



Logistics

⟳ At the end of your turn, move your Hero's model to an adjacent empty field.



↗ Your Hero gains +1 Movement.

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Luck

⟳ You can reroll a Treasure die and a Resource die once during this turn.



⟳ You can reroll each of your dice once during this round.

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Mysticism

↗ Play this card immediately after casting a spell. Instead of discarding the Spell card, take it back into your hand.



↗ Play this card after casting a spell. Instead of discarding the Spell card and all other cards played together with it, take them back to your hand.

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Necromancy

⟳ Play after winning Combat other than Quick Combat. You can Reinforce a ★ or ★ unit of your choice for half the ⚡ cost (rounded down).



⟳ Play after winning Combat other than Quick Combat. You can Reinforce any unit for half of the ⚡ cost (rounded down).



Leadership

↗ Gain a 🦅 token.



↗ Draw 2 cards. Then, gain a 🦅 token.

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