

Written Scenario #1

Description

The player begins the game and moves north twice to a new room where they find two items: modulo 2 and hair clippers. The player picks both items up for later use. The player moves north once more and enters the next room containing a Teddy Bear Monster that attacks the player when they step in. The player will have to use hair clippers to put the Teddy Bear Monster to sleep so they can advance through the game.

Step-by-Step Interaction

- The game starts and asks the player to type in their name.
- The game displays the menu options and asks the player what to do next
- The player types “n” and enters, to move north from the first room
- The player types “l” to look around the room
- A description of the room appears and notifies the player they can pick up an item to add to their inventory: Hair Clippers
- The player types “t hair clippers” so that the item Hair Clippers is added to their inventory
- The player types “n” again, to move north again
- The player types “l” to look around the room
- A description of the room appears and notifies the player they can pick up 2 items to add to their inventory: Thumb Drive and Modulo 2
- The player types “t thumb drive” so that the item Thumb Drive is added to their inventory
- The player types “t modulo 2” so that the item Modulo 2 is added to their inventory
- The player types “n” and moves into a room containing a Teddy Bear Monster
- The Teddy Bear Monster attacks the player and causes the player to lose 5 health points
- The player types “u hair clippers” and the Hair Clippers are used successfully
- The Teddy Bear Monster is defeated / put to sleep so the player's path is now unblocked
- The player can now move forward into the next room