Entangled Functions in Boolean Algebra

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An entangled function depends on more than one of the same variable for multiple inputs. All entangled functions can be rewritten as a function of fewer variables. In boolean algebra the smallest function type that can be entangled is of type `bool \times bool \to bool`, because a function of type `bool \to bool` takes a single argument and therefore can not be entangled. This means that when a boolean function of two arguments is entangled, it becomes a boolean function of a single argument. To describe which argument is used by the single-argument function, one uses `fst`, `snd`, `nfst` or `nsnd`.

00	$false_1$	$false_2$
01	id	{fst, snd}
10	not	{nfst, nsnd}
11	$true_1$	true ₂

The `not` function can be replaced by `id` of the other argument, because if the arguments are equal, it does not matter which argument you pick and so can use `id` on the first argument, but if the arguments unequal, then the arguments always have opposite value. Therefore, the following holds for inequality:

```
nfst <=> snd
nsnd <=> fst
```

Since there are four possible arguments of type 'bool × bool', there are ' $2^4 = 16$ ' possible functions. Instead of writing the full truth table for each function, one can use a 4-bit code that shows the output for each input '00', '01', '10' and '11'. One can then color the output that holds when inputs are equal in blue and unequal in red.

false ₂	0000	false ₂	false ₂
and	0001	fst	false ₂
exc	0010	false ₂	fst
fst	0011	fst	fst
rexc	0100	false ₂	snd
snd	0101	fst	snd
neq	0110	false ₂	true ₂
or	0111	fst	fst
nor	1000	fst	false ₂
eq	1001	true ₂	false ₂
nsnd	1010	fst	fst
nrexc	1011	true ₂	fst
nfst	1100	nfst	snd
imply	1101	true ₂	snd
nand	1110	nfst	true ₂
true ₂	1111	true ₂	true ₂

Every boolean function `f` has an inverse `not · f`, so the same table used for equality and inequality can also be used on other functions of type `bool \times bool \to bool` which returns `true` one or two times. This is the same as the length of the existential path of `f` is 1 or 2, which together with its inverse consists of all non-trivial constraints (0 and 4 which contains no entangled functions).

(f, g)
$$|\exists f| = \{1, 2\}$$
 g = not · f

Here are all possible patterns that satisfies the criteria above:

0000	eq	neq	entangled
0000	fst	nfst	function currying
0000	nsnd	snd	function currying
0000	nor	or	constrained
0000	rexc	nrexc	constrained
0000	exc	imply	constrained
0000	and	nand	constrained

Here, "entangled" is used when it is guaranteed that the function can be rewritten with fewer arguments from the type of constraint used. Constrained functions in general might or might not be entangled, but all entangled functions are constrained functions.

Function currying requires some explanation. The `fst` function returns `true` only when the first argument is `true`, so it is the same as calling `f(1): bool \rightarrow bool`. Likewise, `nfst` returns `true` only when the first argument is `false`, so it is the same as calling `f(0): bool \rightarrow bool`. The same goes for `snd` and `nsnd`, but here the syntax in path semantics is `(f 1)` and `(f 0)` because it curries on the second argument. Function currying is not entangled functions, but can be reduced to a smaller type.

Here is the table for `nor/or`, using black color for non-reducible partial functions:

$false_2$	0000	false ₂	false ₂
and	0001	false ₂	{and, eq}
exc	0010	false ₂	nsnd
fst	0011	false ₂	fst
rexc	0100	false ₂	nfst
snd	0101	false ₂	snd
neq	0110	false ₂	{neq, nand}
or	0111	false ₂	true ₂
nor	1000	true ₂	false ₂
eq	1001	true ₂	{and, eq}
nsnd	1010	true ₂	nsnd
nrexc	1011	true ₂	nfst
nfst	1100	true ₂	nfst
imply	1101	true ₂	snd
nand	1110	true ₂	{neq, nand}
$true_2$	1111	true ₂	true ₂

Notice that 28 out of 32 of the constrained functions are entangled. Because of symmetry, it is expected that this is true for the other constrained functions as well. This implies that there there are 28.4 + 32 = 144 entangled functions of type bool bool of 56.25% of all constraints (16.16).