Johannas Orphanage

Sisters of Sigmar

Alignment: Lawful

Warband Rating Cale	ulator	Treasu	ry	Stored Equipment		
Hero Total Experience:	81 (+5)	Gold Crowns:	0	Day 1	1x Dagger	
Henchmen Total Experience:	41 ` ′			3	99	
Members (14) x 5:	70	Shards:	0	1		
Large Creatures (0) x 20:	0					
Hired Swords: (1)	11 (+5)	Treasure:				
Dramatis Personae: (0) +	0 ` ´	Sell shard:	14			
Total Rating:	213	Routtest:	4 (15)			

	Warband Objective
Objective: The Damned Shall Burn	
Achievements:	
	9 - 9 - 9 - 9 - 9 - 9 - 9 - 9 - 9 - 9 -

Notes (Skill Descriptions, Spell Descriptions, etc.):

Rosary: A prayer user wearing a Rosary may re-roll a failed Difficulty test if he has not done anything that turn except moving (no running) or remaining stationary. A Rosary cannot be used in combat.

No Armor allowed: The Model cannot wear any armor.

Sigmarite Warhammer: +1 Strength, Concussion

Healing Hand (Complexity 5): Any one model within 2 inch of the Priest (including himself) may be healed. The warrior is restored to his full quota of Wounds. In addition, if any friendly models within 2 inch are stunned or knocked down, they immediately come to their senses, stand up, and continue fighting as normal.

A war horn may be sounded once per battle at the beginning of any of the player's turn (just before a rout test). It allows the warband to increase its Leadership by +1. The effect will last until the start of the next turn.

Dark Steel: Concussion, Critical Damage (+1 Injury Rolls)

Jo	Johanna von Marienburg												
Sigmarite Matriarch						weapon: Dark Steel Dagger, Sling, Sigmarite Warhammer							
Olginalite Matharon						armour: Heavy Armor, Helmet, Rosary							
rules:									rules: Leader, Utter Determination, Pray User [Healing Hand], Vision, Haggle				
X C	ombat WS	Shoot BS	ting X	Academ	nic X S W	trength	X Spe	ed XS	Special Sv	$\mathbf{X}\mathbf{X}\mathbf{X}\mathbf{X}\mathbf{X}\mathbf{X}\mathbf{X}\mathbf{X}\mathbf{X}\mathbf{X}$			
4	4	4	3	3	1	4	1	8	4	29 xp			

Th	ere	sa								
Augur weapon: Sigmarite Warhammer, Sigmarite Warhammer rules: Blessed Sight, No Armor allowed, Step aside, Two-Weapon Master, Strike to Injure, Sprint								-		
4	ws 2	Shoo BS	ting X	Acaden T	nic \$ W	Strength 3	X Spec	ed X S Ld 7	Sv	XXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXX

Ro	sa															
Sist	er S	uper	ior			weapon: Sigmarite Warhammer, Dagger, Sling										
						armour: Heavy Armor, Helmet rules: Wyrdstone Hunter										
						Tuic	v	yius	.0110	Tidino						
X Co	mbat WS	Shoo BS	ting X	caden	nic X S	trength I	X Spe	ed X Sp Ld	ecial Sv							
4	4	3	3	4	2	3	1		4							
					1				- 1							
Em	ilia															
Sist	er S	uper	ior			weapon: Sigmarite Warhammer, Dagger, Sling										
						armour: Light Armour rules: Fearsome										
						Talob. 1 Galdonio										
X Co	mbat WS	Shoo BS	ting X	caden T	nic X S	trength I	X Spe	ed X Sp Ld	ecial Sv							
4	4	3	3	3	1	3	1	8	5	15 xp						
					•											
Ма						WOO	non	· Sia	mari	to Warhammer, Dark Steel Dagger						
Nov	rice						weapon: Sigmarite Warhammer, Dark Steel Dagger armour: Heavy Armor, Helmet									
						rules: Fearsome										
NZ 10		1 01	. –		. NZI-0			. —		5 40 45 20 25 20						
M							A A	ed Sp Ld	Sv							
4	3	2	3	3	2	3	1	6	4	7 xp						
Ind	liro															
	narit	- Ω Si	ctor			wea	apon	: Sig	mari	te Warhammer, Dagger, Sling, War Horn						
Sigi	Hall	.6 01	SIGI			armour: Light Armor										
X Co	mbat	Shoo	ting 🔲 A	caden	nic X S	trength	Spe	ed S p	ecial	51015202530						
м 4	ws 3	3	3	т 3	1	4	A	Ld	5 ·							
4	3	3	3	<u> </u>	ı	4	1	/	5	3 xp						
Wi	hel	m														
							weapon: Sword, Dagger, Crossbow									
hired sword					armour: Light Armor											
						rules: Dead Eye Shot, Steady Hands										
☐Co	mbat D	Shoo	tingA	caden	nic S	trength	Spe	ed Sp	ecial							
4	3	4	3	3	1	3	1	7	5	00000000000000000000000000000000000000						
	-	-														
			irls													
	vice	!				wea	weapon: Dagger, Dagger									
x1																
м 4	3	2	3	3	1 1	3	2	7	Sv							
		_			'		_	'								

Seamstresses	
Novice	weapon: Steel Whip, Dagger
x2	
4 2 2 3 3 1	4 2 6 - XXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXX
Laundry Lady	
Novice	weapon: Steel Whip, Dagger
x1	
M WE BE E T W	
4 3 2 3 3 1	3 1 7 - XXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXX
Sisters of the Orph	
Sigmarite Sister	weapon: Steel Whip, Dagger, Sling
x1	
M WS BS S T W	I A Ld Sv 5 10
4 4 3 3 3 1	3 1 7 - XXX - 3 xp
Shelter Women	
Sigmarite Sister	weapon: Steel Whip, Dagger, Sling
x3	
4 3 3 4 3 1	3 1 7 - XX - 2 xp