```
detail::specs_setter
      < Char >
─────────────────────────
 #  specs_
─────────────────────────
 +  specs_setter()
 +  specs_setter()
 +  on_align()
 +  on_fill()
 +  on_plus()
 +  on_minus()
 +  on_space()
 +  on_hash()
 +  on_zero()
 +  on_width()
 +  on_precision()
 +  end_precision()
 +  on_type()
```

< ParseContext::char
         _type >

< Context::char_type >

```
detail::specs_setter
< ParseContext::char
       _type >
─────────────────────────
 #  specs_
─────────────────────────
 +  specs_setter()
 +  specs_setter()
 +  on_align()
 +  on_fill()
 +  on_plus()
 +  on_minus()
 +  on_space()
 +  on_hash()
 +  on_zero()
 +  on_width()
 +  on_precision()
 +  end_precision()
 +  on_type()
```

```
detail::specs_setter
< Context::char_type >
─────────────────────────
 #   specs_
─────────────────────────
 +   specs_setter()
 +   specs_setter()
 +   on_align()
 +   on_fill()
 +   on_plus()
 +   on_minus()
 +   on_space()
 +   on_hash()
 +   on_zero()
 +   on_width()
 +   on_precision()
 +   end_precision()
 +   on_type()
```

```
detail::dynamic_specs
_handler< ParseContext >
─────────────────────────
─────────────────────────
 +  dynamic_specs_handler()
 +  dynamic_specs_handler()
 +  on_dynamic_width()
 +  on_dynamic_precision()
 +  on_error()
```

```
detail::specs_handler
< ParseContext, Context >
─────────────────────────
─────────────────────────
 +  specs_handler()
 +  on_dynamic_width()
 +  on_dynamic_precision()
 +  on_error()
```