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1000. Compute degrees using adjacency matrix

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Description
Given a matrix of a graph, output all the degrees of the vertices.
typedef struct {
int arcs[MAX_SIZE][MAX_SIZE]; //adjacency matrix of the graph
int vexnum;// number of vertices
int arcnum;//number of edges
} AMGraph;
vector <pair<int, int=""> > degree(const AMGraph &g);</pair<int,>
// returns a list of indegrees and outdegrees for all vertices
AMGraph mkAMGraph(const char * f);
/*
The file f contains the adjacency matrix of a graph.
The first line is the number of vertices.
The next n lines is the adjacency matrix. For example,
3
0 1 0
0 0 1
100
The function returns an object of type AMGraph representing the graph.
Input
Sample input:
1 0
2
0 0 0 0
2 0 1
10
2 0 1

00

2

```
10
3
000
000
000
3
0 1 0
000
000
3
0 1 0
001
100
3
0 1 0
000
110
4
0100
0010
0001
1000
4
0111
1011
1101
1110
10
0111111111
000000000
0000000000
0000000000
000000000
0000000000
0\,0\,0\,0\,0\,0\,0\,0\,0
10
1000000000
1000000000
1000000000
1000000000
1000000000
1000000000
1000000000
1000000000
10
0100000000
0\,0\,1\,0\,0\,0\,0\,0\,0
0\,0\,0\,1\,0\,0\,0\,0\,0
0000100000
0000010000
000001000
000000100
000000010
000000001
1000000000
```



Hint

Design your own test data. No testing program is provieded at the moment.

Problem Source: Graph Algorithms

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