



Tree
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1004. inorder traversal for Binary Tree

Total: 371 Accepted: 71

Description

Time Limit: 1sec Memory Limit: 256MB

Define the type for binary trees as follow:

```
template <typename T> struct BinaryNode{
    T elem;
    BinaryNode *left;
    BinaryNode *right;
    BinaryNode(T d, BinaryNode *l=NULL, BinaryNode *r=NULL):elem(d),left(l),right(r){};
};
```

Your task is to implement binary tree traversal using both recursion and non-recursion.

```
// root is a pointer to the root of the binary tree.
template <typename T>
void inorder_recursive(BinaryNode<T>* root, void (*visit)(T &x))
```

```
// root is a pointer to the root of the binary tree.
template <typename T>
void inorder(BinaryNode<T>* root, void (*visit)(T &x))
```

Just submit the `inorder_recursive` function and `inorder` function. Don't submit the `BinaryNode` definition and the main function.

Input

None

Output

None

Sample Input

[Copy](#)

None.

Sample Output

[Copy](#)

None.

Hint

Submit both of your implementations, including the definition of `BinaryNode`.

Problem Source: Binary Trees

Submit

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