

Orthonormality, Subspaces and Projections

Objectives

- Define and understand orthonormal basis
- Define and understand projections
- List methods for finding orthonormal basis

Definition of orthonormal basis

An orthonormal basis for a set of vectors $\mathbf{x}_1, \mathbf{x}_2 \dots$ is another set of vectors $\mathbf{u}_1, \mathbf{u}_2, \dots$ such that:

1. $\mathbf{u}_i^T \mathbf{u}_j = 0$ for all $i \neq j$
2. $\mathbf{u}_i^T \mathbf{u}_i = 1$ for all i
3. $\text{span}\{\mathbf{x}_1, \dots, \mathbf{x}_n\} = \text{span}\{\mathbf{u}_1, \dots, \mathbf{u}_m\}$

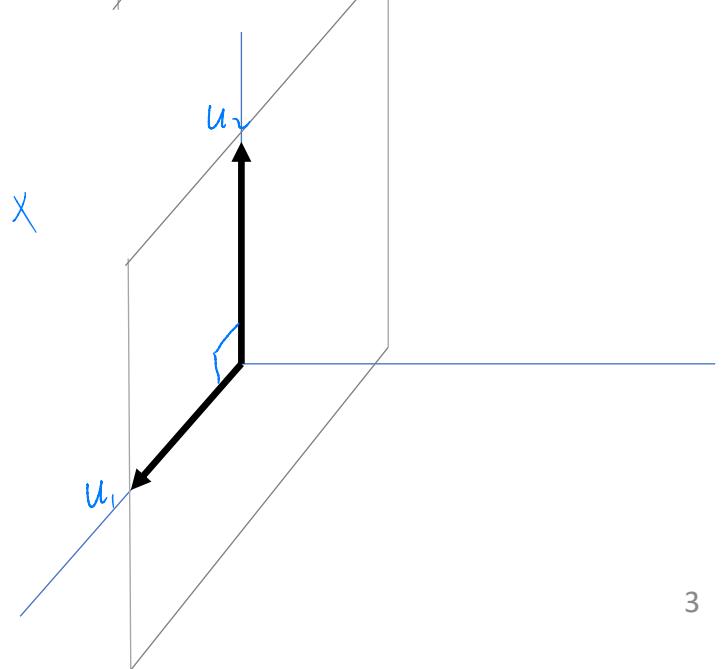
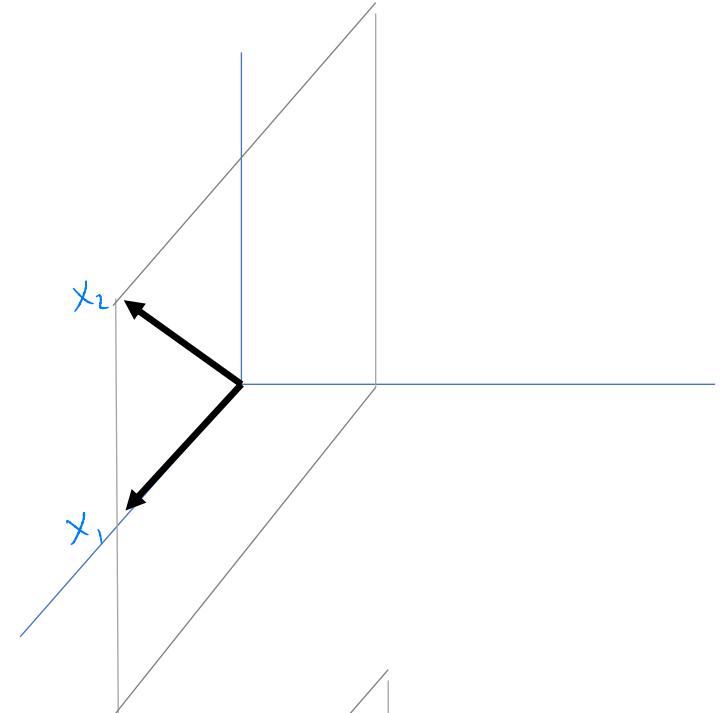
subspace

$$\text{span}\{\mathbf{x}_1, \dots, \mathbf{x}_n\} = \left\{ \mathbf{x} : \mathbf{x} = \sum_{i=1}^n w_i \mathbf{x}_i, w_i \in \mathbb{R}, i = 1, \dots, n \right\}$$

$$\mathbf{X} = \begin{bmatrix} | & & | \\ \mathbf{x}_1 & \dots & \mathbf{x}_n \\ | & & | \end{bmatrix}$$

$$\mathbf{U} = \begin{bmatrix} | & & | \\ \mathbf{u}_1 & \dots & \mathbf{u}_m \\ | & & | \end{bmatrix}$$

Orthogonal basis of \mathbf{X}



Properties of orthonormal basis

$$\mathbf{X} = \begin{bmatrix} | & & | \\ x_1 & \dots & x_n \\ | & & | \end{bmatrix}$$

$$\mathbf{U} = \begin{bmatrix} | & & | \\ u_1 & \dots & u_m \\ | & & | \end{bmatrix}$$

m is the dimension of the subspace

||

Numbers of basis vectors is the dimension of subspace

Properties of orthonormal basis:

1. $m \leq n$ *$m=n$ if x_1, \dots, x_n are linearly independent*

2. $m \leq \dim(x_i)$

3. $\mathbf{U}^T \mathbf{U} = \mathbf{I}_{m \times m}$

4. if \mathbf{U} is square, $\mathbf{U}^{-1} = \mathbf{U}^T$

5. if \mathbf{U} is square, $\mathbf{U} \mathbf{U}^T = \mathbf{I}_{m \times m}$

Examples of bases for \mathbb{R}^n :

1. Euclidean basis $e_1 = [1 \ 0 \ \dots \ 0]^T$
 $e_2 = [0 \ 1 \ \dots \ 0]^T$

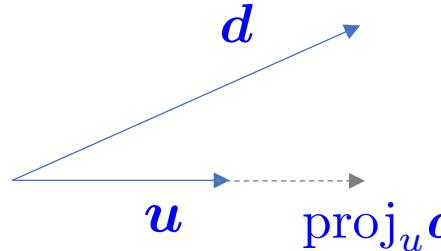
2. Haar Wavelets

3. Rotation matrices

4. DFT coefficients (or Fourier basis)

Projections

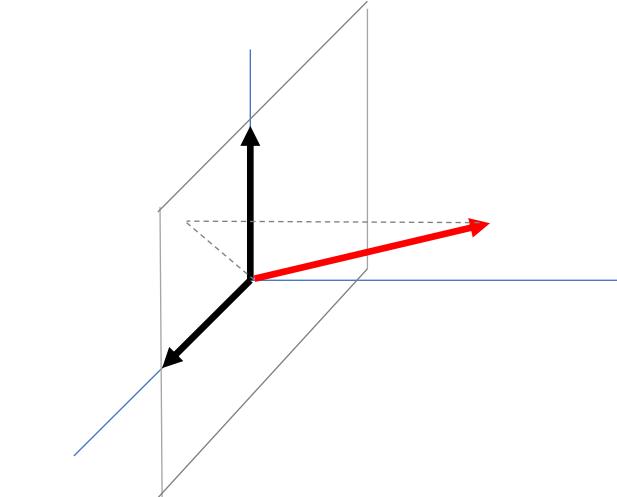
$$\mathbf{X} = \begin{bmatrix} | & & | \\ \mathbf{x}_1 & \dots & \mathbf{x}_n \\ | & & | \end{bmatrix} \quad \mathbf{U} = \begin{bmatrix} | & & | \\ \mathbf{u}_1 & \dots & \mathbf{u}_m \\ | & & | \end{bmatrix} \quad n \leq \dim(\mathbf{x}_i)$$



$$\text{proj}_{\mathbf{u}} \mathbf{d} = \mathbf{u} (\mathbf{u}^T \mathbf{d})$$

projection of \mathbf{d} onto \mathbf{u}

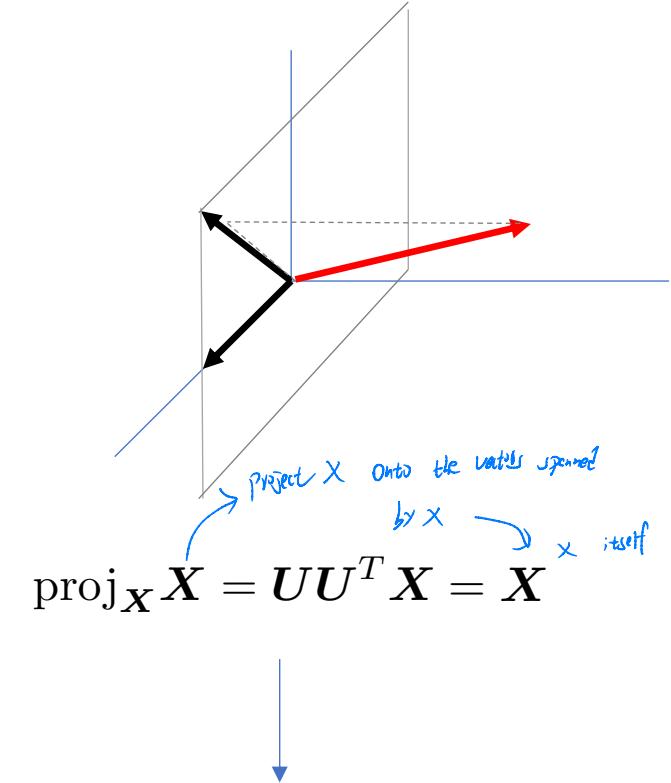
amount of \mathbf{d} in
the direction of \mathbf{u}



$$\text{proj}_{\mathbf{X}} \mathbf{d} = \sum_{i=1}^m \mathbf{u}_i (\mathbf{u}_i^T \mathbf{d}) \quad \begin{matrix} \text{(project individually)} \\ \text{basis vectors} \end{matrix}$$

$$= \begin{bmatrix} | & & | \\ \mathbf{u}_1 & \dots & \mathbf{u}_m \\ | & & | \end{bmatrix} \begin{bmatrix} \mathbf{u}_1^T \mathbf{d} \\ \vdots \\ \mathbf{u}_m^T \mathbf{d} \end{bmatrix}$$

$$= \mathbf{U} \mathbf{U}^T \mathbf{d}$$



$$\mathbf{U} \mathbf{U}^T = \mathbf{X} (\mathbf{X}^T \mathbf{X})^{-1} \mathbf{X}^T$$

$$\text{proj}_{\mathbf{X}} \mathbf{d} = \mathbf{X} (\mathbf{X}^T \mathbf{X})^{-1} \mathbf{X}^T \mathbf{d}$$

- Finding Orthonormal Basis

$$X = \begin{bmatrix} | & & | \\ x_1 & \dots & x_n \\ | & & | \end{bmatrix} \xrightarrow{\quad ? \quad} U = \begin{bmatrix} | & & | \\ u_1 & \dots & u_m \\ | & & | \end{bmatrix}$$

- Gram-Schmidt orthogonalization
- `scipy.linalg.orth(X)`, `orth(X)`
- The SVD (Singular Value Decomposition)

Gram-Schmidt Orthogonalization

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The Gram-Schmidt procedure finds an orthonormal basis that spans the same space as vectors $\mathbf{a}_i, i = 1, 2, \dots, P$. It proceeds through the vectors sequentially, starting with \mathbf{a}_1 , and adds the orthonormal component associated with each \mathbf{a}_i that is not represented by $\mathbf{a}_1, \mathbf{a}_2, \dots, \mathbf{a}_{i-1}$. Let $\mathbf{u}_i, i = 1, 2, \dots, R$ be the orthonormal basis where $R \leq P$. The vector \mathbf{u}_1 spans the same space as \mathbf{a}_1 . Then $\mathbf{u}_1, \mathbf{u}_2$ span the same space as $\mathbf{a}_1, \mathbf{a}_2$ (assuming \mathbf{a}_1 and \mathbf{a}_2 are linearly independent), $\mathbf{u}_1, \mathbf{u}_2, \mathbf{u}_3$ span the same space as $\mathbf{a}_1, \mathbf{a}_2, \mathbf{a}_3$ (assuming $\mathbf{a}_1, \mathbf{a}_2$ and \mathbf{a}_3 are linearly independent), and so on.

At each stage, we first find the component of \mathbf{a}_i that lies orthogonal to $\mathbf{u}_1, \mathbf{u}_2, \dots, \mathbf{u}_{i-1}$, and then define \mathbf{u}_i to be this component normalized to unit length. Let $\mathbf{U}_{i-1} = [\mathbf{u}_1 \ \mathbf{u}_2 \ \dots \ \mathbf{u}_{i-1}]$. Then the component of \mathbf{a}_i that lies in the space spanned by the columns of \mathbf{U}_{i-1} is $\mathbf{b}_i = \mathbf{U}_{i-1} \mathbf{U}_{i-1}^T \mathbf{a}_i$, since $\mathbf{U}_{i-1} \mathbf{U}_{i-1}^T$ is a projection matrix for the space spanned by the columns of \mathbf{U}_{i-1} . Note that we may also write $\mathbf{b}_i = \sum_{k=1}^{i-1} \mathbf{u}_k (\mathbf{u}_k^T \mathbf{a}_i)$. Hence, the component of \mathbf{a}_i that is not in the space spanned by the columns of \mathbf{U}_{i-1} is $\mathbf{c}_i = \mathbf{a}_i - \mathbf{b}_i$ and we define $\mathbf{u}_i = \mathbf{c}_i / \|\mathbf{c}_i\|_2$.

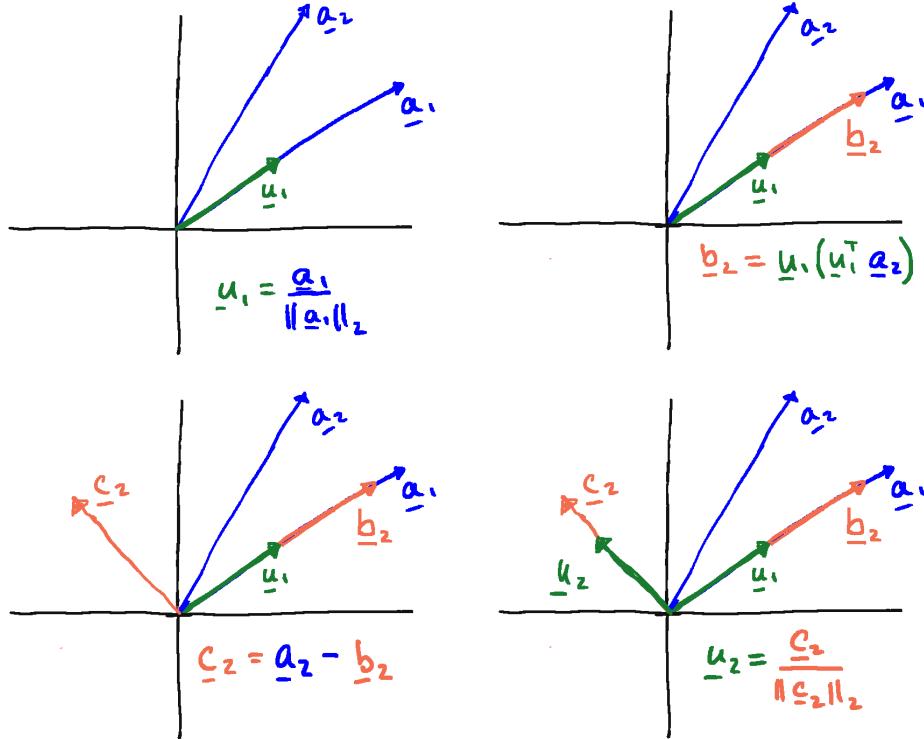


Figure 1: Gram-Schmidt orthogonalization of two vectors.

This process is illustrated in Fig. 1 for a two-dimensional problem. The upper left panel shows \mathbf{u}_1 as a normalized version of \mathbf{a}_1 . Then the upper right panel shows \mathbf{b}_2 as the projection

of \mathbf{a}_2 onto the space spanned by \mathbf{u}_1 . The lower left panel depicts \mathbf{c}_2 as the projection of \mathbf{a}_2 onto the space orthogonal to that spanned by \mathbf{u}_1 . Finally, in the lower right panel we normalize \mathbf{c}_2 to obtain \mathbf{u}_2 .

Figure 2 illustrates computation of \mathbf{u}_3 for a three-dimensional subspace. The process for finding \mathbf{u}_1 and \mathbf{u}_2 is identical to that illustrated in Fig. 1. The left panel illustrates computation of \mathbf{b}_3 , the projection of \mathbf{a}_3 onto the space spanned by \mathbf{u}_1 and \mathbf{u}_2 . The vector \mathbf{b}_3 lies in the plane corresponding to the span of \mathbf{a}_1 and \mathbf{a}_2 or \mathbf{u}_1 and \mathbf{u}_2 . Hence, \mathbf{c}_3 , shown on the right panel, is the component of \mathbf{a}_3 that is orthogonal to the plane defined by $\text{span}\{\mathbf{u}_1, \mathbf{u}_2\}$. We obtain \mathbf{u}_3 by normalizing \mathbf{c}_3 to unit length.

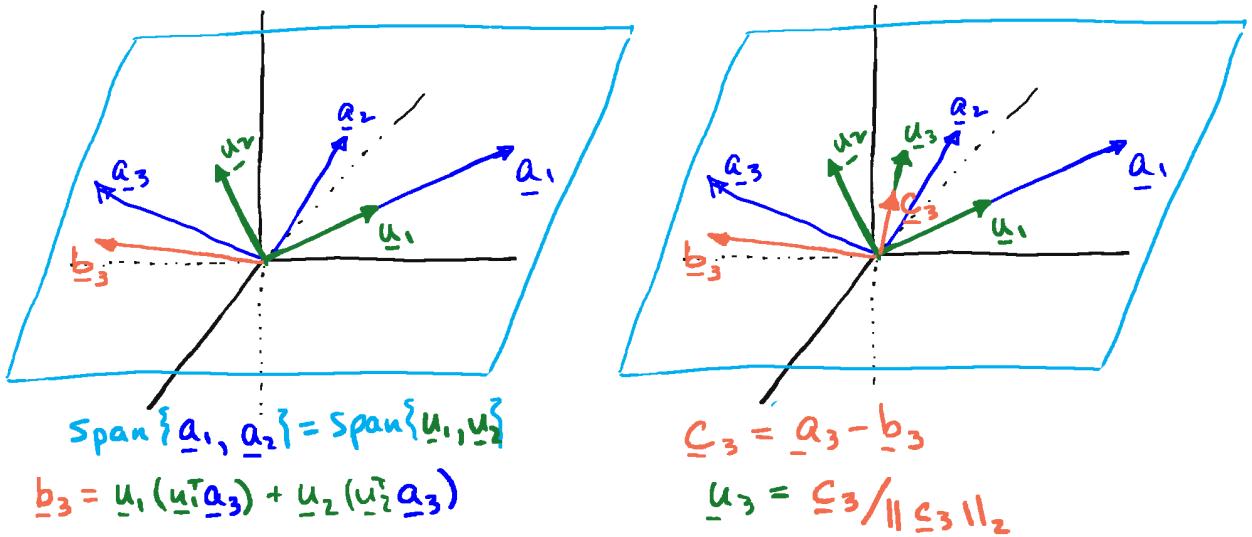


Figure 2: Gram-Schmidt orthogonalization of three vectors.

Note that if the $\mathbf{a}_i, i = 1, 2, \dots, P$ are linearly dependent, then one of the \mathbf{c}_i will be all zeros. In that case \mathbf{a}_i lies in the space spanned by $\mathbf{a}_1, \mathbf{a}_2, \dots, \mathbf{a}_{i-1}$. In such a case we move on to \mathbf{a}_{i+1} to find the next orthonormal basis vector.

A psuedo-code for the Gram-Schmidt orthogonalization procedure is given as:

$$\mathbf{u}_1 = \mathbf{a}_1 / \|\mathbf{a}_1\|_2$$

$$\mathbf{U}_1 = \mathbf{u}_1$$

$$j = 1$$

for i = 2 to P

$$\mathbf{c}_i = (\mathbf{I} - \mathbf{U}_j \mathbf{U}_j^T) \mathbf{a}_i$$

if $\|\mathbf{c}_i\|_2 > \text{tol}$, then

$$j = j + 1$$

$$\mathbf{u}_j = \mathbf{c}_i / \|\mathbf{c}_i\|_2$$

$$\mathbf{U}_j = [\mathbf{U}_{j-1} \ \mathbf{u}_j]$$

end if
end for

Example 1. Find an orthonormal basis for the space spanned by the columns of

$$\mathbf{A} = \begin{bmatrix} 1 & 1 \\ 1 & 3 \end{bmatrix}$$

Here $\mathbf{a}_1 = [1 \ 1]^T$, so

$$\mathbf{u}_1 = \mathbf{a}_1 / \|\mathbf{a}_1\|_2 = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ 1 \end{bmatrix}$$

Next, we find \mathbf{u}_2 as follows: $\mathbf{c}_2 = (\mathbf{I} - \mathbf{u}_1 \mathbf{u}_1^T) \mathbf{a}_2$ or

$$\mathbf{c}_2 = \begin{bmatrix} 1 \\ 3 \end{bmatrix} - \frac{1}{2} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \left([1 \ 1] \begin{bmatrix} 1 \\ 3 \end{bmatrix} \right)$$

so

$$\mathbf{c}_2 = \begin{bmatrix} 1 \\ 3 \end{bmatrix} - \begin{bmatrix} 2 \\ 2 \end{bmatrix}$$

or

$$\mathbf{c}_2 = \begin{bmatrix} -1 \\ 1 \end{bmatrix}$$

which implies

$$\mathbf{u}_2 = \mathbf{c}_2 / \|\mathbf{c}_2\|_2 = \frac{1}{\sqrt{2}} \begin{bmatrix} -1 \\ 1 \end{bmatrix}$$

Figure 3 depicts the columns of \mathbf{A} and orthonormal bases.

Example 2. Find an orthonormal basis for the space spanned by the columns of

$$\mathbf{A} = \begin{bmatrix} -1 & 1 & 3 \\ 1 & -1 & 3 \end{bmatrix}$$

Here $\mathbf{a}_1 = [-1 \ 1]^T$, so

$$\mathbf{u}_1 = \mathbf{a}_1 / \|\mathbf{a}_1\|_2 = \frac{1}{\sqrt{2}} \begin{bmatrix} -1 \\ 1 \end{bmatrix}$$

Next, we find \mathbf{u}_2 as follows: $\mathbf{c}_2 = (\mathbf{I} - \mathbf{u}_1 \mathbf{u}_1^T) \mathbf{a}_2$ or

$$\mathbf{c}_2 = \begin{bmatrix} 1 \\ -1 \end{bmatrix} - \frac{1}{2} \begin{bmatrix} -1 \\ 1 \end{bmatrix} \left([-1 \ 1] \begin{bmatrix} 1 \\ -1 \end{bmatrix} \right)$$

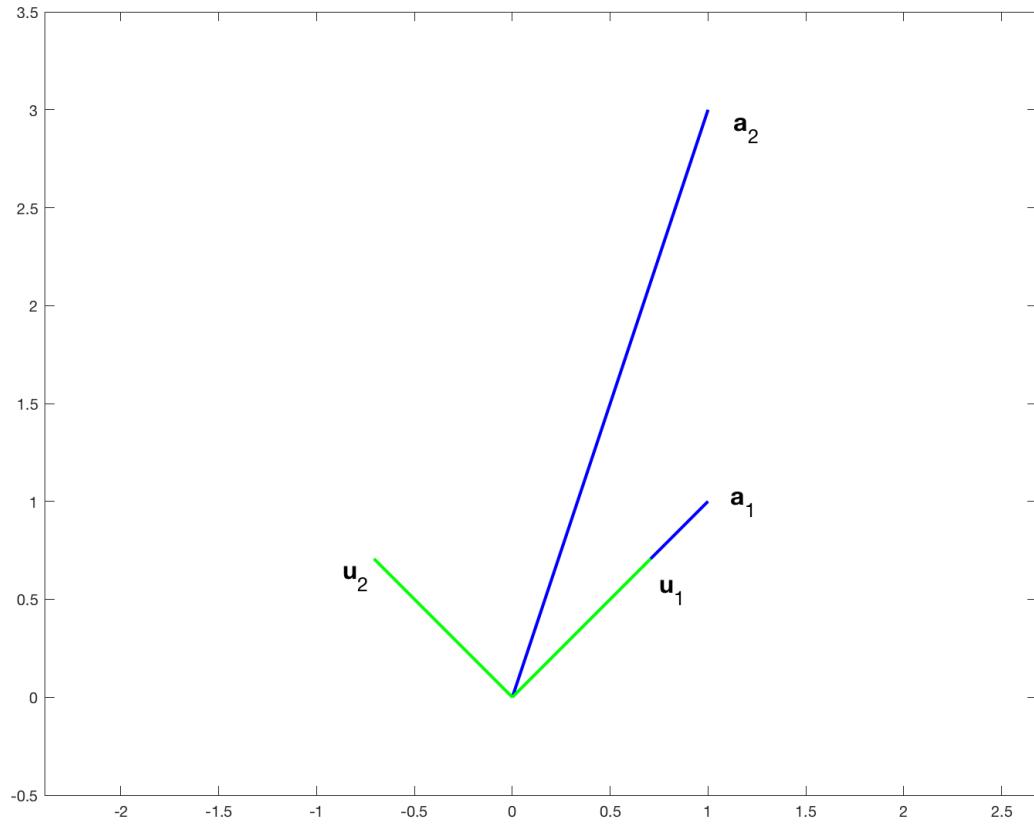


Figure 3: Gram-Schmidt orthogonalization Example 1.

so

$$\mathbf{c}_2 = \begin{bmatrix} 1 \\ -1 \end{bmatrix} - \begin{bmatrix} 1 \\ -1 \end{bmatrix}$$

or

$$\mathbf{c}_2 = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

Thus \mathbf{a}_2 is linearly dependent on \mathbf{a}_1 and we must use \mathbf{a}_3 to find \mathbf{u}_2 : $\mathbf{c}_3 = (\mathbf{I} - \mathbf{u}_1 \mathbf{u}_1^T) \mathbf{a}_3$ or

$$\mathbf{c}_3 = \begin{bmatrix} 3 \\ 3 \end{bmatrix} - \frac{1}{2} \begin{bmatrix} -1 \\ 1 \end{bmatrix} \left(\begin{bmatrix} -1 & 1 \end{bmatrix} \begin{bmatrix} 3 \\ 3 \end{bmatrix} \right)$$

so

$$\mathbf{c}_3 = \begin{bmatrix} 3 \\ 3 \end{bmatrix} - \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

or

$$\mathbf{c}_3 = \begin{bmatrix} 3 \\ 3 \end{bmatrix}$$

Hence

$$\mathbf{u}_2 = \mathbf{c}_3 / \|\mathbf{c}_3\|_2 = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ 1 \end{bmatrix}$$

Figure 4 depicts the columns of \mathbf{A} and orthonormal bases.

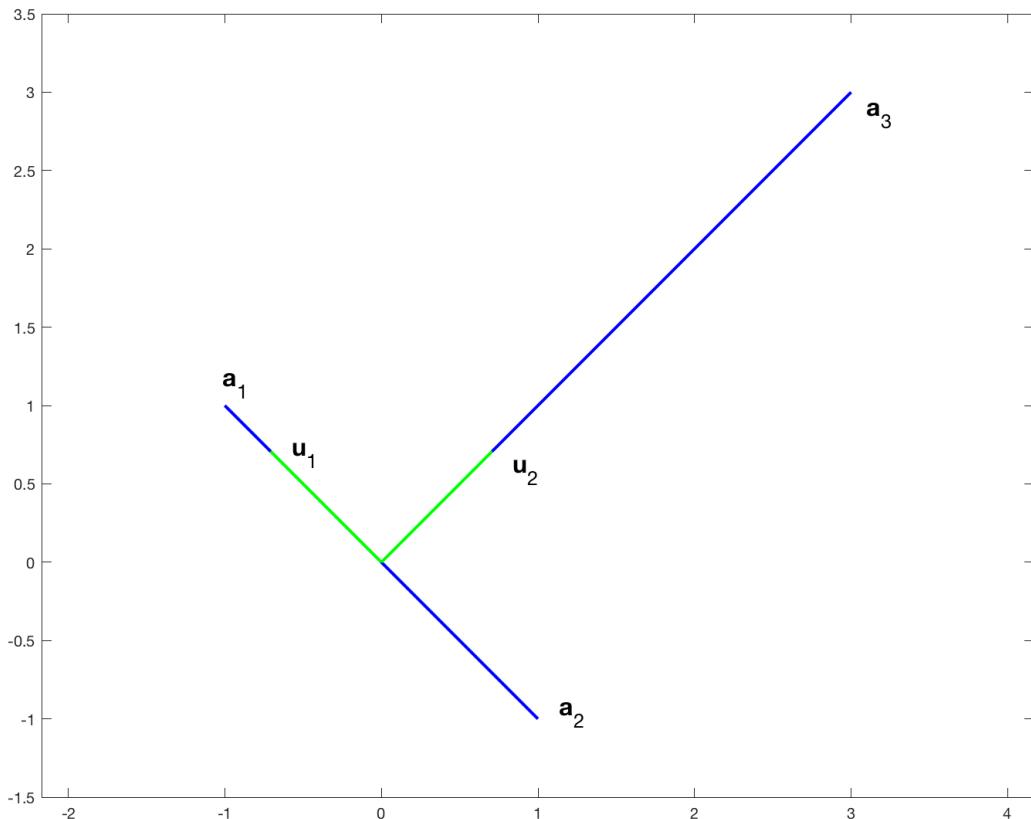


Figure 4: Gram-Schmidt orthogonalization Example 2.

Example 3. Find an orthonormal basis for the space spanned by the columns of

$$\mathbf{A} = \begin{bmatrix} -1 & 0 & 1 \\ 1 & -1 & 0 \\ 0 & 1 & 1 \end{bmatrix}$$

Here $\mathbf{a}_1 = \begin{bmatrix} -1 & 1 & 0 \end{bmatrix}^T$, so

$$\mathbf{u}_1 = \mathbf{a}_1 / \|\mathbf{a}_1\|_2 = \frac{1}{\sqrt{2}} \begin{bmatrix} -1 \\ 1 \\ 0 \end{bmatrix}$$

Next, we find \mathbf{u}_2 as follows: $\mathbf{c}_2 = (\mathbf{I} - \mathbf{u}_1 \mathbf{u}_1^T) \mathbf{a}_2$ or

$$\mathbf{c}_2 = \begin{bmatrix} 0 \\ -1 \\ 1 \end{bmatrix} - \frac{1}{2} \begin{bmatrix} -1 \\ 1 \\ 0 \end{bmatrix} \left(\begin{bmatrix} -1 & 1 & 0 \end{bmatrix} \begin{bmatrix} 0 \\ -1 \\ 1 \end{bmatrix} \right)$$

so

$$\mathbf{c}_2 = \begin{bmatrix} 0 \\ -1 \\ 1 \end{bmatrix} - \frac{1}{2} \begin{bmatrix} 1 \\ -1 \\ 0 \end{bmatrix}$$

or

$$\mathbf{c}_2 = \begin{bmatrix} -0.5 \\ -0.5 \\ 1 \end{bmatrix}$$

Thus

$$\mathbf{u}_2 = \mathbf{c}_2 / \|\mathbf{c}_2\|_2 = \sqrt{\frac{2}{3}} \begin{bmatrix} -0.5 \\ -0.5 \\ 1 \end{bmatrix}$$

Next we find \mathbf{u}_3 by removing the components in the space spanned by \mathbf{u}_1 and \mathbf{u}_2 from \mathbf{a}_3 :

$$\mathbf{c}_3 = (\mathbf{I} - (\mathbf{u}_1 \mathbf{u}_1^T + \mathbf{u}_2 \mathbf{u}_2^T)) \mathbf{a}_3 = \mathbf{a}_3 - \mathbf{u}_1 (\mathbf{u}_1^T \mathbf{a}_3) - \mathbf{u}_2 (\mathbf{u}_2^T \mathbf{a}_3)$$

$$\mathbf{c}_3 = \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix} - \frac{1}{2} \begin{bmatrix} -1 \\ 1 \\ 0 \end{bmatrix} \left(\begin{bmatrix} -1 & 1 & 0 \end{bmatrix} \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix} \right) - \frac{2}{3} \begin{bmatrix} -0.5 \\ -0.5 \\ 1 \end{bmatrix} \left(\begin{bmatrix} -0.5 & -0.5 & 1 \end{bmatrix} \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix} \right)$$

or

$$\mathbf{c}_3 = \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix} - \frac{1}{2} \begin{bmatrix} 1 \\ -1 \\ 0 \end{bmatrix} - \frac{2}{3} \begin{bmatrix} -0.25 \\ -0.25 \\ 0.5 \end{bmatrix}$$

so

$$\mathbf{c}_3 = \begin{bmatrix} 2/3 \\ 2/3 \\ 2/3 \end{bmatrix}$$

Hence

$$\mathbf{u}_3 = \mathbf{c}_3 / \|\mathbf{c}_3\|_2 = \frac{1}{\sqrt{3}} \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$$

Figure 5 depicts the columns of \mathbf{A} and orthonormal bases.

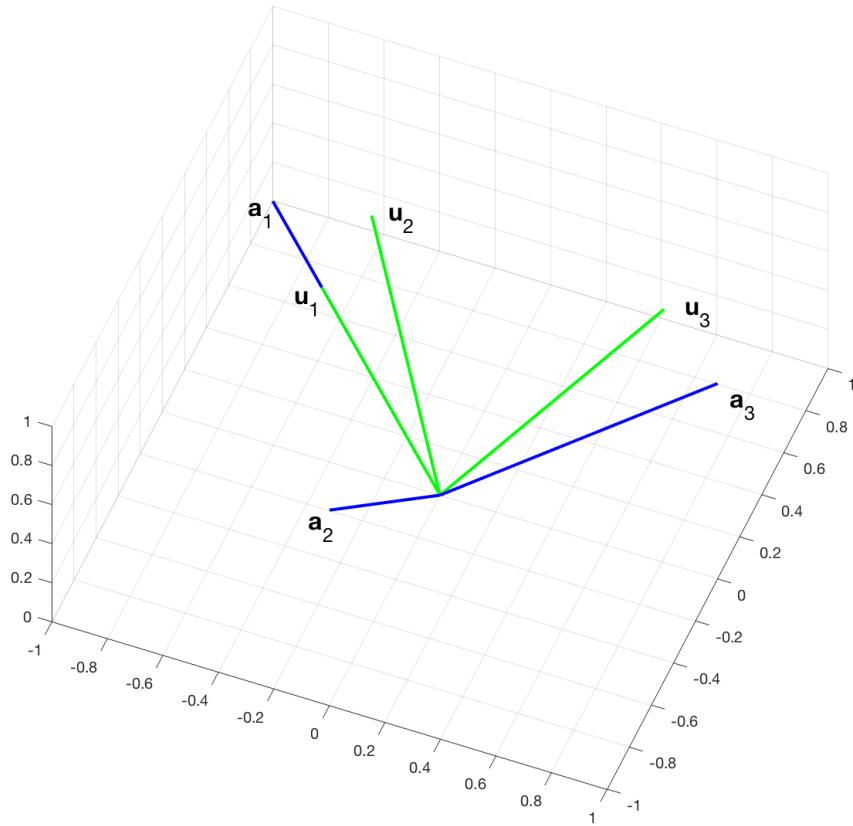


Figure 5: Gram-Schmidt orthogonalization Example 3.