```
detail::strong_property
_t< Properties, strong
_type< T, Tag, Properties... > >
                    detail::bounded_integer
                        _base< Integer >
                           strong_type()
                      +
                          strong_type()
                           strong_type()
                      +
                          operator=()
                      +
                           value()
                      +
                           value()
 detail::bounded_integer
     _base< uint8_t >
       strong_type()
   +
       strong_type()
       strong_type()
   +
       operator=()
   +
       value()
   +
       value()
   +
                    srsran::bounded_integer
                    < Integer, MIN_VALUĚ,
MAX_VALUE >
                        bounded_integer()
                        bounded_integer()
                     +
                        bounded_integer()
                     +
                        operator=()
                     +
                        valid()
                        operator Integer()
                        to_uint()
                     +
                        to_int()
                     +
                        operator++()
                        operator++()
                        and 10 more...
                        min()
                     +
                        max()
                     #
                        assert_bounds()
                         < uint8_t, 0, 23 >
    srsran::bounded integer
       < uint8_t, 0, \overline{2}3 >
        bounded_integer()
     + bounded_integer()
     + bounded integer()
     + operator=()
     + valid()
     + operator uint8_t()
       to_uint()
     + to_int()
     + operator++()
        operator++()
        and 10 more...
        min()
        max()
     #
        assert_bounds()
     srsran::ssb_subcarrier
             offset
             is_valid()
```

+

max()