Splitterdämmerung Pit Fighter

Alignment: Lawful/Neutral

Warband Rating Cale	ulator	Ттеаѕиту		Stored Equipment
Hero Total Experience:	95 (+5)	Gold Crowns:	140	
Henchmen Total Experience:	70 `´			The state of the s
Members (14) x 5:	70	Shards:	0	
Large Creatures (1) x 20:	20			
Hired Swords: (3)	38 (+15)	Treasure:		
Dramatis Personae: (0) +	0 ` ´	Sell shard:	15	
Total Rating:	313	Routtest:	5 (18)	

Total Rating: 313 Routtest: 5 (18)								
1 2 2 1 2 2 1								
Warband Objective								
Objective: The Celestial Protectorate								
Achievements: Zealous Belief: The warband's leader hates Grumlok & Ted. He must charge them when they are in reach.								
Conclave: After a scenario in the Cathayan borderlands the warband counts as one size category smaller.								
Reinforcements XXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXX	i 17							
Notes (Skill Descriptions, Spell Descriptions, etc.):								
1	<u> </u>							
Helme Haffax								
wassan Flail								
Pit King weapon: Flall armour: Heavy Armour, Healing Herbs, Rabbit's Foot								
rules: Leader, Pit Fighter, Resilient, Bulging Biceps								
Combat Shooting XAcademic X Strength X Speed X Special								
A contract Shorting Appear App								
M WS BS S T W I A Ld Sv XXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXX								
M WS BS S T W I A Ld Sv XIXIXIXIXIXIXIXIXIXIXIXIXIXIXIXIXIXIXI								
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Gaius Cordovan Eslam Galotta Initiate weapon: 2x Dagger								
Gaius Cordovan Eslam Galotta Initiate Weapon: 2x Dagger armour: Chaos Sword, Rabbit's Foot								
Gaius Cordovan Eslam Galotta Initiate weapon: 2x Dagger								
Gaius Cordovan Eslam Galotta Initiate Weapon: 2x Dagger armour: Chaos Sword, Rabbit's Foot rules: Money Maker, Fearsome, Grizzled Veteran								
Gaius Cordovan Eslam Galotta Initiate Weapon: 2x Dagger armour: Chaos Sword, Rabbit's Foot								

Di	mio	na v	on/	Zor	gan							
IIIIIIaic						weapon: Gromril Flail						
						armour: Heavy Armour, Rabbit's Foot rules: Bulging Biceps						
					ruie	es: B	uigir	ig Bic	eps			
	ombat	Shoot	ing 🔲	Academi	Strength	Spe	ed X S	pecial				
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Sk	rec	hu										
Ve	tera	n				apon						
								-	mour, Rabbit's Foot			
					ruie	es: P	it Fiç	inter,	Resilient, Bulging Biceps, Haggle, Pawnbroker			
	ombat	Shoot	ing 🔲	Academi	Strength	Spe	ed X S	pecial	5 10 15 20 25 30			
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Dv	/arf	Trol	I SI	ayer	I			Dagg				
				,	rule				EXT GAME, Pit Fighter, Hard to Kill, Hard Head, Hate Greenskins,			
					Gru	ıdge	bear	er, De	eath Wish, Resilient			
	ombat	Shoot	ing 🗶	Academi	Strength	XSpe	ed X S	pecial	51015202530			
М	WS	BS	S	Т	W	A	Ld	Sv				
3	5	3	3	4	1 3	2	9	-	20 xp			
Tο	rye	s vo	n F	reio	ıeist							
		s vo	n F	reig	jeist we	apon	ı: Sw	ord, [Dagger			
Ва	rd		n F	reig	wea	our:	Ligh	nt Arm	nour, Lyre			
Ва			n F	reig	wea	our:	Ligh	nt Arm				
Ba	rd ed sv	vord			we: arn rule	nour: es: M	Ligh Iusic	nt Arm ian, S	nour, Lyre songster, Minstrel			
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Unbesiegbare Legion von Yaq~Monnith							
Pursuer	weapon: Axe, Dagger						
x3	armour: Toughened Leathers						
	rules: Pit Fighter						
4 4 3 4 3 1	4 2 7 6+ XXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXX						
Drachengarde							
Pursuer	weapon: 2x Dagger						
x1	rules: Pit Fighter						
4 3 3 3 3 1	3 1 7 - 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0						
Eisenkralle							
Pursuer	weapon: 2x Dagger						
x1	rules: Pit Fighter						
4 3 3 4 3 1	3 1 7 - XXXIII 3 xp						
Horde von Ghumai-	Kal						
Pit Fighter	weapon: 2x Dagger						
x1	rules: Pit Fighter, Arms Master						
4 5 3 3 3 1	4 1 7 - XXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXX						
Kholak-Kai							
Pit Fighter	weapon: Axe, Dagger						
x1	rules: Pit Fighter, Arms Master						
4 4 3 4 3 1	3 1 7 - xx 2 2 xp						
Rote Parder							
Pit Fighter	weapon: Axe, Dagger						
x1	rules: Pit Fighter, Arms Master						
4 4 3 4 3 1	3 1 7 - xx 2 2 xp						
Berserker des Belh	albar						
Pit Fighter	weapon: Axe, Dagger						
x1	rules: Pit Fighter, Arms Master						
4 4 3 4 3 1	3 1 8 - XXXXXXIIIII 5 xp						

Arzuch					
Ogre Pit Fighter	weapon: Halberd				
x1	armour: Heavy Armour				
large rules: Pit Fighter, Fear, Large, Slow Witted, Tough					
6 3 2 4 4 3	4 2 7 4+				