


Alignment:

Warband Rating Calculator		Treasury	Stored Equipment
Hero Total Experience:	48 (+5)	Gold Crowns: 1	
Henchmen Total Experience:	40		
Members (13) x 5:	65	Shards: 0	
Large Creatures (0) x 20:	0		
Hired Swords: (1)	0	Treasure:	
Dramatis Personae: +			
Total Rating:	158	Routtest: 4	

[illegible]

Notes (Skill Descriptions, Spell Descriptions, etc.):

Roll for runes before battle (1D6 -> Rune, (2x) 2D6 -> Difficulty (2=damaged, <=no effect, >=profit!)

Blackblood (Ragnar) = Anyone in base contact got S3 hit if wounded

Expert Axeman (Ragnar) = Reroll all failed hits when charging (axe only)

Helmet (Ragnar, Floki) = 4+ save against stunned

Two-Weapon Master (Ivar) = hit on 3 and 3, not 3 and 5

Cutting Edge (Axe) = -1 save modifier

Roll test on 4 OOA this time (thanks Gordon) (Roll 2D6; >10 => Game over)

Hard to kill (1,2 = knocked down, 3,4,5 = stunned, 6 = ooa)

Hatred on Orcs/Goblins (Reroll missed hit on any fight in first round)

Use Bow as much as possible (Range 24", S3)

Incomarable Miners (+1 Wyrystone at the end (3 heros + 1 = 4 WS))

Name: Ragnar		Skills & Spells:		Equipment:	
Type: Runesmith		Leader		Axe	
<input checked="" type="checkbox"/> Combat <input checked="" type="checkbox"/> Shooting <input checked="" type="checkbox"/> Academic <input checked="" type="checkbox"/> Strength <input type="checkbox"/> Speed <input checked="" type="checkbox"/> Special		Blackblood		Dagger	
<input checked="" type="checkbox"/> Expert Axeman				Helmet	
				Light Armour	
Injuries:					
3 5 4 3 4 1 2 1 10 -		5 10 15 20 25 30		Total Experience	
500 Racial Maximums Experience		24			

Name: Floki		Skills & Spells:		Equipment:	
Type: Apprentice Runesmith		Extra Set Of Hands		Axe	
<input checked="" type="checkbox"/> Combat <input type="checkbox"/> Shooting <input checked="" type="checkbox"/> Academic <input checked="" type="checkbox"/> Strength <input type="checkbox"/> Speed <input checked="" type="checkbox"/> Special				Dagger	
<input checked="" type="checkbox"/> Axe				Axe	
Injuries:					
3 3 2 3 4 1 2 1 9 -		5 10 15 20 25 30		Total Experience	
500 Racial Maximums Experience		3			

Name: Bjorn		Skills & Spells:		Equipment:	
Type: Troll Slayer		Deathwish		Dagger	
<input checked="" type="checkbox"/> Combat <input type="checkbox"/> Shooting <input checked="" type="checkbox"/> Academic <input checked="" type="checkbox"/> Strength <input type="checkbox"/> Speed <input checked="" type="checkbox"/> Special		MISS NEXT GAME			
Injuries:					
3 4 3 3 4 1 2 1 9 -		5 10 15 20 25 30		Total Experience	
500 Racial Maximums Experience		9			

Name: Ivar		Skills & Spells:		Equipment:	
Type: Troll Slayer		Deathwish		Axe	
<input checked="" type="checkbox"/> Combat <input type="checkbox"/> Shooting <input type="checkbox"/> Academic <input checked="" type="checkbox"/> Strength <input type="checkbox"/> Speed <input checked="" type="checkbox"/> Special		Two-Weapon Master		Dagger	
<input checked="" type="checkbox"/> Axe				Axe	
Injuries:					
3 4 3 3 4 1 2 1 9 -		5 10 15 20 25 30		Total Experience	
500 Racial Maximums Experience		12			

Name: Gordon		Skills & Spells:		Equipment:	
Type: Halfling Scout		Cook		Bow	
<input type="checkbox"/> Combat <input checked="" type="checkbox"/> Shooting <input type="checkbox"/> Academic <input type="checkbox"/> Strength <input checked="" type="checkbox"/> Speed <input checked="" type="checkbox"/> Special				Dagger	
Injuries:					
4 2 4 2 2 1 4 1 8 -		5 10 15 20 25 30		Total Experience	
Hired Sword Racial Maximums Experience		0			

