

# Orthonormality, Subspaces and Projections

# Objectives

- Define and understand orthonormal basis
- Define and understand projections
- List methods for finding orthonormal basis

## Definition of orthonormal basis

An orthonormal basis for a set of vectors  $\mathbf{x}_1, \mathbf{x}_2 \dots$  is another set of vectors  $\mathbf{u}_1, \mathbf{u}_2, \dots$  such that:

1.  $\mathbf{u}_i^T \mathbf{u}_j = 0$  for all  $i \neq j$
2.  $\mathbf{u}_i^T \mathbf{u}_i = 1$  for all  $i$
3.  $\text{span}\{\mathbf{x}_1, \dots, \mathbf{x}_n\} = \text{span}\{\mathbf{u}_1, \dots, \mathbf{u}_m\}$

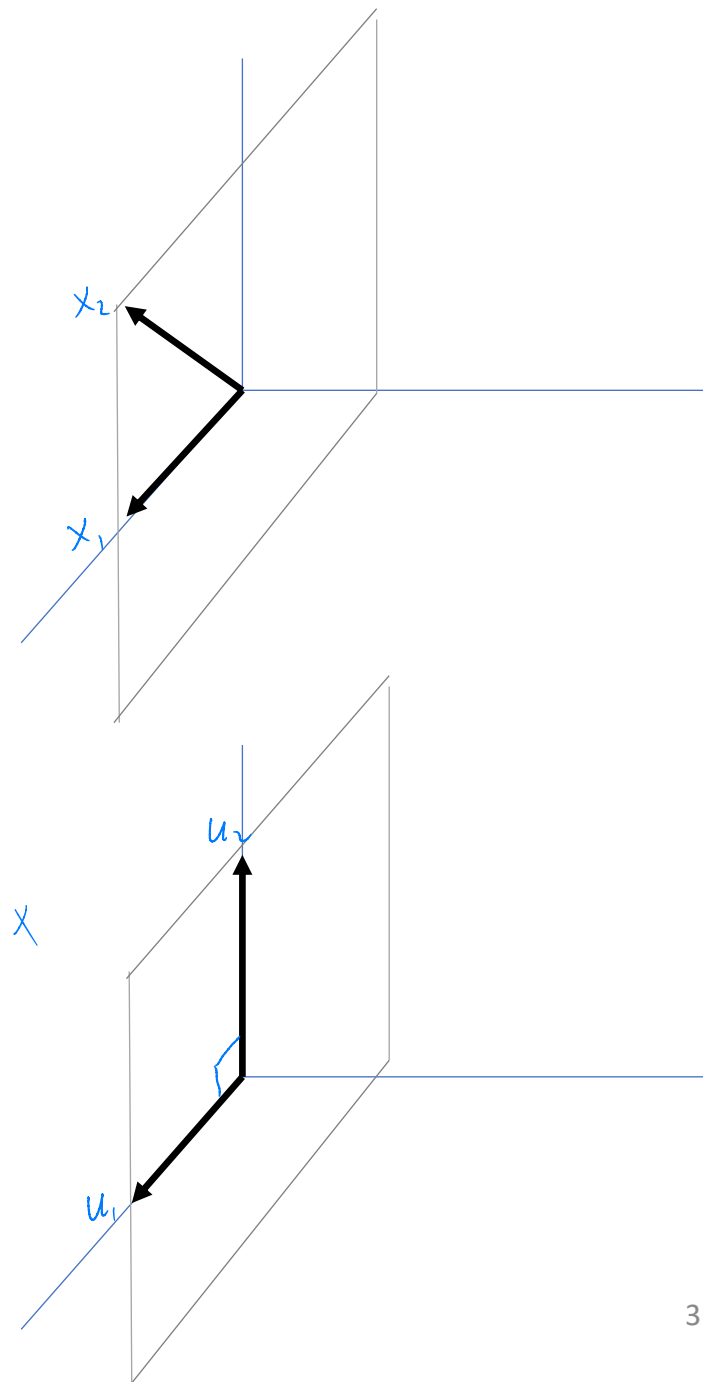
subspace

$$\text{span}\{\mathbf{x}_1, \dots, \mathbf{x}_n\} = \left\{ \mathbf{x} : \mathbf{x} = \sum_{i=1}^n w_i \mathbf{x}_i, w_i \in \mathbb{R}, i = 1, \dots, n \right\}$$

$$\mathbf{X} = \begin{bmatrix} | & & | \\ \mathbf{x}_1 & \dots & \mathbf{x}_n \\ | & & | \end{bmatrix}$$

$$\mathbf{U} = \begin{bmatrix} | & & | \\ \mathbf{u}_1 & \dots & \mathbf{u}_m \\ | & & | \end{bmatrix}$$

orthonormal basis of  $X$



## Properties of orthonormal basis

$$\mathbf{X} = \begin{bmatrix} | & & | \\ \mathbf{x}_1 & \dots & \mathbf{x}_n \\ | & & | \end{bmatrix}$$

$$\mathbf{U} = \begin{bmatrix} | & & | \\ \mathbf{u}_1 & \dots & \mathbf{u}_m \\ | & & | \end{bmatrix}$$

$m$  is the dimension of the subspace

||  
Numbers of basis vectors is the dimension of subspace

Properties of orthonormal basis:

1.  $m \leq n$   *$m=n$  if  $\mathbf{x}_1, \dots$  are linearly independent*

2.  $m \leq \dim(\mathbf{x}_i)$

3.  $\mathbf{U}^T \mathbf{U} = \mathbf{I}_{m \times m}$

4. if  $\mathbf{U}$  is square,  $\mathbf{U}^{-1} = \mathbf{U}^T$

5. if  $\mathbf{U}$  is square,  $\mathbf{U}\mathbf{U}^T = \mathbf{I}_{m \times m}$

Examples of bases for  $\mathbb{R}^n$ :

1. Euclidean basis  $\mathbf{e}_1 = [1 \ 0 \dots 0]^T$   
 $\mathbf{e}_2 = [0 \ 1 \dots 0]^T$

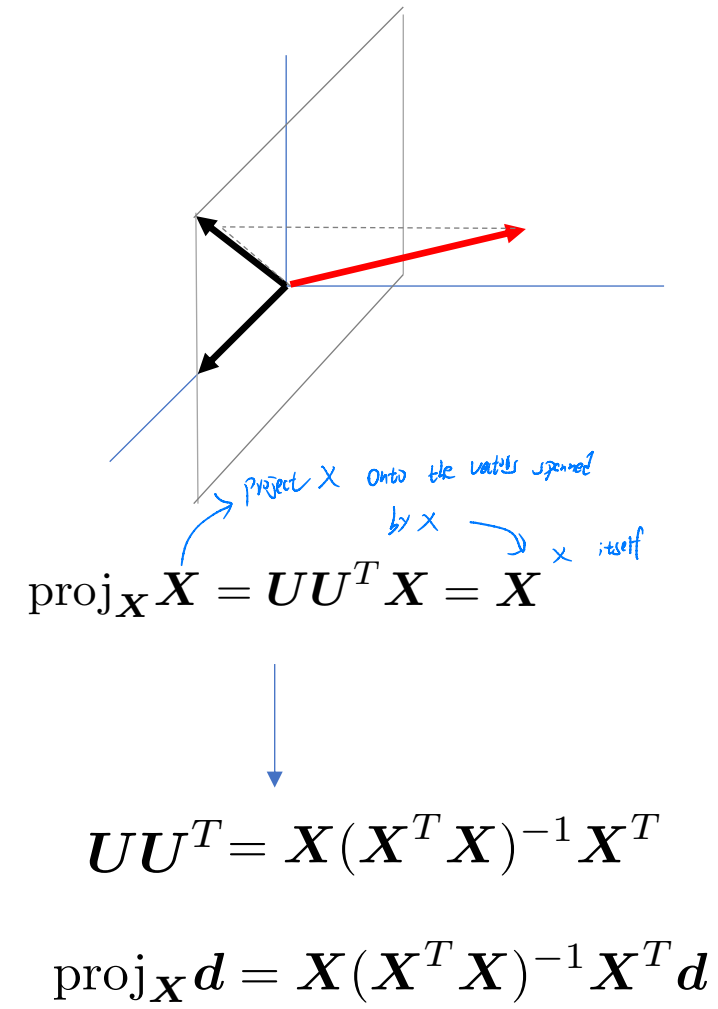
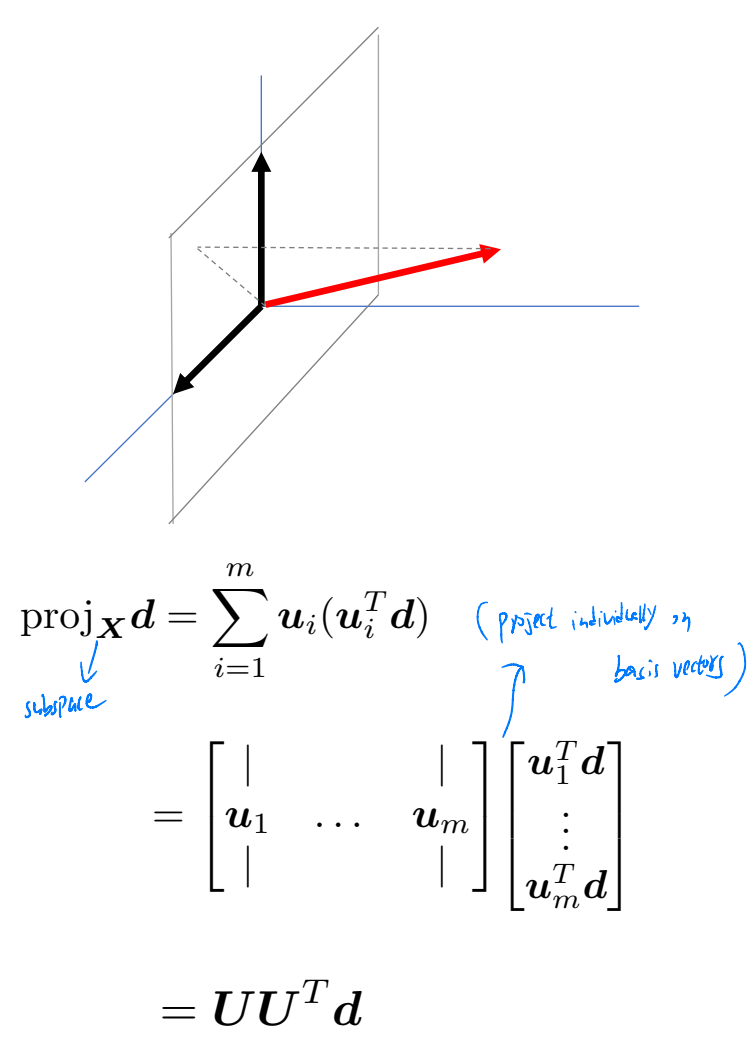
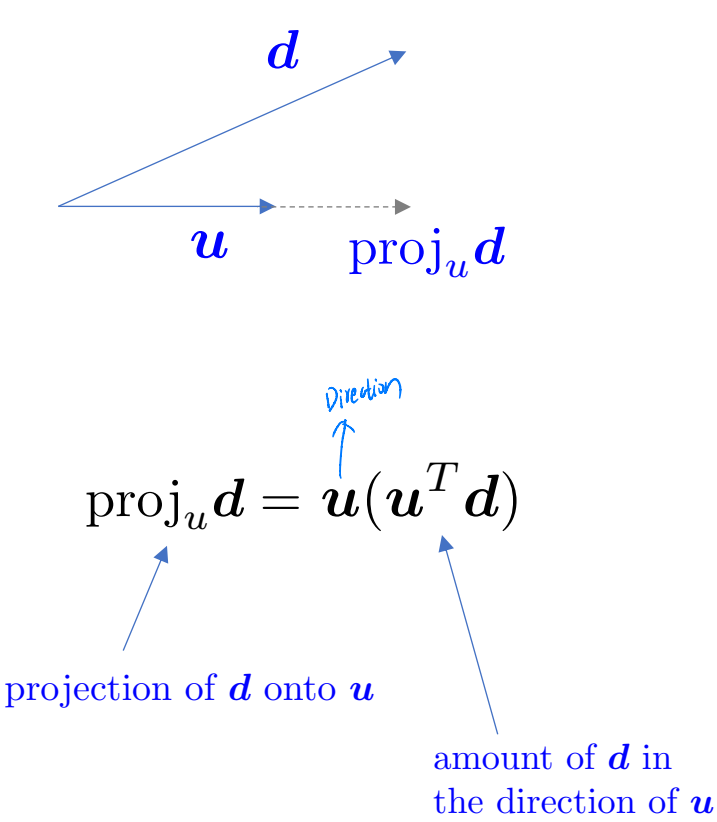
2. Haar Wavelets

3. Rotation matrices

4. DFT coefficients (or Fourier basis)

# Projections

$$X = \begin{bmatrix} | & & | \\ \mathbf{x}_1 & \dots & \mathbf{x}_n \\ | & & | \end{bmatrix} \quad U = \begin{bmatrix} | & & | \\ \mathbf{u}_1 & \dots & \mathbf{u}_m \\ | & & | \end{bmatrix} \quad n \leq \dim(\mathbf{x}_i)$$



- Finding Orthonormal Basis

$$\mathbf{X} = \begin{bmatrix} | & & | \\ \mathbf{x}_1 & \dots & \mathbf{x}_n \\ | & & | \end{bmatrix} \xrightarrow{\text{?}} \mathbf{U} = \begin{bmatrix} | & & | \\ \mathbf{u}_1 & \dots & \mathbf{u}_m \\ | & & | \end{bmatrix}$$

- Gram-Schmidt orthogonalization
- `scipy.linalg.orth(X)`, `orth(X)`
- The SVD (Singular Value Decomposition)

# Gram-Schmidt Orthogonalization

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The Gram-Schmidt procedure finds an orthonormal basis that spans the same space as vectors  $\mathbf{a}_i, i = 1, 2, \dots, P$ . It proceeds through the vectors sequentially, starting with  $\mathbf{a}_1$ , and adds the orthonormal component associated with each  $\mathbf{a}_i$  that is not represented by  $\mathbf{a}_1, \mathbf{a}_2, \dots, \mathbf{a}_{i-1}$ . Let  $\mathbf{u}_i, i = 1, 2, \dots, R$  be the orthonormal basis where  $R \leq P$ . The vector  $\mathbf{u}_1$  spans the same space as  $\mathbf{a}_1$ . Then  $\mathbf{u}_1, \mathbf{u}_2$  span the same space as  $\mathbf{a}_1, \mathbf{a}_2$  (assuming  $\mathbf{a}_1$  and  $\mathbf{a}_2$  are linearly independent),  $\mathbf{u}_1, \mathbf{u}_2, \mathbf{u}_3$  span the same space as  $\mathbf{a}_1, \mathbf{a}_2, \mathbf{a}_3$  (assuming  $\mathbf{a}_1, \mathbf{a}_2$  and  $\mathbf{a}_3$  are linearly independent), and so on.

At each stage, we first find the component of  $\mathbf{a}_i$  that lies orthogonal to  $\mathbf{u}_1, \mathbf{u}_2, \dots, \mathbf{u}_{i-1}$ , and then define  $\mathbf{u}_i$  to be this component normalized to unit length. Let  $\mathbf{U}_{i-1} = [\mathbf{u}_1 \ \mathbf{u}_2 \ \dots \ \mathbf{u}_{i-1}]$ . Then the component of  $\mathbf{a}_i$  that lies in the space spanned by the columns of  $\mathbf{U}_{i-1}$  is  $\mathbf{b}_i = \mathbf{U}_{i-1} \mathbf{U}_{i-1}^T \mathbf{a}_i$ , since  $\mathbf{U}_{i-1} \mathbf{U}_{i-1}^T$  is a projection matrix for the space spanned by the columns of  $\mathbf{U}_{i-1}$ . Note that we may also write  $\mathbf{b}_i = \sum_{k=1}^{i-1} \mathbf{u}_k (\mathbf{u}_k^T \mathbf{a}_i)$ . Hence, the component of  $\mathbf{a}_i$  that is not in the space spanned by the columns of  $\mathbf{U}_{i-1}$  is  $\mathbf{c}_i = \mathbf{a}_i - \mathbf{b}_i$  and we define  $\mathbf{u}_i = \mathbf{c}_i / \|\mathbf{c}_i\|_2$ .

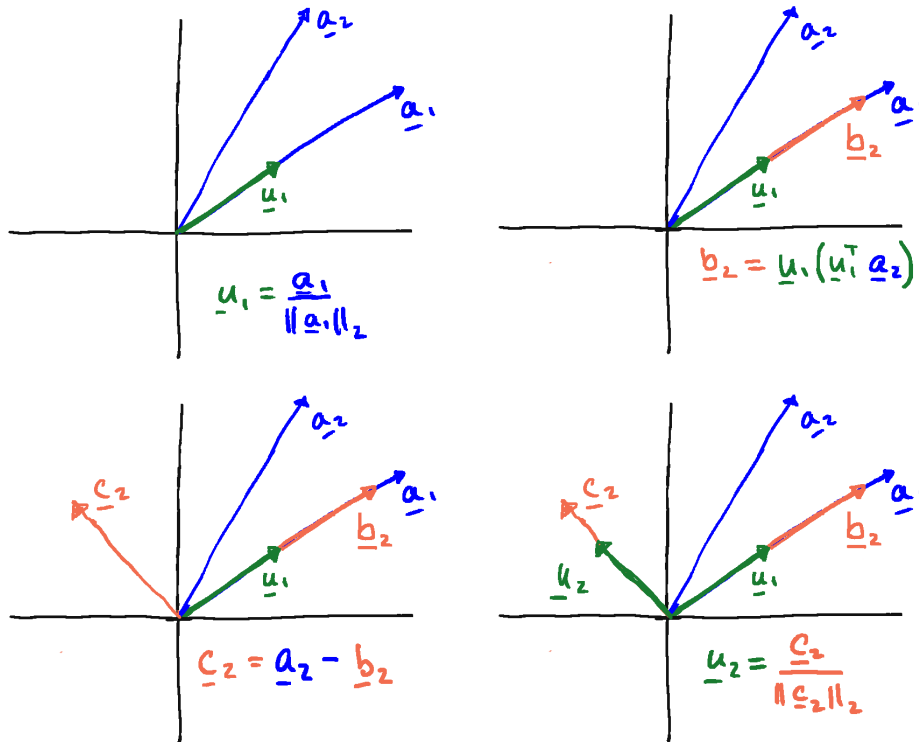
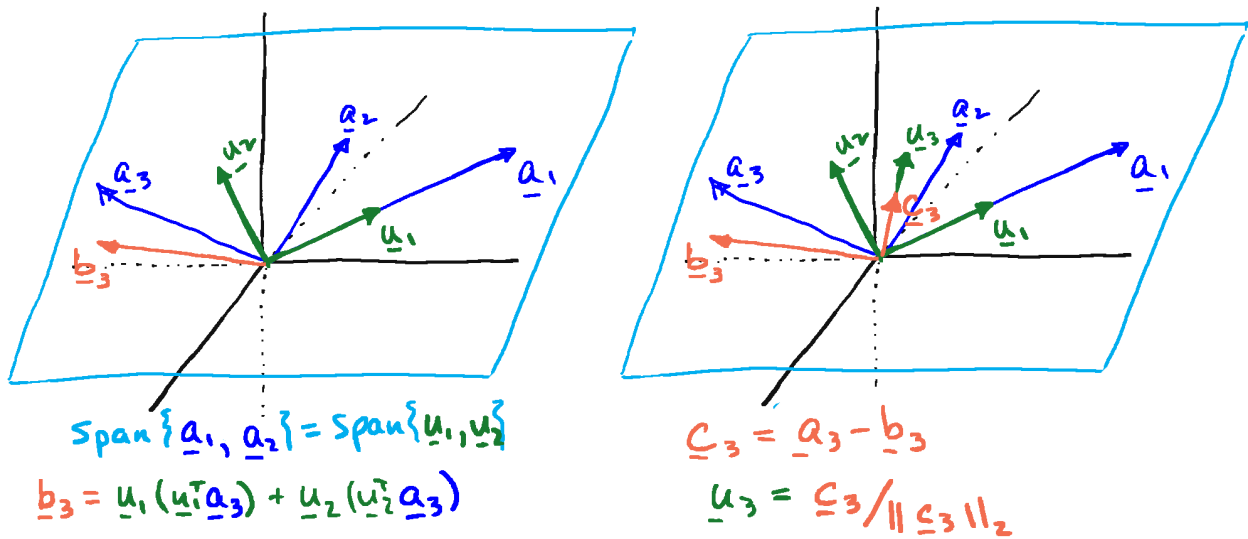


Figure 1: Gram-Schmidt orthogonalization of two vectors.

This process is illustrated in Fig. 1 for a two-dimensional problem. The upper left panel shows  $\mathbf{u}_1$  as a normalized version of  $\mathbf{a}_1$ . Then the upper right panel shows  $\mathbf{b}_2$  as the projection

of  $\mathbf{a}_2$  onto the space spanned by  $\mathbf{u}_1$ . The lower left panel depicts  $\mathbf{c}_2$  as the projection of  $\mathbf{a}_2$  onto the space orthogonal to that spanned by  $\mathbf{u}_1$ . Finally, in the lower right panel we normalize  $\mathbf{c}_2$  to obtain  $\mathbf{u}_2$ .

Figure 2 illustrates computation of  $\mathbf{u}_3$  for a three-dimensional subspace. The process for finding  $\mathbf{u}_1$  and  $\mathbf{u}_2$  is identical to that illustrated in Fig. 1. The left panel illustrates computation of  $\mathbf{b}_3$ , the projection of  $\mathbf{a}_3$  onto the space spanned by  $\mathbf{u}_1$  and  $\mathbf{u}_2$ . The vector  $\mathbf{b}_3$  lies in the plane corresponding to the span of  $\mathbf{a}_1$  and  $\mathbf{a}_2$  or  $\mathbf{u}_1$  and  $\mathbf{u}_2$ . Hence,  $\mathbf{c}_3$ , shown on the right panel, is the component of  $\mathbf{a}_3$  that is orthogonal to the plane defined by  $\text{span}\{\mathbf{u}_1, \mathbf{u}_2\}$ . We obtain  $\mathbf{u}_3$  by normalizing  $\mathbf{c}_3$  to unit length.



**Figure 2:** Gram-Schmidt orthogonalization of three vectors.

Note that if the  $\mathbf{a}_i, i = 1, 2, \dots, P$  are linearly dependent, then one of the  $\mathbf{c}_i$  will be all zeros. In that case  $\mathbf{a}_i$  lies in the space spanned by  $\mathbf{a}_1, \mathbf{a}_2, \dots, \mathbf{a}_{i-1}$ . In such a case we move on to  $\mathbf{a}_{i+1}$  to find the next orthonormal basis vector.

A psuedo-code for the Gram-Schmidt orthogonalization procedure is given as:

$$\mathbf{u}_1 = \mathbf{a}_1 / \|\mathbf{a}_1\|_2$$

$$\mathbf{U}_1 = \mathbf{u}_1$$

$$j = 1$$

for  $i = 2$  to  $P$

$$\mathbf{c}_i = (\mathbf{I} - \mathbf{U}_j \mathbf{U}_j^T) \mathbf{a}_i$$

if  $\|\mathbf{c}_i\|_2 > \text{tol}$ , then

$$j = j + 1$$

$$\mathbf{u}_j = \mathbf{c}_i / \|\mathbf{c}_i\|_2$$

$$\mathbf{U}_j = \begin{bmatrix} \mathbf{U}_{j-1} & \mathbf{u}_j \end{bmatrix}$$



end if  
end for

**Example 1.** Find an orthonormal basis for the space spanned by the columns of

$$\mathbf{A} = \begin{bmatrix} 1 & 1 \\ 1 & 3 \end{bmatrix}$$

Here  $\mathbf{a}_1 = \begin{bmatrix} 1 & 1 \end{bmatrix}^T$ , so

$$\mathbf{u}_1 = \mathbf{a}_1 / \|\mathbf{a}_1\|_2 = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ 1 \end{bmatrix}$$

Next, we find  $\mathbf{u}_2$  as follows:  $\mathbf{c}_2 = (\mathbf{I} - \mathbf{u}_1 \mathbf{u}_1^T) \mathbf{a}_2$  or

$$\mathbf{c}_2 = \begin{bmatrix} 1 \\ 3 \end{bmatrix} - \frac{1}{2} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \left( \begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} 1 \\ 3 \end{bmatrix} \right)$$

so

$$\mathbf{c}_2 = \begin{bmatrix} 1 \\ 3 \end{bmatrix} - \begin{bmatrix} 2 \\ 2 \end{bmatrix}$$

or

$$\mathbf{c}_2 = \begin{bmatrix} -1 \\ 1 \end{bmatrix}$$

which implies

$$\mathbf{u}_2 = \mathbf{c}_2 / \|\mathbf{c}_2\|_2 = \frac{1}{\sqrt{2}} \begin{bmatrix} -1 \\ 1 \end{bmatrix}$$

Figure 3 depicts the columns of  $\mathbf{A}$  and orthonormal bases.

**Example 2.** Find an orthonormal basis for the space spanned by the columns of

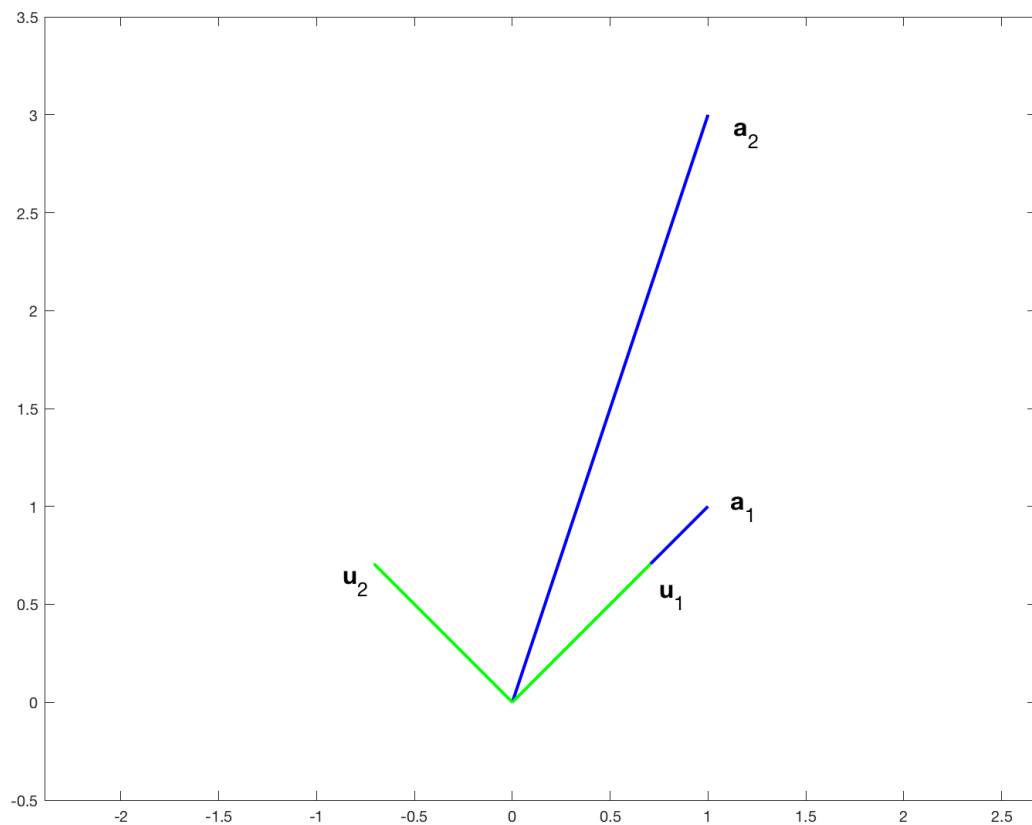
$$\mathbf{A} = \begin{bmatrix} -1 & 1 & 3 \\ 1 & -1 & 3 \end{bmatrix}$$

Here  $\mathbf{a}_1 = \begin{bmatrix} -1 & 1 \end{bmatrix}^T$ , so

$$\mathbf{u}_1 = \mathbf{a}_1 / \|\mathbf{a}_1\|_2 = \frac{1}{\sqrt{2}} \begin{bmatrix} -1 \\ 1 \end{bmatrix}$$

Next, we find  $\mathbf{u}_2$  as follows:  $\mathbf{c}_2 = (\mathbf{I} - \mathbf{u}_1 \mathbf{u}_1^T) \mathbf{a}_2$  or

$$\mathbf{c}_2 = \begin{bmatrix} 1 \\ -1 \end{bmatrix} - \frac{1}{2} \begin{bmatrix} -1 \\ 1 \end{bmatrix} \left( \begin{bmatrix} -1 & 1 \end{bmatrix} \begin{bmatrix} 1 \\ -1 \end{bmatrix} \right)$$



**Figure 3:** Gram-Schmidt orthogonalization Example 1.

so

$$\mathbf{c}_2 = \begin{bmatrix} 1 \\ -1 \end{bmatrix} - \begin{bmatrix} 1 \\ -1 \end{bmatrix}$$

or

$$\mathbf{c}_2 = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

Thus  $\mathbf{a}_2$  is linearly dependent on  $\mathbf{a}_1$  and we must use  $\mathbf{a}_3$  to find  $\mathbf{u}_2$ :  $\mathbf{c}_3 = (\mathbf{I} - \mathbf{u}_1 \mathbf{u}_1^T) \mathbf{a}_3$  or

$$\mathbf{c}_3 = \begin{bmatrix} 3 \\ 3 \end{bmatrix} - \frac{1}{2} \begin{bmatrix} -1 \\ 1 \end{bmatrix} \left( \begin{bmatrix} -1 & 1 \end{bmatrix} \begin{bmatrix} 3 \\ 3 \end{bmatrix} \right)$$

so

$$\mathbf{c}_3 = \begin{bmatrix} 3 \\ 3 \end{bmatrix} - \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

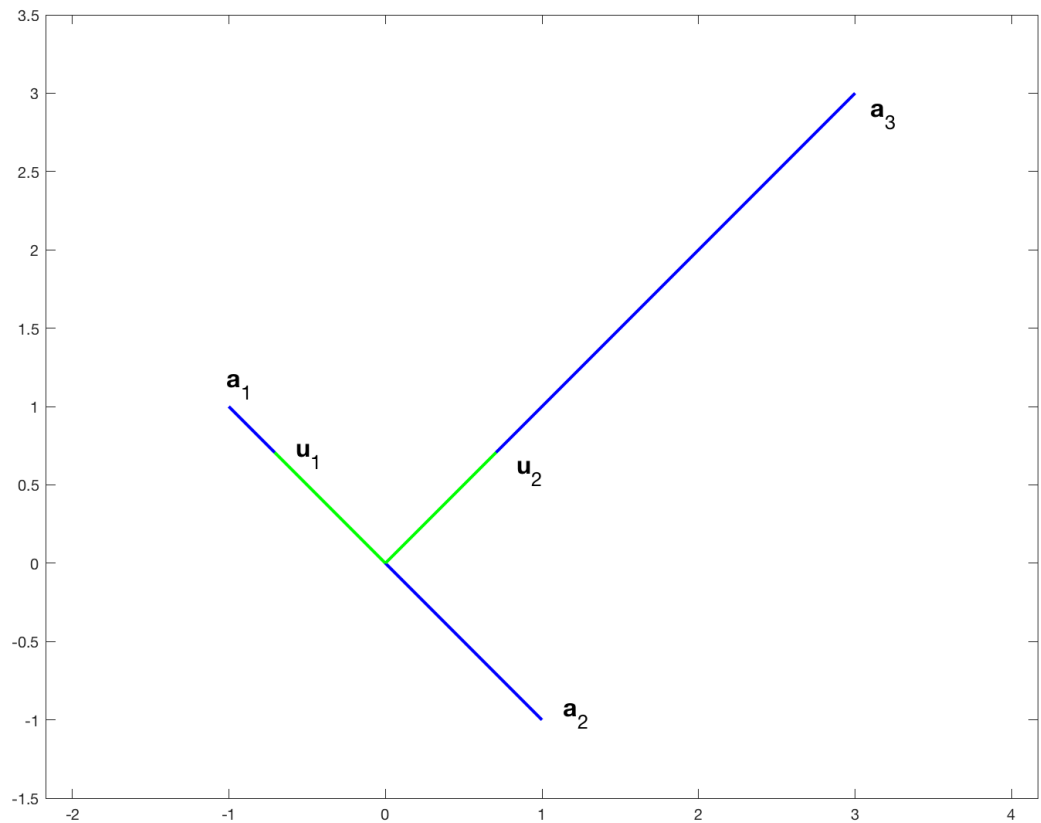
or

$$\mathbf{c}_3 = \begin{bmatrix} 3 \\ 3 \end{bmatrix}$$

Hence

$$\mathbf{u}_2 = \mathbf{c}_3 / \|\mathbf{c}_3\|_2 = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ 1 \end{bmatrix}$$

Figure 4 depicts the columns of  $\mathbf{A}$  and orthonormal bases.



**Figure 4:** Gram-Schmidt orthogonalization Example 2.

**Example 3.** Find an orthonormal basis for the space spanned by the columns of

$$\mathbf{A} = \begin{bmatrix} -1 & 0 & 1 \\ 1 & -1 & 0 \\ 0 & 1 & 1 \end{bmatrix}$$

Here  $\mathbf{a}_1 = \begin{bmatrix} -1 & 1 & 0 \end{bmatrix}^T$ , so

$$\mathbf{u}_1 = \mathbf{a}_1 / \|\mathbf{a}_1\|_2 = \frac{1}{\sqrt{2}} \begin{bmatrix} -1 \\ 1 \\ 0 \end{bmatrix}$$

Next, we find  $\mathbf{u}_2$  as follows:  $\mathbf{c}_2 = (\mathbf{I} - \mathbf{u}_1 \mathbf{u}_1^T) \mathbf{a}_2$  or

$$\mathbf{c}_2 = \begin{bmatrix} 0 \\ -1 \\ 1 \end{bmatrix} - \frac{1}{2} \begin{bmatrix} -1 \\ 1 \\ 0 \end{bmatrix} \left( \begin{bmatrix} -1 & 1 & 0 \end{bmatrix} \begin{bmatrix} 0 \\ -1 \\ 1 \end{bmatrix} \right)$$

so

$$\mathbf{c}_2 = \begin{bmatrix} 0 \\ -1 \\ 1 \end{bmatrix} - \frac{1}{2} \begin{bmatrix} 1 \\ -1 \\ 0 \end{bmatrix}$$

or

$$\mathbf{c}_2 = \begin{bmatrix} -0.5 \\ -0.5 \\ 1 \end{bmatrix}$$

Thus

$$\mathbf{u}_2 = \mathbf{c}_2 / \|\mathbf{c}_2\|_2 = \sqrt{\frac{2}{3}} \begin{bmatrix} -0.5 \\ -0.5 \\ 1 \end{bmatrix}$$

Next we find  $\mathbf{u}_3$  by removing the components in the space spanned by  $\mathbf{u}_1$  and  $\mathbf{u}_2$  from  $\mathbf{a}_3$ :

$$\mathbf{c}_3 = (\mathbf{I} - (\mathbf{u}_1 \mathbf{u}_1^T + \mathbf{u}_2 \mathbf{u}_2^T)) \mathbf{a}_3 = \mathbf{a}_3 - \mathbf{u}_1 (\mathbf{u}_1^T \mathbf{a}_3) - \mathbf{u}_2 (\mathbf{u}_2^T \mathbf{a}_3)$$

$$\mathbf{c}_3 = \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix} - \frac{1}{2} \begin{bmatrix} -1 \\ 1 \\ 0 \end{bmatrix} \left( \begin{bmatrix} -1 & 1 & 0 \end{bmatrix} \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix} \right) - \frac{2}{3} \begin{bmatrix} -0.5 \\ -0.5 \\ 1 \end{bmatrix} \left( \begin{bmatrix} -0.5 & -0.5 & 1 \end{bmatrix} \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix} \right)$$

or

$$\mathbf{c}_3 = \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix} - \frac{1}{2} \begin{bmatrix} 1 \\ -1 \\ 0 \end{bmatrix} - \frac{2}{3} \begin{bmatrix} -0.25 \\ -0.25 \\ 0.5 \end{bmatrix}$$

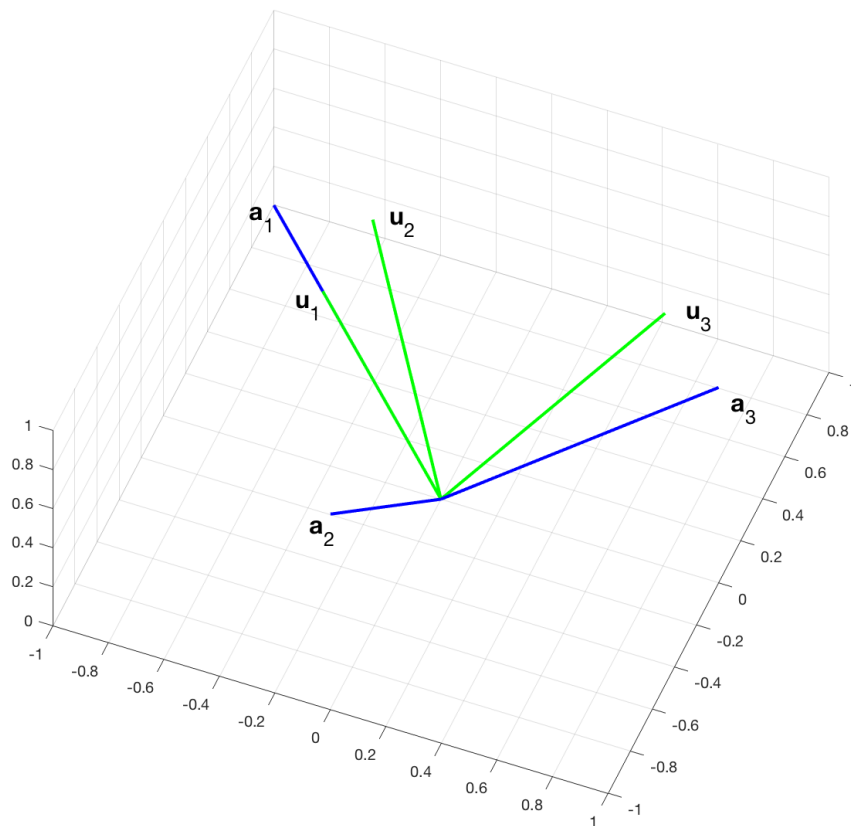
so

$$\mathbf{c}_3 = \begin{bmatrix} 2/3 \\ 2/3 \\ 2/3 \end{bmatrix}$$

Hence

$$\mathbf{u}_3 = \mathbf{c}_3 / \|\mathbf{c}_3\|_2 = \frac{1}{\sqrt{3}} \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$$

Figure 5 depicts the columns of  $\mathbf{A}$  and orthonormal bases.



**Figure 5:** Gram-Schmidt orthogonalization Example 3.