  + min()
                     max()
                     assert_bounds()
              < uint16_t, 0, 2199 >
                                    < uint8_t, 0, 23 >
srsran::bounded integer
                             srsran::bounded_integer
 < uint16_t, 0, 2199 >
                                 < uint8_t, 0, \overline{2}3 >
+ bounded_integer()
                              + bounded_integer()
+ bounded_integer()
                              + bounded_integer()
+ bounded_integer()
                              + bounded_integer()
+ operator=()
                              + operator=()
+ valid()
                              + valid()
+ operator uint16 t()
                              + operator uint8 t()
+ to_uint()
                              + to_uint()
+ to_int()
                              + to_int()
                                 operator++()
+ operator++()
+ operator++()
                              + operator++()
                                 and 10 more...
    and 10 more...
+ min()
                                min()
+ max()
                                 max()
# assert_bounds()
                                 assert_bounds()
                              #
                              srsran::ssb_subcarrier
      srsran::ssb_offset
                                      _offset
                                                         unsigned
          _to_pointA
                                     is_valid()
                                +
                                     max()
                                                         +coreset0_idx
                     +offset_to_point_A | +k_ssb
                                                      +searchspace0_idx
                                                          +ssb arfcn
                               srsran::band_helper
                               ::ssb_coreset0_freq
                                     location
```

operator==()