```
asn1::rrc nr::init
          ue id c
+ init ue id c()
+ init ue id c()
+ operator=()
+ ~init ue id c()
+ set()
+ type()
+ pack()
+ unpack()
+ to json()
+ ng 5 g s tmsi part1()
+ random value()
+ ng 5 g s tmsi part1()
+ random value()
+ set_ng_5_g s tmsi part1()
+ set random value()
```