Goblins and spiders

Forest Goblins

Alignment: chaotic

Warband Rating Calculator		Treasury		Stored Equipment
Hero Total Experience:	23 (+0)	Gold Crowns:	**167**	
Henchmen Total Experience:	0			
Members (**3**) x 5:	15	Shards:	**0**	
Large Creatures (**0**) x 20:	0			
Hired Swords: **(1)**	5 (+5)	Treasure:		
Dramatis Personae: **(0)** +	0	Sell shard:	5	
Total Rating:	**68**	Routtest:	1 (4)	

Mounts: (2) 20

Warband Objective

Objective: **???**

Achievements:

none

5 10 15 20

0

Notes (Skill Descriptions, Spell Descriptions, etc.):

Skraag

Chieftain

weapon: Bosspole, Dagger, Giant spider {Krankra}
armour: Light armour, Shield
rules: Leader

☒ Combat ☒ Shooting ☒ Academic ☐ Strength ☒ Speed ☐ Special

M	WS	BS	S	T	W	I	A	Ld	Sv
4	3	4	3	3	1	4	1	7	4

5 10 15 20 25 30

17 xp

Zsnag

Shaman

weapon: Bosspole, Magic gugginz, Dagger, Giant spider {Aragog}
rules: Magic user, Gaze of Mork

☐ Combat ☐ Shooting ☒ Academic ☐ Strength ☒ Speed ☐ Special

M	WS	BS	S	T	W	I	A	Ld	Sv
4	2	3	3	3	1	4	1	6	-

5 10 15 20 25 30

6 xp

Slag

Goblin herder

hired sword

weapon: Whip, Hammer, Dagger

rules: Animal/Beast handler (Giant spider), Beast finder, Multiplies, Just here for the work

☒ Combat ☐ Shooting ☐ Academic ☐ Strength ☒ Speed ☐ Special

M	WS	BS	S	T	W	I	A	Ld	Sv
4	2	2	3	3	1	4	1	6	4

5 10 15 20 25 30

5 xp

Goblin {Red}

Slugga

x1

weapon: Throwing weapon, Hand weapon, Dagger

rules: Animosity

M	WS	BS	S	T	W	I	A	Ld	Sv
4	2	3	3	3	1	3	1	6	-

5 10

0 xp

Kankra

Giant spider

x1

mount

rules: Poisoned attack, Wall walk, No barding, No giant wolves

M	WS	BS	S	T	W	I	A	Ld	Sv
7	3	0	3(4)	3	1	4	1	5	+1

5 10

0 xp

Aragog

Giant spider

x1

mount

rules: Poisoned attack, Wall walk, No barding, No giant wolves

M	WS	BS	S	T	W	I	A	Ld	Sv
7	3	0	3(4)	3	1	4	1	5	+1

5 10

0 xp