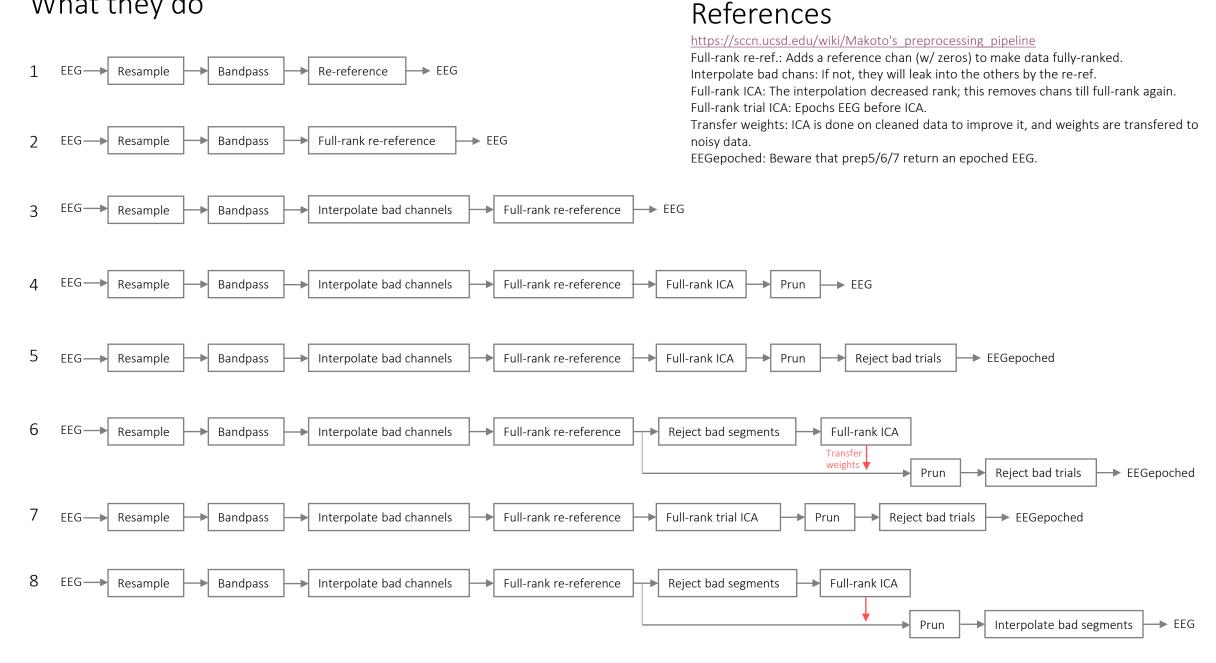
Preprocessings

A tutorial

What they do



What they do



How to use them

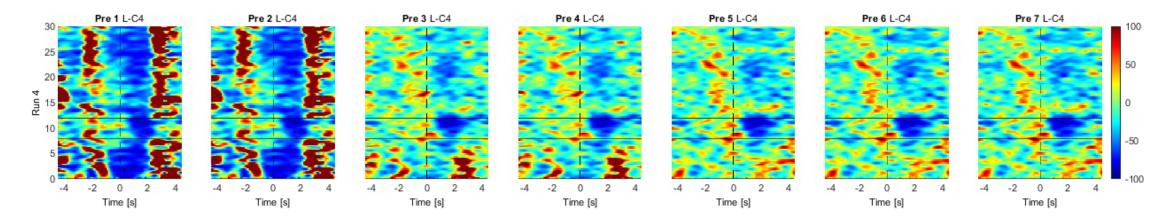
```
% Download them from: https://github.com/LaSEEB/NeurAugVR/tree/master/preprocessings
% Install EEGLAB plug-in in the GUI: fullRankAveRef
% Load EEGLAB without the annoying window and variables:
addpath('.../eeglab2021.0')
varsbefore = who; eeglab; varsnew = []; varsnew = setdiff(who, varsbefore); clear(varsnew{:})
load('EEG.mat', 'EEG');
resamp = 250; % resample rate
hp = 1; % highpass
lp = 40; % lowpass
dirs = {'S 7', 'S 8'}; % trial event names
elims = [-5, 5]; % trial limits [s]
ereject = true; % If true, bad trials get rejected, if false, just marked
no interp chans = {'C3', 'C4'}; % Do not interpolate C3 and C4 even if bad
no discard chans = {'C3', 'C4'}; % Do not discard C3 and C4 to make data fully-ranked to ICA
EEGs{1} = prep1(EEG,resamp,hp,lp);
EEGs{2} = prep2(EEG,resamp,hp,lp);
EEGs{3} = prep3(EEG,resamp,hp,lp,no interp chans);
EEGs{4} = prep4(EEG,resamp,hp,lp,no interp chans,no discard chans);
EEGs{5} = prep5(EEG,resamp,hp,lp,dirs,elims,ereject,no interp chans,no discard chans);
EEGs{6} = prep6(EEG,resamp,hp,lp,dirs,elims,ereject,no interp chans,no discard chans);
EEGs{7} = prep7(EEG,resamp,hp,lp,dirs,elims,ereject,no interp chans,no discard chans);
EEGs{8} = prep8(EEG,resamp,hp,lp,no interp chans,no discard chans);
no_interp_chans = {};
no discard chans = 'all';
EEGs{9} = prepRest1(EEG,resamp,hp,lp,no interp chans,no discard chans);
for i = 1:numel(EEGs)
  figure
  prep report(EEGs{i})
  title(sprintf('Pre %d',i))
end
```

Example of their results

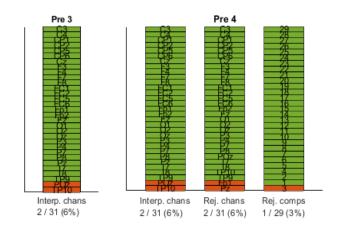
ERSP%

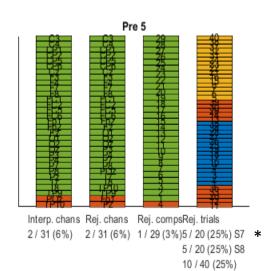
From Pre 3 onwards, bad chans are interpolated, so they don't contaminate other channels in the re-ref, in this case C4 For ERSP, we have been using **Pre 7**.

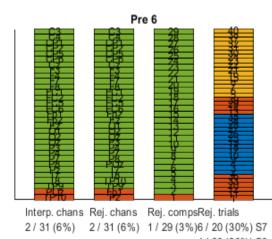
* S7 and S8 are the left and right trials events, respectively

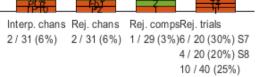


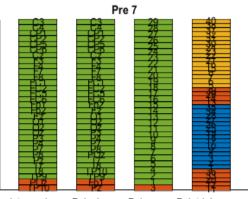
Preprocessing reports











Interp. chans Rej. chans Rej. compsRej. trials 2 / 31 (6%) 2 / 31 (6%) 1 / 29 (3%)5 / 20 (25%) S7 4 / 20 (20%) S8 9 / 40 (23%)

Future work

Put every preprocessing into a single function without making it very confusing