BlockLayout-btAMReX

August 11, 2023

0.1 Summary

Analysis of block layout for deforming bubble problem in two dimensions with pseudo Uniform Grid (UG) and Adaptive Mesh Refinement (AMR) for configurations involving AMReX (in native and bittree mode) and Paramesh libraries

```
[1]: # Import standard libraries
     import os
     import sys
     import itertools
     from distutils.sysconfig import get_python_version
     get_python_version()
[1]: '3.11'
[2]: # Start by setting local path to Performance repo
     PROJECT_HOME=os.path.join(os.getcwd(),'..')
[3]: # Import libraries to manage arrays, plotting, and Flash-X datasets
     import numpy
     import matplotlib.pyplot as pyplot
     import boxkit
[4]: # Import log dictionaries
     from bin.logDict import FlashLogDict, AmrexLogDict
[5]: # Start with defining simulation datasets we wish to study
     dataFileDict = {
         "AMReX Bittree" :
         "simulation/Bittree/DeformingBubble2D/amrexBittree/jobnode.archive/
      sedona-blocks64ranks8/INS_Deforming_Bubble_hdf5_plt_cnt_0200",
         "AMReX Native":
         "simulation/Bittree/DeformingBubble2D/amrexNative/jobnode.archive/
      sedona-blocks64ranks8/INS_Deforming_Bubble_hdf5_plt_cnt_0200",
         "Paramesh Bittree" :
```

```
"simulation/Bittree/DeformingBubble2D/parameshBittree/jobnode.archive/

sedona-blocks64ranks8/INS_Deforming_Bubble_hdf5_plt_cnt_0200",
}
```

```
[6]: def getDatasetDict(dataFileDict):
    """
    Arguments
    ------
    dataFileDict : list of simulaton files

    Returns
    -----
    datasetDict : dataset dictionary
    """
    datasetDict = {}

    for simKey, simFile in dataFileDict.items():
        dataset = boxkit.read.Dataset(PROJECT_HOME + os.sep + simFile,use)
    source="flash")
    datasetDict.update({simKey : dataset})

    return datasetDict
```

```
[7]: datasetDict = getDatasetDict(dataFileDict)
```

```
[8]: def plotBlockLayout(datasetDict, title, minLevel=1, maxLevel=1):
         Arguments
         datasetDict : dataset dictionary
         title : plot title
         pyplot.rc("font", family="serif", size=14, weight="bold")
         pyplot.rc("axes", labelweight="bold", titleweight="bold")
         pyplot.rc("text", usetex=True)
         figure = pyplot.figure(figsize=(10, 5), dpi=100)
         pyplot.suptitle(title)
         axList= figure.subplots(1, len(datasetDict))
         figure.subplots_adjust(top=0.8)
         for title, dataset, ax in zip(list(datasetDict.keys()), list(datasetDict.
      ⇒values()), axList):
             # Create an empty array to store bounds from blocklist
             blockXBnd = numpy.array([])
             blockYBnd = numpy.array([])
             # block counter
```

```
[9]: def plotBlockLayoutByProc(datasetDict, minLevel=1, maxLevel=1):
         Arguments
         datasetDict : dataset dictionary
         title : plot title
         pyplot.rc("font", family="serif", size=14, weight="bold")
         pyplot.rc("axes", labelweight="bold", titleweight="bold")
         pyplot.rc("text", usetex=True)
         figure = pyplot.figure(figsize=(10, 4.5), dpi=100)
         axList= figure.subplots(1, len(datasetDict))
         figure.subplots_adjust(top=0.8)
         for title, dataset, ax in zip(list(datasetDict.keys()), list(datasetDict.
      ⇔values()), axList):
             # proclist
             procList = [*set([block.inputproc for block in dataset.blocklist])]
             # Create an empty list of array to store bounds from blocklist
             blockXBndList = [numpy.array([])]*len(procList)
             blockYBndList = [numpy.array([])]*len(procList)
             # block counter
             for block in dataset.blocklist:
                 if block.level >= minLevel and block.level <= maxLevel:</pre>
```

```
blockXBndList[block.inputproc] = numpy.

dappend(blockXBndList[block.inputproc], block.xcenter)

blockYBndList[block.inputproc] = numpy.

dappend(blockYBndList[block.inputproc], block.ycenter)

for blockXBnd, blockYBnd in zip(blockXBndList, blockYBndList):

ax.plot(blockXBnd, blockYBnd)

ax.set_title(title)

axList[int(len(datasetDict)/2)].legend([f"rank {proc}" for proc in_u deprocList],

ncol=2, loc="lower center",u debox_to_anchor=(0.5, -0.5))

axList[0].set_xlabel("X-axis")

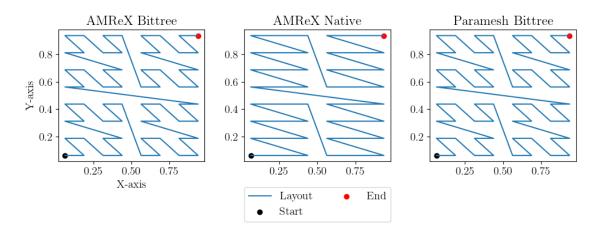
axList[0].set_ylabel("Y-axis")

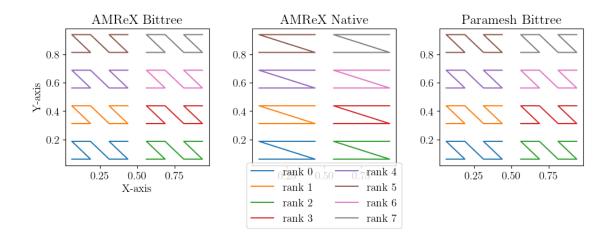
pyplot.tight_layout()

pyplot.show()
```

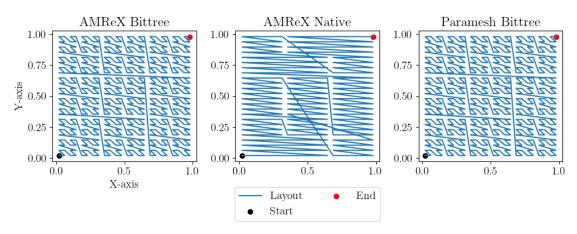
[10]: plotBlockLayout(datasetDict, "NblockX x NblockY = 8 x 8, level = 1, MPI ranks = ∪ →8")
plotBlockLayoutByProc(datasetDict)

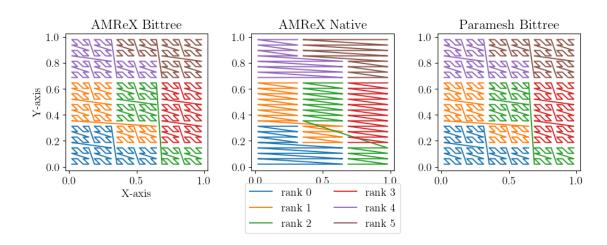
 $NblockX \times NblockY = 8 \times 8$, level = 1, MPI ranks = 8





```
[11]: # Dataset locations
      dataFileDict = {
          "AMReX Bittree" :
          "simulation/Bittree/DeformingBubble2D/amrexBittree/jobnode.archive/
       sedona-blocks576ranks6/INS_Deforming_Bubble_hdf5_plt_cnt_0200",
          "AMReX Native" :
          "simulation/Bittree/DeformingBubble2D/amrexNative/jobnode.archive/
       sedona-blocks576ranks6/INS_Deforming_Bubble_hdf5_plt_cnt_0200",
          "Paramesh Bittree" :
          "simulation/Bittree/DeformingBubble2D/parameshBittree/jobnode.archive/
       sedona-blocks576ranks6/INS_Deforming_Bubble_hdf5_plt_cnt_0200",
      }
      datasetDict = getDatasetDict(dataFileDict)
      plotBlockLayout(datasetDict, "NblockX X NblockY = 24 x 24, level = 1, MPI ranks⊔
       plotBlockLayoutByProc(datasetDict)
```



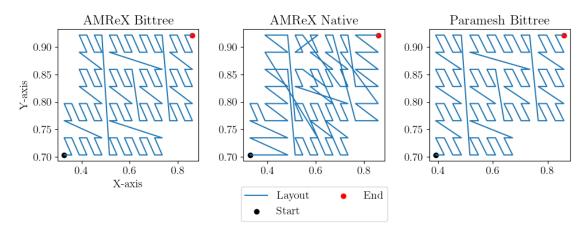


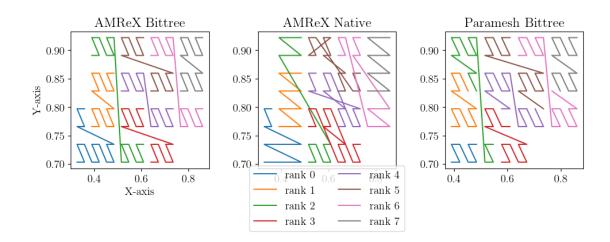
```
minLevel, maxLevel = 4, 4

datasetDict = getDatasetDict(dataFileDict)

plotBlockLayout(datasetDict, f"NXB X NYB = 4 x 4, levels = 4 minLevel - 4 min
```

NXB X NYB = 4 x 4, levels = 4-4, MPI ranks = 8





```
"procList" : [4*42, 64*42],
       "logFiles" : ["simulation/Bittree/DeformingBubble3D/amrexBittree/
-node_0004/jobnode.archive/summit-gcc-2022-11-04/INS_Deforming_Bubble.log",
                    "simulation/Bittree/DeformingBubble3D/amrexBittree/
-node_0064/jobnode.archive/summit-gcc-2022-11-04/INS_Deforming_Bubble.log",
       "outFiles" : ["simulation/Bittree/DeformingBubble3D/amrexBittree/
-node_0004/jobnode.archive/summit-gcc-2022-11-04/o2535277.am bittree",
                   "simulation/Bittree/DeformingBubble3D/amrexBittree/
onde 0064/jobnode.archive/summit-gcc-2022-11-04/o2535315.am bittree",
  },
  "AMReX Native" : {
       "nodeList" : [4, 64, 512],
       "procList" : [4*42, 64*42, 512*42],
       "logFiles" : ["simulation/Bittree/DeformingBubble3D/amrexNative/
-node_0004/jobnode.archive/summit-gcc-2022-11-04/INS_Deforming_Bubble.log",
                    "simulation/Bittree/DeformingBubble3D/amrexNative/
onode_0064/jobnode.archive/summit-gcc-2022-11-04/INS_Deforming_Bubble.log",
                    "simulation/Bittree/DeformingBubble3D/amrexNative/
⇔node 0512/jobnode.archive/summit-gcc-2022-11-06/INS Deforming Bubble.log",
                   ],
       "outFiles" : ["simulation/Bittree/DeformingBubble3D/amrexNative/
-node_0004/jobnode.archive/summit-gcc-2022-11-04/o2535278.am_native",
                    "simulation/Bittree/DeformingBubble3D/amrexNative/
-node 0064/jobnode.archive/summit-gcc-2022-11-04/o2535316.am native",
  },
  "Paramesh Bittree" : {
       "nodeList" : [4, 64, 512],
       "procList" : [4*42, 64*42, 512*42],
       "logFiles" : ["simulation/Bittree/DeformingBubble3D/parameshBittree/
onode_0004/jobnode.archive/summit-gcc-2022-11-04/INS_Deforming_Bubble.log",
                    "simulation/Bittree/DeformingBubble3D/parameshBittree/
-node_0064/jobnode.archive/summit-gcc-2022-11-04/INS_Deforming_Bubble.log",
                    "simulation/Bittree/DeformingBubble3D/parameshBittree/
onode_0512/jobnode.archive/summit-gcc-2022-11-06/INS_Deforming_Bubble.log",
       "outFiles" : ["simulation/Bittree/DeformingBubble3D/parameshBittree/
anode_0004/jobnode.archive/summit-gcc-2022-11-04/o2535280.pm_bittree",
                    "simulation/Bittree/DeformingBubble3D/parameshBittree/
⊖node_0064/jobnode.archive/summit-gcc-2022-11-04/o2535317.pm_bittree",
  },
```

```
}
[15]: def getFlashLog(logFileDict):
          11 11 11
          Argument
          logFileDict : Dictionary of log files to parse
          logDict = {}
          for logKey, logInfo in logFileDict.items():
              tempDict = {}
              if 'nodeList' in logInfo.keys():
                  tempDict.update({'nodeList' : logInfo['nodeList']})
              if 'procList' in logInfo.keys():
                  tempDict.update({'procList' : logInfo['procList']})
              logList = []
              for logFile in logInfo['logFiles']:
                  logList.append(FlashLogDict(PROJECT_HOME + os.sep + logFile))
              tempDict.update({'logList' : logList})
              logDict.update({logKey : tempDict})
          return logDict
[16]: flashLog=getFlashLog(logFileDict)
[17]: def getAmrexLog(logFileDict):
          n n n
          Argument
          logFileDict : Dictionary of log files to parse
          11 11 11
```

tempDict.update({'nodeList' : logInfo['nodeList']})

logDict = {}

tempDict = {}

for logKey, logInfo in logFileDict.items():

if 'nodeList' in logInfo.keys():

```
if 'procList' in logInfo.keys():
    tempDict.update({'procList' : logInfo['procList']})

logList = []

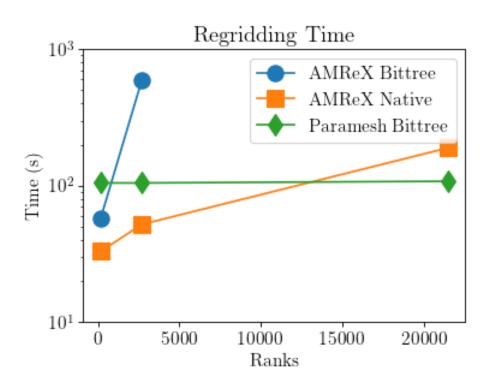
for logFile in logInfo['outFiles']:
    logList.append(AmrexLogDict(PROJECT_HOME + os.sep + logFile))

tempDict.update({'logList' : logList})
logDict.update({logKey : tempDict})

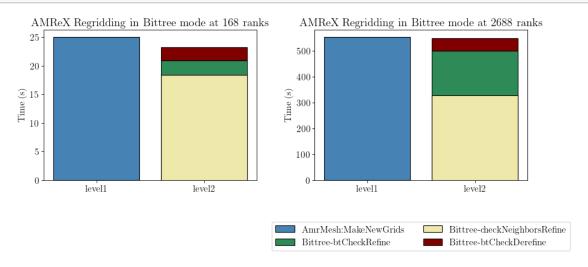
return logDict
```

[18]: amrexLog=getAmrexLog(logFileDict)

```
[19]: # Plot figure
      pyplot.rc("font", family="serif", size=14, weight="bold")
      pyplot.rc("axes", labelweight="bold", titleweight="bold")
      pyplot.rc("text", usetex=True)
      figure = pyplot.figure(figsize=(5, 4), dpi=80)
      # Create subplots
      ax1 = figure.subplots(1,1)
      ax1.plot(flashLog["AMReX Bittree"]["procList"],
               [log['Grid_updateRefinement']['avg/proc'] for log in flashLog['AMReX_L
       ⇔Bittree']['logList']],
               marker="o", markersize=12)
      ax1.plot(flashLog["AMReX Native"]["procList"],
               [log['Grid_updateRefinement']['avg/proc'] for log in flashLog['AMReX_u
       ⇔Native']['logList']],
               marker="s", markersize=12)
      ax1.plot(flashLog["Paramesh Bittree"]["procList"],
               [log['tree']['avg/proc'] for log in flashLog['Paramesh_
       ⇔Bittree']['logList']],
               marker="d", markersize=12)
      ax1.set_title("Regridding Time")
      ax1.legend(list(flashLog.keys()))
      ax1.set_xlabel(r"Ranks")
      ax1.set ylabel(r"Time (s)")
      ax1.set_yscale("log")
      ax1.set_yticks([10, 100, 1000])
      pyplot.tight_layout()
```



```
[20]: # Plot figure
      pyplot.rc("font", family="serif", size=14, weight="bold")
      pyplot.rc("axes", labelweight="bold", titleweight="bold")
      pyplot.rc("text", usetex=True)
      figure = pyplot.figure(figsize=(12, 6), dpi=80)
      axList = figure.subplots(1,2)
      for index, ax in enumerate(axList):
          log = amrexLog["AMReX Bittree"]["logList"][index]
          ranks = amrexLog["AMReX Bittree"]["procList"][index]
          labels = ["level1", "level2"]
          layer1 = [log["AmrMesh::MakeNewGrids"]["Incl. Avg"], 0]
          layer2 = [0, log["Bittree-btCheckRefine"]["Incl. Avg"]]
          layer3 = [0, log["Bittree-checkNeighborsRefine"]["Incl. Avg"]]
          layer4 = [0, log["Bittree-btCheckDerefine"]["Incl. Avg"]]
          bar1 = ax.bar(labels, layer1, color=['steelblue', 'black'], __
       ⇔edgecolor="black")
          bar2 = ax.bar(labels, layer2, color=['black', 'seagreen'], __
       ⇔edgecolor="black")
```



0.2 Code Block

```
bool btUnit::checkNeighborsRefine(BittreeAmr* const mesh, MortonTree::Block b) {
   BL_PROFILE("Bittree-checkNeighborsRefine");
   auto tree0 = mesh->getTree();
   auto tree1 = mesh->getTree(true);
   int nIdx[3], cIdx[3];
   unsigned childCoord_u[AMREX_SPACEDIM];

   // Loop over neighbors
   for(nIdx[2] = -1*K3D; nIdx[2] <= K3D; ++nIdx[2]) {
   for(nIdx[1] = -1*K2D; nIdx[1] <= K2D; ++nIdx[1]) {</pre>
```

```
for(nIdx[0] = -1*K1D; nIdx[0] \le K1D; ++nIdx[0]) 
    std::vector<int> nCoord = neighIntCoords(mesh, b.level, b.coord, nIdx);
    // If neighbor is outside domain or otherwise invalid, continue.
    if(AMREX_D_TERM(nCoord[0]<0, || nCoord[1]<0, || nCoord[2]<0 )) {</pre>
        continue;
    }
    // Identify neighbor from Bittree.
    unsigned neighCoord_u[AMREX_SPACEDIM];
    for(unsigned d=0; d<AMREX_SPACEDIM; ++d) {</pre>
        neighCoord_u[d] = static_cast<unsigned>(nCoord[d]);
    }
    auto n = tree0->identify(b.level, neighCoord_u);
    if(b.level==n.level && n.is_parent) {
        // Loop over children of neighbor.
        for(cIdx[2] = 0; cIdx[2] <= K3D; ++cIdx[2]) {</pre>
        for(cIdx[1] = 0; cIdx[1] <= K2D; ++cIdx[1]) {</pre>
        for(cIdx[0] = 0; cIdx[0] <= K1D; ++cIdx[0]) {</pre>
            // Only check adjacent children
            if (((1-nIdx[0])/2)=cIdx[0] || nIdx[0] == 0) &&
                 (((1-nIdx[1])/2)==cIdx[1] || nIdx[1] == 0) &&
                 (((1-nIdx[2])/2)==cIdx[2] || nIdx[2] == 0)) {
                // Identify child on updated tree
                for(unsigned d=0; d<AMREX_SPACEDIM; ++d) {</pre>
                   childCoord_u[d] = neighCoord_u[d]*2 + static_cast<unsigned>(cIdx[d]);
                }
                auto c = tree1->identify(n.level+1, childCoord_u);
                // If child WILL be parent, return true
                if( c.level==(b.level+1) && c.is_parent) {
                    return true;
                }
        }}}
    }
}}}
// Return false otherwise
return false;
```

}