

## Unit 8 - Custom Function #2

```
//drawShark Function
var drawMole = function(sharkX, sharkY) {
  //var sharkX = 250;
  //var sharkY = 190;

  drawShark(200, 185);
  drawShark(70, 105);
  drawShark(300, 45);
  drawShark(295, 335);

  noStroke( ) ;
  fill(43, 101, 236) ;
  ellipse(sharkX ,sharkY ,60, 60); // face
  fill(71, 111, 133);
  ellipse(sharkX-10, sharkY-15, 10, 10); // eyes
  ellipse(sharkX, sharkY-5, 10, 10); // nose
  ellipse(sharkX, sharkY+10, 20, 5); // mouth

};
```