## srsran::detail::re buffer dimensions + ~re buffer dimensions() + get nof slices() + get nof re() srsran::re buffer reader get slice() srsran::static re buffer srsran::dynamic re < MaxNofSlices, MaxNofRe > buffer srsran::re buffer reader view static re buffer() + dynamic re buffer() static re buffer() + + re buffer reader view() + resize() resize() + get nof slices() + get nof slices() get nof slices() + get nof re() + get nof re() get nof re() + + get slice() + get slice() get\_slice() + + get slice() get slice() < MAX PORTS, MAX DMRS < CSI RS MAX PORTS, PER SYMBOL \*MAX DMRS MAX SEQ LEN \*MAX NSYMB SYMBOLS > PER SLOT > srsran::static re buffer srsran::static re buffer < MAX PORTS, MAX DMRS PER < CSI RS MAX PORTS, MAX SYMBOL \*MAX DMRS SYMBOLS > SEQ\_LEN \*MAX NSYMB PER SLOT > static re buffer() static re buffer() + static re buffer() static re buffer() + + resize() resize() + + get nof slices() get nof slices() + get nof re() get nof re() + + get slice() get slice() + + get slice() get slice()