



University of Asia Pacific

Department of CSE

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"During Examination and upload time I will not take any help from anyone. I will give my exam all by myself."

Answer to the Q. No. 1(a)

Hence,

$$R1 = 17201012 \% 49 = 1326 \text{ Mbps}$$

$$R2 = (1326 + 21) = 1347 \text{ Mbps}$$

$$R3 = \frac{1326 + 1347}{2.0} = 1336.5 \text{ Mbps}$$

~~When~~

~~Let calculate~~

Hence in this scenario there are three intermediate devices R1, R2 & R3 with 1326 Mbps, 1347 Mbps, 1336.5 Mbps as link bandwidth respectively. So the average throughput ~~is~~ ^{between} ~~of~~ ~~me~~ and my friend would be 1336.5 Mbps or $1336.5 \times 10^6 \text{ bps}$.

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Answer to the Q. No. 1(b)

$$\begin{aligned}\text{File size} &= 1996 \times 2 = 3992 \text{ Gb} \\ &= (3992 \times 1024) \text{ Mb} \\ &= 4087808 \text{ Mb}\end{aligned}$$

Let,

$$\text{Packet size, } L = 100 \text{ Mb}$$

$$\begin{aligned}\therefore \text{Total no. of packets} &= (4087808/100) \\ &= 40878.08\end{aligned}$$

From Q.1(a) we get the average throughput on we can say link rate, $R = 1336.5 \text{ Mbps}$, and there are three intermediate devices.

$$\text{So, 1 hop delay} = \frac{L}{R} = \frac{100}{1336.5} = 0.0748 \text{ sec}$$

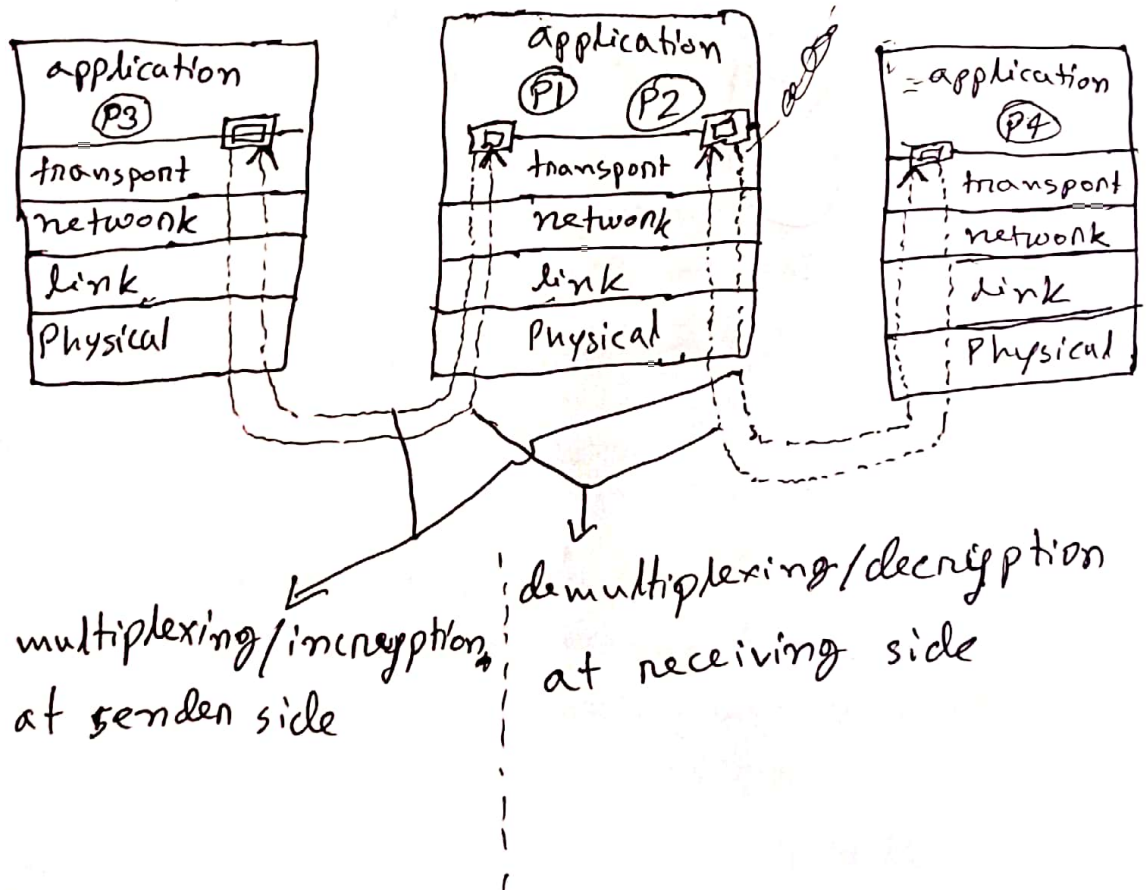
$$\begin{aligned}\therefore \text{Total delay} &= 1 \text{ hop delay} \times \text{No. of total packet} \\ &\quad + \text{No. of intermediate devices} \times \\ &\quad 1 \text{ hop delay} \text{ [Robust equation self developed]} \\ &= (0.0748 \times 40878.08 + 3 \times 0.0748) \text{ sec} \\ &= 3057.9048 \text{ sec} \\ &= 50.9651 \text{ min}\end{aligned}$$

Answer to the Q. No. 2(a)

from

In the given scenario, fig and FSM drawn below.

① Encryption and decryption



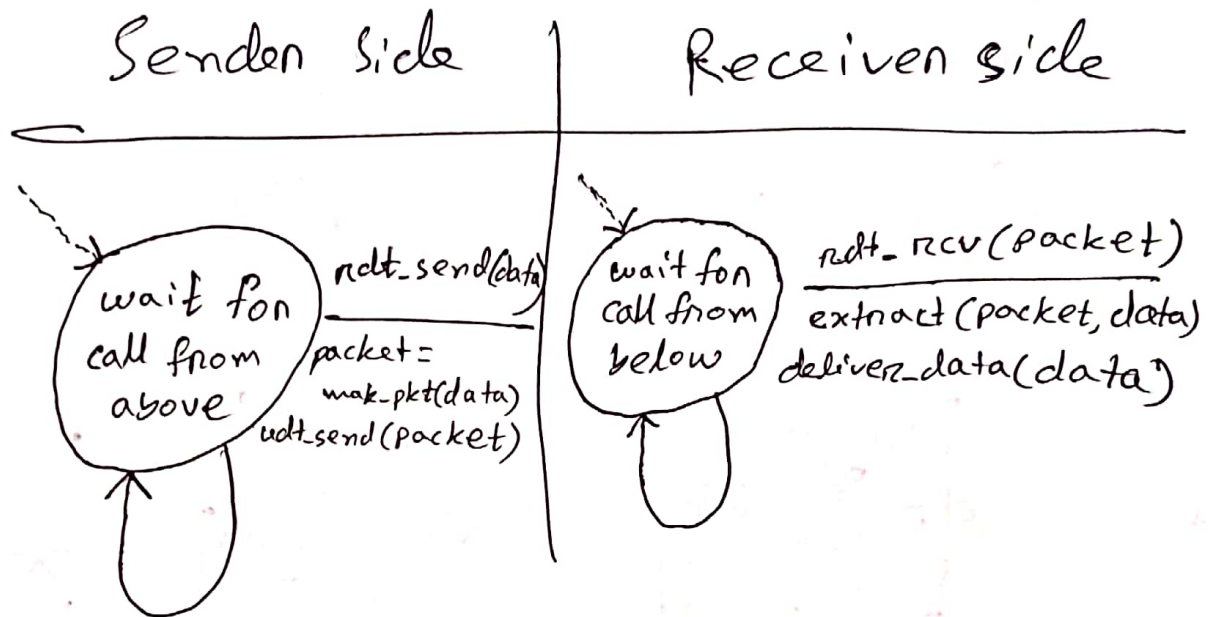
P.T.O

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(ii) FSM,

As there's no error and no packet loss
so the FSM would be.



Answer to the Q No. 2(b)

Due to lockdown in this situation people are using the internet more. This results in near about maximum utilization of the network link. Network is filled with traffic. So to reduce the traffic on the network on access link I can ^{propose to} ~~int~~ install a proxy server that'll act as a web cache.

This proxy server can cache most of the popular movies and videos available on the internet. Thus ~~the~~ traffic will be reduced ~~as~~ from the network link. Proper evidence explained below.

Let,

Average browsing speed is 1.50 Mbps and (data rate) and maximum access link rate is 1.54 Mbps. So if we don't use web caching then access link utilization would be

$$\frac{1.50}{1.54} \times 100 = \cancel{97.4\%} \approx 97.4\%. \text{ This Here}$$

we can see that utilization is near about maximum. So to improve browsing speed and experience if we ~~int~~ install a proxy server that will cache 50% of the movies and videos on the internet then the

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access link utilization would be $\frac{1.5 \times 0.5}{1.54} \times 100$
 $= 48.7\%$, Here we see ~~to~~ a huge improvement
just by installing a ~~web~~ proxy server
for web caching.

As we now ~~the~~ less traffic on the access link
will result in more performance. ~~so we~~
~~To improve the performance further I also~~
~~ed propose to install~~ So installing proxy
server definitely will increase performance.

Answer to the Q. No. 3(a)

$$\text{Netmask} = 16 + 10 = 26$$

$$\therefore \text{IP address} = 14.20.10.41/26$$

$$\begin{aligned} \therefore \text{As there's 26 network bit and 6 host bit so the subnetmask will be } &= \cancel{255.5} \\ &= 255.255.255.192 \end{aligned}$$

ii. Network address calculate,

$$\begin{array}{r} 41 = 00101001 \\ 192 = 11000000 \\ \hline \text{AND operation} = 00000000 \end{array}$$

$$\therefore \text{Network address} = 14.20.10.0/26$$

$$i) \text{ Broadcast address} = 14.20.10.63$$

ii) Network Range,

$$\text{First host} = 14.20.10.1$$

$$\text{Last host} = 14.20.10.62$$

$$\therefore \text{Range} = 14.20.10.1 \sim 14.20.10.62$$

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Answer to the Q. No. 3(b)

$$\begin{array}{cc} \underline{1720} & \underline{1012} \\ A & B \end{array}$$

$$\therefore A = 1011$$

$$B = 1111$$

I'll use checksum method to detect bit error in the receiving side,

$$\begin{array}{r} 1011 \\ + 1111 \\ \hline 0100 \\ + 1 \\ \hline 0101 \end{array}$$

$$\therefore \text{checksum} = \cancel{0101} 1010$$

So we send A&B packet with checksum.

Now on the received side scenario we add the received packet's bit to get sum,

$$A+B = 0101 \text{ [A\&B are unchanged assumed]}$$

now we add the checksum to the sum of packet
in ~~receiving~~ that are received.

$$\begin{array}{r} 0101 \\ + 1010 \\ \hline 1111 \end{array}$$

~~Here we~~

Here we get all 1's in the receiving side after adding the checksum to the ~~pack~~ packet bit sum on the receiving side. As all the bit is 1 then there's no error. If there were a digit that is not 1 ~~or~~ means that is 0 then we would know ~~the~~ that bit error occurred during transmission.

This is how we can detect bit error in the receiving side.

