头 - Tau Empire (324 pts) - Roster

Army wide rules:

For the Greater Good Increase the range for firing Overwatch to 6".

Keywords (12)

Battlesuit, Breacher Team, Drone, Fly, Infantry, Jet Pack, Pathfinder Team, Sept, T'au Empire, Tactical Drones, XV8 Crisis Battlesuits, XV88 Broadside Battlesuits

| Tactical Points (5) | |
|------------------------------------|---|
| One Track Mind (1) [Philosophy] | Before the game, you choose a single Tactical Action available to you. You may only use that Tactical Action in the game. You may choose different Tactical Actions for each game |
| Destined For Greatness (2) | Gain 1 TP for including a leader. Add +1 for each game this Leader has taken part in until now |
| Cream Of The Crop (1) | Gain 1 TP for taking the maximum number of Special models according to your Model Allowance. |
| Death And Diversity (1) | Gain 1 TP if your team contains 8 or more different Keywords |

| Crisis Shas'vre (48) | | | | | | | | | | | | Leader |
|----------------------|-------------|-----------|-----------|---------|----------|----------|------------|-----------|------------|---------|---------|--------|
| Name | М | WS | BS | S | | Т | W | Α | LD | Sv> | Is | |
| Crisis Shas'vre | 8 | 5+ | 4+ | 5 | | 5 | 3-5 | 3 | 8 | 3+ | - | |
| Onoio Ondo vio | 5 | 5+ | 4+ | 5 | | 5 | 1-2 | 2 | 7 | 3+ | - | |
| Weapons | Туре | | Rng | Str | AP | Dmg | Rule | | | | | |
| Burst Cannon (8) | Assau | t 4 | 18 | 5 | 0 | 1 | | | | | | |
| Equipment | Effect | | | | | | | | | | | |
| Sniper Training (5) | When this I | nodel re | mained | station | ary, re | roll 'To | Hit' rolls | of 1. | | | | |
| Rule | Effect | | | | | | | | | | | |
| Bonding Knife Ritual | If you i | oll a 6 v | /hen tak | ing a M | lorale t | est, the | test is a | utomatica | ally passe | d. | | |
| Damaged Jetpack | When | this mod | lel has 1 | or 2 w | ounds | remaini | ng, it los | es the Fl | y and Jet | Pack Ke | ywords. | |
| Keywords | | | | | | | | | | | | |

| 7x Fire Warrior (49) | | | | | | | | | | | | Core |
|----------------------|---------|--|-----------|-----------|--------|---------|------|---|----|-----|----|------|
| Name | М | WS | BS | S | | Т | W | Α | LD | Sv> | Is | |
| Fire Warrior | 6 | 5+ | 4+ | 3 | | 3 | 1 | 1 | 6 | 4+ | - | |
| Weapons | Туре | | Rng | Str | AP | Dmg | Rule | | | | | |
| Pulse Rifle | Rapid | Fire 1 | 30 | 5 | 0 | 1 | | | | | | |
| Photon grenade | Grenad | Grenade D6 12 Your opponent must subtract 1 from any hit rolls made for INFANTRY units that were hit by this weapon until the earthe turn. | | | | | | | | | | |
| Keywords | T'au Ei | mpire, S | ept, Infa | antry, Bı | reache | er Team | | | | | | |

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| 6x Pathfinder (54) | | | | | | | | | | | | Core | | |
|--------------------|---------|--|-----|-----|----|-----|--|-----------|----------|-----|----|------|--|--|
| Name | M | WS | BS | S | | Т | W | Α | LD | Sv> | Is | | | |
| Pathfinder | 7 | 5+ | 4+ | 3 | | 3 | 1 | 1 | 6 | 5+ | - | | | |
| Weapons | Туре | | Rng | Str | AP | Dmg | Rule | | | | | | | |
| Pulse Carbine | Assault | 1 | 18 | 5 | 0 | 1 | | | | | | | | |
| Markerlight | Heavy 1 | l | 36 | - | - | - | See Ma | arkerligh | nt table | | | | | |
| Photon grenade | Grenad | e D6 | 12 | - | - | - | Your opponent must subtract 1 from any hit rolls made for INFANTRY units that were hit by this weapon until the end of the turn. | | | | | | | |
| Keywords | T'au Em | T'au Empire, Sept, Infantry, Pathfinder Team | | | | | | | | | | | | |

| 2x Crisis Shas'ui (96) | | | | | | | | | | | | Special |
|------------------------|--|-----------|---------|---------|--------|-----------|-----------|----------|------------|-----|----|---------|
| Name | М | WS | BS | S | | Т | W | Α | LD | Sv> | Is | |
| Crisis Shas'ui | 8 | 5+ | 4+ | 5 | | 5 | 3 | 2 | 8 | 3+ | - | |
| Weapons | Туре | | Rng | Str | AP | Dmg | Rule | | | | | |
| Burst Cannon (8) | Assaul | t 4 | 18 | 5 | 0 | 1 | | | | | | |
| Equipment | Effect | | | | | | | | | | | |
| Stabilizing Jet (5) | +2" when a | dvancin | g | | | | | | | | | |
| Rule | Effect | | | | | | | | | | | |
| Bonding Knife Ritual | lf you r | oll a 6 w | hen tak | ing a M | lorale | test, the | test is a | utomatio | cally pass | ed. | | |
| Keywords | T'au Empire, Sept, Battlesuit, Jet Pack, Fly, XV8 Crisis Battlesuits | | | | | | | | | | | |

| Broadside Shas'ui (35) | | | | | | | | | | | | Special |
|------------------------|-----------|--|----------|----------|--------|-------------|-----------|-----------|-------------|-----|----|---------|
| Name | М | WS | BS | S | | Т | W | Α | LD | Sv> | Is | |
| Broadside Shas'ui | 5 | 5+ | 4+ | 5 | | 5 | 3-6 | 2 | 7 | 2+ | - | |
| Broadside Oride ar | 5 | 6+ | 4+ | 5 | | 5 | 1-2 | 1 | 6 | 2+ | - | |
| Weapons | Type | | Rng | Str | AP | Dmg | Rule | | | | | |
| Heavy Rail Rifle | Heavy | Heavy 2 60 8 4 D6 Each time you make a wound roll of 6+ for this weapon, the target unit suffers a mortal wound in addition to the normal damage. | | | | | | | | | | |
| Rule | Effect | | | | | | | | | | | |
| Bonding Knife Ritual | If you re | oll a 6 w | /hen tak | ing a M | lorale | test, the | test is a | utomatica | ally passe | ed. | | |
| Damaged Generator | | When this model has 1 or 2 wounds remaining, all natural 1's to hit made with a ranged weapon by this model result in a single automatic AP -2 with a damage of 1. | | | | | | | | | | |
| Keywords | T'au En | npire, S | ept, Bat | tlesuit, | Jet Pa | ack, Fly, 2 | XV88 Br | oadside E | Battlesuits | 3 | | |

| 3x MV4 Shield Drone [Tactical Drone] (30) | | | | | | | | | | | | |
|---|---------|----------|----------|----------|----------|---------|-----------|----------|-----------|-----------|-------------------------------------|--------|
| Name | М | WS | BS | S | | Т | W | Α | LD | Sv> | Is | |
| MV4 Shield Drone [Tactical Drone] | 8 | 5+ | 5+ | 3 | | 4 | 1 | 1 | 6 | 4+ | 4+ | |
| Weapons | Туре | | Rng | Str | AP | Dmg | Rule | | | | | |
| Pulse Carbine | Assaul | : 1 | 18 | 5 | 0 | 1 | | | | | | |
| Rule | Effect | | | | | | | | | | | |
| Saviour Protocols | | that w | | | | | | | | | D6. On a 2+ you wound instead of | |
| Shield Generator | Gains a | a 4+ inv | ulnerabl | e save. | Roll a | D6 eac | h time th | is model | loses a v | vound; or | n a 5+ ignore that | wound. |
| Keywords | T'au Er | npire, S | ept, Dro | ne, Fly, | , Tactio | al Dron | es | | | | | |