

EVALUATOR
IRON RESCUE

BACKGROUND: “Captain Daniel Curt, an Air Force Combat Rescue Officer, was leading a recovery operation when his team was ambushed by hostile forces. Initial intelligence suggests Captain Curt successfully evaded enemy capture for 72 hours. He transmitted sporadic distress signals before all comms went silent.

ISR (Intelligence, Surveillance, and Reconnaissance) assets have detected limited movement in the vicinity of his last known coordinates. Reports indicate potential local civilian interaction, but it is unclear whether the civilians are friendly. Enemy patrol activity has also increased in the area, suggesting that OPFOR may have located and detained Captain Curt.

Time is of the essence! Capt. Carter is likely injured, low on supplies, and unable to evade.”

OPERATION: Your objective is to locate and extract Captain Curt. He is injured and requires immediate medical care. You must assess the terrain, manage interactions with civilians, secure a landing zone for supplies, and anticipate potential enemy threats to rescue him. Your team will infiltrate and gear north of the hostile terrain. You have limited time before enemy reinforcements arrive. Execute your mission.

MISSION: Locate and extract a prisoner of war (POW) trapped in a hostile area.

EXECUTION:

1. Infiltrate Village/Rescue POW
 - a. 842d SQ/CC will assign roles at their discretion
 - i. Examples. Deputy, Security Forces Flight(s)/CC(s), EOD Flight/CC, CET Flight/CC, Radio Officer(s) (RO), Medical Team/CC, Engineer Flight/CC
 - b. View MAP 1
2. CIVILIAN ENGAGEMENT (CET)
 - a. Interact, assess, and gather intel via civilian villagers
3. OPERATE AND SECURE LANDING ZONE
 - a. VIEW IRON RESCUE MAP 2
 - b. Once secured
4. EXPLOSIVE ORDNANCE DISPOSAL (EOD) team
 - a. Identify, mark, report UXO and IED threats

EQUIPMENT:

- x1 Tourniquets
- X1 Litter
- 1/person dummy rifles

CUT OFF:

- Shout 'ENDEX'
 - If first scenario: 1400
 - Transit to next station @1415
 - If second scenario: 1525
 - Transit to next station @1540

1-2-2 debrief (1 min feedback from team, 2 min debrief from lead, 2 min evaluator debrief)

- Guidance for lead:
 - Objective
 - What went well?
 - What went wrong?
 - What was the root cause?
 - What could you do better next time?

EVALUATION:

Competencies:

- a. Flexibility
- b. Resilience
- c. Communication
- d. Teamwork
- e. Initiative
- f. Critical Thinking
- g. Decision Making
- h. Strategic Thinking