



<b>Karhag</b>										
<b>Big'Un</b>					weapon: Hand weapon, Dagger armour: toughened leather injuries: Chest wound					
<input checked="" type="checkbox"/> Combat	<input checked="" type="checkbox"/> Shooting	<input type="checkbox"/> Academic	<input checked="" type="checkbox"/> Strength	<input type="checkbox"/> Speed	<input checked="" type="checkbox"/> Special					
M	WS	BS	S	T	W	I	A	Ld	Sv	
4	4	3	3	3	1	3	2	7	6	

<b>Wogga</b>											
Shaman				weapon: Dagger, Rabbit's foot armour: Lucky charm rules: Clubba, Zzap!, Hardened injuries: Chest wound							
<input type="checkbox"/> Combat	<input type="checkbox"/> Shooting	<input type="checkbox"/> Academic	<input checked="" type="checkbox"/> Strength	<input type="checkbox"/> Speed	<input checked="" type="checkbox"/> Special						
M	WS	BS	S	T	W	I	A	Ld	Sv		
4	4	3	3	3	2	3	1	7	-		
										17 xp	

[illegible]

<b>Rog'Rogg</b>									
Ork boy				weapon: Hand weapon, Dagger rules: Animosity					
<input checked="" type="checkbox"/> Combat	<input type="checkbox"/> Shooting	<input type="checkbox"/> Academic	<input checked="" type="checkbox"/> Strength	<input type="checkbox"/> Speed	<input type="checkbox"/> Special				
M	WS	BS	S	T	W	I	A	Ld	Sv
4	4	3	3	5	1	2	1	7	-

<b>Hrrlak</b> <b>Ogre Bodyguard</b> hired sword, large weapon: Axe, Sword armour: Light armour, Helmet rules: Slow-Witted, Fear, Large Target									
<input checked="" type="checkbox"/> Combat M	<input type="checkbox"/> Shooting WS	<input type="checkbox"/> Academic BS	<input checked="" type="checkbox"/> Strength S	<input type="checkbox"/> Speed T	<input type="checkbox"/> Special W	<input type="checkbox"/> Strength I	<input type="checkbox"/> Speed A	<input type="checkbox"/> Special Ld	<input type="checkbox"/> Special Sv
6	3	2	4	4	3	3	2	7	5

[illegible]

<b>Granak</b>											
Ork boy x1						weapon: 2x Dagger rules: Animosity					
M	WS	BS	S	T	W	I	A	Ld	Sv	<div> <div> <div>X</div> <div>X</div> <div>X</div> <div>X</div> <div></div> <div></div> <div></div> <div></div> <div></div> <div></div> <div></div> <div></div> </div> <div> <div>5</div> <div>10</div> </div> </div>	
4	3	3	3	4	1	3	1	7	-	4 xp	

weapon: 2x Dagger  
rules: Animosity

M	WS	BS	S	T	W	I	A	Ld	Sv
4	3	3	3	4	1	3	1	7	-

[illegible]

4 xp

Gmorkor, Norog											
Ork boy x2						weapon: Hand weapon, Dagger rules: Animosity					
M	WS	BS	S	T	W	I	A	Ld	Sv	<div> <div> <div>4</div> <div>4</div> <div>3</div> <div>3</div> <div>4</div> <div>1</div> <div>2</div> <div>2</div> <div>7</div> <div>-</div> </div> <div> <div>5</div> <div>10</div> </div> </div> <div> <div> <div>X</div> <div>X</div> <div>X</div> <div>X</div> <div>X</div> <div>X</div> <div></div> <div></div> <div></div> <div></div> <div></div> <div></div> </div> <div>6 xp</div> </div>	

weapon: Hand weapon, Dagger  
rules: Animosity

M	WS	BS	S	T	W	I	A	Ld	Sv
4	4	3	3	4	1	2	2	7	-

[illegible]

6 xp

<b>Oggrot, Growl</b>											
Ork boy x2						weapon: Hand weapon, Dagger rules: Animosity					
M	WS	BS	S	T	W	I	A	Ld	Sv		
4	3	3	3	4	1	2	2	7	-	<input checked="" type="checkbox"/> <input checked="" type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input checked="" type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input checked="" type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input checked="" type="checkbox"/>	2 xp

weapon: Hand weapon, Dagger  
rules: Animosity

M	WS	BS	S	T	W	I	A	Ld	Sv
4	3	3	3	4	1	2	2	7	-

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2 xp

### Squigs {Not allowed to use}

Squig

x1

rules: Movement, Minderz, Not orks, Animals

M	WS	BS	S	T	W	I	A	Ld	Sv
2	D6	4	0	4	3	1	4	1	5
									-

5

10

0 xp

rules: Movement, Minderz, Not orks, Animals

M	WS	BS	S	T	W	I	A	Ld	Sv
D6	4	0	4	3	1	4	1	5	-

A number line from 0 to 15. The boxes for 2, 5, 8, and 15 are shaded. The number 5 is written above the 5th box, and the number 10 is written above the 10th box.

0 xp