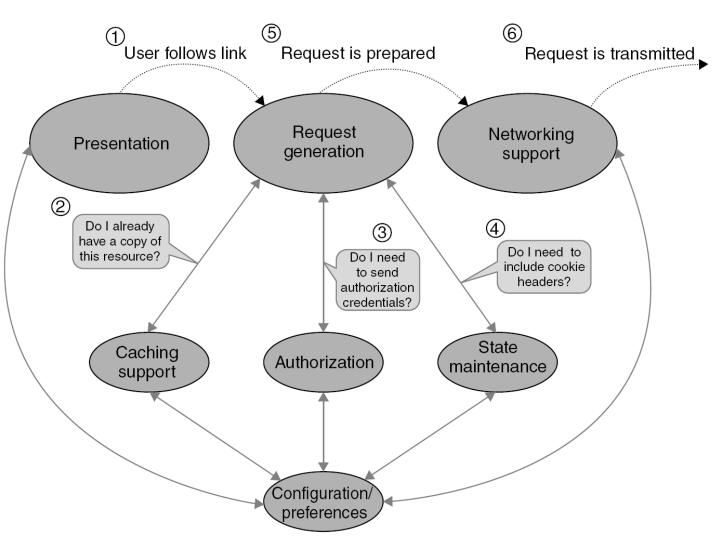
## Overall Functioning of HTTP Clients: Complex HTTP Interactions

Web Engineering



## **Complex HTTP Interactions**

Cache
Authorization
Cookies

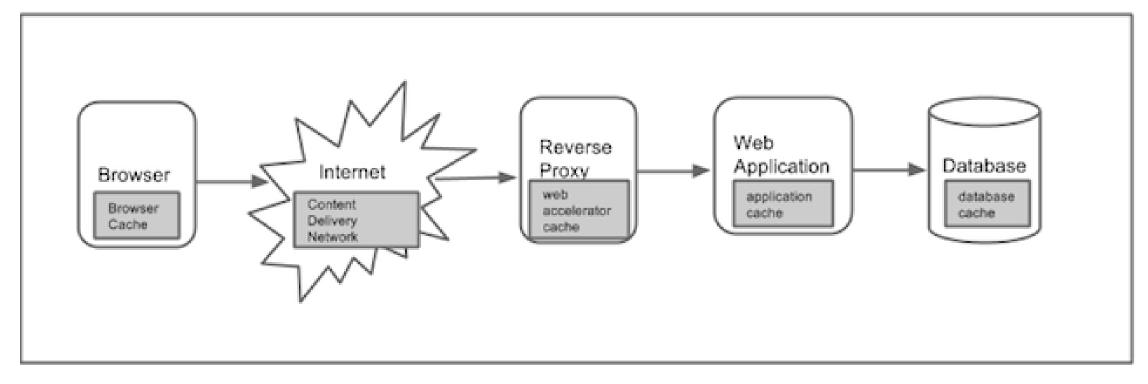


## Web Cache... what is it?

Web caching is temporary storage on the hard disk of web pages, images and other documents and files using caching techniques to reduce available bandwidth usage, increase access speed, among other advantages.

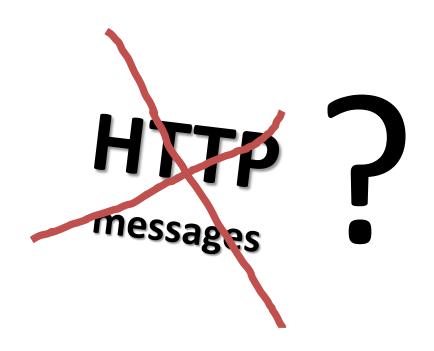
From Wikipedia, the free encyclopedia

## Cache Types



Server-side caching Client-side caching

## Server-side Caching



## Client-side Caching

Mechanisms involved:

<u>Response Generation</u> module <u>Response Generation</u> module ...for saving retrieved resourses

## Client-side Caching – HTTP Headers

If-Modified-Since

Date

304 Not Modified

Expires

Private

Public

max-age

Last-Modified

## Cacheable Response Codes

Code	Description	Explanation
200	Ok	success
203	Non-authoritative information	Same as 200, but sender has reason to believe that the entity headers are different from those the origin server would send
206	Partial content	Similar to 200, but response to a "range" request. Cacheable if the cache supports range requests.
300	Multiple choices	Response includes choices from which user could make a selection
301	Moved permanently	New URL is in the response headers
410	Gone	Requested resource moved permanently from origin server

## Cacheable Request Methods

Request method	Cacheable ?
GET	Yes, by default
POST	Uncachable by default, cacheable if Cache-control headers allow
HEAD	May be used to cache prev updated entry
PUT	No
DELETE	No
OPTIONS	No
TRACE	No

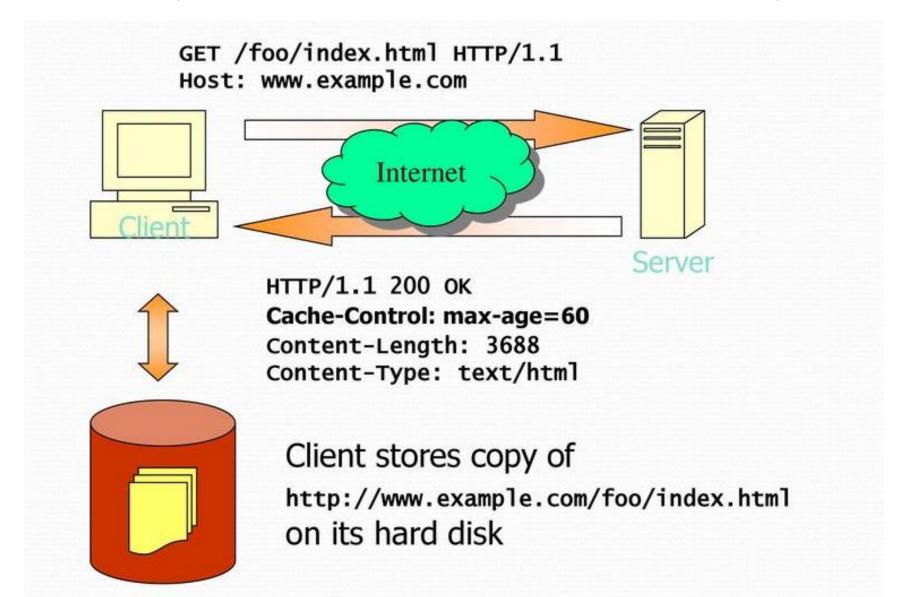
## Client-side Caching - examples

```
HTTP/1.1 200 OK
Date: Sun, 13 May 2001 12:36:04 GMT
Content-Type: image/jpeg
Content-Length: 34567
...
Cache-Control: no-cache
Pragma: no-cache
...
```

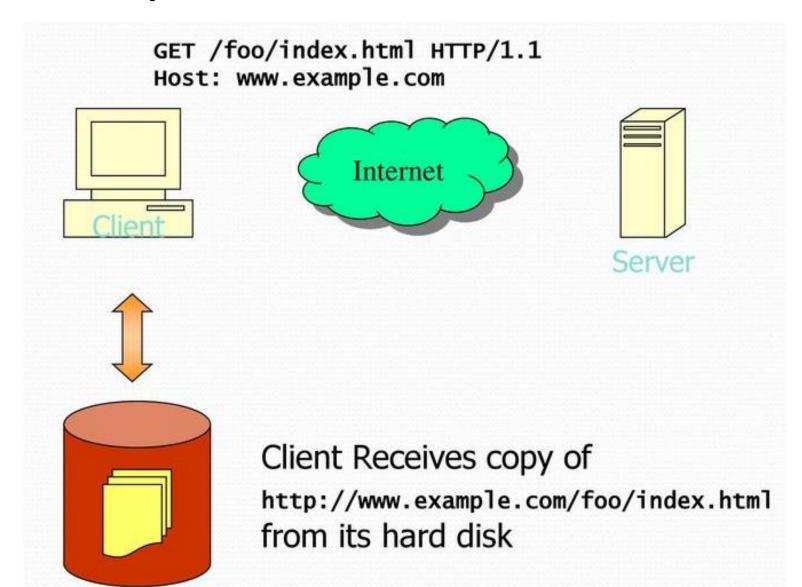
```
HTTP/1.1 200 OK
Date: Sun, 13 May 2001 12:36:04 GMT
Content-Type: image/jpeg
Content-Length: 34567

Cache-Control: private
Expires: Mon, 14 May 2001 12:36:04 GMT
Last-Modified: Sun, 13 May 2001 12:36:04 GMT
...
```

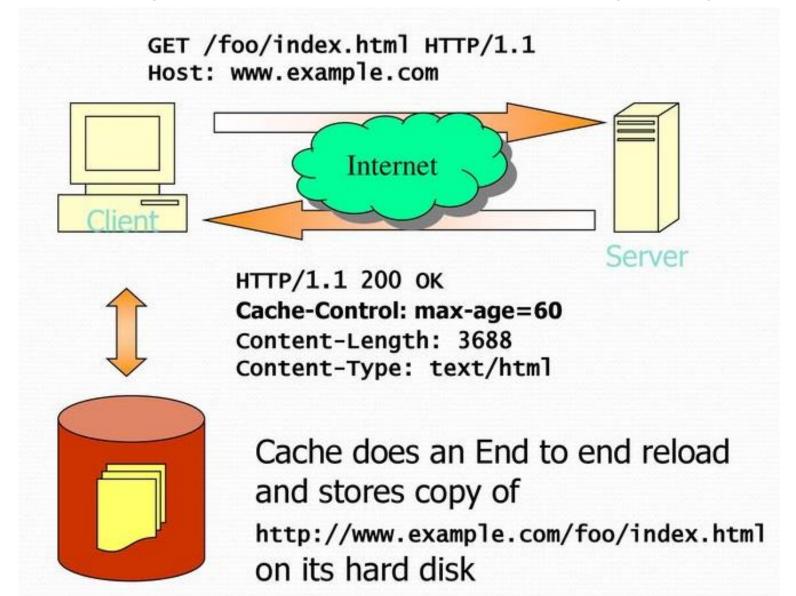
## Example 1 - Client caches a response



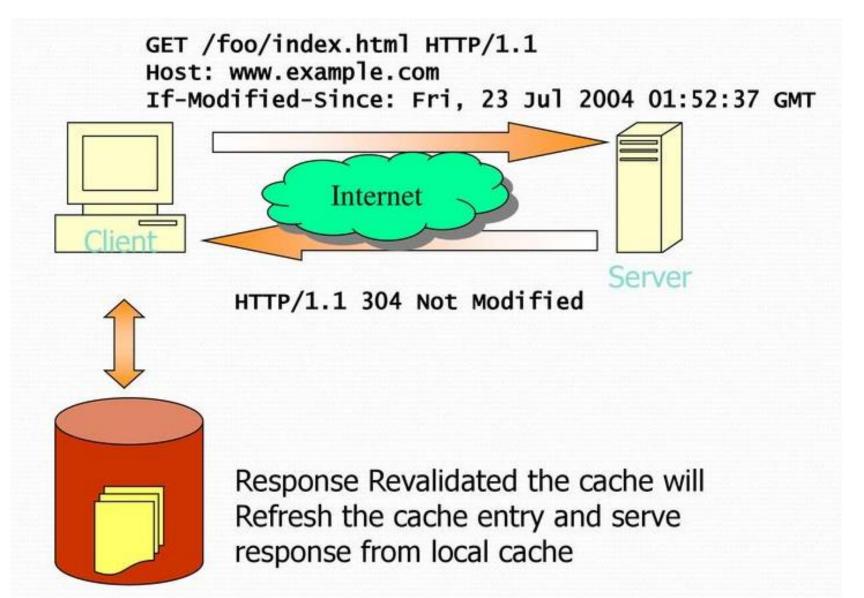
## Example 2 - Client cache hit



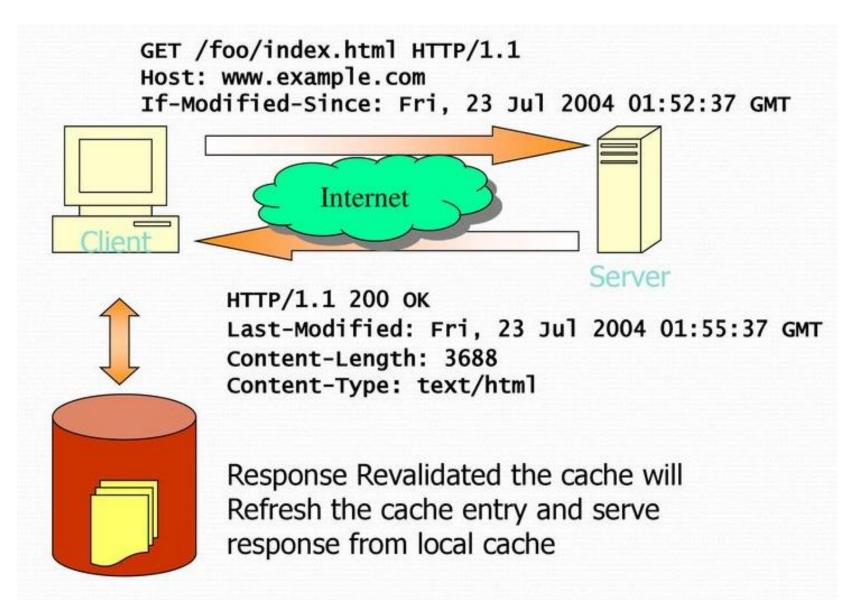
## Example 3 – Cached entry expires



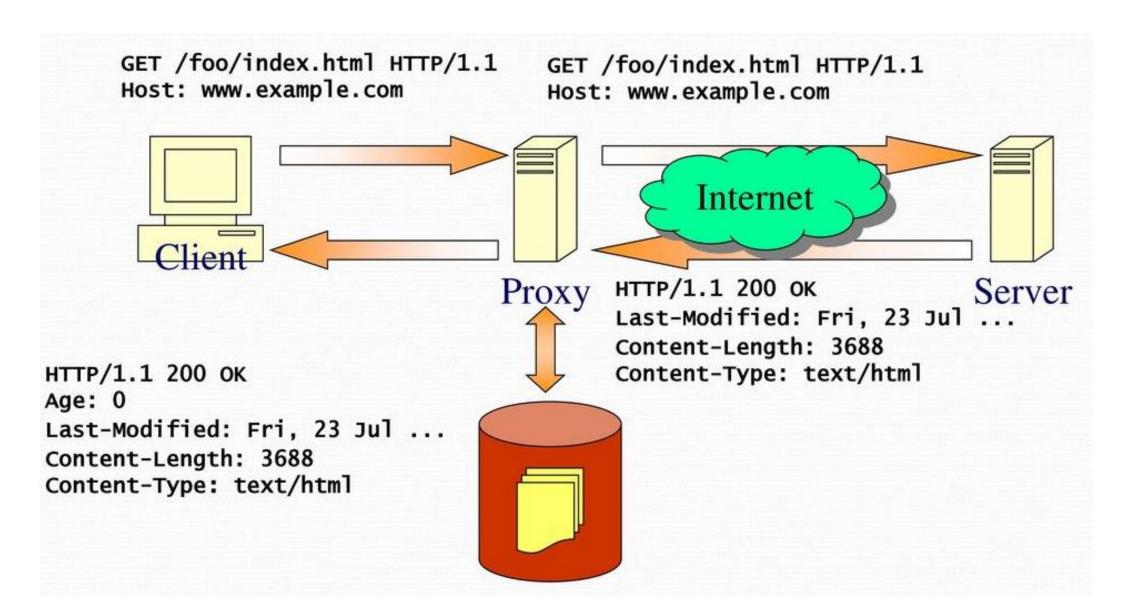
## Example 4 – Revalidation on expiry (revalidate hit)



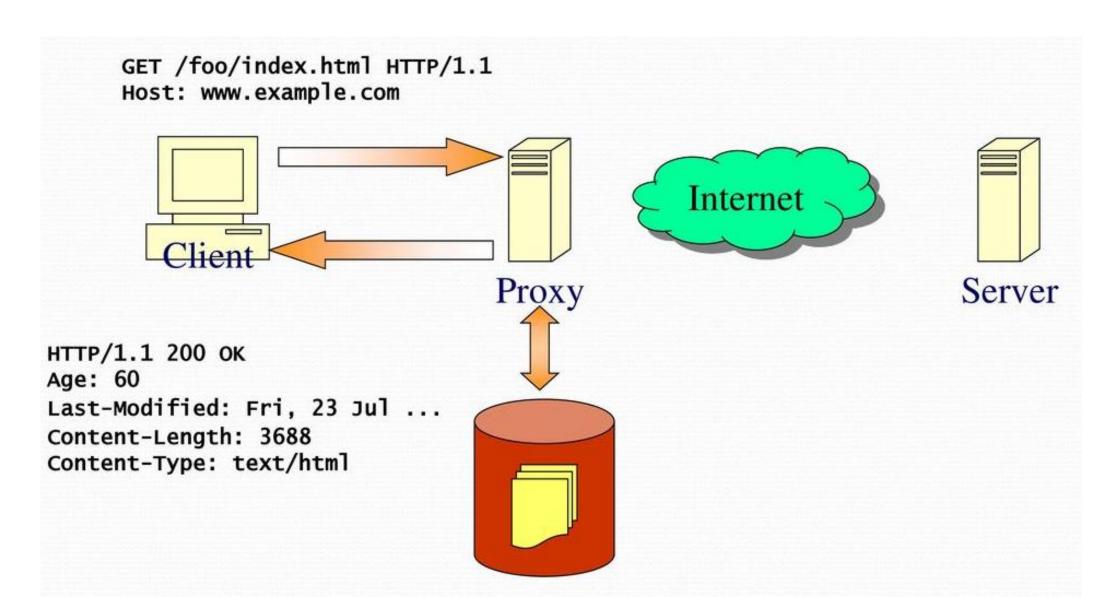
## Example 5 – Revalidation on expiry (revalidate miss)



## Example 6 – Proxy cache miss



## Example 7 – Proxy cache hit



### Client-side Caching - examples

Cache Control with mod\_expires and mod\_headers

For Apache/2.0, enable the modules in your httpd.conf file like this.

LoadModule expires\_module modules/mod\_expires.so
LoadModule headers\_module modules/mod\_headers.so
LoadModule deflate\_module modules/mod\_deflate.so



## Client-side Caching – examples (Apache server)

#### **Target Files by Extension for Caching**

```
ExpiresActive On
<Directory "/home/website/public html">
         Options FollowSymLinks MultiViews
         AllowOverride All
         Order allow, deny
         Allow from all
         ExpiresDefault A300
         <FilesMatch "\.html$">
                  Expires A86400
         </FilesMatch>
         <FilesMatch "\.(gif|jpg|png|js|css)$">
                  Expires A2592000
         </FilesMatch>
                                                  APACHE
</Directory>
```

A300 sets the default expiry time to 300 seconds after access (A).

M300 set the expiry time to 300 seconds after file modification (M).

## Client-side Caching – examples (Apache server)

#### **Target Files by MIME Type**

ExpiresActive On ExpiresDefault "access plus 300 seconds"

<Directory "/home/website/public\_html">
 Options FollowSymLinks MultiViews
 AllowOverride All
 Order allow,deny Allow from all

ExpiresByType text/html "access plus 1 day"

ExpiresByType text/css "access plus 1 day"

ExpiresByType text/javascript "access plus 1 day"

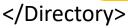
ExpiresByType image/gif "access plus 1 month"

ExpiresByType image/jpg "access plus 1 month"

ExpiresByType image/png "access plus 1 month"

ExpiresByType application/x-shockwave-flash "access plus 1 day"

For expiry commands can be used access or modified



## Client-side Caching – examples (IIS)

#### **Output Caching and ASP.NET Core MVC**

**Cache profiles**: Instead of duplicating response cache settings on many controller action attributes, cache profiles can be configured as options when setting up MVC/Razor Pages in Startup.ConfigureServices.



## Client-side Caching – examples (IIS)

#### **Properties**

Duration	Gets or sets the duration in seconds for which the response is cached. If this property is set to a non null value, the "max-age" in "Cachecontrol" header is set in the Response.	
Location	Gets or sets the location where the data from a particular URL must be cached. If this property is set to a non null value, the "Cache-control" header is set in the Response.	
NoStore	Gets or sets the value which determines whether the data should be stored or not. When set to true, it sets "Cache-control" header in Response to "no-store". Ignores the "Location" parameter for values other than "None". Ignores the "Duration" parameter.	
VaryByHeader	Gets or sets the value for the Vary header in Response.	
VaryByQueryKeys	Gets or sets the query keys to vary by.  ASPNIFT (ere MVC)	



### Client-side Caching – examples (IIS)

### Vary

This header is only written when the VaryByHeader property is set. The property set to the Vary property's value. The following sample uses the VaryByHeader property:

```
[ResponseCache(VaryByHeader = "User-Agent", Duration = 30)]
public class Cache1Model : PageModel
{
```

```
Cache-Control: public,max-age=30
Vary: User-Agent
```



## Client-side Caching – examples (IIS) NoStore and Location.None

NoStore overrides most of the other properties. When this property is set to true, the Cache-Control header is set to no-store. If Location is set to None:

- Cache-Control is set to no-store, no-cache.
- Pragma is set to no-cache.

If NoStore is false and Location is None, Cache-Control, and Pragma are set to no-cache.

NoStore is typically set to true for error pages.

```
[ResponseCache(Duration = 0, Location = ResponseCacheLocation.None, NoStore = true)]

Cache-Control: no-store, no-cache

Pragma: no-cache

ASP.NET (re MVC)
```

## Client-side Caching – examples (IIS) Location and Duration

To enable caching, Duration must be set to a positive value and Location must be either Any (the default) or Client. The framework sets the Cache-Control header to the location value followed by the max-age of the response.

Location's options of Any and Client translate into Cache-Control header values of public and private, respectively. As noted in the NoStore and Location. None section, setting Location to None sets both Cache-Control and Pragma headers to no-cache.

Location.Any (Cache-Control set to public) indicates that the *client or any intermediate proxy* may cache the value, including Response Caching Middleware.

Location.Client (Cache-Control set to private) indicates that *only the client* may cache the value. No intermediate cache should cache the value, including Response Caching Middleware.



## Client-side Caching – examples (IIS) Location and Duration

```
[ResponseCache(Duration = 10, Location = ResponseCacheLocation.Any, NoStore = false)]
public class Cache3Model : PageModel
{
```

```
Cache-Control: public, max-age=10
```



#### HTTP Authentication

HTTP Authentication is a security mechanism to verify the user who is eligible to access the web resource.

It involves communication between client and server <u>using HTTP header</u> that represents server requesting user's credentials for authentication. The client in response provides the information in the header.

#### Authorization

The WWW-Authenticate header is sent along with a 401 Unauthorized response.

#### WWW-Authenticate: <type> realm=<realm>

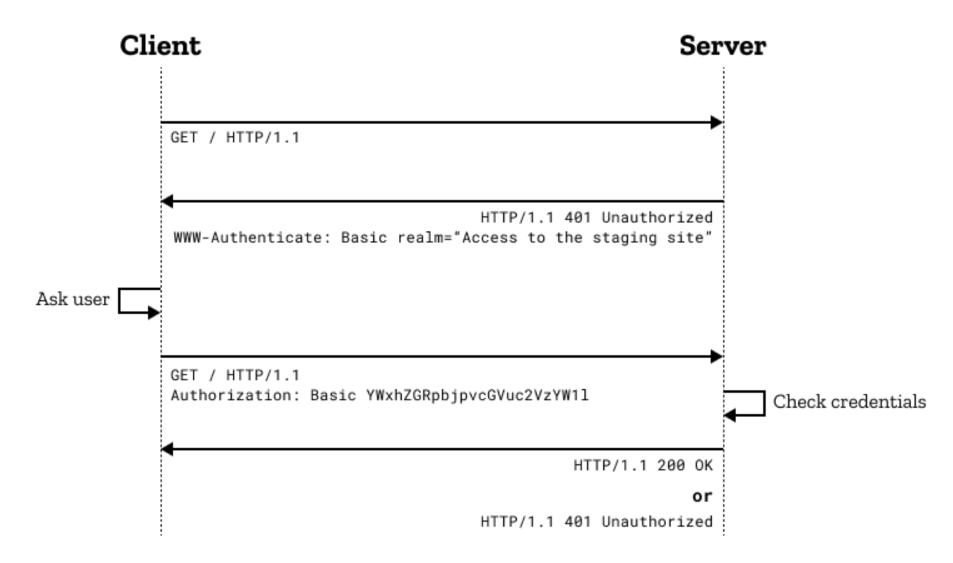
#### <type>

Authentication type (HTTP Authentication Scheme). A common type is "Basic".

#### realm=<realm>

A description of the protected area. If no realm is specified, clients often display a formatted hostname instead.

#### Authorization



#### Authorization

#### HTTP Authentication Schemes

- **Basic** [RFC7617]
- **Bearer** [RFC6750]
- **Digest** [RFC7616]
- **HOBA** [RFC7486, Section 3] The HOBA scheme can be used with either HTTP servers or proxies. When used in response to a 407 Proxy Authentication Required indication, the appropriate proxy authentication header fields are used instead, as with any other HTTP authentication scheme.
- **Mutual** [RFC8120]
- **Negotiate** [RFC4559, Section 3] This authentication scheme violates both HTTP semantics (being connection-oriented) and syntax (use of syntax incompatible with the WWW-Authenticate and Authorization header field syntax).
- **OAuth** [RFC5849, Section 3.5.1]
- SCRAM-SHA-1 [RFC7804]
- SCRAM-SHA-256[RFC7804]
- vapid [RFC-ietf-webpush-vapid-04, Section 3]

## Web Cookies... what are they?



## Cookies Session

#### Persistent

A *session cookie* exists only in temporary memory while the user navigates a website. Session cookies expire or are deleted when the user closes the web browser. Session cookies are identified by the browser by the absence of an expiration date assigned to them.

**Persistent cookies** are stored on a user's device to help remember information, settings, preferences, or sign-on credentials that a user has previously saved. These cookies have an expiration date issued to it by the webserver. Basically, this type of cookie is saved on your computer so when you close it and start it up again, the cookie is still there. Once the expiration date is reached, it is destroyed by the owner.

#### Cookies

## First and Third-Party Cookies?

**First-party cookies** are stored by the domain (website) you are visiting directly. They allow website owners to collect analytics data, remember language settings, and perform other useful functions that help provide a good user experience.

**Third-party cookies** are created by domains other than the one you are visiting directly, hence the name third-party. They are used for cross-site tracking, retargeting and adserving.

#### Cookies

Malicious Cookies? (Tracking Cookies)



#### What Are Tracking Cookies?



**Tracking cookies** are a type of internet cookie used primarily for advertising purposes.

As a user surfs the web, the cookies follow them, keeping track of information about the user's preferences, habits, past website visits, and purchases.

With this information, you can send advertisements to the user and show them the products and services they're most likely interested in — among other actions.

### Tracking cookies

#### What Data Do Tracking Cookies Store?

Common pieces of personal information collected include:

- Type of device the user used (e.g., computer, tablet, mobile phone)
- Name and age
- Website preferences, themes, and settings (language, notifications, time zone)
- IP address
- Email address and passwords
- History and prior purchases
- Time spent on webpages
- Browsing history
- Websites visited
- Advertisement interactions and clicks
- Search engine inputs



#### Cookies

```
GET /index.html HTTP/1.1
Host: www.example.org
```

browser -----→ server

```
HTTP/1.0 200 OK

Content-type: text/html

Set-Cookie: name=value

Set-Cookie: name2=value2; Expires=Wed, 09 Jun 2021 10:18:14 GMT

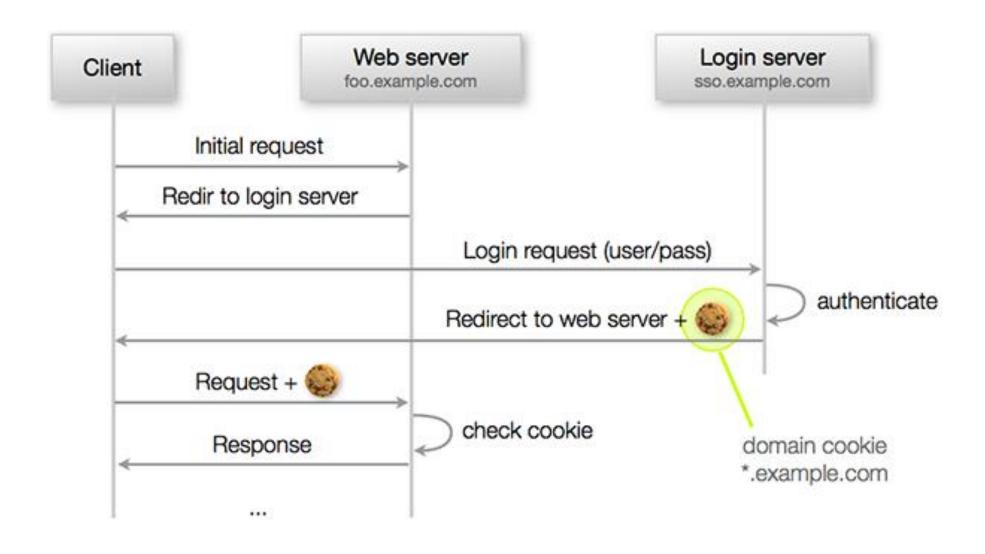
(content of page)
```

browser 
------ server

```
GET /spec.html HTTP/1.1
Host: www.example.org
Cookie: name=value; name2=value2
Accept: */*
```

browser -----→ server

### Cookies – Authentication example

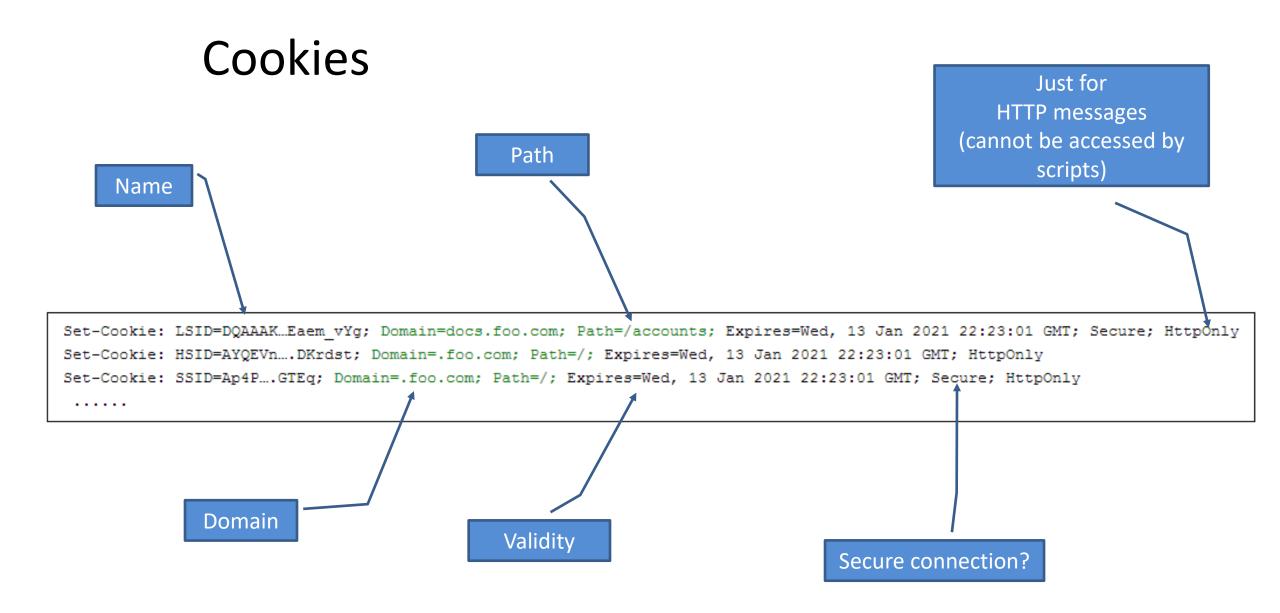


#### Cookies

#### Structure

- Name
- Value
- Date to expire
- Path where it applies
- Domain where it applies
- Need secure connection
- Can be accessed by means other than HTTP (javascript, etc.)

Cookie: key1=value1; key2=value2; ...



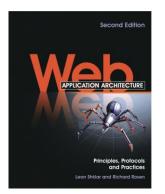
## Cookies are a problem? How to use sessions without cookies?

cookieless querystring url part

http://www.somewebsite.com/page.aspx?sid=jrkwojeqrojq3op349023231234r23rf2

http://yourserver/folder/(session ID here)/default.aspx

## **Bibliography**



Shklar, Leon & Rosen, Rich (2009). Web Application Architecture: Principles, Protocols and Pratices. Chichester, Reino Unido: John Wiley & Sons.

Pages: 172 to 182

```
7.6 Cookie Coordination
7.7 Privacy and P3P
7.8 Complex HTTP Interactions
7.8.1 Caching
7.8.2 Authorization: challenge and response
7.8.3 Using common mechanisms for data persistence
7.8.4 Requesting supporting data items
7.8.5 Multimedia support: helpers and plug-ins
```

#### **COMPLEX HTTP INTERACTIONS**

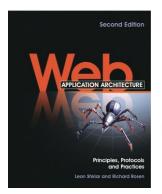
#### **WEB CACHE:**

CONCEPT, HTTP HEADERS INVOLVED, AGENTS BEHAVIOR (BROWSER, SERVER, PROXIES)
HTTP AUTHORIZATION:

CONCEPT, HTTP HEADERS INVOLVED, AGENTS BEHAVIOR (BROWSER, SERVER, PROXIES) WEB COOKIES:

CONCEPT, TYPES, STRUCTURE, HTTP HEADERS INVOLVED, AGENTS BEHAVIOR (BROWSER, SERVER, PROXIES)

# Next class HTML and its origins



Shklar, Leon & Rosen, Rich (2009). Web Application Architecture: Principles, Protocols and Pratices. Chichester, Reino Unido: John Wiley & Sons.

Pages: 63 to 83

```
HTML and Its Roots
      Standard Generalized Markup Language
               SGML declaration
               Document Type Definition
       4.1.1
       4.1.2
       HTML
                Evolution of HTML
                Structure and syntax
        4.2.1
        4.2.2
        HTML Rendering
                 Cascading Style Sheets
                 Associating styles with HTML documents
         4.3.1
         4.3.2
```