```
srsran::fixed_size
memory block pool<
ĪdTag. DebugSanitizeAddress >
   fixed size memory block
   ()Toog
+ fixed size memory block
   ()Toog
+ operator=()
+ operator=()
+ ~fixed size memory
   block pool()
+ memory block size()
+ nof memory blocks()
+ max local cache size()
+ allocate node()
+ allocate node()
+ deallocate node()
+ print all buffers()
+ get instance()
```