The Revolting Dwarfs

Dwarf Rangers

Alignment:

Warband Rating Calcu	llator	Treasu	ry	Stored Equipment		
Hero Total Experience:	48 (+5)	Gold Crowns:	0			
Henchmen Total Experience:	36 ` ´					
Members (11) x 5:	55	Shards:	0			
Large Creatures (0) x 20:	0			'		
Hired Swords: (1)	0 (+5)	Treasure:				
Dramatis Personae: (0) +	0					
Total Rating:	149	Routtest:	3 (12)			

Warband Objective						
Objective: The Lure of Fortune						
Achievements:						
	Campaign Points: 4					
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Notes (Skill Descriptions, Spell Descriptions, etc.):						
Roll for runes before battle (1D6 -> Rune, (2x) 2D6 -> Difficulty (2=damaged,	<=no effect, >==profit!)					
Blackblood (Ragnar) = Anyone in base contact got S3 hit if wounded						
Expert Axeman (Ragnar) = Reroll all failed hits when charging (axe only)						

Two-Weapon Master (Ivar) = hit on 3 and 3, not 3 and 5

Cutting Edge (Axe) = -1 save modifier

Helmet (Ragnar, Floki, Mob, Cook) = 4+ save against stunned

Rout test on 3 OOA this time (Roll 2D6; >10 => Game over)

Hard to kill (1,2 = knocked down, 3,4,5 = stunned, 6 = ooa)

Hatred on Orcs/Goblins (Reroll missed hit on any fight in first round)

Use Bow as much as possible (Range 24", S3)

Incomarable Miners (+1 Wyrdstone at the end (3 heros + 1 = 4 WS))

Type:	Name: Ragnar Type: Runesmith **Combat** Shooting **Academic** Strength** Speed **Special**							Special Sv	Skills & Spells: Leader Blackblood Expert Axeman	Equipment: Axe Axe	Helmet Light Armour	
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Na	me:	Floi	ki							Skills & Spells:	Equipment:	Helmet
							:4			Extra Set Of Hands	Axe	
Type: Apprentice Runesmith											Dagger	
Combat Shooting XAcademic Strength Speed Special W S BS S T W I A Ld Sv A Ld Sv							Spe A	ed <mark>X</mark> S Ld	pecial Sv		Dagger	
3	2	2	2	1	4	2	4	9			Injuries:	
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