```
srsran::rlc_tx_lower
_layer_interface

+ rlc_tx_lower_layer
_interface()
+ ~rlc_tx_lower_layer
_interface()
+ rlc_tx_lower_layer
_interface()
+ operator=()
```

+ rlc_tx_lower_layer
 _interface()
+ operator=()
+ pull pdu()

+ get buffer state()