

TERMINOLOGY

WRITINGS

subsidiary: 附属

groundbreaking: 开创性的

be incorporated into: 被纳入

essentially: 本质上

cylinder: 圆柱体

subsidiary: 附属的

PROFESSIONS

Morphable: 可变性的

Facial Re-enactment: 面部重现

illumination: 照明

3D Morphable Models:

3DMMs

groundbreaking: 开创性的

subsidiary: 附属的

INTRODUCTION

DEFINITION

A 3D Morphable Face Model is a generative model for face shape and appearance that is based on two key ideas.
1. All faces are in dense point-to-point correspondence.
2. Separate facial shape and color and to disentangle these from external factors such as illumination and camera parameters.
3DMMs 最初是一个人脸分布的统计模型，后续引入了其他生成式学习模型。

INTRODUCTION

3DMMs发展的前提假设是类别的先验知识对视觉任务很重要，被设计用于从一组样本中自动学习以捕获这样的先验知识。

RESEARCH DEVELOPMENT

I: EIGENFACES

1. Eigenfaces [1987, 1991]: explicit face representation and operated on gray levels, images of faces is a vector space and the eigenvectors represent variation in space. —influential

Drawbacks: fixed pose and illumination, no shape differences.

2. Eigenfaces in 3D [1996]: model shading variations in 3D faces.

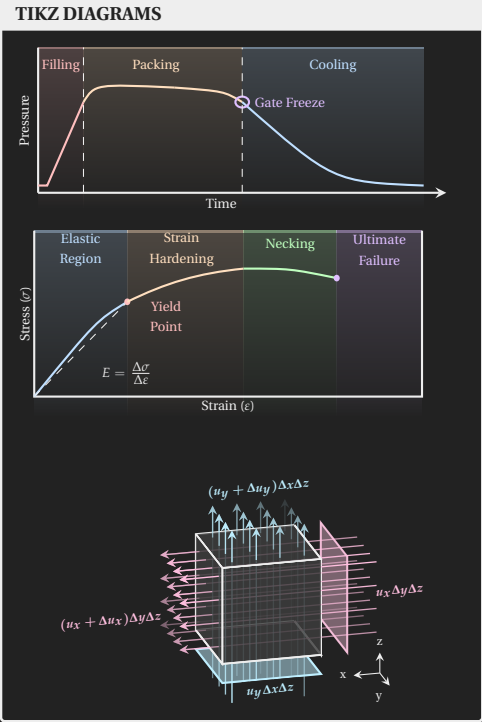
II: CORRESPONDENCE-BASED

通过添加 2D 形状变换的特征分解得到明确的 shape model 和 aligned Eigenface model. 传统的 Eigenface 方法只对齐一个单独的点，而新的方法建立了大量点的对应。
3. Landmark-based Face Warping [1991, 1995]: a statistical shape model using landmarks. —innovative
4. Active Appearance Models [1998]: a combination of shape and appearance. —successful and influential
5. Dense Pixel-wise Image Correspondences [1999, 1998]: computed dense pixel-wise image correspondences with optic-flow algorithms for modeling the facial shape variations.
以上的 2D models 能够有效捕获对应于一个固定姿势和照明环境的形状变换，并可以拓展到姿势的变换、其他类别。且证实图像中形状和纹理信息的分离可以建模脸部的变化。引入姿势和照明环境变换代价高昂且条件受限，后续受益于 3D 图形学的发展，造就了 3DMMs 的诞生。

ALGORITHMS

EXTENDED

1. optic-flow algorithms 光流算法



References

[1] Bernhard Egger, William A. P. Smith, Ayush Tewari, et al. 3d morphable face models—past, present, and future. *ACM Transactions on Graphics*, 39(5):1–38, 2020.

[2] Medical-Channel-910. Latex equations sheet template. 2024. Accessed: 2024-12-11.