```
srsran::pucch resource
         manager
+ pucch resource manager()
+ slot indication()
+ is common resource
  available()
+ reserve common resource()
+ reserve next f1 harq
  res available()
+ reserve next f2 harq
  res available()
+ reserve specific format2
```

+ reserve_csi_resource()
+ reserve_sr_res_available()
+ release harq f1 resource()

and 7 more...

res()