## Heretics Death - Dark Angels (301 pts) - Roster

Army wide rules:

**Grim Resolve** Re-roll hit rolls of 1 for this model whenever it shoots (including Overwatch) as long as it remains stationary.

And They Shall Know No Fear Re-roll failed Morale tests for this model.

## Keywords (14)

Adeptus Astartes, Aggressors, Biker, Dark Angels, Eliminators, Hellblasters, Imperium, Infantry, MK X Gravis, Phobos, Primaris, Ravenwing, Ravenwing Bike Squad, Ravenwing Black Knights

Tactical Points (7)	
Unwavering Zeal (2) [Philosophy]	If you are the first player to fail a Morale test including Nerve test, you lose 2 TP.
Destined For Greatness (2)	Gain 1 TP for including a leader. Add +1 for each game this Leader has taken part in until now
Cream Of The Crop (1)	Gain 1 TP for taking the maximum number of Special models according to your Model Allowance.
Death And Diversity (1)	Gain 1 TP if your team contains 8 or more different Keywords.
Boots Before Loot (1)	Gain 1 TP if your team does not contain any items from your Opus' Armoury

Aggressor Sergeant (67)												Leader
Name	М	ws	BS	s		Т	W	Α	LD	Sv	ls	
Aggressor Sergeant	5	3+	3+	4		5	4	3	8	3+	-	
Weapons	Type		Rng	Str	AP	Dmg	Rule					
Heretics Bane (20)	Assault	Assault 3 18 6 1 1 Add 1 to hit when firing this weapon stationary.										
Auto Boltstorm Gauntlets (12)												
- Shooting	Assault	6	18	4	0	1						
- Melee	Melee			x2	3	D3	Subtrac	ct 1 from	the to hit	roll wher	n attacking with th	is.
Rule	Effect											
Fire Storm	This Mo	odel car	i fire twi	ce if it i	emair	ned statio	nary dur	ing its tu	rn (includ	ing Over	watch).	
Relentless Advance	This Mo	odel doe	es not s	uffer an	y pen	alty to its	hit rolls	for Advar	ncing and	firing As	sault weapons.	
Keywords	Imperiu	mperium, Adeptus Astartes, Dark Angels, Aggressors, MK X Gravis, Infantry, Primaris										

2x Aggressor (74)												Core
Name	M	ws	BS	s		Т	W	Α	LD	Sv	Is	
Aggressor	5	3+	3+	4		5	2	2	7	3+	-	
Weapons	Type		Rng	Str	AP	Dmg	Rule					
Fragstorm Grenade Launcher (4)	Assault	D6	18	4	0	1						
Auto Boltstorm Gauntlets (12)												
- Shooting	Assault	6	18	4	0	1						
- Melee	Melee			x2	3	D3	Subtrac	t 1 from	the to hit	roll when	attacking with this.	
Rule	Effect											
Fire Storm	This Mo	odel car	i fire twi	ce if it r	emair	ned statio	nary dur	ing its tu	rn (includ	ing Over	watch).	
Relentless Advance	This Mo	odel doe	es not s	uffer an	ıy pen	alty to its	hit rolls t	for Advaı	ncing and	firing As	sault weapons.	
Keywords	Imperiu	m, Ader	otus Ast	artes, [	Dark A	ngels, A	ggressors	s, MK X (	Gravis, In	fantry, Pr	imaris	

Eliminator (21)												Core
Name	M	ws	BS	s		Т	W	Α	LD	Sv	Is	
Eliminator	6	3+	3+	4		4	2	2	8	3+	-	
Weapons	Туре		Rng	Str	AP	Dmg	Rule					
Bolt Sniper Rifle (3)												

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Ravenwing Biker (27)												Core
Name	М	ws	BS	s		Т	W	Α	LD	Sv	Is	
Ravenwing Biker	14	3+	3+	4		5	2	1	7	3+	-	
Weapons	Туре		Rng	Str	AP	Dmg	Rule					
Bolt Pistol	Pistol 1		12	4	0	1						
Frag Grenades	Grenade D6		6	3	0	1						
Krag Grenades	Grenad	le 1	6	6	1	D3						
Bike with Twin Boltgun (2)	Rapid F	Fire 2	24	4	0	1						
Rule	Effect											
Jink	Gain a	4+ invu	Inerable	save a	agains	shootin	g attacks	s if you ac	dvanced	(lasts unt	il the next moveme	nt phase)
Turbo-boost	When t	his mod	lel Adva	inces, a	ıdd 6"	to its Mo	ve instea	ad of rollin	ng a dice	•		
Keywords	Imperiu	m, Ade	otus Ast	artes, [	Dark A	ngels, Bi	ker, Rav	enwing B	ike Squa	d, Raven	wing	

Ravenwing Black Knight (46)												Special	
Name	М	ws	BS	s		Т	w	Α	LD	Sv	Is		
Ravenwing Black Knight	14	3+	3+	4		5	2	2	8	3+	-		
Weapons	Туре		Rng	Str	AP	Dmg	Rule						
Bolt Pistol	Pistol 1		12	4	0	1							
Frag Grenades	Grenad	e D6	6	3	0	1							
Krag Grenades	Grenad	e 1	6	6	1	D3							
Corvus Hammer	Melee			+1	1	1	Each wound roll of 6+ causes D3 damage.						
Bike with Plasma Talon													
- Standard	Assault	2	18	7	3	1							
- Supercharge	Assault	2	18	8	3	2	On a hi	t roll of 1	, the bear	er is slaiı	n (after weapon	resolved)	
Rule	Effect												
Jink	Gain a	4+ invu	Inerable	save a	igains	t shootin	g attacks	if you ac	dvanced (	lasts unti	il the next move	ment phase)	
Turbo-boost	When t	his mod	lel Adva	nces, a	dd 6"	to its Mo	ve instea	d of rollin	ng a dice.				
Keywords	Imperiu	m, Ade	ptus Ast	artes, [	Dark A	ngels, Bi	ker, Rave	enwing B	lack Knig	hts, Rav	enwing		

2x Hellblaster (66)												Special	
Name	М	ws	BS	s		Т	W	Α	LD	Sv	Is		
Hellblaster	6	3+	3+	4		4	2	2	7	3+	-		
Weapons	Туре		Rng	Str	AP	Dmg	Rule						
Bolt Pistol	Pistol 1		12	4	0	1							
Frag Grenades	Grenade	Grenade D6		3	0	1							
Krag Grenades	Grenade	1	6	6	1	D3							
Plasma Incinerator (15)	When firi	ng this	s weapo	on, cho	ose on	e of the	profiles b	elow.					
- Standard	Rapid Fir	e 1	30	7	4	1							
- Supercharge	Rapid Fir	e 1	30	8	4	2	On a hit roll of 1, the bearer is slain (after weapon resolved)						
Keywords	Imperium	ı, Adep	otus Ast	artes, [	Dark A	ngels, H	ellblaster	rs, Infanti	y, Primar	is			

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