## STUDENT COPYRIGHT CHECKLIST (for students to complete and advisors to verify)

STUDE	NT: Answer question 1 below.
1) Doe	s your solution to the competitive event integrate any type of music and/or sound? YES NO
	D, go to question 2.
If YE	S, is the music and/or sound copyrighted? YES NO
	ES, move to question 1A. If NO, move to question 1B.
1A)	Have you asked for author permission to use the music and/or sound in your solution and included that permission (letter/form) in your documentation? If YES, move to question 2. If NO, ask for permission and if permission is granted, include the permission in your documentation.
1B)	Is the music/sound royalty free, or did you create the music/sound yourself? If YES, cite the royalty free music/sound OR your original music/sound properly in your documentation.
student	<b>ER ADVISOR:</b> Sign below regarding your student's answer(s) to the use of music/sound in his/her competitive event solution. Even if your answers "NO" to question 1, please sign below noting that you have evaluated the competitive event solution and the student answered stion(s) accurately.
	Jason W. Kofmshil (chapter advisor), have checked my student's solution and confirm that any use of music/sound is eso with proper permission and is cited correctly in the student's documentation and/or the solution has been found to have no music/and included.
STUDE	NT: Answer question 2 below.
2) Doe	s your solution to the competitive event integrate any graphics/videos?   YES  NO
If NO	D, go to question 3.
If YE	ES, is(are) the graphics/videos copyrighted, registered and/or trademarked?   YES  NO
	ES, move to question 2A. If NO, move to question 2B.
2A)	Have you asked for author permission to use the graphics and/or videos in your solution and included a permission (letter/form) in your documentation for graphic/video used? If YES, move to question 3. If NO, ask for permission and if permission is granted, include the permission in your documentation.
2B)	Is(are) the graphics/videos royalty free, or did you create your own graphic? If YES, cite the royalty free graphics/videos OR your own original graphics/videos properly in your documentation.
if your s	<b>ER ADVISOR:</b> Sign below regarding your student's answer(s) to the use of graphics/videos in his/her competitive event solution. Even tudent answers "NO" to question 2, please sign below noting that you have evaluated the competitive event solution and the student ed the question(s) accurately.
	ason W. Kofmehl (chapter advisor), have checked my student's solution and confirm that the use of graphics/videos proper permission and ocited correctly in the student's documentation and/or the solution has been found to have no graphics/videos uded.
STUDE	NT: Answer question 3 below.
	es your solution to the competitive event use another's thoughts or research? YES NO  2, this is the end of the checklist.
If YE	ES, have you properly cited other's thoughts or research in your documentation?  YES NO
CHA com	APTER ADVISOR: Sign below regarding your student's answer(s) to having integrated any thoughts/research of others in his/her apetitive event solution. Even if your student answers "NO" to question 3, please sign below noting that you have evaluated the apetitive event solution and the student answered the question(s) accurately.
l, re <b>c</b> e to ha	ason W. Kofmehl (chapter advisor), have checked my student's solution and confirm that the use of the thoughts/earch of others is done so with proper permission and is cited correctly in the student's documentation and/or the solution has been found ave all original thought with no use of other's thoughts/research.
Student	Laahini, Avanti, Poorvi, Krish, Shubham
Chapter	r Advisor Signature: Jason W. Kofmehl