## Orks, Goblins and Squigs

Alignment: chaotic

Warband Rating Calc	ulator	Treasur	ry	Stored Equipment		
Hero Total Experience:	91 (+5)	Gold Crowns:	7	Day D	3x Dagger	
Henchmen Total Experience:	15 ` ´			- To		
Members ( 13 ) x 5:	65	Shards:	2	Pa		
Large Creatures ( 0 ) x 20:	0			`		
Hired Swords: (1)	5 (+5)	Treasure:				
Dramatis Personae: (0) +	0					
Total Rating:	186	Routtest:	4 (14)			

	Warband Objective
Objective: Scrooge of the realm	
Achievements: 5CP, 10CP, Leader 30xp	
	Campaign Points: 12  X X X X X X X X X X X X X X X X X X X

## Notes (Skill Descriptions, Spell Descriptions, etc.):

- If encounter beastmen: roll D6 "Traces to Chaos" (1-3 nothing happens, 4-5 Leader is frenzy, 6 add 1CP to your warband).
- Animosity: 1 charge henchmen/hired sword if the next unit is not a hero, 2-5 do nothing, 6 charge next foe or move 4". Move another 4" or run in the movement phase in enemy direction. Charge if a foe is in charge range.
- Lucky charm: D6 4+ first hit discard for Grumlok (on 6 it cant be used anymore after, it breaks)
- Grumlok hates Scion of darknes leader, he has to charge them if in reach
- Grumlok 4+ stunned save & Parry on >= hit & 5+ wound save (no mod)
- Grumlok Rabbits foot (reroll 1 dice during battle or if not ooA in exploration phase)
- If Cartographer not ooA, reroll one dice in exploration phase

Na	Name: Grumlok & Gazbag									Skills & Spells: Leader	Equipment:	Steel Cloth
XC M	pe: ombat WS	XShoo BS		Acaden		Strength	X Spe	Ld	Sv	I am the scougre Remarkable duellist Step Aside	Sword Rabbits foot	Helmet Light armour Lucky charm
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6@36 A Racial Maximums A Experience									30			

Na	Name: <b>Grommok</b>									Skills & Spells:  Money maker	Equipment:	Light armour
X	pe:	XShoo		Acaden	nic <mark>X</mark> S	trength	Spe				Dagger	
м 4	WS 4	3	1	4	1	3	1	7	Sv		Injuries:	
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Name: Karhag										Skills & Spells:	Equipment: Light armour
											Hand weapon
Type: Big'Un											Dagger
Combat Shooting Academic Strength Speed Special M WS BS S T W I A Ld Sv									pecial Sv		
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	Racial Maximums A Experience Experience										
Name: Wogga										Skills & Spells: Clubba	Equipment: Lucky charm
Ty	pe:	Sha	ıma	n						Hardened	Dagger
	Combat	Shoo	ting	Acaden	nic XS	trength	Spe	ed XS	pecial		
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