

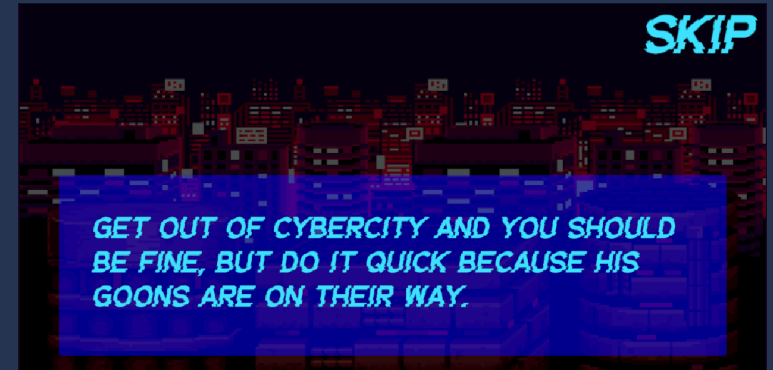
WANTED CyberRun

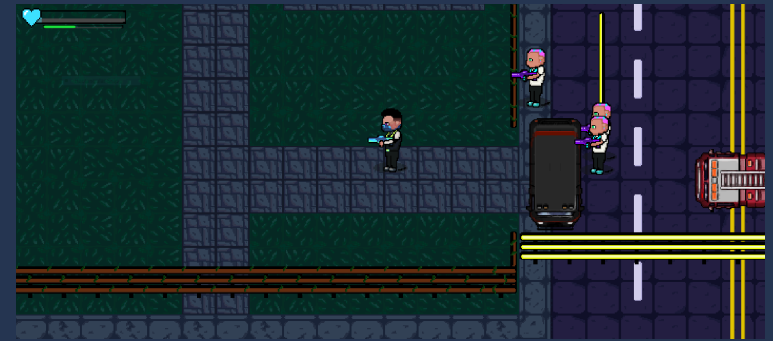
Find a way out of the city!

Play as a wanted man on the run from the ruthless mafia.

Armed with only your wits and a customizable arsenal, fend off relentless waves of mafia goons hot on your trail.

Navigate through the urban landscape, upgrading your gear as you try to find a way out of the city.





Game Credits

Game Logic: Kevin Lin

Producer: Lucas Nguyen

Movement/Physics: Jessica Frost

Animation & Visuals: Timothy Shen

User Interface & Input: Henry Duong

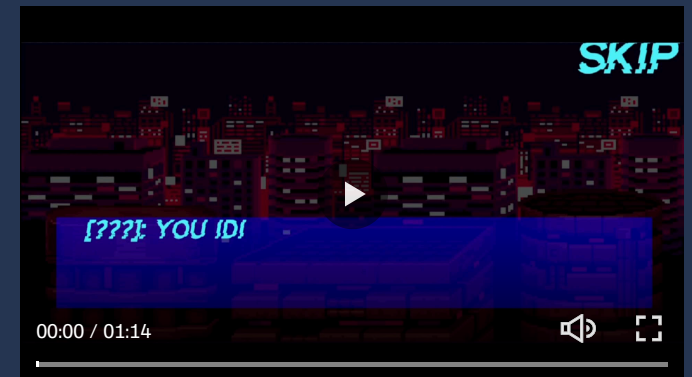
Audio: Kevin Lin

Gameplay Testing: Lucas Nguyen

Press Kit & Trailer: Jessica Frost

Game Feel: Timothy Shen

Narrative Design: Henry Duong



Watch the full trailer on YouTube!

<https://www.youtube.com/watch?v=q4ZR82txFA>

Do you have what it takes to survive CyberCity?

Find out March 22 2024!