

Design patterns of biological cells

Steve Andrews

University of Washington, Seattle, WA

March 4, 2025

Received: 30 September 2023 | Revised: 3 December 2023 | Accepted: 14 December 2023

DOI: 10.1002/bies.202300188



REVIEW

Design patterns of biological cells

Steven S. Andrews¹ | H. Steven Wiley² | Herbert M. Sauro¹

¹Department of Bioengineering, University of Washington, Seattle, Washington, USA

²Environmental Molecular Sciences Laboratory, Pacific Northwest National Laboratory, Richland, Washington, USA

Correspondence

Steven S. Andrews, Department of Bioengineering, University of Washington, Seattle, WA, USA.
Email: steveand@uw.edu

Abstract

Design patterns are generalized solutions to frequently recurring problems. They were initially developed by architects and computer scientists to create a higher level of abstraction for their designs. Here, we extend these concepts to cell biology to lend a new perspective on the evolved designs of cells' underlying reaction networks. We present a catalog of 21 design patterns divided into three categories: creational patterns describe processes that build the cell, structural patterns describe the layouts of reaction networks, and behavioral patterns describe reaction network function. Apply-

Motifs

Motifs: statistically over-represented structures



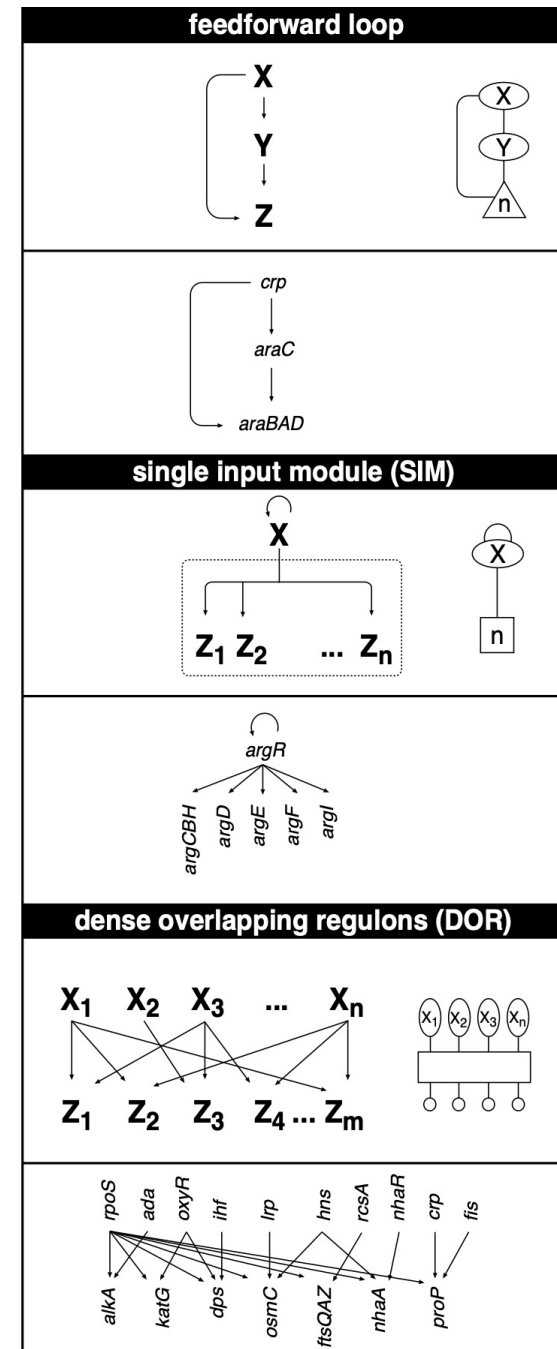
Important work in Uri Alon's group in 2002-2004:

Milo et al., Science 298:824, 2002

Shen-Orr et al., Nature Genetics 31:64, 2002

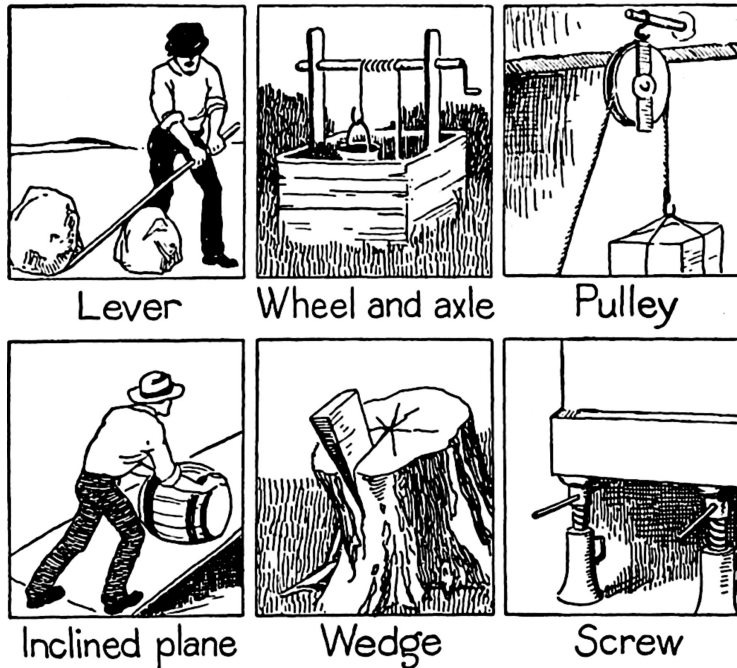
Alon, Nature Reviews Genetics 8:450, 2007

Purpose is often deduced from motifs, but is not a defining property.



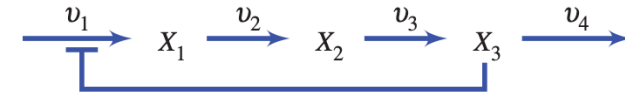
Mechanisms

Mechanism: a particular implementation

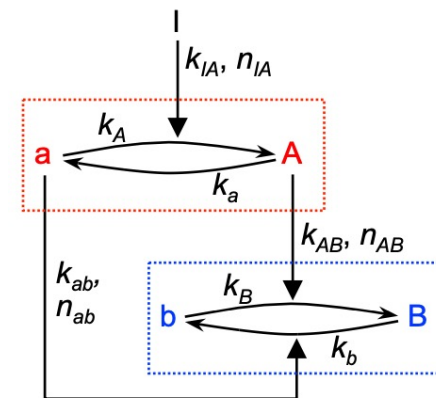


Multiple mechanisms can serve the same purpose.

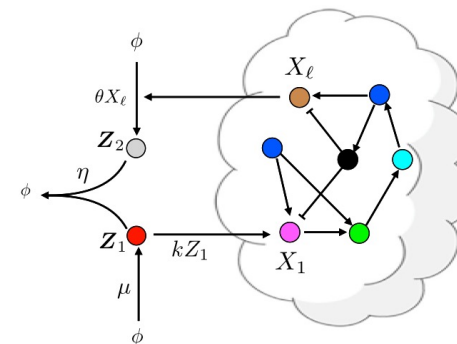
Negative feedback mechanism:



Push-pull mechanism:

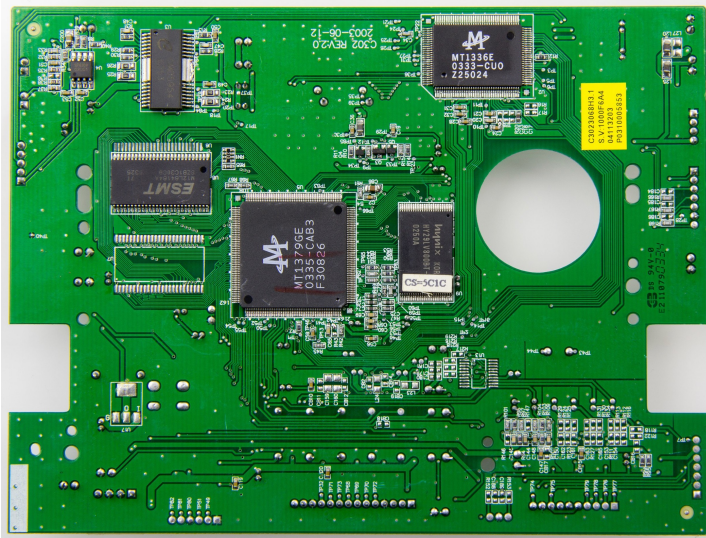


Antithetic integral control mechanism:

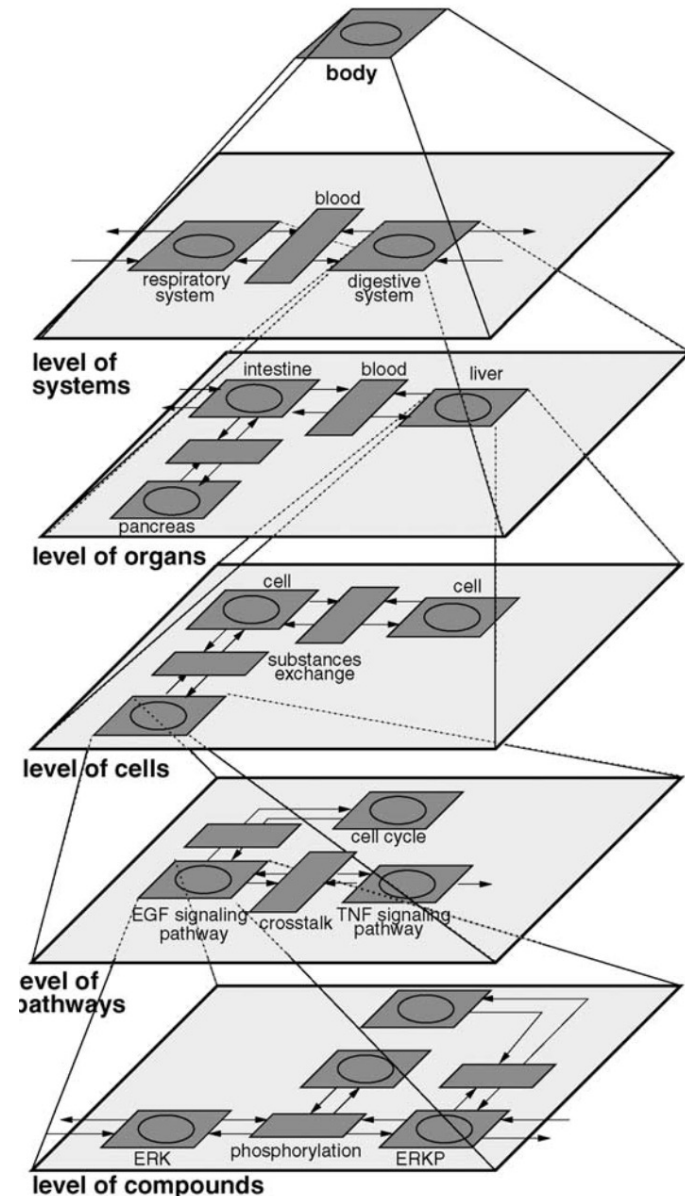


Modules

Module: a subsystem that behaves sufficiently independently that it retains its intrinsic properties irrespective of what it's connected to.



Modules have inputs and outputs. “Ideally”, their inputs don’t affect upstream processes, and downstream processes don’t feed back to their outputs. Reality includes retroactivity.



Design patterns

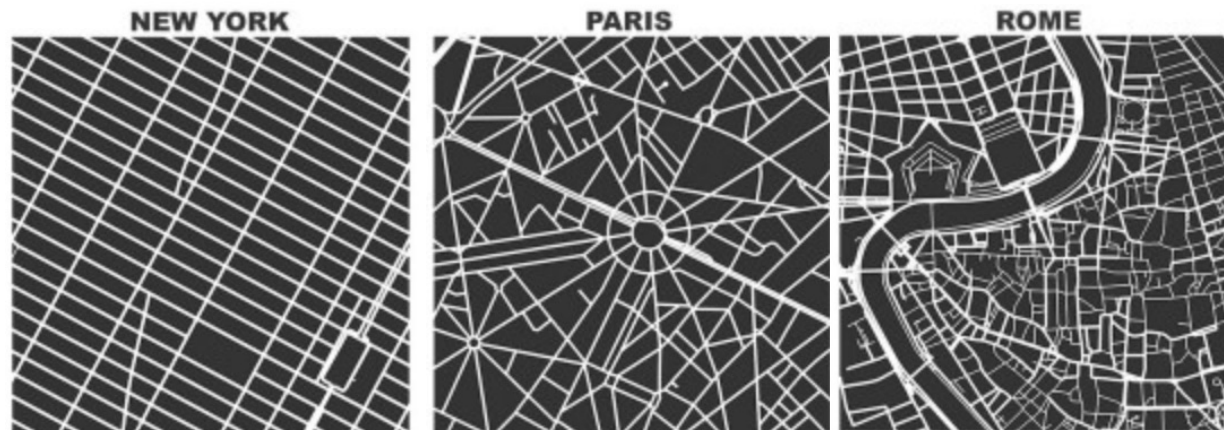
Design patterns: frequently used solutions to common problems.

Architecture concept from Christopher Alexander, 1966

Software concept by Gamma, Helm, Johnson, Vlissides, 1994, in influential book

problems: efficient traffic flow, livable city space

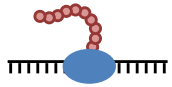
solutions:



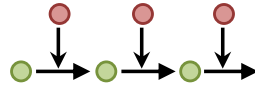
Do design pattern concepts apply to cell biology?

Cell biology design pattern catalog

Creational patterns



Template



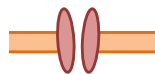
Assembly line



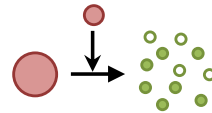
Passive assembly



Active assembly

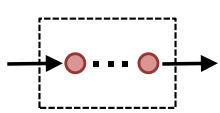


Pores and pumps

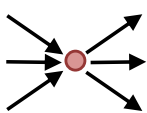


Transformation

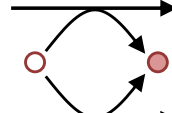
Structural patterns



Input/Output



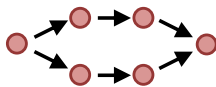
Collector/Broadcaster



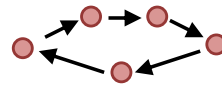
Common currency



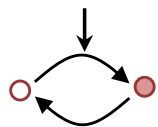
Chain



Parallel paths

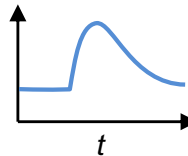


One-way cycle

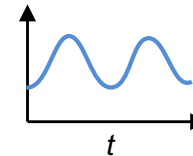


Annotation

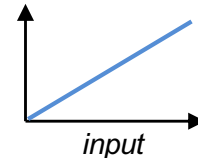
Behavioral patterns



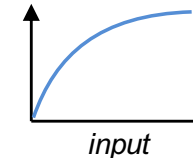
Adaptation



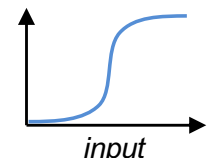
Periodic



Proportional output



Hyperbolic output



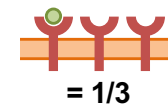
Switching



Direction maker



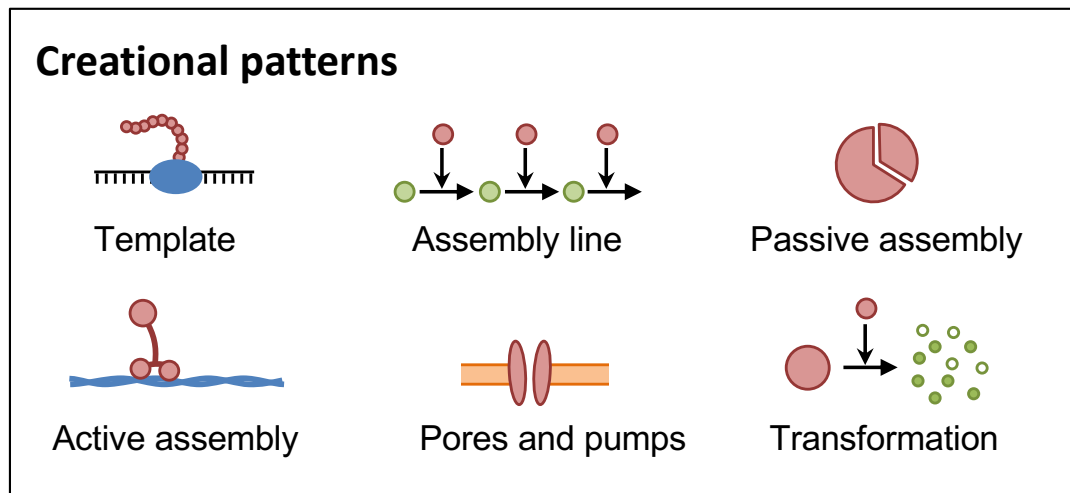
Insulator



Fold-change/ratiometric

Creational patterns

Creational patterns: how cells are assembled.



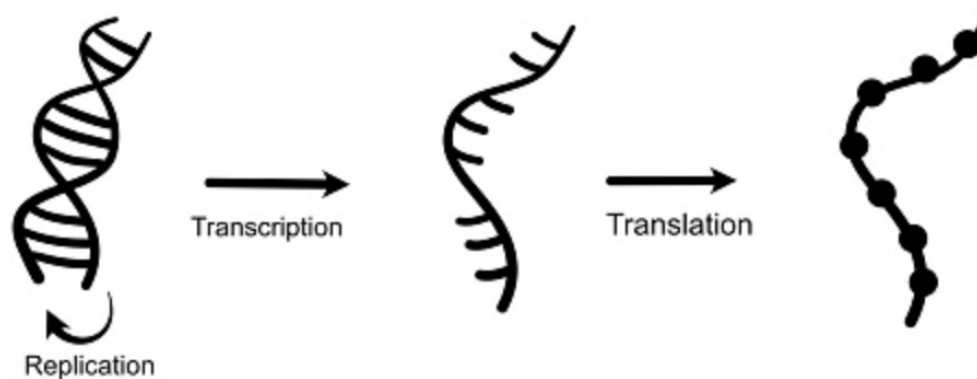
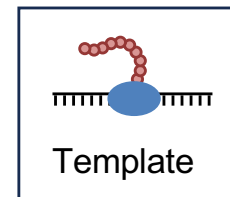
Template pattern

Problem: cells need molecules that are built from pre-specified designs.

Solution: biosynthesis from a master copy (i.e. transcription, translation)

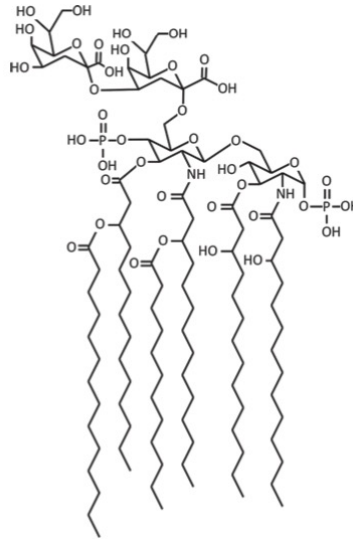
This is the ***template*** pattern.

It is uniquely heritable and evolvable.



Assembly line pattern

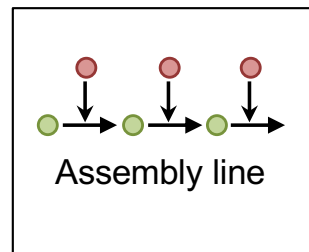
Problem: cells need functions that aren't available in proteins (e.g. lipids).



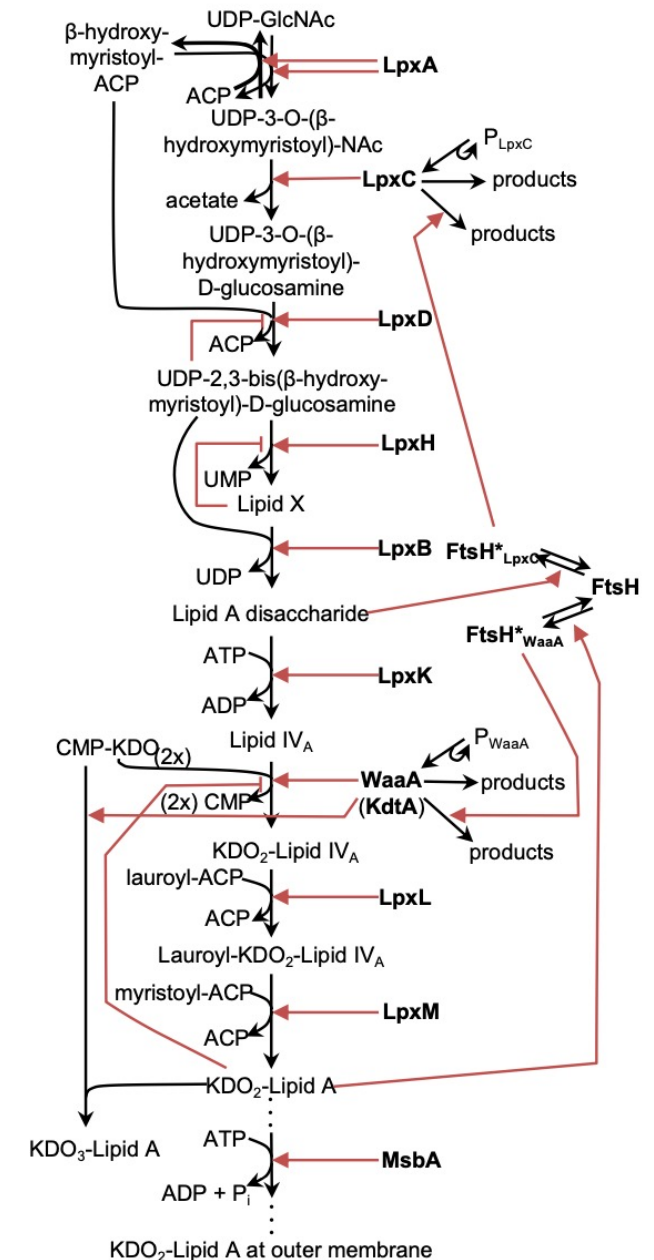
Solution: biosynthesis with a sequence of enzymes

This is the **assembly line** pattern

They invariably use negative feedbacks to control flux.

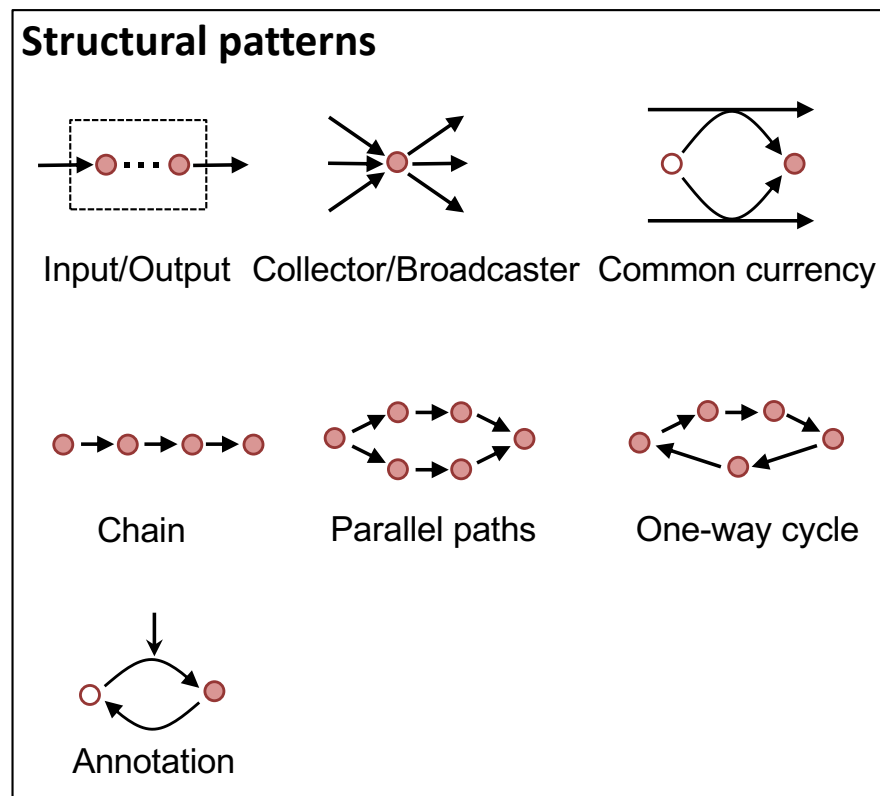


lipid synthesis assembly line



Structural patterns

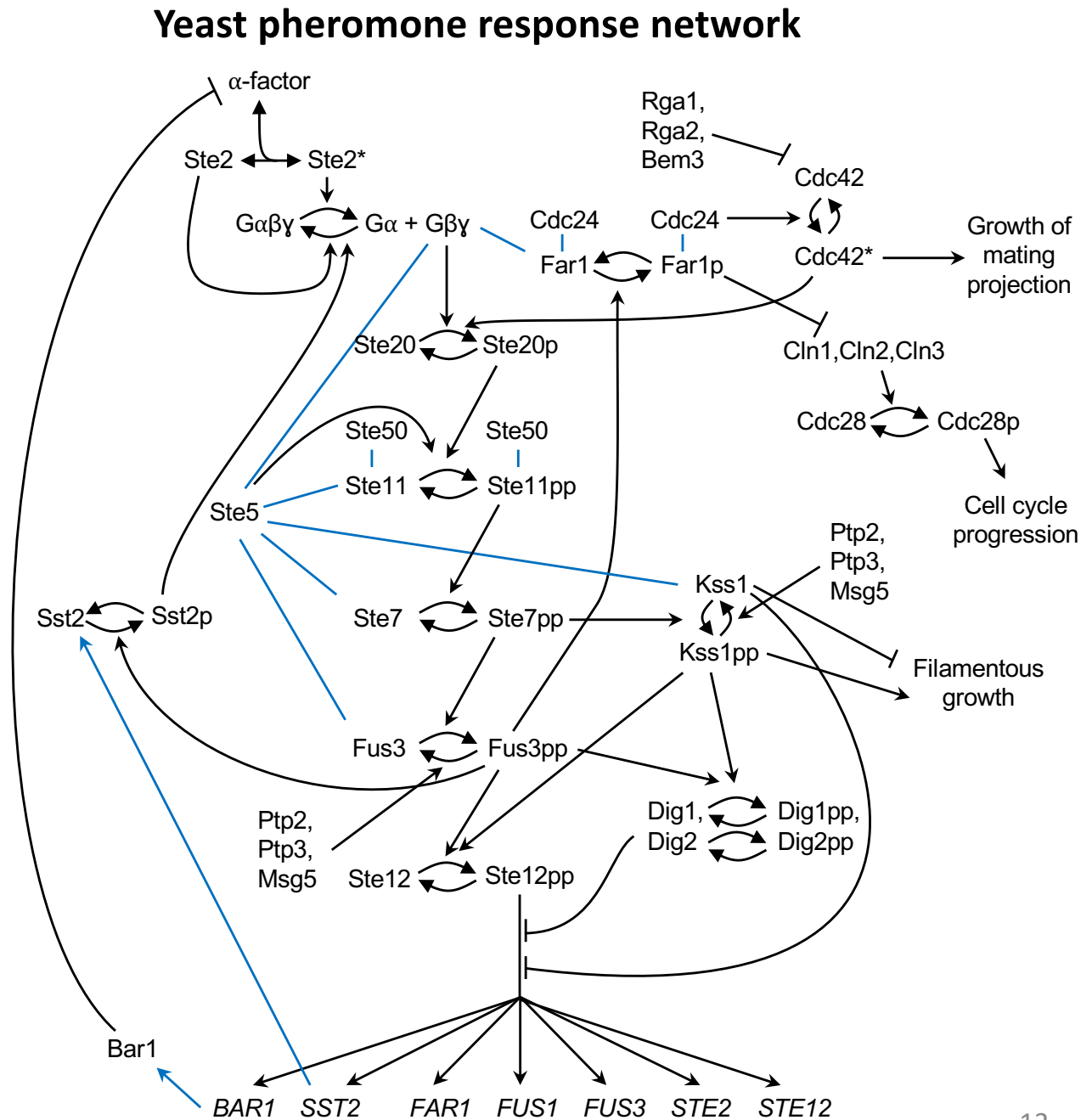
Structural patterns: topological structures of chemical reaction networks



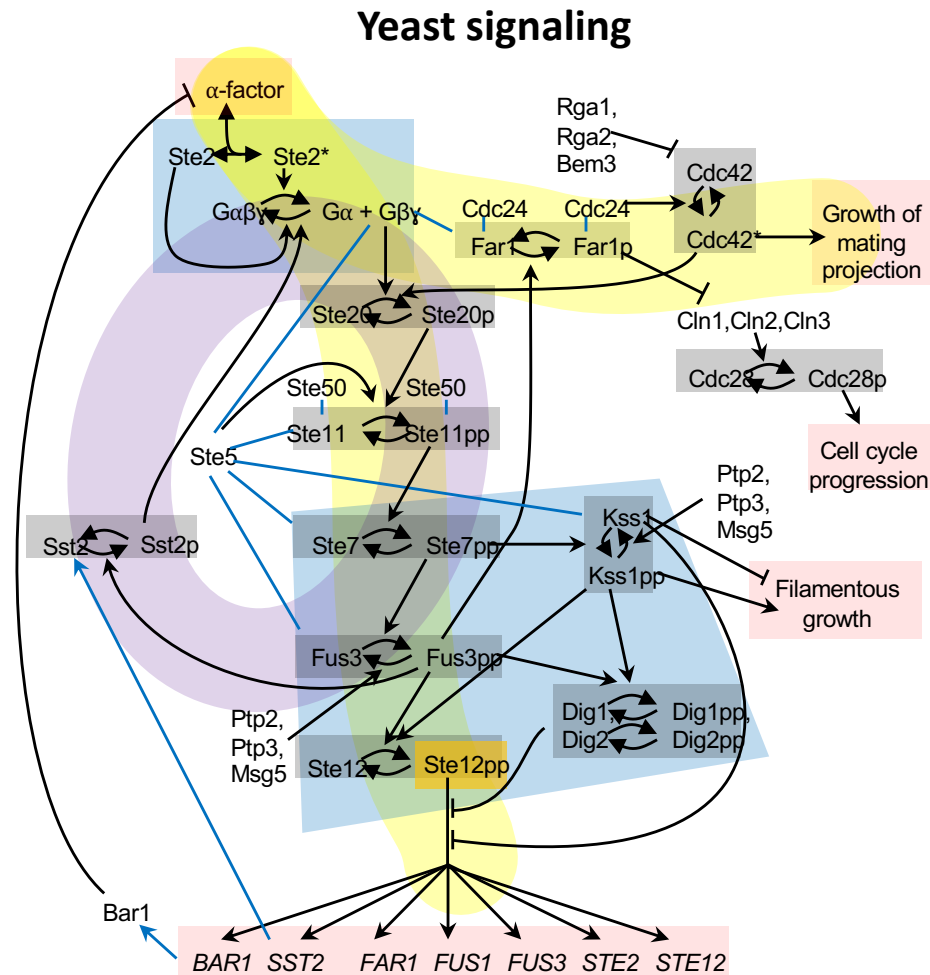
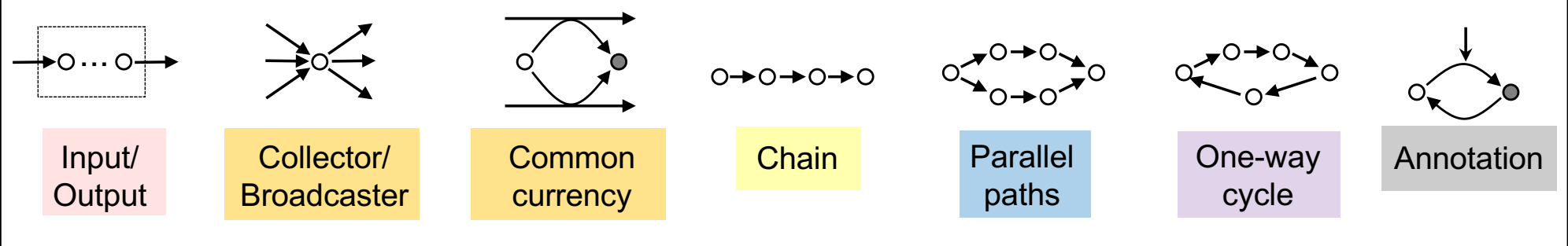
Structural patterns

Structural patterns

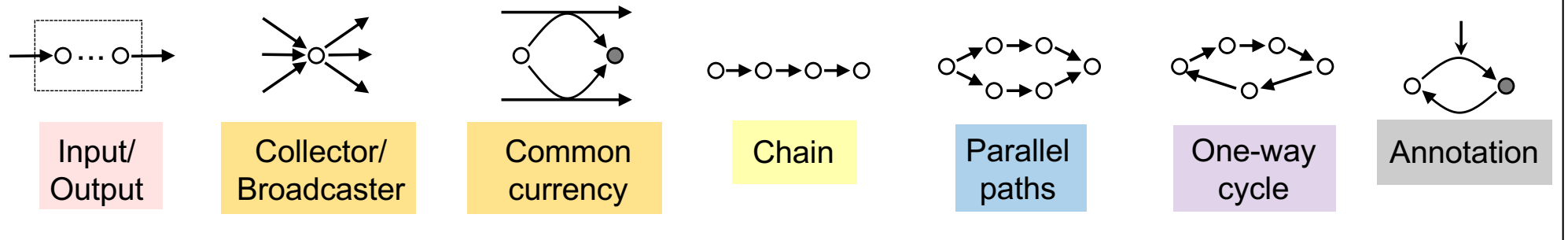
What are the patterns in biochemical reaction networks?



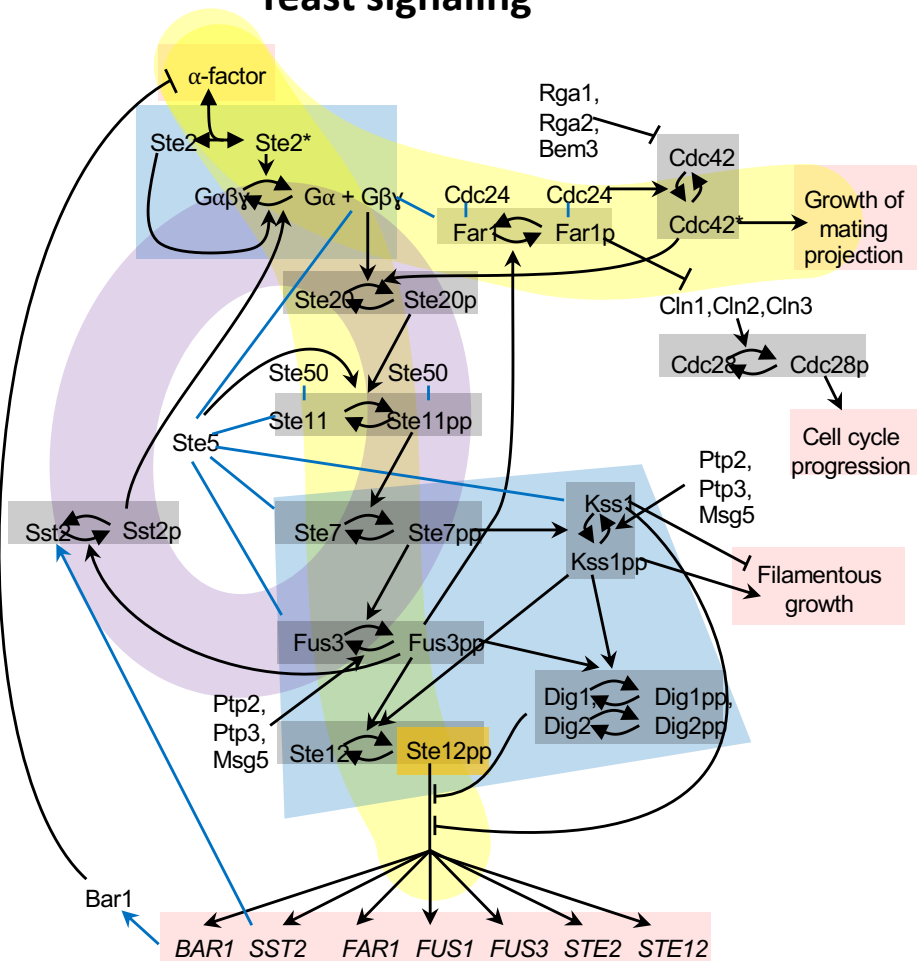
Cell biology design patterns: Structural patterns



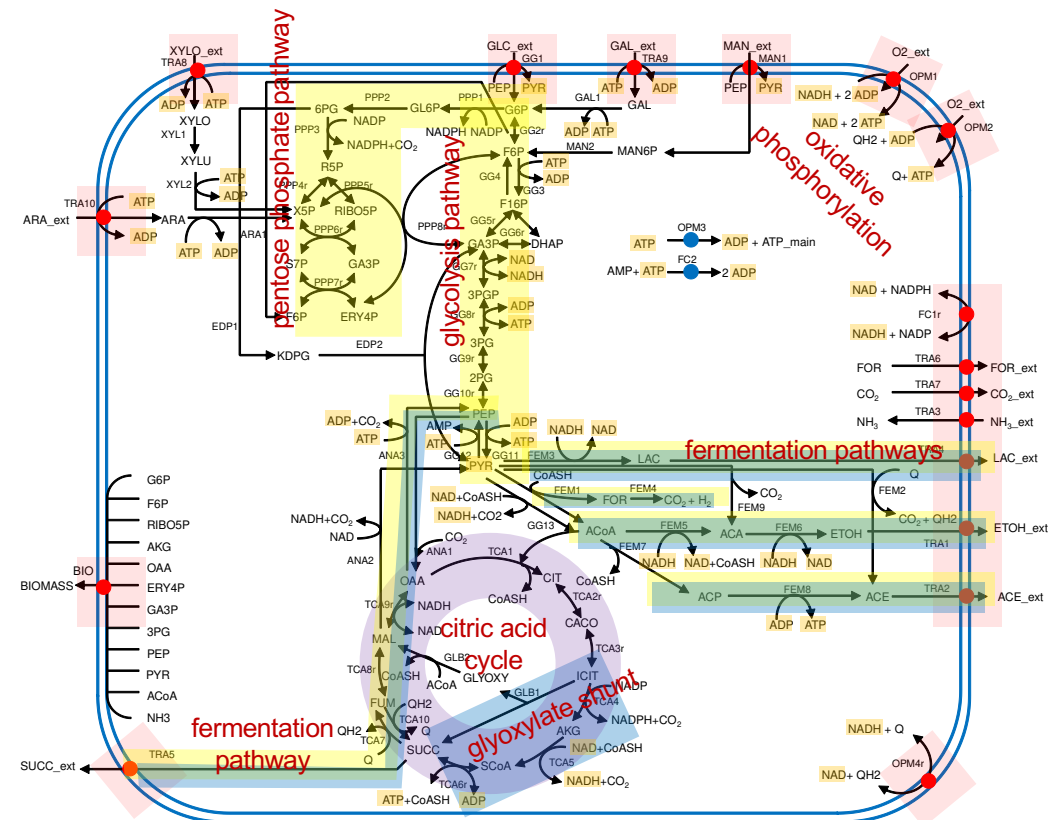
Cell biology design patterns: Structural patterns



Yeast signaling

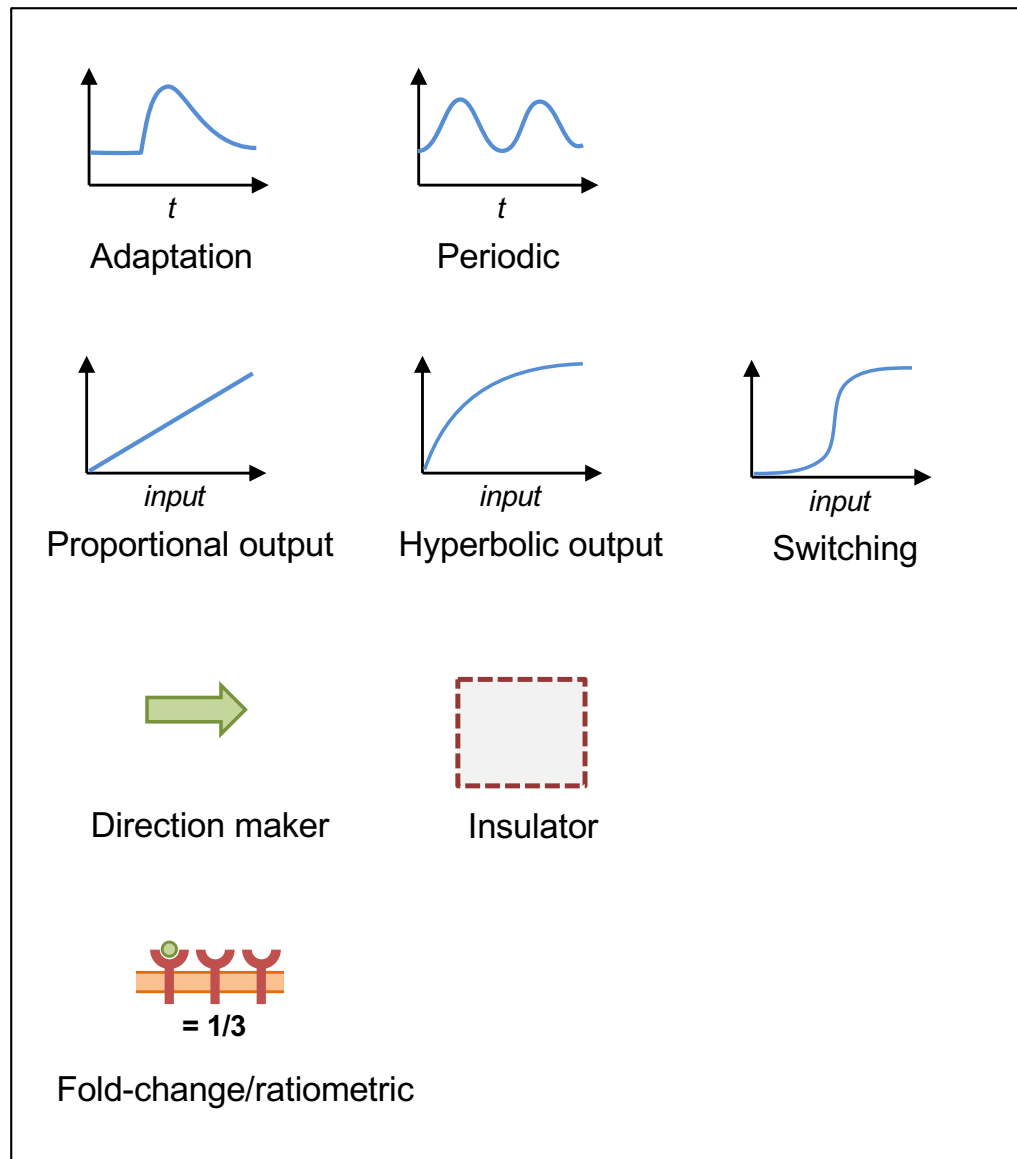


***E. coli* metabolism**



Behavioral patterns

Behavioral patterns: what a cell does



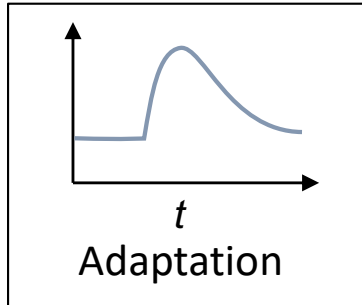
- Time-dependent behaviors

- Input/output behaviors

- Module behaviors

- Sensing behaviors

Adaptation pattern

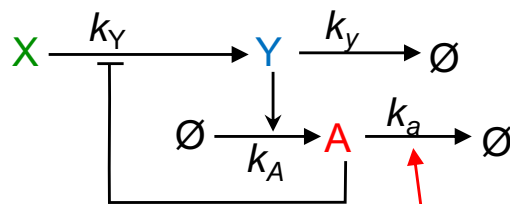


Observed in:

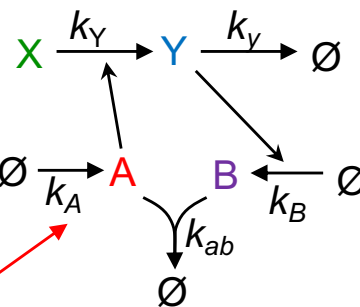
- endotherm temperature homeostasis
- mammalian blood glucose despite exercise
- dairy cow blood calcium despite milk production
- plant root nitrate levels despite environment
- *E. coli* swimming behavior

- Perfect adaptation *always* uses integral feedback control*.
- Two known mechanisms for this:

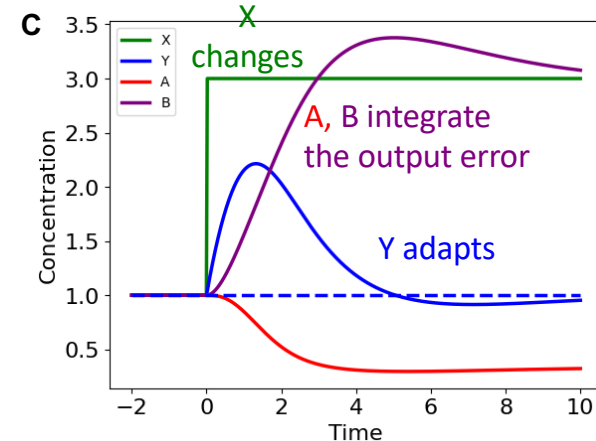
A. Zeroth order degradation



B. Antithetic control



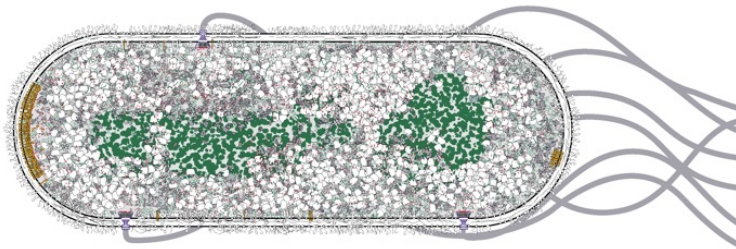
Zeroth order
reactions



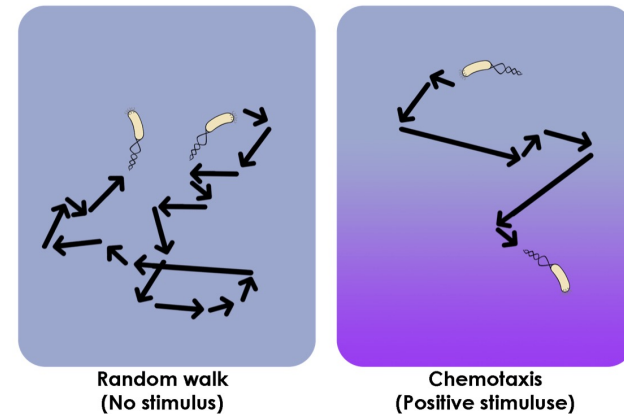
* Yi, Tau-Mu, et al. *PNAS* 97.9 (2000): 4649-4653.

Adaptation pattern example: *E. coli* chemotaxis

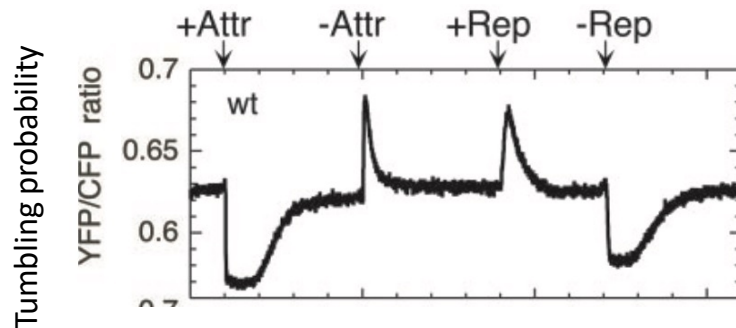
E. coli cell



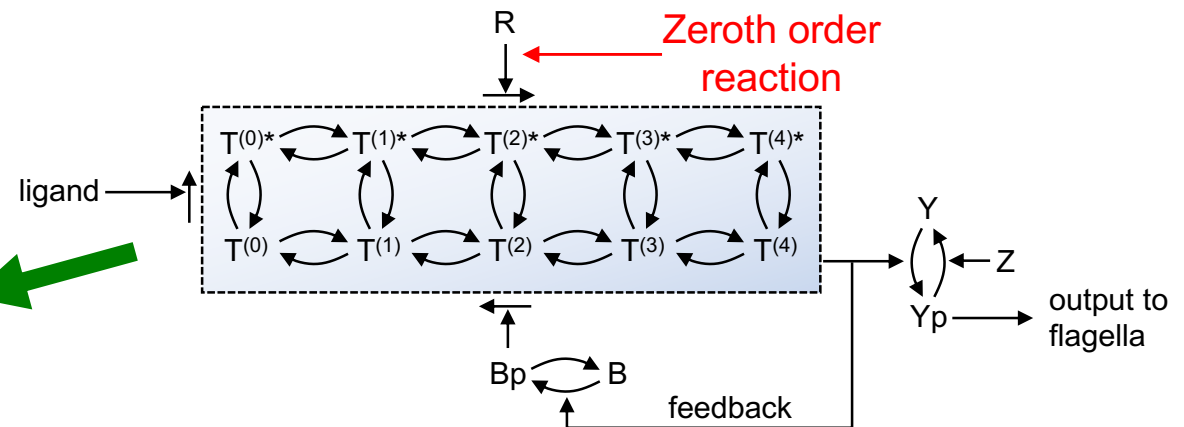
E. coli swim toward attractants (nutrients)



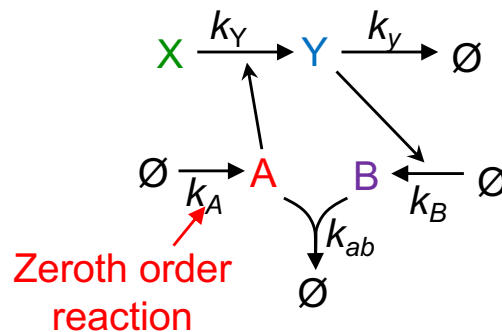
This chemotaxis relies on adaptation



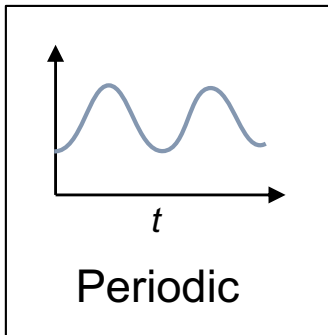
Adaptation is created by the reaction network:



It is based on antithetic control



Periodic pattern

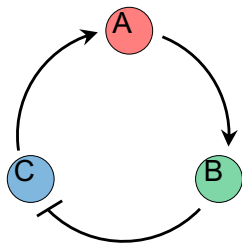


Observed in:

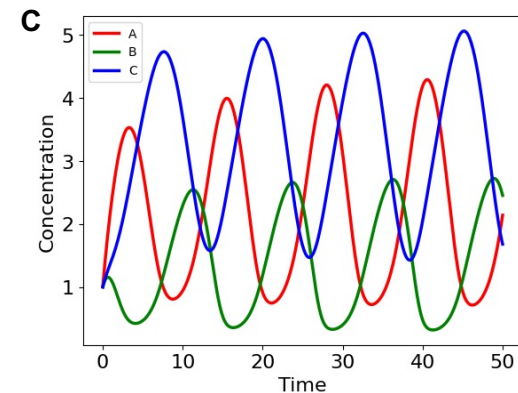
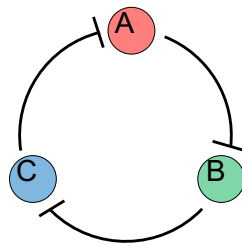
- circadian rhythms
- cell cycle
- engineered in the “repressilator”

Oscillators *always* use negative feedback.

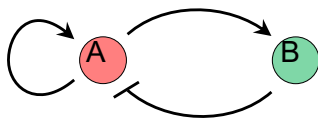
A. Feedback oscillator



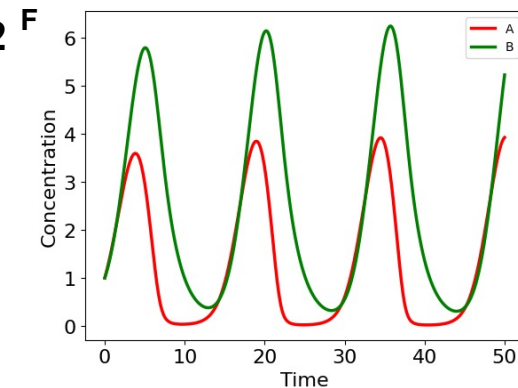
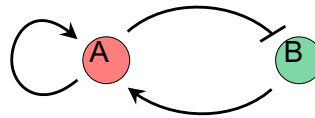
B. Variant: repressilator



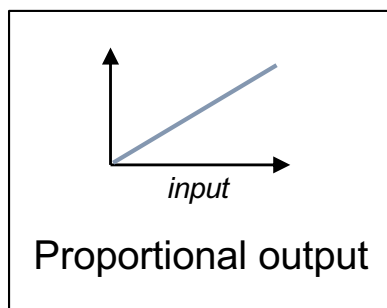
D. Relaxation oscillator 1



E. Relaxation oscillator 2



Proportional output pattern

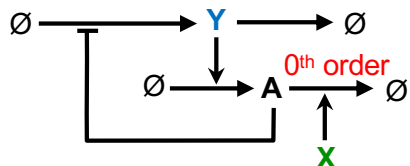


Many signaling systems

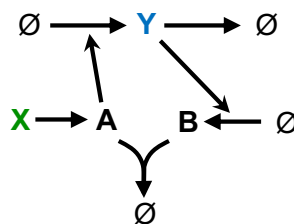
- yeast pheromone response
- EGF-ERK pathway
- Wnt pathway
- TGF- β pathway

Used for high information transmission

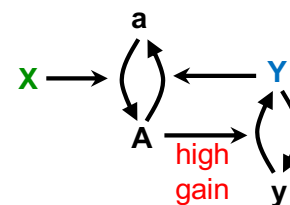
A. NF: 0th order degradation



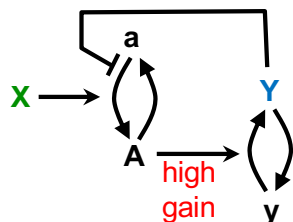
B. NF: antithetic



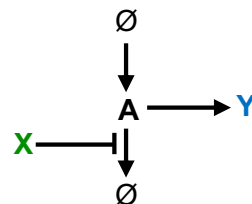
C. NF: high gain (1)



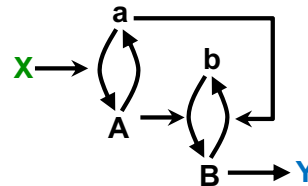
D. NF: high gain (2)



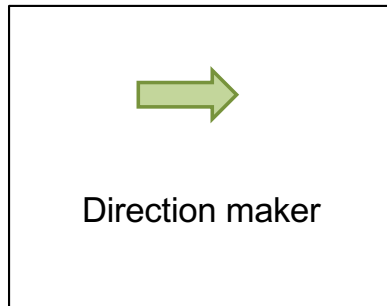
E. Unsaturation cycle



F. Push-pull



Direction maker pattern



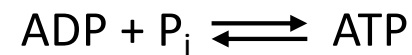
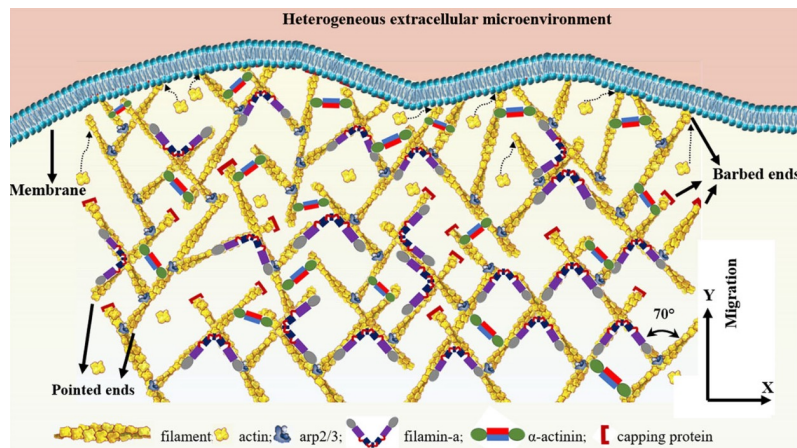
Problem: All reactions are reversible, but they often need to operate in a specific direction to be useful.

Solution: Make reactions effectively irreversible

- Large free energy decrease
- Keep reactant at a high concentration

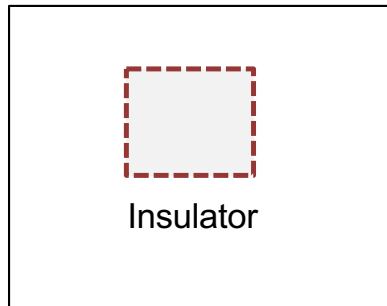
Example: actin networks need to push on a cell membrane to create motion.

Solution is to rely on ATP.



ATP:ADP ratio is $\sim 10^{10}$ times higher in cells than at equilibrium*.

Insulator pattern

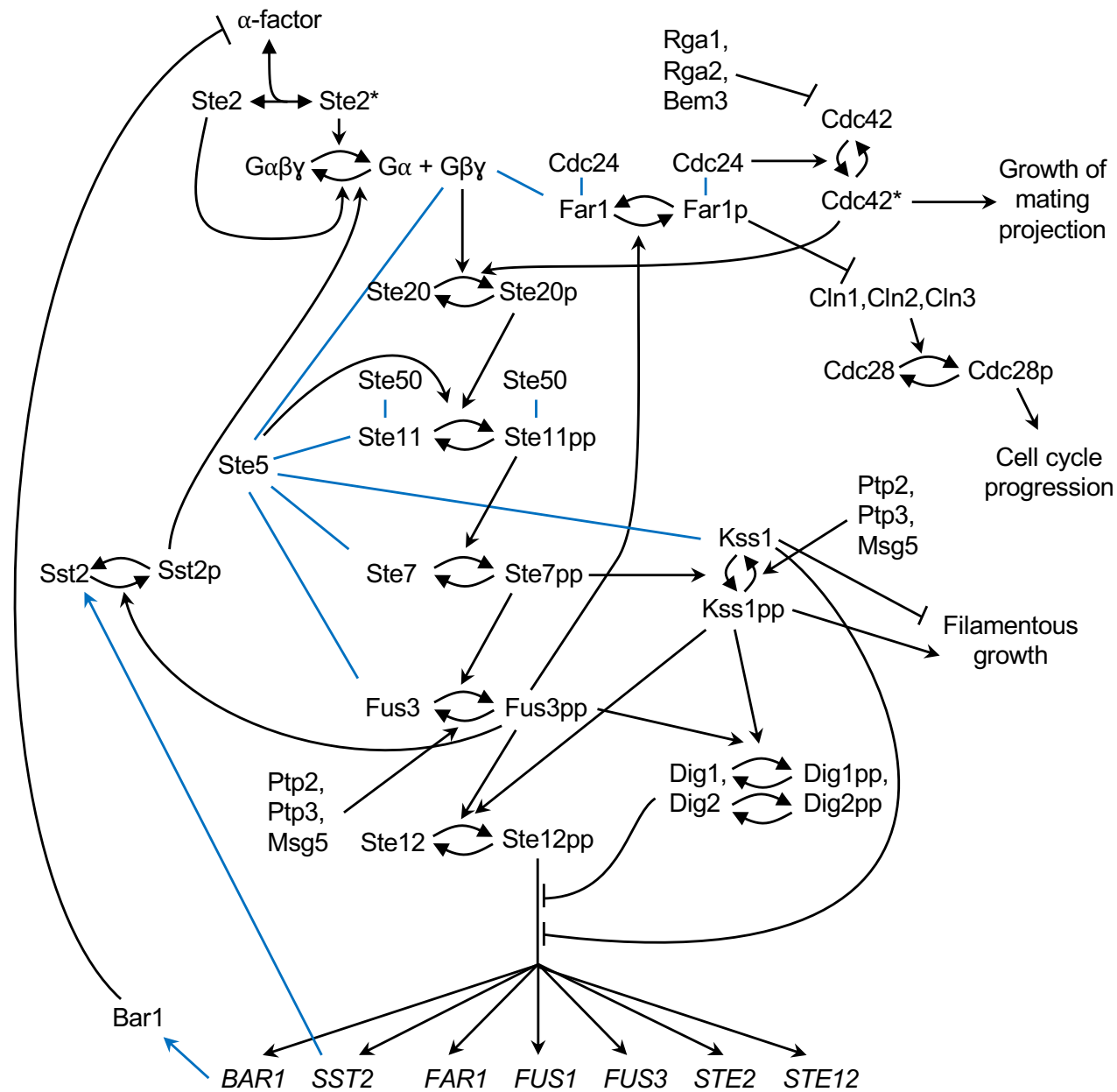


Problem: Reaction networks need to be modular to reduce crosstalk and to maintain evolvability.

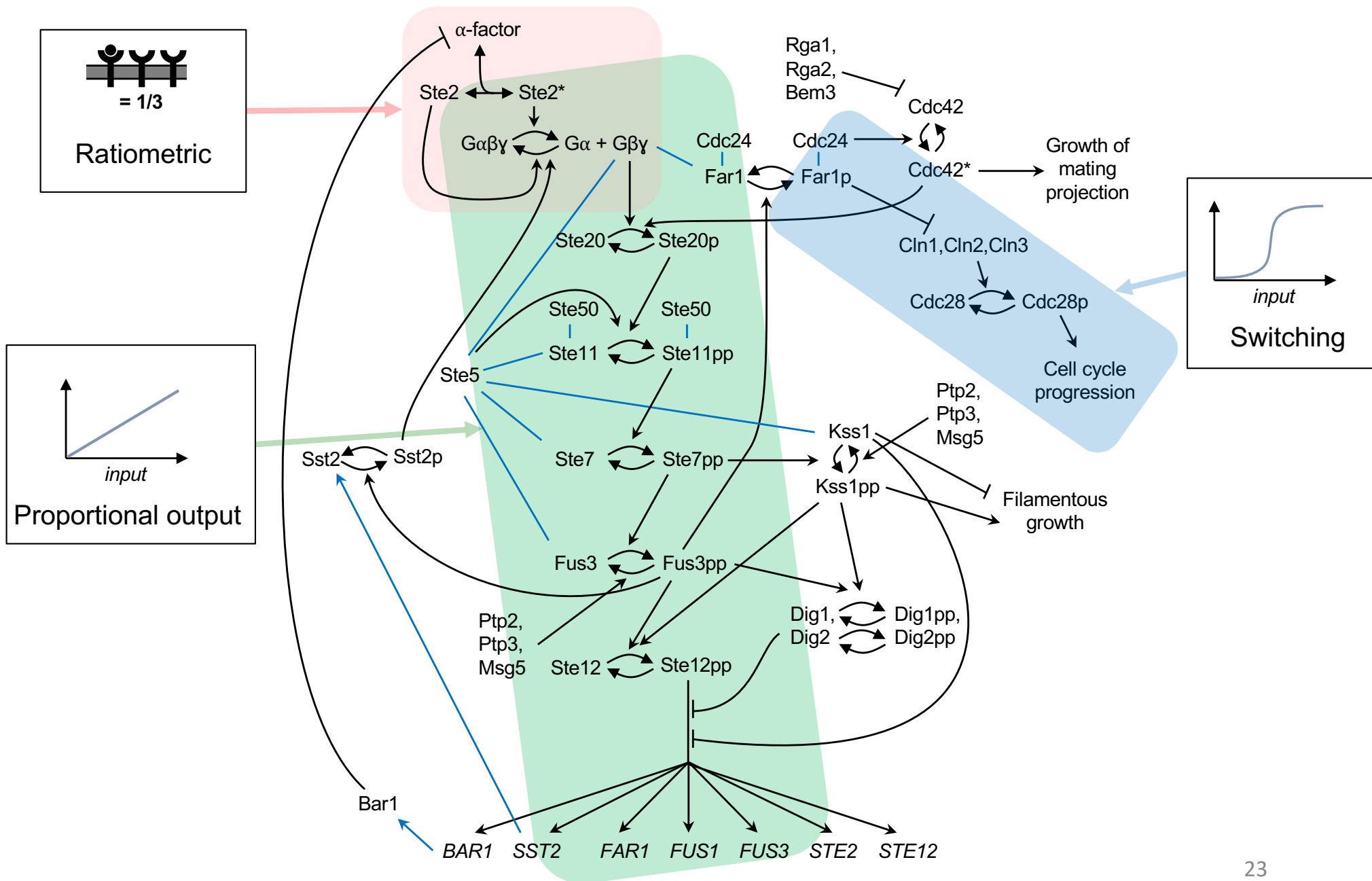
Solution: Boundaries that insulate subnetworks from each other.

- Spatial localization
- Standardized connections
- Input amplification
- Output negative feedback
- Kinetic insulation

Behavioral patterns for abstraction

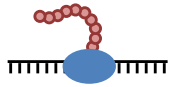


Behavioral patterns for abstraction

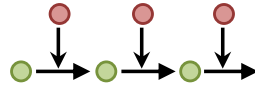


Conclusions

Creational patterns



Template



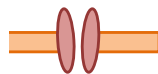
Assembly line



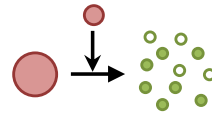
Passive assembly



Active assembly



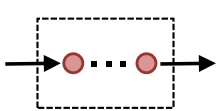
Pores and pumps



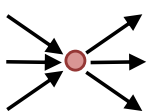
Transformation

- Each is a widely observed solution to a common problem
- They help abstract complex reaction networks.
- The same patterns would likely arise in any evolutionary history.

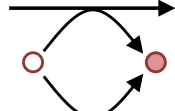
Structural patterns



Input/Output



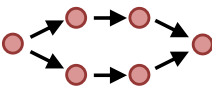
Collector/Broadcaster



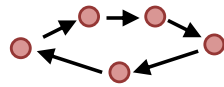
Common currency



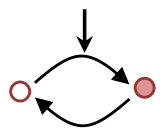
Chain



Parallel paths

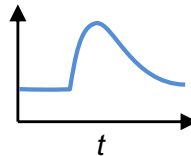


One-way cycle

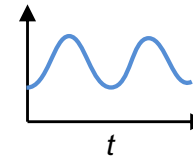


Annotation

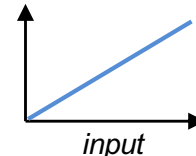
Behavioral patterns



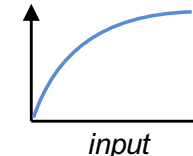
Adaptation



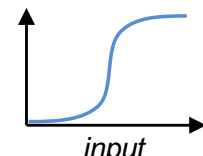
Periodic



Proportional output



Hyperbolic output



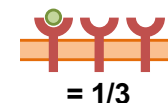
Switching



Direction maker



Insulator



Fold-change/ratiometric