OPERATION: You have been captured and are located in a POW compound. You have been told that you will be executed later today.

MISSION: You and all members of your patrol must escape using the equipment you find in the area in less than 15 minutes.

OPERATIONAL ADVANTAGES: Friendly planes have consistently bombed the area at this time for the past 4 days. The bombing lasts for 15 minutes. You plan to take advantage of the confusion. You also count with your equipment.

OPERATIONAL RESTRICTIONS: Your only escape route is across a moat and over the wall. The area between the wall and moat is mined. Movement of the water will set off an alarm. The side walls may not be used to aid your escape. YOU CAN NOT SPEAK! The bombs drown out your voices. The first bomb just exploded. BEGIN!

EQUIPMENT:

- (1) 12 ½ feet ladder
- (1) 5 feet rope
- (1) 30 feet rope
- (1) 42 inch pipe

FOULS:

- 1. Any of the red areas touched (60 seconds).
- 2. Any of the sand or mined areas touched (except for ONE particular area) (60 seconds and the most forward person returns to the starting position).
- 3. Anyone speaking or talking around wall (60 seconds).

- 1. Do not attempt to jump across the sand at any time.
- 2. Do not attempt to throw the loose section of iron pipe.
- 3. Do not permit team members to walk on the ladder until it is securely resting on the wall.
- 4. If the pipe is attached to the ladder, make sure it is securely fastened by rope before ladder is lifted into the air.
- 5. Mandatory equipment: HELMET AND GLOVES.

NOTE: START TEAM AND EQUIPMENT ON BACK SIDE OF WALL. DO NOT PERMIT THE PARTICIPANTS LOOK THE TRACK WHILE BEING PLACED ON STARTING POSITION.

OPERATION: You are part of a Special operations Team and are penetrating enemy controlled territory.

MISSION: You and all members of your patrol must deliver badly needed electronic equipment to a Foreign International Defense Team in less than 15 minutes.

OPERATIONAL RESTRICTIONS: Your team must cross this cliff and the swift moving river on the other side. The area directly beneath the cliff is heavily mined. The red areas of the partially destroyed bridge are highly radioactive. The river is so deep and fast that it is impossible to rest anything on the bottom. Any object falling into the water will be swept away. In addition, the noise of the turbulent river does not allow you to communicate verbally with members over the cliff. All equipment must be delivered. An enemy patrol is due to be back in this area in 15 minutes. BEGIN!

EQUIMPENT:

- (1) 4 feet long 7 inches wide plank
- (1) 6 feet rope
- (1) 10 feet rope
- (1) Large box ammo (electronic equipment)
- (1) 10 feet Pole

FOULS:

- 1. A team member touches any red area (60 seconds and most forward person returns to starting position).
- 2. Anything touches the mined area directly beneath the cliff (60 seconds)
- 3. A team member or piece of equipment falls into the sand (60 seconds and most forward person returns to starting position).
- 4. Rough handling of box (60 seconds).
- 5. Looking or talking around the wall (60 seconds and most forward person returns to starting position).

- 1. Position two safety observers, one on each side of the task, so they can prevent team members from falling.
- **2.** Have team members exercise caution when jumping/climbing from the wall down to the ropes.
- **3.** Mandatory equipment: HELMET AND GLOVES.

OPERATION: Deliver the medical supplies that have been dropped in this remote area.

MISSION: You and all members of your patrol must deliver these medical supplies to a remote field hospital in enemy held territory. The box contains DEXTRAN which is a blood expander and must be moved as one unit. You must cross this river in 15 minutes or the drug will deteriorate by the time you get to the hospital.

OPERATIONAL ADVANTAGE: Your equipment and the bridge columns.

OPERATIONAL RESTRICTIONS: Crossing this river is your only route. Both end of the bridge have been destroyed. All that remains are these columns supporting a steel rail across the river. Notice the twisted off-shoots from the rail; the red tips of the off-shoots and all other areas are booby trapped and must not be touched. The river is too swift to be waded, and so loud that a normal conversation is not possible. The entire team must cross in 15 minutes. BEGIN!

EQUIPMENT:

- (1) 7 foot long rope
- (1) 15 foot long rope
- (1) Milk crate with wood blocks.

FOULS:

- 1. Any person or piece of equipment falls into the river/sand (60 seconds and the most forward member returns to the starting position).
- 2. The box or its contents are allowed to drop (60 seconds and the most forward member returns to the starting position).
- 3. Any person or thing touches those parts of the bridge painted in red (60 seconds and the most forward member returns to the starting position).

- 1. Do not allow team members to stand up on the rail.
- 2. Do not allow team members to jump from top of rail.
- 3. Mandatory equipment: HELMET AND GLOVES.

NOTE: POSITION STRECHER AT OTHER SIDE OF PROBLEM

OPERATION: You are members of a SPECIAL FORCES TEAM that has gone into the jungle to search for a critically wounded pilot.

MISSION: You and all members of your patrol must transport the pilot to a helicopter pickup area in less than 15 minutes. On the other side of the river are the pickup area and a stretcher dropped by the helicopter. BEGIN! NOTE: The stretcher must be used to move the pilot.

OPERATIONAL RESTRICTIONS: You have come to a stream too swift to wade across. There is no assistance on the other side due to intense ground fire that forced the chopper to leave. The pilings are the remains of an old blown up bridge. All red areas have been booby trapped. The entire team and pilot must be in position for pickup in 15 minutes when the chopper returns.

EQUIPMENT:

(1) 3 foot long 7 inches wide board	(1) Dummy (pilot)
(1) 4 foot long 9 inches wide board	(1) 7 foot long rope
(1) 6 foot long 7 inches wide board	(1) Stretcher

FOULS:

- 1. A team member, pilot, or equipment touches red areas (60 seconds)
- 2. A team member or equipment touches the sand (60 seconds and the most forward member returns to starting position)
- 3. Stretcher or dummy is dropped (60 seconds and the most forward member returns to starting position)
- 4. Rough handling of pilot (60 seconds)

- 1. Do not jump from one set of pilings to another or to the ground.
- 2. Do not place planks in unstable positions.
- 3. Mandatory equipment: HELMET AND GLOVES.

NOTE: START ONE TEAM MEMBER AND 30' ROPE ON THE FAR SIDE OF THE RIVER.

OPERATION: Your Special Team must deliver a badly needed box of serum to a forward outpost on the far side.

MISSION: Deliver the box of serum and the rest of your support team to the outpost on the far side in less than 15 minutes.

OPERATIONAL ADVANTAGES: The best swimmer on your team was able to cross before the water became too swift (you have 15 seconds to choose this person).

OPERATIONAL RESTRICTIONS: To get to the outpost you must cross this deep, fast-flowing river. The only bridge within 25 miles has the center span completely washed out. Torrential rains are adding to the river. An enemy infantry patrol has been seen in this area at least every 15 minutes. All team members must cross and any person or piece of equipment that touches the water will be swept away. The river is so loud that a conversation with any team member on other side is not possible. BEGIN!

EQUIPMENT:

- (2) 6 foot long ropes
- (1) 10 foot long rope
- (1) 30 foot long rope
- (1) 3x2x2 box
- (1) Stretcher

FOULS:

- 1. Any team member or equipment touches the sand (60 seconds and most forward team member returns to starting position)
- 2. Talking to team member on other side of river (60 seconds)

- 1. Do not jump from span to span.
- 2. Do not tie ropes to yellow posts or use posts for support.
- 3. Mandatory equipment: HELMET AND GLOVES.

NOTE: NO LOOKING OR TALKING AROUND WALL.

OPERATION: You are members of an OPERATION FORCES UNIT carrying ammunition to a friendly village.

MISSION: You and your entire team must deliver the ammunition to the village on the other side of the river so that you can all take part in an ambush of enemy supply convoy this evening in less than 15 minutes.

OPERATIONAL ADVANTAGES: Your equipment and the concrete abutments.

OPERATIONAL RESTRICTIONS: You will encounter a concrete abutment. To save time you must continue towards the village by moving thru the culverts. You must negotiate this obstacle taking the boxes of ammunition, all team members and anything you use with you. You must not touch the water because it is contaminated. The red areas have been booby trapped. It will be dark in 15 minutes and you must get to the village before then. BEGIN!

EQUIPMENT:

- (1) 6 foot long 7 inches wide board
- (1) 8 foot long 7 inches wide board
- (1) 6 foot long rope
- (2) Ammo boxes

FOULS:

- 1. Any person or equipment touches the sand beyond the wall (60 seconds and most forward member of team returns to starting position)
- 2. Touching red areas (60 seconds)
- 3. Passing any equipment over the wall, talking or looking around the wall (60 seconds and most forward member of team returns to starting position)

- 1. Ensure that planks are secure before you climb or walk on them.
- 2. So not jump from any part of the problem fixtures to another.
- 3. No more than two people on the middle of a board at any one time.
- 4. Mandatory equipment: HELMET AND GLOVES.

OPERATION: You are members of a Recon Team. You are out of supplies and must be at a resupply zone in 15 minutes.

MISSION: You and your entire team must drop the supplies available (placed inside a drum) and secure supplies launched in less than 15 minutes.

OPERATIONAL HAZARDS: The drop zone is on the other side of this long stretch of raging rapids. There are the remains of an old footbridge located in the middle of the stream. You have cur some poles to aid your crossing. You must get the entire team and the few supplies you have left across the rapids. You have sealed the supplies in the barrel. The red areas of the footbridge are too weak to use. The supply drop is in 15 minutes. BEGIN!

EQUIPMENT:

- (2) 12 foot long pipes
- (1) 30 foot long rope
- (1) 55 gal drum

FOULS:

- 1. Anyone or anything falls into the sand (60 seconds and most forward member of team returns to starting position).
- 2. Touching any red areas (60 seconds).

- 1. Do not jump from the iron structures.
- 2. Do not throw pipes.
- 3. Do not tie the barrel to anyone's body.
- 4. Mandatory equipment: HELMET AND GLOVES.

NOTE: PLACE LOG ON BACK SIDE OF PROBLEM DURING THE TWO MINUTE WARNING.

OPERATION: You are crew members who have just bailed out of a crippled B-52. You have landed in hostile territory.

MISSION: In less than 15 minutes, you and your all team members must deliver the survival kit (log) to a small village you saw in the distance.

OPERATIONAL HAZARDS: There can be no oral communication as the enemy is surrounding you. The red areas are unstable and cannot be used. It will be dark in 30 minutes and it is at least 15 minute walk to the village. You will need your entire team for cover to retrieve the Kit and return to the other side of the village. BEGIN!

EQUIPMENT:

- (1) 4 foot long 7 inches wide board
- (1) 8 foot long 7 inches wide board
- (1) Log

FOULS:

- 1. Anybody or anything touches the surface of the sand (60 seconds and the most forward member returns to starting position)
- 2. Touching any red area (60 seconds)
- 3. Any talking or oral communication (60 seconds and the most forward member returns to starting position)

- 1. Do not throw the survival kit.
- 2. Do not jump to or from any part of the obstacle.
- 3. Ensure all boards are secure before stepping on them.
- 4. Mandatory equipment: HELMET AND GLOVES.

NOTE: START ONE TEAM MEMBER AND 30' ROPE ON THE FAR SIDE OF THE RIVER.

OPERATION: You are members of a Rescue Team that has found an injured pilot at the edge of this river.

MISSION: You must get the injured pilot and your entire team across the river before dark, which is 15 minutes away.

OPERATIONAL ADVANTAGES: You have one team member on the far side of the river with a 30 foot long rope.

OPERATIONAL HAZARDS: The pilot has a broken leg and has passed out from the pain. You cannot communicate with your team member on the other side of the river because a waterfall drowns out all oral communication. You must not touch the water because it is contaminated with chemicals. Because of his condition a "Stretcher" must be used to move the pilot. BEGIN!

EQUIPMENT:

(1) Dummy (pilot)

(2) Metal yokes

(5) 6 foot long ropes

(2) 7 foot long pipes

(1) 30 foot long rope

FOULS:

- 1. Any person or equipment touches the sand (60 seconds and the most forward member returns to starting position).
- 2. Any person talks to a team member on the opposite platform (60 seconds)
- 3. Rough handling of the pilot (60 seconds).
- 4. Not using a "stretcher" to move the pilot (60 seconds and the most forward member returns to starting position).
- 5. Any person or equipment touches red. (60 seconds).

- 1. Do not tie the rope to anyone's body.
- 2. Mandatory equipment: HELMET AND GLOVES.

OPERATION: You are members of a Search and Rescue Team delivering supplies.

MISSION: You have come to this partially destroyed bridge. You and your entire team must cross this river and deliver the cart load of supplies that you have in less than 15 minutes.

OPERATIONAL ADVANTAGES: The bridge supports and your equipment.

OPERATIONAL HAZARDS: A friendly air strike has been ordered to destroy the bridge supports and you only have 15 minutes to cross the river. Because of severe weather the river is so swift that it would wash your team and/or supplies downstream! DO NOT touch the water (sand). The supplies cannot be used to aid your crossing. The cart cannot be lifted as it is too heavy. BEGIN!

EQUIPMENT:

- (2) 8 foot long 11 inches wide board.
- (1) 9 foot long 11 inches wide board.
- (1) 10 foot long 11 inches wide board.
- (1) Wheelbarrow.
- (1) Large ammo box.

FOULS:

1. Any person or piece of equipment touches the sand (60 seconds and the most forward member returns to starting position)

- 1. Be constantly alert to proper counter-balance of the boards.
- 2. Supplies must be transported in the wheelbarrow.
- 3. No more than two people may be placed in the middle of a plank.
- 4. Mandatory equipment: HELMET AND GLOVES.

OPERATION: Because of enemy Anti-Aircraft fire your C-130 crash-landed while trying to deliver badly needed supplies to C-2, which is a forward observation post.

MISSION: You and your entire team must deliver the only barrel of supplies you were able to remove from the aircraft in less than 15 minutes.

OPERATIONAL ADVANTAGES: The three stumps and the equipment left behind by the enemy.

OPERATIONAL HAZARDS: Across your route lies a mine field. The three stumps are in the mine field. An enemy patrol saw your aircraft crash and is only 15 minutes behind you. BEGIN!

EQUIPMENT:

- (1) 20 foot long rope
- (1) 9 foot long 7 inches wide board
- (1) 55 Gal. drum

FOULS:

- 1. Any person or thing touches the ground inside the red wire (60 seconds and the most forward member returns to starting position)
- 2. Touching red wire or red stumps (60 seconds)

- 1. Do not tie the barrel to any person's body.
- 2. Do not attempt to throw the barrel.
- 3. Mandatory equipment: HELMET AND GLOVES.

OPERATION: You are members of a Sabotage Team located behind the enemy line.

MISSION: You and your entire team must cross this fence which encloses a Power Plant. In less than 15 minutes, you and your team must deliver and set explosives and return.

OPERATIONAL DISADVANTAGES: The area between the high voltage warning posts of the fence is mined. The lower red portion of the sign posts and fence are electrified, touching any part of them sets off a silent alarm. The explosive is NITRO! A guard patrols this area of the fence every 15 minutes and he has just passed. BEGIN!

EQUIPMENT:

- (1) 3 foot long 11 inches wide board.
- (1) 10 foot long 11 inches wide board.
- (1) 14 foot long rope.
- (4) Small ammo boxes.

FOULS:

- 1. Rough handling of the nitro (60 seconds and the most forward member of team returns to starting position).
- 2. Any person touches the fence or touches the red part of the fence or lower portion of the sign post (60 seconds and the most forward member of team returns to starting position).
- 3. Any person touches the ground between sign posts and the fence (60 seconds).

- 1. Ensure that a board is firmly and securely placed any time you climb on it.
- 2. DO NOT STAND UP on top of the sign posts.
- 3. DO NOT WALK across any board; either crawl or slide.
- 4. Mandatory equipment: HELMET AND GLOVES.

NOTE: POSITION TEAM AT BACK SIDE OF PROBLEM BEFORE STARTING READ.

OPERATION: Enter enemy territory for night patrol.

MISSION: In less than 15 minutes, set up an ambush in enemy controlled territory. To avoid detection you must enter the area by way of this bombed Power Plant and cliff. YOU CANNOT SPEAK because of enemy activity in the area. You must take the rope with you because you will need it later.

OPERATIONAL DISADVANTAGES: The red areas are electrified. The area between the Plant and cliff are mined. To avoid detection you CANNOT SPEAK! It will be dark in 15 minutes and you and your all team members must cross these obstacles by then. BEGIN!

EQUIPMENT:

(1) 20 foot long rope

FOULS:

- 1. Any person touches the ground or any red area (60 seconds and the most forward member of team returns to starting point).
- 2. The rope fall to the ground (60 seconds and the most forward member of team returns to starting point).
- 3. Talking (60 seconds).

- 1. DO NOT JUMP from the structure to the wall. Must use rope to assist the swing.
- 2. Gloves must be worn when climbing or swinging on rope.
- 3. No one may stand or sit on top of the gray crossbars overhead.
- 4. Mandatory equipment: HELMET AND GLOVES.

OPERATION: Escape from POW camp.

MISSION: You and your entire team must escape from the POW Camp before the guards return in 15 minutes. You MUST take the box of supplies with you as it will aid in your survival until you make contact with friendly forces.

MISSION ADVANTAGES: The iron posts are part of the fence that has been destroyed by local underground forces. The wooden structure is a wall beyond which lies freedom.

MISSION DISADVANTAGES: Your only escape route is OVER THE TOP OF BOTH STRUCTURES because the area between the fence and the wall are heavily mined and the RED areas are pressure sensitive booby traps. You have 15 minutes before the guards return to check your compound. BEGIN!

EQUIPMENT:

- (2) 4 foot long ropes
- (1) 30 foot long rope
- (1) 13 foot long pipe
- (1) Large Ammo box

FOULS:

- 1. Anybody or anything touches the mined areas (60 seconds and the most forward member of team returns to the starting position).
- 2. Touching any RED area. (60 seconds).

- 1. Ensure all equipment is securely positioned; THE PIPE MUST BE SECURED ON TOP OF THE IRON CROSSBAR.
- 2. DO NOT let students stand under any equipment or pipes.
- 3. LIFTING THE IRON PIPE OVER THE TOP OF THE IRON POST is very dangerous. Take care when you do this movement.
- 4. DO NOT let students attempt to catch falling equipment.
- 5. After pipe has been positioned ON TOP OF IRON POST IT MUST BE SECURED!
- 6. Mandatory equipment: HELMET AND GLOVES.

OPERATION: Set a Forward Air Control Post and return.

MISSION: You and your entire International Defense Team must cross this anti-tank trap to take your Sensitive Radio Equipment which is in the drum to set up a Forward Air Control Post. After that, you and your team must carry an injured pilot who is on the other side of the trap and return by the same way. All this must be done in less than 15 minutes.

OPERATIONAL ADVANTAGES: You have this Anti-tank Trap to use as a crossing.

OPERATIONAL HAZARDS: The red areas of the tank trap are booby trapped! The radio equipment is very sensitive! You must cross very quickly because an enemy patrol will be thru this area in 15 minutes. Because of enemy activity in the area you CANNOT TALK! YOU CANNOT RUN OR SLIDE ON WALL! BEGIN!

EQUIPMENT:

- (1) 55 Gal drum
- (1) Dummy (pilot)
- (1) Stretcher

FOULS:

- 1. Anything touches the minefield or any area painted red (60 seconds and most forward member of team returns to starting position)
- 2. Rough handling of the drum (60 seconds)
- 3. SLIDING OR RUNNING ON WALL (60 seconds and most forward member of team returns to starting position)

- 1. DO NOT ALLOW STUDENTS TO SLIDE OR RUN DOWN THE WALL! THEY MUST BE ASSISTED BY THE OTHER TEAM MEMBERS!
- 2. Do not throw the drum to the others. Make sure it is secured by your partner before releasing it.
- 3. Mandatory equipment: HELMET AND GLOVES.

OPERATION: Place you and your crew out of harm way.

MISSION: Your crew were forced to bail out of a C-47. You and your entire team have to cross to the other side of an electrified fence. One of your crew's member has both legs broken and has to be carried on a stretcher.

OPERATIONAL ADVANTAGES: Your group can use the higher support to jump to the other side of the fence.

OPERATIONAL HAZARDS: The fence is electrified. If you or any part of your equipment touches red zones it will trigger a flare. The zone between the boards and the fence is a mined field. One of your team members has both legs broken and has to be carried on a stretcher. An enemy patrol will arrive to the area in 15 minutes and all your team members must cross to the other side. YOU CANNOT TALK. BEGIN!

EQUIPMENT:

- (1) 10 foot long rope
- (2) 5 foot long boards
- (1) Stretcher
- (1) Dummy

FOULS:

- 1. Any member touches red zones (INCLUDING THE RUSTICATED ZONE) (60 seconds and the most forward member returns to starting position).
- 2. Rough handling the dummy (60 seconds).
- 3. Any person or equipment touches the mined field (60 seconds and the most forward member returns to starting position).
- 4. Talking (60 seconds).

- 1. DO NOT wrap the rope on your hand when swinging to the other side.
- 2. DO NOT ALLOW students to push each other on the rope to the other side.
- 3. Students will not be allowed to place themselves on top of the obstacle.
- 4. Mandatory equipment: HELMET AND GLOVES.

OPERATION: Go fast to the extraction zone.

MISSION: You and your team have accomplished your mission and are trapped behind the enemy line. For the rescue operation, you and your entire team must reach the extraction zone without detonating any explosive.

OPERATIONAL ADVANTAGES: Your group and the abandoned equipment.

OPERATIONAL HAZARDS: You must whisper all time or will be detected by enemy who are very close. You and your entire team are trapped in the other side of a desert field and suspect that there are some explosives in the surrounding (IED). You must cross to the other side without activing any IED. You just have 15 minutes to reach the extraction zone. Be sure not to make loud noises that can alert enemy patrols in this area. You also suspect the red areas are sensible to the pressure and it might detonate the explosives if touched. There is some acid around the mine field and you cannot cross by the side of the field. BEGIN!

EQUIPMENT:

- (3) 6 foot long ropes
- (1) 6 foot long pipe
- (1) 55 gal drum

FOULS:

- 1. Any member or any equipment touches the mined field (60 seconds and the most forward member returns to starting position).
- 2. Any person or equipment touches the red zones (60 seconds and the most forward member returns to starting position).
- 3. Talking louder than a whisper or make any noise with the equipment (60 seconds).

- 1. DO NOT jump from the pillar to the yellow structure and from the yellow structure to the ground.
- 2. Do not throw the drum to the others. Make sure it is secured by your partner before releasing it.
- 3. Mandatory equipment: HELMET AND GLOVES.