```
detail::strong_property
_t< Properties, strong
_type< T, Tag, Properties... > >
```

```
detail::bounded_integer
_base< Integer >

+   strong_type()
+   strong_type()
+   strong_type()
+   operator=()
+   value()
+   value()
```

```
detail::bounded_integer
_base< uint16_t >

+   strong_type()
+   strong_type()
+   strong_type()
+   operator=()
+   value()
+   value()
```

```
srsran::bounded_integer
< Integer, MIN_VALUE,
MAX_VALUE >

+   bounded_integer()
+   bounded_integer()
+   bounded_integer()
+   operator=()
+   valid()
+   operator Integer()
+   to_uint()
+   to_int()
+   operator++()
+   operator++()
    and 10 more...
+   min()
+   max()
#   assert_bounds()
```

< uint16_t, 0, 2199 >

```
srsran::bounded_integer
< uint16_t, 0, 2199 >

+   bounded_integer()
+   bounded_integer()
+   bounded_integer()
+   operator=()
+   valid()
+   operator uint16_t()
+   to_uint()
+   to_int()
+   operator++()
+   operator++()
    and 10 more...
+   min()
+   max()
#   assert_bounds()
```

```
srsran::ssb_offset
_to_pointA
```