


Undead

Warband Rating Calculator		Treasury	Stored Equipment
Hero Total Experience:	41 (+0)	Gold Crowns: 0	
Henchmen Total Experience:	0		
Members (14) x 5:	70	Shards: 0	
Large Creatures (0) x 20:	0		
Hired Swords: (1)	11 (+5)	Treasure:	
Dramatis Personae: (0) +	0	Sell shard: 14	
Total Rating:	127	Routtest: 4 (15)	

Objective:	
Achievements:	

Can't be cast whilst in combat. D6+2 S3 arrows, 24" range. Use BS but ignore movement, range and cover penalties.

[illegible]

Giselle of Marienburg																																											
Dreg				weapon: Great Weapon armour: Rabbits Foot rules: Resilient																																							
<input checked="" type="checkbox"/> Combat <input type="checkbox"/> Shooting <input type="checkbox"/> Academic <input checked="" type="checkbox"/> Strength <input type="checkbox"/> Speed <input type="checkbox"/> Special				<table border="1" style="width: 100%; border-collapse: collapse; text-align: center;"> <tr> <td>M</td><td>WS</td><td>BS</td><td>S</td><td>T</td><td>W</td><td>I</td><td>A</td><td>Ld</td><td>Sv</td> <td colspan="10"></td> </tr> <tr> <td>4</td><td>2</td><td>2</td><td>3</td><td>3</td><td>1</td><td>3</td><td>1</td><td>7</td><td>-</td> <td> <input checked="" type="checkbox"/> <input checked="" type="checkbox"/> <input checked="" type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> 5 <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> 10 <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> 15 <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> 20 <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> 25 <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> 30 </td> <td>3 xp</td> </tr> </table>								M	WS	BS	S	T	W	I	A	Ld	Sv											4	2	2	3	3	1	3	1	7	-	<input checked="" type="checkbox"/> <input checked="" type="checkbox"/> <input checked="" type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> 5 <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> 10 <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> 15 <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> 20 <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> 25 <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> 30	3 xp
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M	WS	BS	S	T	W	I	A	Ld	Sv		
4	2	2	3	3	1	3	1	7	-		

2 xp

[illegible]

Corpse Eater											
Ghouls x5						rules: Cause Fear					
M	WS	BS	S	T	W	I	A	Ld	Sv	<div> <div> <div>5</div> <div>10</div> </div> <div> <div>0 xp</div> </div> </div>	
4	2	2	3	4	1	3	2	5	-		

Night Hunter											
Dire Wolves x3					rules: Charge, May not Run, Cause Fear, Immune to Psychology, Immune to Poison, No Pain						
M	WS	BS	S	T	W	I	A	Ld	Sv	<div> <div> <div>5</div> <div>10</div> </div> <div> <div>0</div> <div>1</div> <div>2</div> <div>3</div> <div>4</div> <div>5</div> <div>6</div> <div>7</div> <div>8</div> <div>9</div> <div>10</div> </div> </div>	
9	3	0	4	3	1	2	1	4	-	0 xp	

The Walking Dead

Zombie	x1
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rules: May not Run, Cause Fear, Immune to Psychology, Immune to Poison, No Pain

M	WS	BS	S	T	W	I	A	Ld	Sv
4	2	0	3	3	1	1	1	5	-

A number line from 0 to 15. The boxes for 5, 10, and 15 are shaded. The number 5 is written above the 5th box, and the number 10 is written above the 10th box.

0 xp