

Aeris

1

0

1

1

I

II

III

IV

V

1

2

Look at the top Card of any Neutral Unit Deck and discard it or put it back.

+1 to a unit or +2 to Pegasi.

+2

Coronius

0

1

0

2

I

II

III

IV

V

1

2

End of your turn: Move to an adjacent empty Field.

Cast Slayer.

+1

Jenova

2

1

0

0

I

II

III

IV

V

1

2

When you would gain , gain +1 .

+1 to one unit.

Your units ignore Combat penalties.

Kyrre

1

2

0

0

I

II

III

IV

V

1

2

Your selected unit ignores Combat penalties.

+1 to a unit.

+1

Ufretin

2

1

0

0

I

II

III

IV

V

1

2

Set an die to "+1".

+1 to a unit or +2 to Dwarves.

Reroll all "-1"s once.

Uland

0

0

1

2

I

II

III

IV

V

1

2

Remove 2 tokens from a unit.

Gain +1 .

Remove 2 tokens from a unit.