Johannas Orphanage

Sisters of Sigmar

Alignment: Lawful

Warband Rating Calcu	llator	Treasu	ry	Stored Equipment		
Hero Total Experience:	81 (+5)	Gold Crowns:	4	Day D	7x Dagger	
Henchmen Total Experience:	42			2	00	
Members (14) x 5:	70	Shards:	0	Pa		
Large Creatures (0) x 20:	0			`		
Hired Swords: (1)	12 (+5)	Treasure:				
Dramatis Personae: (0) +	Sell shard:	14				
Total Rating:	215	Routtest:	4 (15)			

	Warband Objective
Objective: The Damned Shall Burn	
Achievements:	

Notes (Skill Descriptions, Spell Descriptions, etc.):

Rosary: A prayer user wearing a Rosary may re-roll a failed Difficulty test if he has not done anything that turn except moving (no running) or remaining stationary. A Rosary cannot be used in combat.

No Armor allowed: The Model cannot wear any armor.

Sigmarite Warhammer: +1 Strength

Healing Hand (Complexity 5): Any one model within 2 inch of the Priest (including himself) may be healed. The warrior is restored to his full quota of Wounds. In addition, if any friendly models within 2 inch are stunned or knocked down, they immediately come to their senses, stand up, and continue fighting as normal.

A war horn may be sounded once per battle at the beginning of any of the player's turn (just before a rout test). It allows the warband to increase its Leadership by +1. The effect will last until the start of the next turn.

Jo	Johanna von Marienburg														
Sigmarite Matriarch						weapon: Dagger, Sling, Sigmarite Warhammer									
9			J. 1	. •		armour: Heavy Armor, Helmet, Rosary									
						rules: Leader, Utter Determination, Pray User [Healing Hand], Vision, Haggle									
X			ting X	Acaden	nic X S	trength	Spe	ed XS							
4	4	4	3	3	1	4	1	8	4	29 xp					

Th	ere	sa													
Augur						weapon: Sigmarite Warhammer, Sigmarite Warhammer									
, lagai						rules: Blessed Sight, No Armor allowed, Step aside, Two-Weapon Master, Strike to Injure, Sprint									
X C	ombat	Shoo BS	ting X	Acaden	nic S	trength	X Spe	ed XS	pecial Sv						
4	2	2	3	3	1	3	1	7	-	9 xp					

Ro	sa															
Sist	er S	uper	ior			weapon: Sigmarite Warhammer, Dagger, Sling armour: Heavy Armor, Helmet										
						rules: Wyrdstone Hunter										
XIC	mbat	Shoot	ting X A	caden	nic X S	trength	XSpe	ed X Sp	ecial	51015202530						
м 4	4	3	S	т 4	2	3	1	Ld	5v 4							
Em	ilia															
Sist	er S	uper	ior			weapon: Sigmarite Warhammer, Dagger, Sling armour: Light Armour rules: Fearsome										
X Co	mbat WS	Shoot	ting XA	caden T	nic X S	trength	X Spe	ed X Sp Ld	ecial Sv							
4	4	3	3	3	1	3	1	8	5	15 xp						
Ма	rie															
Nov	rice					weapon: Sigmarite Warhammer, Dagger, War Horn armour: Heavy Armor, Helmet rules: Fearsome										
X Co	mbat WS	Shoot BS	ting	caden T	nic X S	trength I	Spe A	edSp Ld	ecial Sv							
4	3	2	3	3	2	3	1	6	4							
Ind	lira															
Indira Sigmarite Sister					weapon: Sigmarite Warhammer, Dagger, Sling armour: Light Armor											
X Co	mbat WS	Shoot	ting	caden	nic X S	trength	Spe	ed ⊡ Sp Ld	ecial Sv							
4	3	3		3	1	4	1		5	3 xp						
Wilhelm Expert Marksman hired sword						weapon: Sword, Dagger, Crossbow armour: Light Armor rules: Dead Eye Shot, Steady Hands										
☐Co M	Combat Shooting Academic Strength Speed Special M WS BS S T W I A Ld Sv X X X X X X X X X X X X X X X X X X X															
4	3	4	3	3	1	3	1	7	5	12 xp						
Bro	othe	el G	irls													
Novice x1						wea	weapon: Dagger, Dagger									
4	3	2	3	3	1	3	2	7	Sv							

Seamstresses	
Novice	weapon: Steel Whip, Dagger
x2	
4 2 2 3 3 1	4 2 6 - XXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXX
Laundry Lady	
Novice	weapon: Steel Whip, Dagger
x1	
M WE BE E T W	
4 3 2 3 3 1	3 1 7 - XXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXX
Sisters of the Orph	
Sigmarite Sister	weapon: Steel Whip, Dagger, Sling
x1	
M WS BS S T W	I A Ld Sv 5 10
4 4 3 3 3 1	3 1 7 - XXX - 3 xp
Shelter Women	
Sigmarite Sister	weapon: Steel Whip, Dagger, Sling
x3	
4 3 3 4 3 1	3 1 7 - XX - 2 xp