Exercise 1

a) We first determine a base of U by noting that x = -y - z solves x + y + z = 0 for arbitrary y and z leading to

$$\begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} -y - z \\ y \\ z \end{pmatrix} = y \begin{pmatrix} -1 \\ 1 \\ 0 \end{pmatrix} + z \begin{pmatrix} -1 \\ 0 \\ 1 \end{pmatrix}$$

which shows that (-1,1,0) and (-1,0,1) form a basis for U (since any element of U can be written as a linear combination of them).

Consider

$$\dim(R^3) = \dim(U) + \dim(R^3/U)$$
$$3 = 2 + \dim(R^3/U)$$
$$\dim(R^3/U) = 1$$

thus we are looking for one more element in \mathbb{R}^3 such that it forms a basis of \mathbb{R}^3 alongside our existing vectors.

b) We first determine a base of U. By solving the linear system x+y+z=0 and x+2y+3z=0.

Thus

$$y + 2z = 0$$

$$y = -2z$$

$$x + y + z = 0$$

$$x - 2z + z = 0$$

$$x = z$$

leading to

$$\begin{pmatrix} x \\ x \\ -2x \end{pmatrix} = x \begin{pmatrix} 1 \\ 1 \\ -2 \end{pmatrix}$$

which makes (1, 1, -2) a basis of U.

Exercise 2

- a) To show that the given vectors form an orthogonal system it is necessary to show that they are pairwise orthogonal. (That for any vectors \vec{v} and \vec{u} we have $\vec{v} \cdot \vec{u} = 0$) This is the case here.
- b) To show that the given vectors form a basis we show that they are linearly independent (skipped, $x_1, \ldots, x_4 = 0$). Since we have four independent vectors of a four-dimensional vector space they form a basis.
- c) To determine the coordinates of of \vec{a} in relation to the given basis we solve

and get $\lambda_1 = 0$, $\lambda_2 = 2$, $\lambda_3 = 1$, $\lambda_4 = 0$.

Exercise 3

a) (i)

$$x_1^2 + 2x_2^2 \ge 0$$

 $x_1^2 + 2x_2^2 = 0 \Leftrightarrow \vec{x} = \vec{0}$

(ii)

$$x_1y_1 + 2x_2y_2 = y_1x_1 + 2y_2x_2$$

(iii)

$$(\lambda x_1 + \phi y_1)z_1 + 2(\lambda x_2 + \phi y_2)z_2 = \lambda(x_1 z_1 + 2x_2 z_2) + \phi(y_1 z_1 + 2y_2 z_2)$$
$$\lambda x_1 z_1 + \phi y_1 z_1 + 2(\lambda x_2 z_2 + \phi y_2 z_2) = \lambda(x_1 z_1 + 2x_2 z_2) + \phi(y_1 z_1 + 2y_2 z_2)$$
$$\lambda x_1 z_1 + \phi y_1 z_1 + 2\lambda x_2 z_2 + 2\phi y_z z_2 = \lambda(x_1 z_1 + 2x_2 z_2) + \phi(y_1 z_1 + 2y_2 z_2)$$

- b) (i) Same as regular scalar product. (No, contradiction.)
 - (ii)

$$x_1y_2 + x_2y_1 = y_1x_2 + y_2x_1$$

(iii)

$$(\lambda x_1 + \phi y_1)z_2 + (\lambda x_2 + \phi y_2)z_1 = \lambda (x_1 z_2 + x_2 z_1) + \phi (y_1 z_2 + y_2 z_1)$$
$$\lambda x_1 z_2 + \phi y_1 z_2 + \lambda x_2 z_1 + \phi y_2 z_1 = \lambda (x_1 z_2 + x_2 z_1) + \phi (y_1 z_2 + y_2 z_1)$$

- c) Not a scalar product.
 - (i) Same as regular scalar product.
 - (ii)

$$x_1y_1 + x_2y_1 = y_1x_1 + y_2x_1$$
$$x_2y_1 = y_2x_1$$

Consider $\vec{x} = (1, 2)$ and $\vec{y} = (3, 4)$, we now have 6 = 4.

d) Not a scalar product.

(i)

$$x_1 + x_2 + x_1 + x_2 \ge 0$$

Consider $\vec{x} = (-1, 0)$ we now have $-1 + 0 - 1 + 0 \ge 0$.

- e) Not a scalar product, definition requires $V \times V \to \mathbb{R}$ but $R_3 \neq R_2$.
- f) Can be restated to

$$\left(\begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix}, \begin{pmatrix} y_1 \\ y_2 \\ y_3 \end{pmatrix}\right) \mapsto \left(\langle (x_1, x_2), (y_1, y_2) \rangle \\ \langle (x_1, x_3), (y_1, y_3) \rangle\right)$$

and is thus a scalar product. (No, contradiction.)

Exercise 4

- a) To show that a set of vectors form an orthogonal basis we show that they are a basis (they are linearly independent, done?) and that they are pairwise orthogonal (trivial).
- b) Since the system

does not have a solution, the given vector is not in U. (Cannot be constructed from linear combination of vectors in U.)

Exercise 5

i = 1

$$w_1 = u$$

i = 2

$$w_2 = v - (\operatorname{proj}_{w_1}(v))$$

with

$$\operatorname{proj}_{w_1}(v) = \frac{v \cdot w_1}{w_1 \cdot w_1} \cdot w_1 = \begin{pmatrix} 2\\2\\2 \end{pmatrix}$$

thus

$$w_2 = \begin{pmatrix} -1 \\ 0 \\ 1 \end{pmatrix}.$$

i = 3

 $w_3 = w - (\operatorname{proj}_{w_1}(w) + \operatorname{proj}_{w_2}(w))$

with

$$\operatorname{proj}_{w_1}(w) = \begin{pmatrix} \frac{1}{3} \\ \frac{1}{3} \\ \frac{1}{3} \end{pmatrix}$$
$$\operatorname{proj}_{w_2}(w) = \begin{pmatrix} \frac{1}{2} \\ 0 \\ -\frac{1}{2} \end{pmatrix}$$

thus

$$w_3 = \begin{pmatrix} \frac{1}{6} \\ -\frac{1}{3} \\ \frac{1}{6} \end{pmatrix}.$$

Exercise 6

(i)

$$x_1^2 + x_1 x_2 + x_2 x_1 + 2x_2^2 - x_1 x_3 - x_3 x_1 + 3x_3^2 \ge 0$$

$$x_1^2 + 2x_1 x_2 + 2x_2^2 - 2x_1 x_3 + 3x_3^2 \ge 0$$

$$x_1^2 + 2x_2^2 + 3x_3^2 \ge -2x_1 x_2 + 2x_1 x_3$$

(ii)

$$x_1y_1 + x_1y_2 + x_2y_1 + 2x_2y_2 - x_1y_3 - x_3y_1 + 3x_3y_3 = y_1x_1 + y_1x_2 + y_2x - 1 + 2y_2x_2 - y_1x_3 - y_3x_1 + 3y_3x_3 = 0$$

$$0 = 0$$

(iii)

$$(\lambda x_1 + \phi y_1)z_1 + (\lambda x_1 + \phi y_1)z_2 + (\lambda x_2 + \phi y_2)z_1 + 2(\lambda x_2 + \phi y_2)z_2 - (\lambda x_1 + \phi y_1)z_3 - (\lambda x_3 + \phi y_3)z_1 + 3(\lambda x_3 + \phi y_3)z_3$$

$$= \lambda(x_1 z_1 + x_1 z_2 + x_2 z_1 + 2x_2 z_2 - x_1 z_3 - x_3 z_1 + 3x_3 z_3) + \phi(y_1 z_1 + y_1 z_2 + y_2 z_1 + 2y_2 z_2 - y_1 z_3 - y_3 z_1 + 3y_3 z_3)$$

Exercise 7 The angle can be calculated with

$$\cos(\alpha) = \frac{\langle u, v \rangle}{||u|| \cdot ||v||} = \frac{1}{\sqrt{(\sqrt{2} + 1)^2 - 2\sqrt{2} + 1} \cdot 1}$$

$$\alpha = 60 \deg$$

Exercise 8 Gram-Schmidt auf Standardbasis von R3 anwenden.