Heretics Death - Dark Angels (300 pts) - Roster

Army wide rules:

Grim ResolveRe-roll hit rolls of 1 for this model whenever it shoots (including Overwatch) as long as it remains stationary.

And They Shall Know No Fear Re-roll failed Morale tests for this unit.

Keywords (13)

Adeptus Astartes, Aggressors, Biker, Dark Angels, Hellblasters, Imperium, Infantry, Intercessors, MK X Gravis, Primaris, Ravenwing Bike Squad, Ravenwing Black Knights

Tactical Points (7)	
Unwavering Zeal (2) [Philosophy]	If you are the first player to fail a Morale test including Nerve test, you lose 2 TP.
Destined For Greatness (2)	Gain 1 TP for including a leader. Add +1 for each game this Leader has taken part in until now
Cream Of The Crop (1)	Gain 1 TP for taking the maximum number of Special models according to your Model Allowance.
Death And Diversity (1)	Gain 1 TP if your team contains 8 or more different Keywords.
Boots Before Loot (1)	Gain 1 TP if your team does not contain any items from your Opus' Armoury

Aggressor Sergeant (67)												Leader
Name	М	WS	BS	s		Т	W	А	LD	Sv	Is	
Aggressor Sergeant	5	3+	3+	4		5	4	3	8	3+	-	
Weapons	Туре		Rng	Str	AP	Dmg	Rule					
Scoped Heretics Bane (20)	Assault	: 3	18	6	1	1	Add 1 t	o hit whe	n firing th	nis weapo	on stationary.	
Auto Boltstorm Gauntlets (12)												
- Shooting	Assault	: 6	18	4	0	1						
- Melee	Melee			x2	3	D3	Subtrac	ct 1 from	the to hit	roll when	attacking with th	is.
Rule	Effect											
Fire Storm	This Mo	odel car	n fire tw	ice if it r	emair	ned statio	nary dur	ing its tu	rn (includ	ing Over	watch).	
Relentless Advance	This Mo	odel doe	es not s	uffer an	y pen	alty to its	hit rolls	for Advar	ncing and	firing As	sault weapons.	
Keywords	Imperiu	Imperium, Adeptus Astartes, Dark Angels, Aggressors, MK X Gravis, Infantry, Primaris										

2x Aggressor (74)												Core
Name	М	WS	BS	S		Т	W	Α	LD	Sv	Is	
Aggressor	5	3+	3+	4		5	2	2	7	3+	-	
Weapons	Туре		Rng	Str	AP	Dmg	Rule					
Fragstorm Grenade Launcher (4)	Assault	: D6	18	4	0	1						
Auto Boltstorm Gauntlets (12)												
- Shooting	Assault	: 6	18	4	0	1						
- Melee	Melee			x2	3	D3	Subtrac	ct 1 from	the to hit	roll when	attacking with this.	
Rule	Effect											
Fire Storm	This Mo	odel car	fire tw	ice if it r	emair	ned statio	nary dur	ing its tu	rn (includ	ing Overv	watch).	
Relentless Advance	This Mo	odel doe	s not s	uffer an	y pen	alty to its	hit rolls	for Advar	ncing and	firing As	sault weapons.	
Keywords	Imperiu	m, Ader	otus Ast	tartes, E	Oark A	ngels, Aឲ្	ggressors	s, MK X (Gravis, In	fantry, Pr	imaris	

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Primaris Intercessor (20)												Co	ore
Name	М	WS	BS	S		Т	W	Α	LD	Sv	ls		
Primaris Intercessor	6	3+	3+	4		4	2	2	7	3+	-		
Weapons	Туре		Rng	Str	AP	Dmg	Rule						
Auto Bolt Rifle (2)	Assau	lt 2	24	4	0	1							
Bolt Pistol	Pistol	1	12	4	0	1							
Frag Grenade	Grena	de D6	6	3	0	1							
Krag Grenade	Grena	de 1	6	6	1	D3							
Keywords	Imperium, Adeptus Astartes, Dark Angels, Intercessors, Infantry, Primaris												

Ravenwing Biker (27)												Core
Name	М	WS	BS	S		Т	W	Α	LD	Sv	Is	
Ravenwing Biker	14	3+	3+	4		5	2	1	7	3+	-	
Weapons	Туре		Rng	Str	AP	Dmg	Rule					
Bolt Pistol	Pistol	1	12	4	0	1						
Frag Grenade	Grena	Grenade D6		3	0	1						
Krag Grenade	Grena	de 1	6	6	1	D3						
Bike with Twin Boltgun (2)	Rapid	Fire 2	24	4	0	1						
Rule	Effect											
Jink	Gain a	4+ invu	Inerable	e save a	agains	st shootin	g attack	s if you a	dvanced	(lasts un	til the next movem	ent phase)
Turbo-boost	When	this mod	del Adva	nces, a	add 6"	to its Mo	ve inste	ad of rolli	ng a dice).		
Keywords	Imperi	um, Ade	ptus As	tartes, I	Dark A	ngels, Bi	ker, Rav	enwing E	Bike Squa	ad, Raver	nwing	

Ravenwing Black Knight (46)												Special	
Name	M	WS	BS	S		Т	W	Α	LD	Sv	Is		
Ravenwing Black Knight	14	3+	3+	4		5	2	2	8	3+	-		
Weapons	Туре		Rng	Str	AP	Dmg	Rule						
Bolt Pistol	Pistol 1		12	4	0	1							
Frag Grenade	Grenad	e D6	6	3	0	1							
Krag Grenade	Grenad	e 1	6	6	1	D3							
Corvus Hammer	Melee			+1	1	1	Each wound roll of 6+ causes D3 damage.						
Bike with Plasma Talon													
- Standard	Assault	2	18	7	3	1							
- Supercharge	Assault	2	18	8	3	2	On a hi	t roll of 1	, the bear	er is slaiı	n (after weapon	resolved)	
Rule	Effect												
Jink	Gain a	4+ invu	Inerable	save a	gains	t shootin	g attacks	if you a	dvanced (lasts unti	il the next move	ment phase)	
Turbo-boost	When tl	his mod	el Adva	ınces, a	dd 6"	to its Mo	ve instea	ad of rolli	ng a dice.	•			
Keywords	Imperiu	m, Ade	otus Ast	artes, E	ark A	ngels, Bi	ker, Rav	enwing E	Black Knig	hts, Rave	enwing		

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2x Hellblaster (66)												Special
Name	М	WS	BS	S		Т	W	Α	LD	Sv	Is	
Hellblaster	6	3+	3+	4		4	2	2	7	3+	-	
Weapons	Туре		Rng	Str	AP	Dmg	Rule					
Bolt Pistol	Pistol 1		12	4	0	1						
Frag Grenade	Grenad	de D6	6	3	0	1						
Krag Grenade	Grenad	de 1	6	6	1	D3						
Plasma Incinerator (15)												
- Standard	Rapid I	Fire 1	30	7	4	1						
- Supercharge	Rapid I	Fire 1	30	8	4	2	On a hi	it roll of 1	, the bea	rer is slai	n (after weapor	resolved)
Keywords	Imperiu	ım, Ade	ptus Ast	artes, [Dark A	ngels, H	ellblaster	rs, Infant	ry, Primar	is		