

# GRAPHIC DESIGN

1 What is design ?

2 Use **Figma**

3 Graphic design **theory**

4 **Analysis** of  
existing designs

5 The design  
**workflow**

6 **Projects**

# Course evaluation

MAR

**CHAPTER 1** - What is design ?

**CHAPTER 2** - Use **Figma**

APR

**CHAPTER 3** - Graphic design **theory**

**CHAPTER 4** - **Analysis** of existing designs



Analysis report 30 %

**CHAPTER 5** - The design **workflow**

**CHAPTER 6** - 3 Projects



Project 1 - 30 %



Project 3 - 40 %

MAY



## CHAPTER 2

# FIGMA

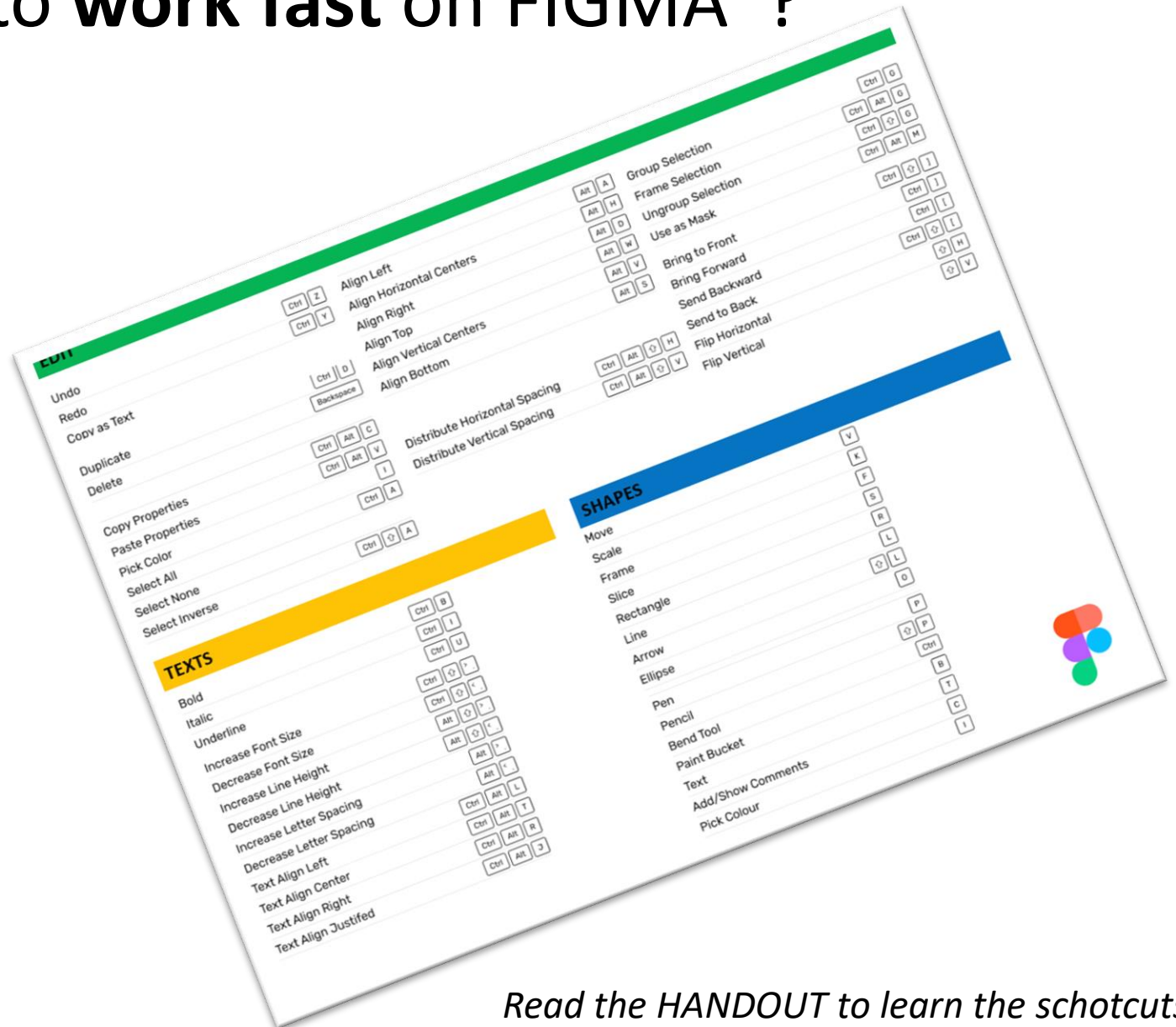


10 MIN



# How to work fast on FIGMA ?

- ✓ use the **MOUSE** as much as possible
- ✓ use **SHORTCUTS** as much as possible



*Read the HANDOUT to learn the shortcuts*

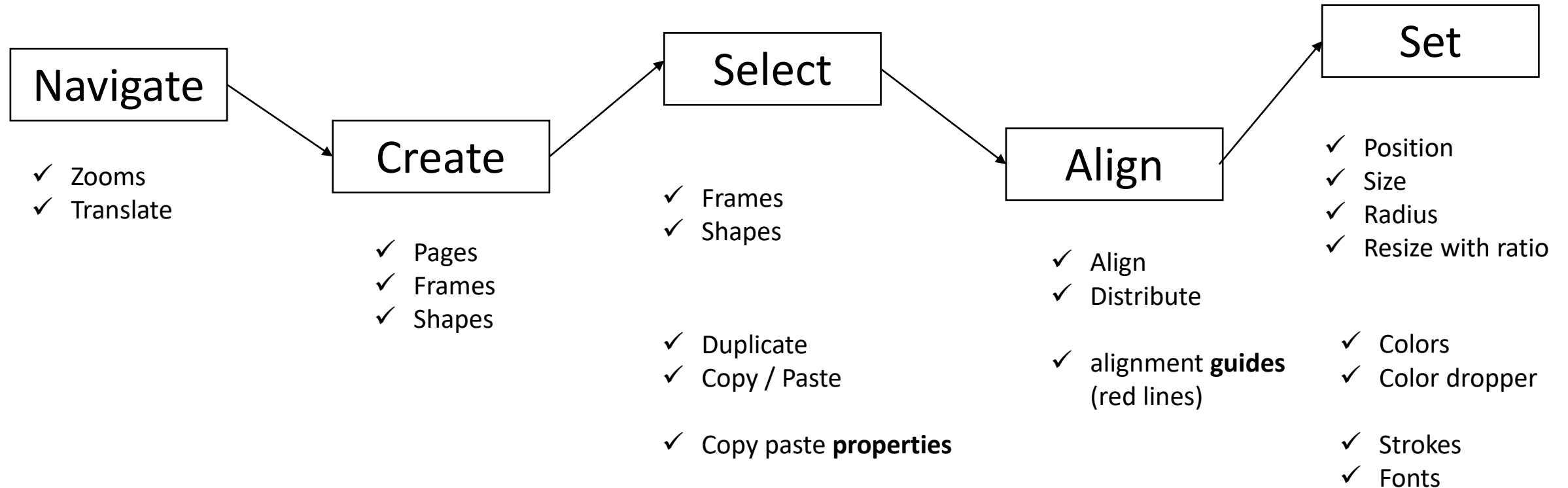


20 MIN



# Let's understand

- ✓ Understand trainer demo
- ✓ Read the FIGMA handout to remember each feature





20 MIN



INDIV

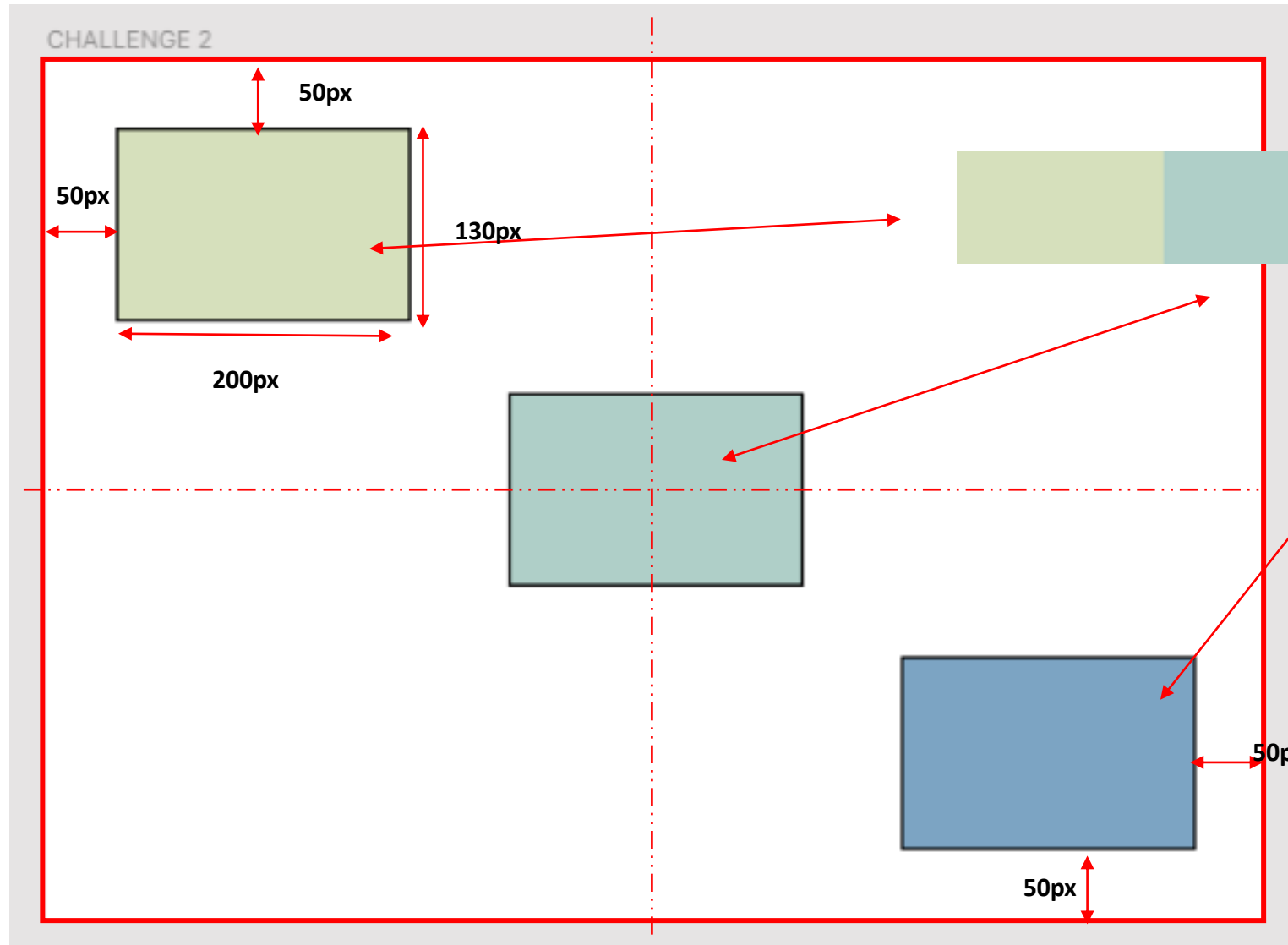
# Activity 1

## STEP 1



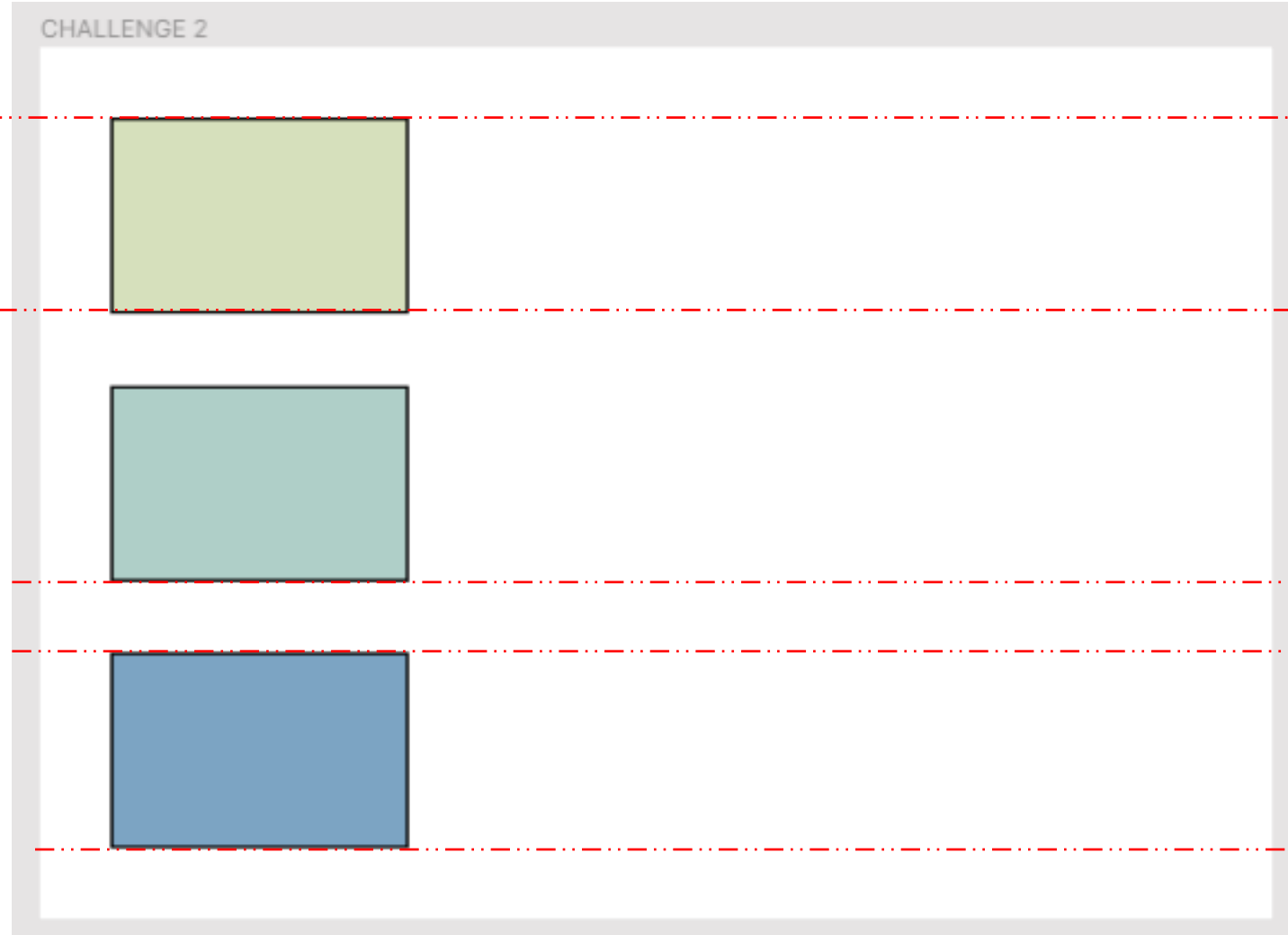
Use color dropper  
To get those colors

- ✓ Create a **A4** frame
- ✓ Orientation = **LANDSCAPE**
- ✓ Create the 3 rectangles as follow



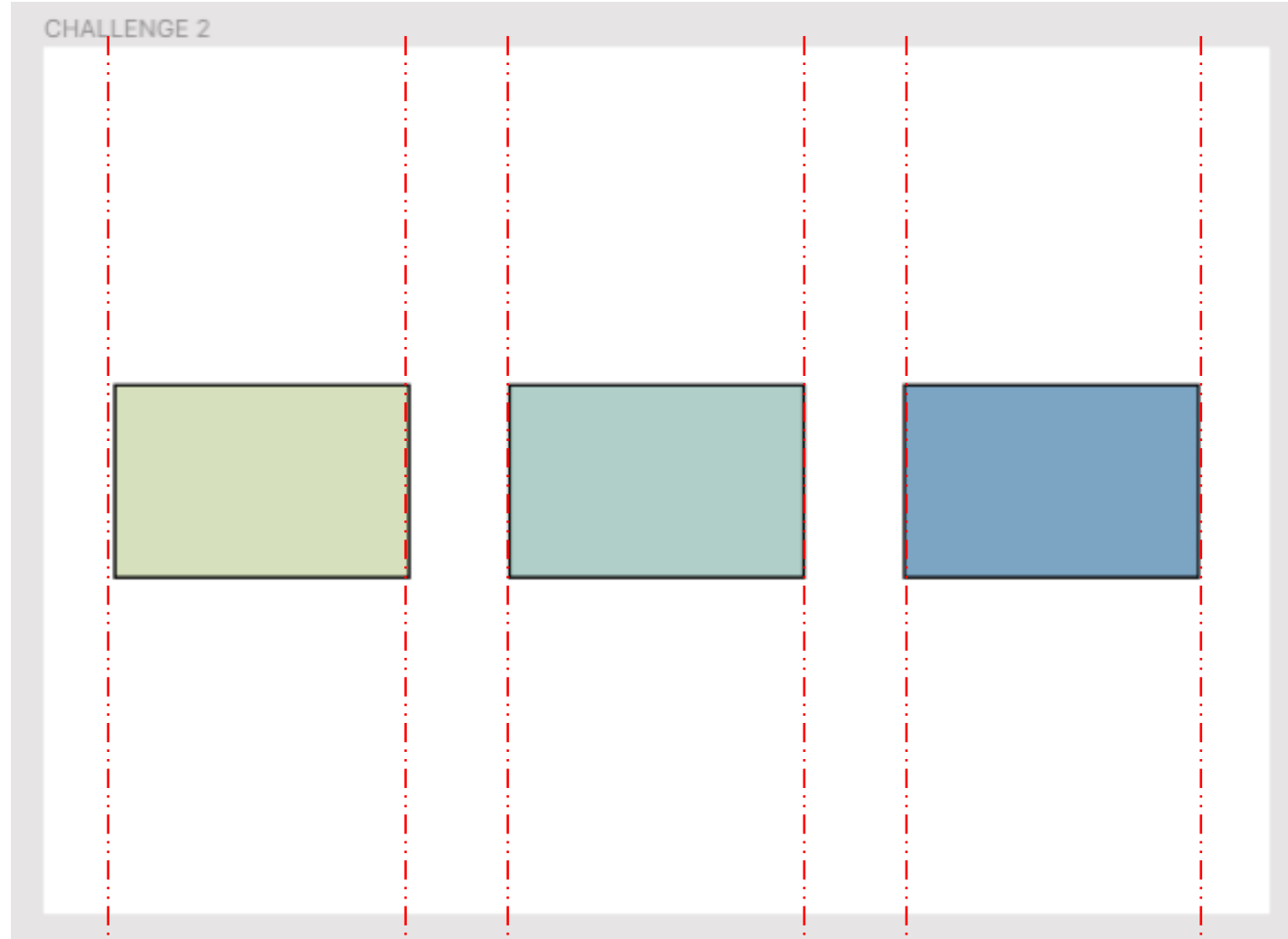
## STEP 2

✓ Align the 3 rectangles on the left



## STEP 3

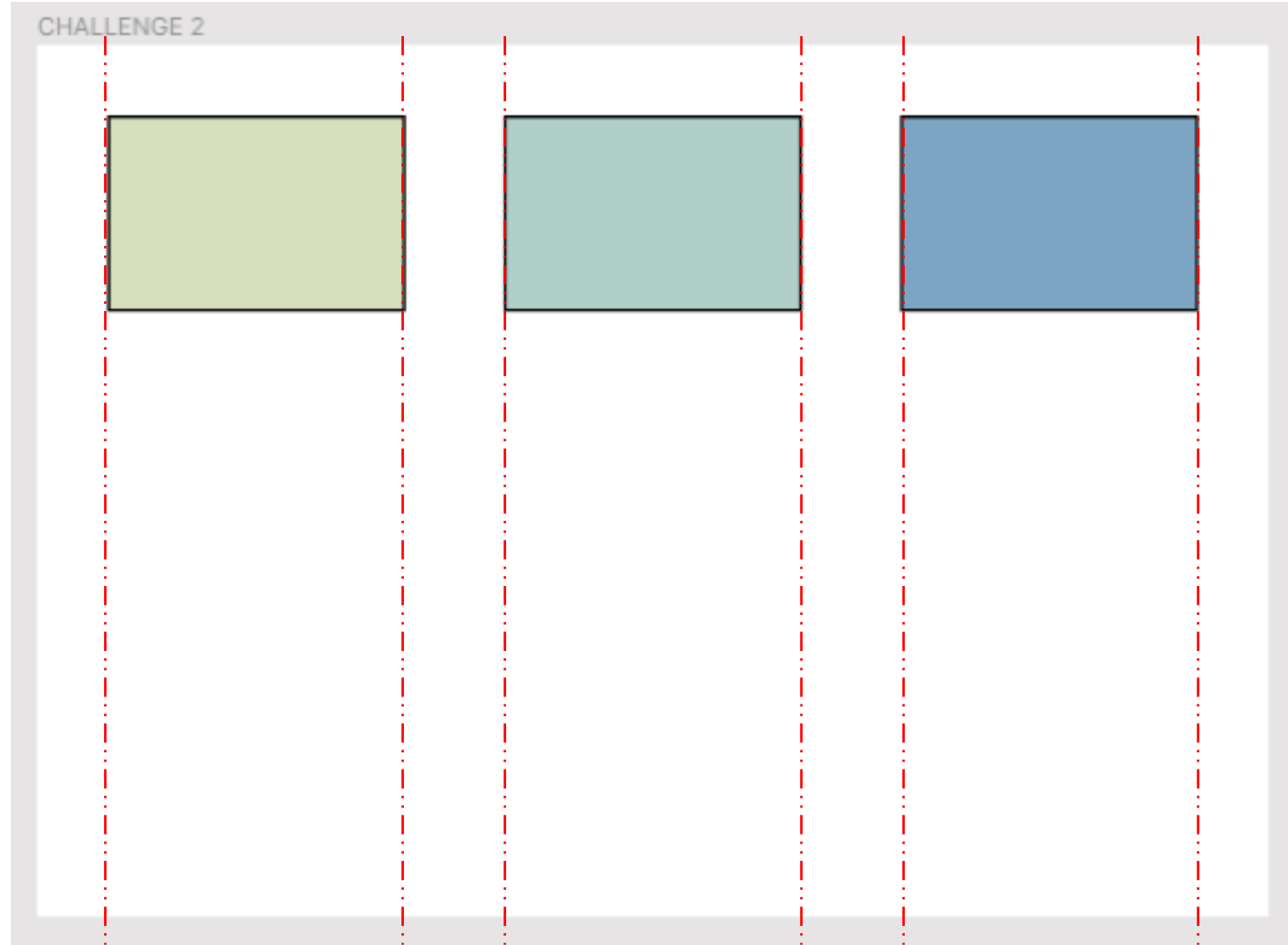
- ✓ Revert to step 1
- ✓ Align the 3 rectangles on the **center**





# STEP 4

- ✓ Revert to step 1
- ✓ Align the 3 rectangles on the **top**





20 MIN



INDIV

# Activity 2

## STEP 1

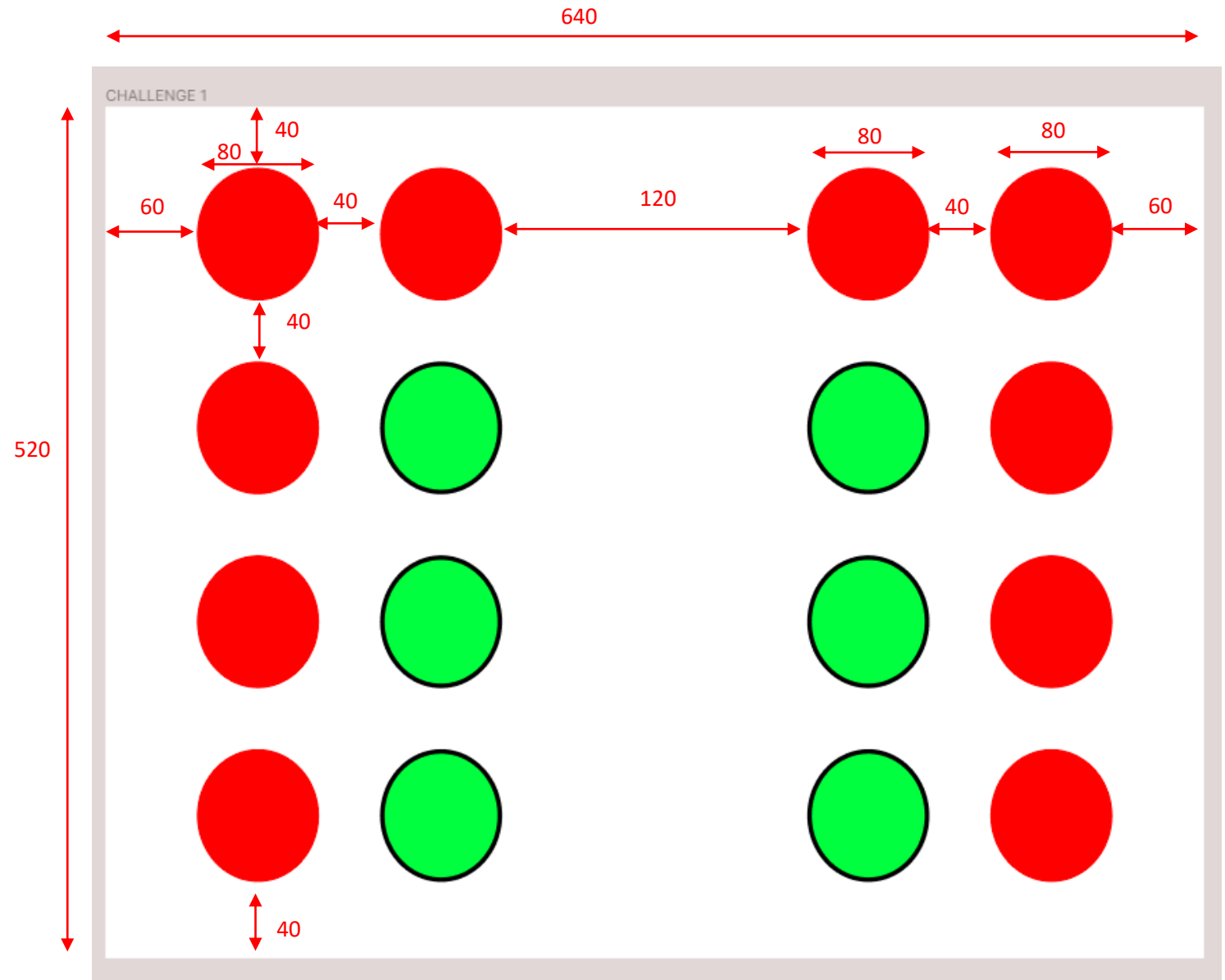
- **Think** how to do it with as less as possible operations?

## STEP 2

- Watch the **trainer demo**

## STEP 3

- Do it by **yourself**





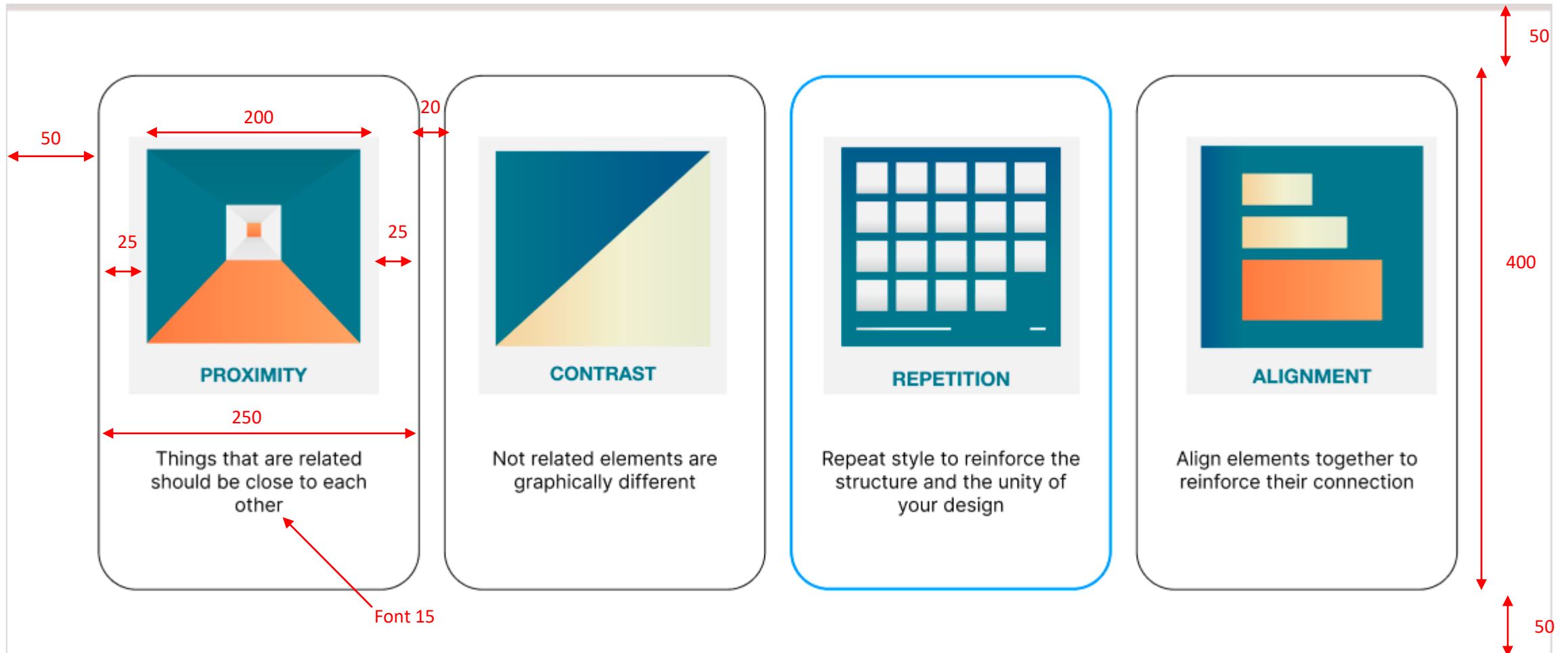
20 MIN



INDIV

# Activity 3

- ✓ Get image and text from the **given power point file**
- ✓ Design this mock up using **as less as possible operations**
- ✓ 1160 x 500





30 MIN

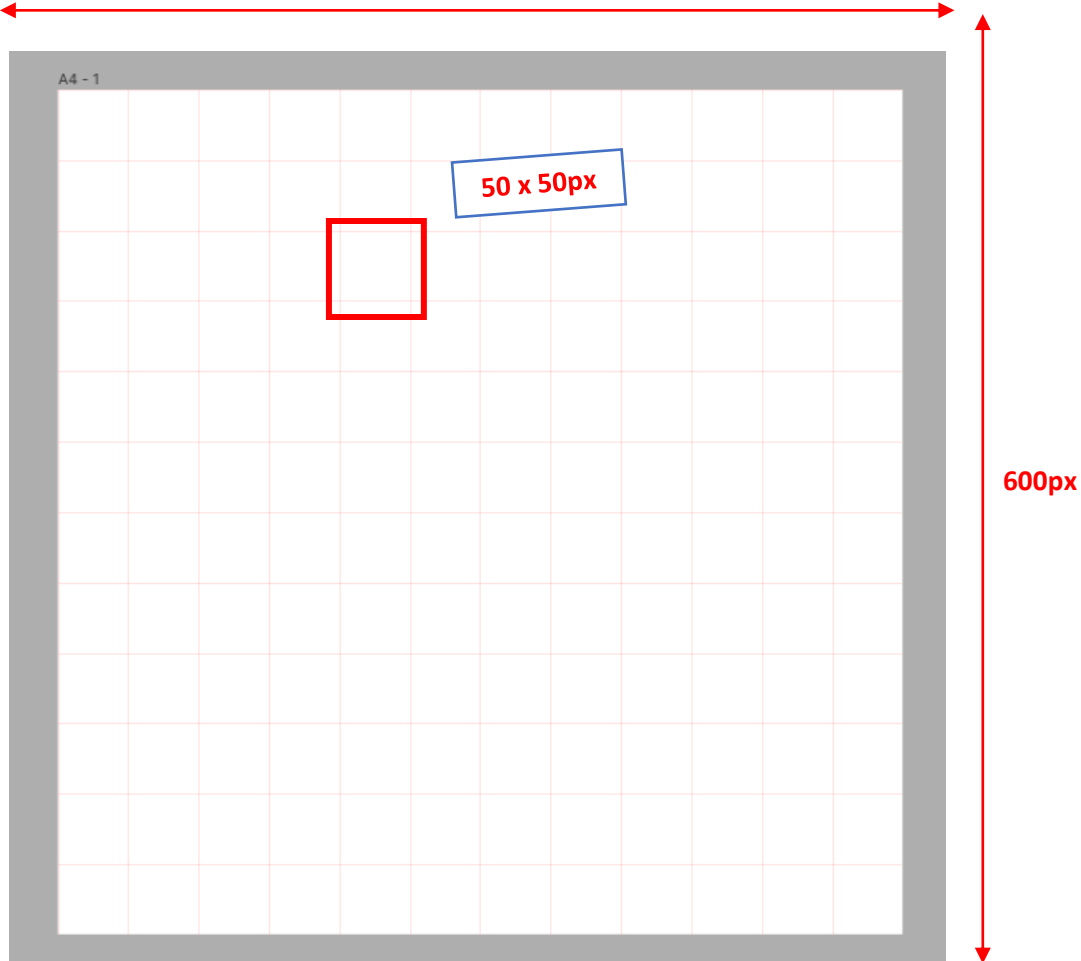


INDIV

# Activity 4

1 – Define your grid

600px



2 – Draw this image on the grid

*Find a strategy to draw **as fast as possible***

