

Name: Karhag		Skills & Spells:	Equipment:	
Type: Big'Un			Hand weapon	
<input checked="" type="checkbox"/> Combat <input checked="" type="checkbox"/> Shooting <input type="checkbox"/> Academic <input checked="" type="checkbox"/> Strength <input type="checkbox"/> Speed <input checked="" type="checkbox"/> Special			Dagger	
M WS BS S T W I A Ld Sv		Injuries: Chest wound		
4 4 3 3 3 1 3 1 7 -		▼ Total Experience ▼		
5000 Racial Maximums Experience		16		

Name: Wogga		Skills & Spells:	Equipment:	
Type: Shaman			Dagger	
<input type="checkbox"/> Combat <input type="checkbox"/> Shooting <input type="checkbox"/> Academic <input checked="" type="checkbox"/> Strength <input type="checkbox"/> Speed <input checked="" type="checkbox"/> Special			Dagger	
M WS BS S T W I A Ld Sv		Injuries: Chest wound		
4 4 3 3 3 2 3 1 7 -		▼ Total Experience ▼		
5000 Racial Maximums Experience		14		

Name: Norog		Skills & Spells:	Equipment:	
Type: Ork boy			Hand weapon	
<input checked="" type="checkbox"/> Combat <input type="checkbox"/> Shooting <input type="checkbox"/> Academic <input checked="" type="checkbox"/> Strength <input type="checkbox"/> Speed <input type="checkbox"/> Special			Dagger	
M WS BS S T W I A Ld Sv		Injuries:		
4 3 3 3 4 1 4 1 7 -		▼ Total Experience ▼		
5000 Racial Maximums Experience		5		

Name: Oggrot		Skills & Spells:	Equipment:	
Type: Ork boy			Dagger	
<input checked="" type="checkbox"/> Combat <input type="checkbox"/> Shooting <input type="checkbox"/> Academic <input checked="" type="checkbox"/> Strength <input type="checkbox"/> Speed <input type="checkbox"/> Special			Dagger	
M WS BS S T W I A Ld Sv		Injuries:		
4 4 3 3 4 1 2 1 7 -		▼ Total Experience ▼		
5000 Racial Maximums Experience		2		

Name: Granak		Skills & Special Rules:	Equipment:	
Type: Ork boy			Dagger	
Number: 1			Dagger	
M WS BS S T W I A Ld Sv		Group Experience		
4 3 3 3 4 1 3 1 7 -		3		

Name: Gmorkor		Skills & Special Rules:	Equipment:	
Type: Ork boy			Dagger	
Number: 1			Dagger	
M WS BS S T W I A Ld Sv		Group Experience		
4 3 3 3 4 1 2 2 7 -		2		

Name: Golm											Gençmen	Skills & Special Rules: Animosity	Equipment: Dagger Dagger		
Type: Ork boy											Number: 1				
M	WS	BS	S	T	W	I	A	Ld	Sv						
4	3	3	3	4	1	2	1	7	-						
												5	10	Group Experience	1

Name: Goblins											Gençmen	Skills & Special Rules: Animosity Not orks Runts	Equipment: Dagger Dagger		
Type: Goblin warrior											Number: 1				
M	WS	BS	S	T	W	I	A	Ld	Sv						
4	2	3	3	3	1	4	1	5	-						
												5	10	Group Experience	4

Name: Squig herder											Gençmen	Skills & Special Rules: Animosity Not orks Runts	Equipment: Squig prodder Short Bow		
Type: Goblin warrior											Number: 1				
M	WS	BS	S	T	W	I	A	Ld	Sv						
4	2	4	3	3	1	3	1	5	-						
												5	10	Group Experience	3

Name: Squigs											Gençmen	Skills & Special Rules: Movement Minderz Not orks Animals	Equipment:		
Type: Squig											Number: 1				
M	WS	BS	S	T	W	I	A	Ld	Sv						
2D6	4	0	4	3	1	4	1	5	-						
												5	10	Group Experience	0