Orks, Goblins and Squigs

Alignment: chaotic

Warband Rating Calculator	Тгеаѕигу	Stored Equipment
Hero Total Experience: 91 (+5)	Gold Crowns: 12	3x Dagger
Henchmen Total Experience: 15		
Members (13) x 5: 65	Shards: 2	Short bow
Large Creatures (1) x 20: 20		
Hired Swords: (1) 5 (+0)	Treasure:	
Dramatis Personae: (0) + 0	Sell shard: 13	
Total Rating: 201	Routtest: 4 (14)	

Warband Objective	
Objective: Scrooge of the realm	
Achievements: 5CP, 10CP, Leader 30xp	
	Campaign Points: 12 X X X X X X X X X X X X X X X X X X X

Notes (Skill Descriptions, Spell Descriptions, etc.):

- If encounter beastmen: roll D6 "Traces to Chaos" (1-3 nothing happens, 4-5 Leader is frenzy, 6 add 1CP to your warband).
- Animosity: 1 charge henchmen/hired sword if the next unit is not a hero, 2-5 do nothing, 6 charge next foe or move 4". Move another 4" in movement phase in enemy direction.

Charge if a foe is in charge range.

- Lucky charm: D6 4+ first hit discard for Grumlok (on 6 it cant be used anymore after, it breaks)
- Grumlok:

hates Scion of darknes leader, he has to charge them if in reach

4+ stunned save parry on >= hit

5+ wound save (no mod)

Rabbits foot: reroll 1 dice during battle or if not ooA in exploration phase, roll D6, on 6 foot is destroyed





