

# Skip Lists

# Sorted Array

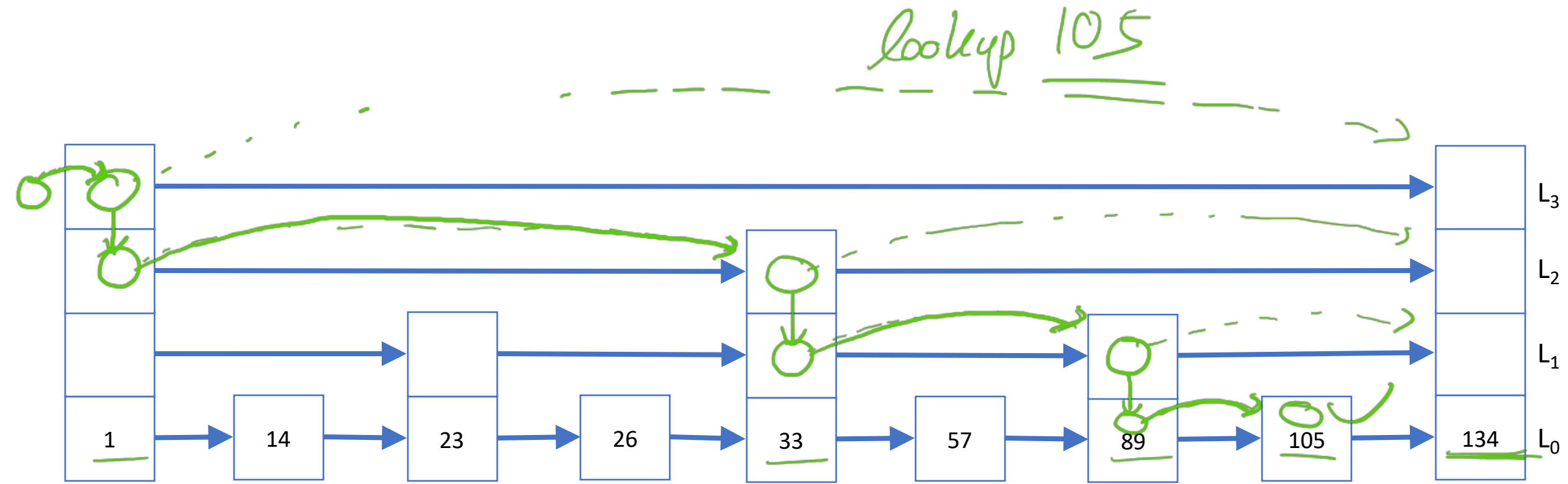
1	14	23	26	33	57	89	105	134
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# Sorted Linked List



# Skip Lists: Main Idea

Introduce "express lanes" into linked list



# Complexity of Lookup With Pre-Built Lanes

N: # of keys in list

Steps for lookup on every lane:

- Const. |
- 1) Peek ahead, then either:
    - 2a) Move to slower lane, or
    - 2b) Take 1 step ahead, then move to slower lane

With  $\log_2(N)$  lanes:  $O(\log(N))$

# Problem: Insertion and Deletion

- Changing the base list invalidates the express lane structure
- Instead of rebuilding or repairing it, we
  - Commit to using an approximate express lane structure
  - Perform approximation step with each insertion

# Skip List: Insertion Algorithm

1. Flip coin for each lane  $>0$  from lowest to highest

heads: new key is on lane

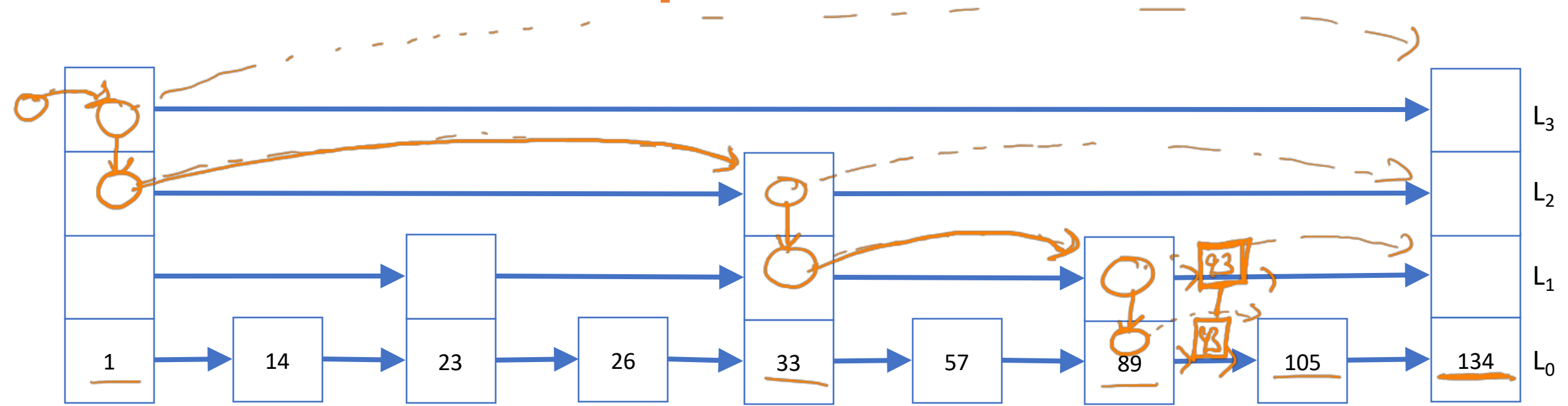
tails: new key is not on lane, and we stop flipping

2. Perform lookup for new key and insert it into each of the lanes it is  
on on

# Insertion Example

Insert 93

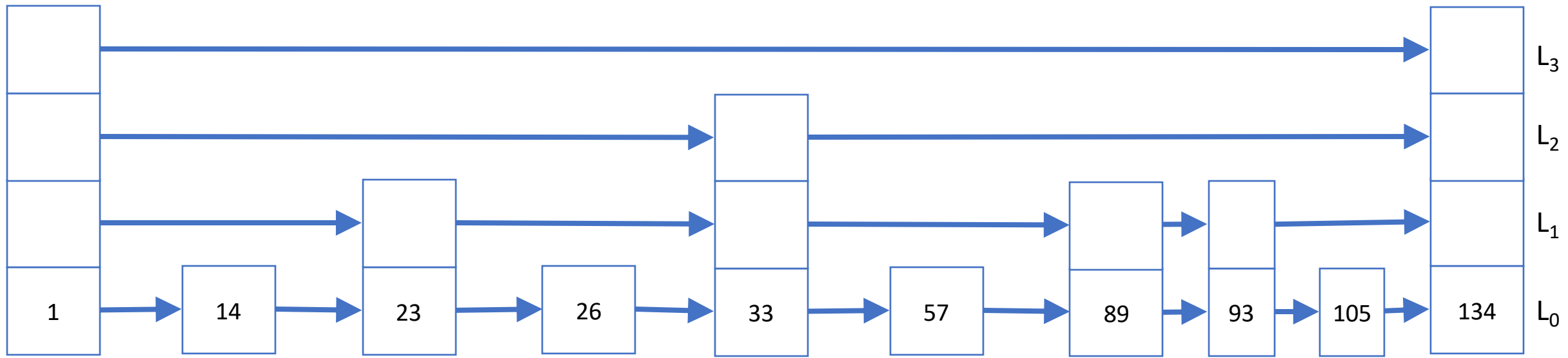
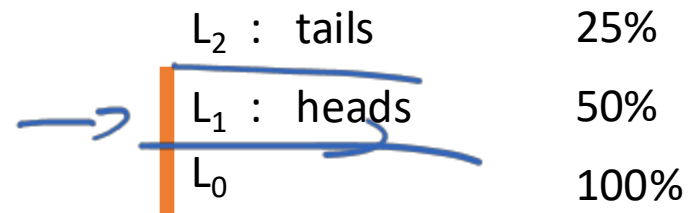
$L_2$  : tails      25%  
 $L_1$  : heads      50%  
 $L_0$                 100%





# Insertion Example

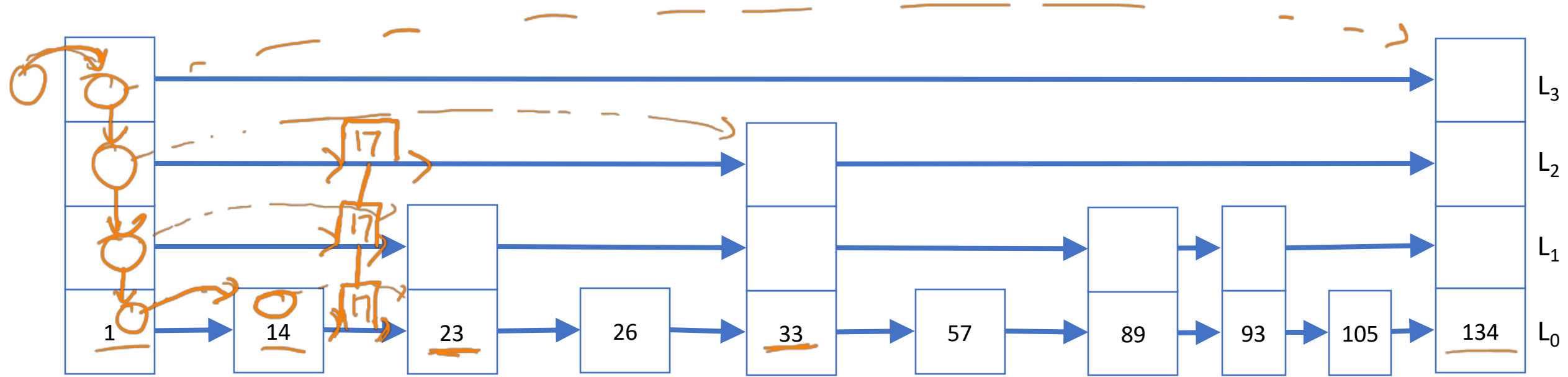
Insert 93



# Insertion Example

Insert 17

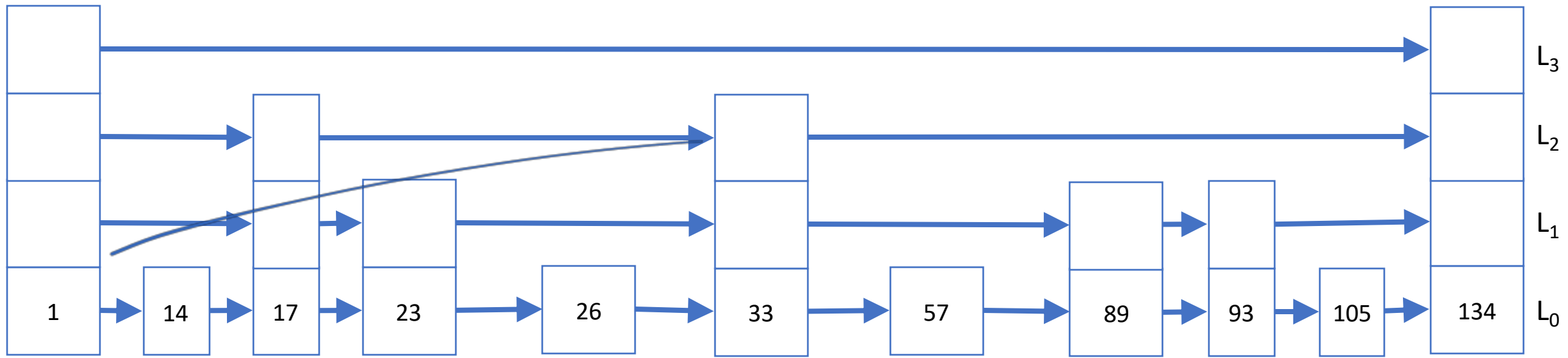
$L_3$  : tails  
 $L_2$  : heads  
 $L_1$  : heads  
 $L_0$



# Insertion Example

Insert 17 ✓

$L_3$  : tails  
 $L_2$  : heads  
 $L_1$  : heads  
 $L_0$

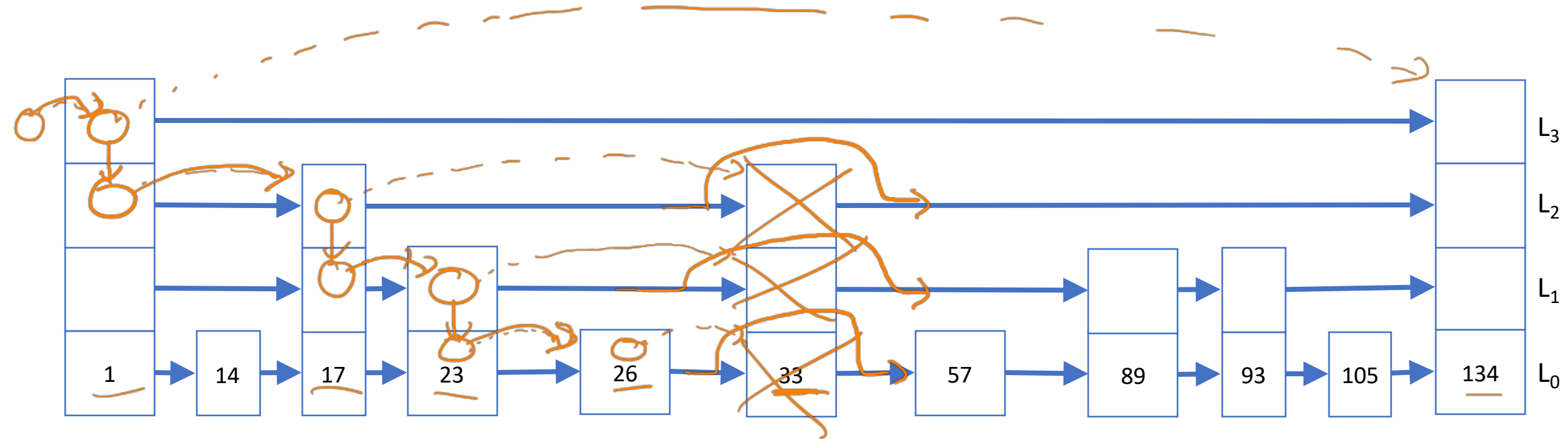


# Skip List: Deletion

1. Perform lookup for key to delete, but don't step into node containing key
2. Delete key from every lane it is on while continuing lookup procedure

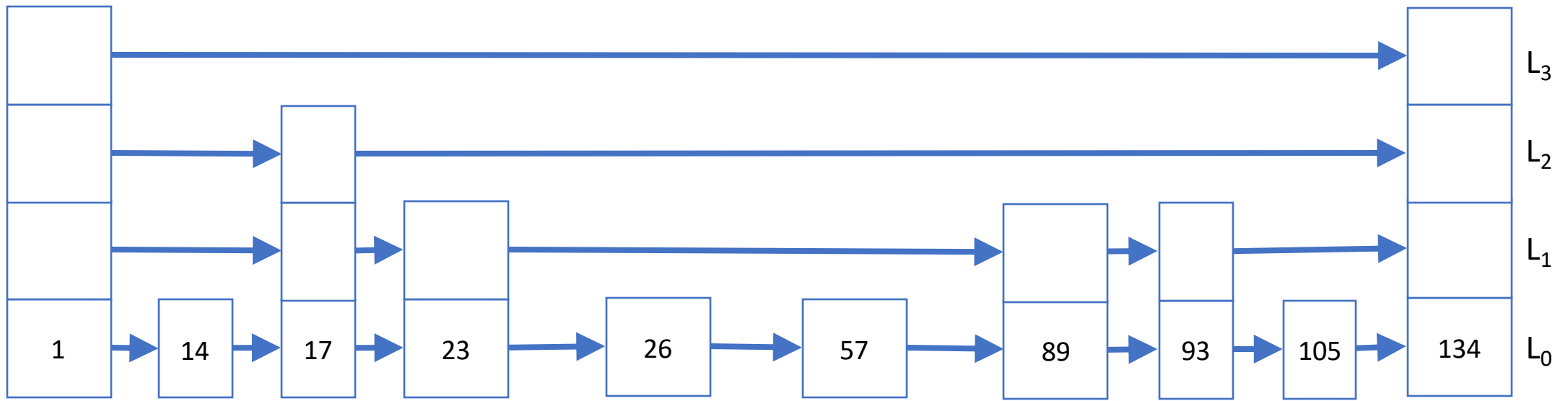
# Deletion Example

Delete 33



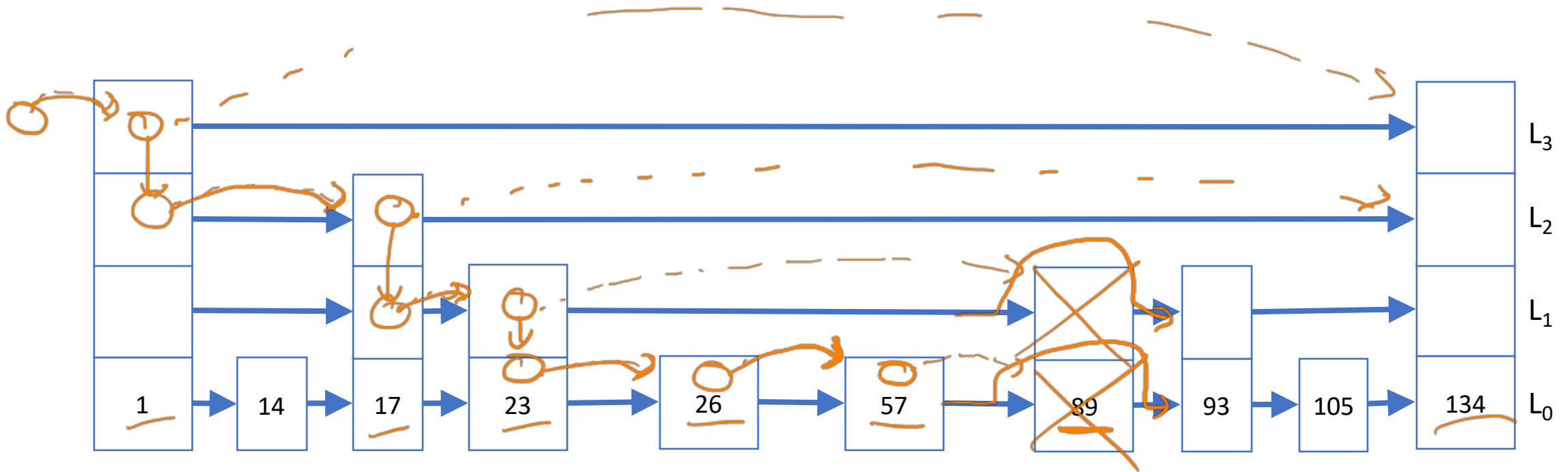
# Deletion Example

Delete 33 ✓



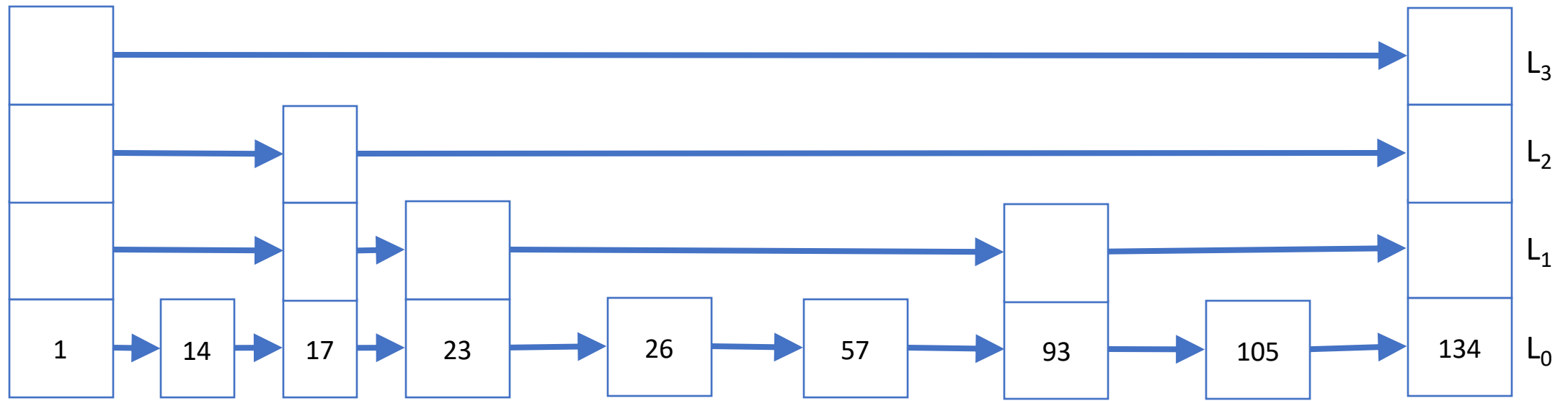
# Deletion Example

Delete 89



# Deletion Example

Delete 89





# Access to First Nodes

