

Scrum Open

Percentage: 60%

Duration: 00:26:45

Date started: Mon 23 May '22 19:57

Date finished: Mon 23 May '22 20:24

Feedback

Thank you for taking the Open assessment of Scrum. Please review The [Scrum Guide](#) on Scrum.org and take this assessment again to improve your score.

Ken Schwaber

Continue here

[Return to Scrum.org](#)

all questions


18 correct

12 incorrect

Question 1 of 30

When does a Developer become the sole owner of an item on the Sprint Backlog?

(choose the best answer)

- ☐ A. During the Daily Scrum.
- ☐ B. Whenever a team member can accommodate more work.
- ☒ C. Never. All Sprint Backlog items are "owned" by the Developers on the Scrum Team. 
- ☐ D. At the Sprint Planning event.



Feedback

The entire Scrum Team is accountable for creating a valuable, useful Increment every Sprint, and the set of Product Backlog items selected for the Sprint are collectively owned by the Developers. No individual Developer can claim ownership over an item as this would block communication and collaboration. The Sprint Backlog is updated by the Developers throughout the Sprint as more is learned.

Question 2 of 30

Which of the following services is appropriate for a Scrum Master in regard to the Daily Scrum?

(choose the best answer)

- ☐ A. Lead the discussions of the Developers.
- ☐ B. Teach the Developers to keep the Daily Scrum within the 15 minute timebox. 
- ☐ C. Ensure that all 3 questions have been answered.
- ☐ D. Facilitate in a way that ensures each team member has a chance to speak.
- ☒ E. All answers apply. 



Feedback

The Scrum Master ensures that the Developers have the event, but the Developers are responsible for conducting the Daily Scrum. The Scrum Master teaches the Developers to keep the Daily Scrum within the 15-minute timebox. The Scrum Master enforces the rule that only members participate in the Daily Scrum.

Question 3 of 30

When does a Developer become accountable for the value of a Product Backlog item selected for the Sprint?

(choose the best answer)

- ☐ A. Whenever a team member can accommodate more work.
- ☒ B. At the Sprint Planning Event. 
- ☐ C. Never. The entire Scrum Team is accountable for creating value every Sprint. 
- ☐ D. During the Daily Scrum.

Feedback

All members of the Scrum Team share in the accountability for creating value every Sprint.

Question 4 of 30

A Scrum Team consists of the following:

(choose the best three answers)

- ☒ A. Product Owner ✓
- ☒ B. Scrum Master ✓
- ☐ C. Users
- ☐ D. Customers
- ☒ E. Developers ✓

Feedback

The Scrum Team consists of one Scrum Master, one Product Owner, and Developers.

Question 5 of 30

Who is on the Scrum Team?

(choose the best three answers)

- ☒ A. The Product Owner. ✓
- ☐ B. Project Manager.
- ☒ C. Developers. ✓
- ☒ D. The Scrum Master. ✓



Feedback

The Scrum Team consists of the Scrum Master, the Product Owner and Developers. The Scrum Team is a cohesive unit of professionals focused on one objective at a time, the Product Goal.

Question 6 of 30

During a Sprint, a Developer determines that the Scrum Team will not be able to complete the items in their forecast. Who should be present to review and adjust the Product Backlog items selected?

(choose the best answer)

- ☐ A. The Developers.
- ☐ B. The Product Owner and all stakeholders.
- ☐ C. The Product Owner and the Developers. 
- ☒ D. The Scrum Master, the project manager, and the Developers 

Feedback

During the Sprint, scope may be clarified and re-negotiated between the Product Owner and the Developers as more is learned. It is important to be transparent when challenges arise since ultimately the entire Scrum Team is accountable for creating a valuable, useful Increment.

Question 7 of 30

Who is responsible for managing the progress of work during a Sprint?

(choose the best answer)

☐ A. The most junior member of the team.

☒ B. The Scrum Master.



☐ C. The Product Owner.

☐ D. The Developers.



Feedback

The Developers use the Daily Scrum to inspect progress toward the Sprint Goal and to inspect how progress is trending toward completing the work in the Sprint Backlog.

Question 8 of 30

Who is required to attend the Daily Scrum?

(choose the best answer)

- ☐ A. The Developers. ✓
- ☐ B. The Developers and Product Owner.
- ☒ C. The Scrum Team. ✗
- ☐ D. The Scrum Master and Product Owner.
- ☐ E. The Developers and Scrum Master.


Feedback

Only the people doing the work described on the Sprint Backlog need to inspect and adapt at the Daily Scrum. If the Product Owner or Scrum Master are actively working on items in the Sprint Backlog, they participate as Developers, they will need to be at the Daily Scrum.

Question 9 of 30

Which statement best describes the Sprint Review?

(choose the best answer)

- ☐ A. It is a demo at the end of the Sprint for everyone in the organization to check on the work done.
- ☒ B. It is when the Scrum Team and stakeholders inspect the outcome of a Sprint and figure out what to do next. 
- ☐ C. It is a mechanism to control Developer activity during a Sprint.

Feedback

Every event in Scrum, besides the Sprint, which is a container for the other events, is an opportunity to Inspect and Adapt.

Question 10 of 30

Who has the final say on the order of the Product Backlog?

(choose the best answer)

- ☐ A. The Scrum Master.
- ☐ B. The Stakeholders.
- ☐ C. The Developers.
- ☐ D. The CEO.
- ☒ E. The Product Owner. 



Feedback

The Product Owner is the sole person responsible for ordering the Product Backlog.

Question 11 of 30

Who creates the Definition of Done?

(choose the best answer)

- ☐ A. The Scrum Master since they are responsible for the productivity of the Developers.
- ☐ B. The Scrum Team, in a collaborative effort where the result is the common denominator of all members' definitions.
- ☒ C. The Product Owner since they are responsible for the product's success. 
- ☐ D. If it is not an organizational standard, the Scrum Team must create a Definition of Done appropriate for the product. 




Feedback


If the Definition of Done for an Increment is part of the standards of the organization, all Scrum Teams must follow it as a minimum. If it is not an organizational standard, the Scrum Team must create a Definition of Done appropriate for the product.

Question 12 of 30

What are two ways a Scrum Master serves to enable effective Scrum Teams?

(choose the best two answers)

- ☒ A. By starting and ending the meetings at the proper time. 
- ☒ B. By facilitating Developer decision-making. 
- ☐ C. By removing impediments that hinder the Scrum Team. 
- ☐ D. By keeping high value features high in the Product Backlog.

 You did not select all available correct options.

Feedback

The Scrum Master serves the Scrum Team in several ways. Facilitation and removing impediments are examples of ways a Scrum Master helps a team become more effective.

Question 13 of 30

Upon what type of process control is Scrum based?

(choose the best answer)

☐ A. Defined

☐ B. Complex

☒ C. Empirical



☐ D. Hybrid


Feedback

Scrum is founded on empirical process control theory, or empiricism. Empiricism asserts that knowledge comes from experience and making decisions based on what is observed.

Question 14 of 30

When should the Developers on a Scrum Team be replaced?

(choose the best answer)

- ☐ A. Every Sprint to promote shared learning.
- ☐ B. As needed, with no special allowance for changes in productivity.
- ☐ C. Never, it reduces productivity.
- ☒ D. As needed, while taking into account a short-term reduction in productivity. 

Feedback

Scrum Teams typically go through some steps before achieving a state of increased performance. Changing membership typically reduces cohesion, affecting performance and productivity in the short term.

Question 15 of 30

Who should know the most about the progress toward a business objective or a release, and be able to explain the alternatives most clearly?

(choose the best answer)

☒ A. The Project Manager



☐ B. The Developers

☐ C. The Scrum Master

☐ D. The Product Owner



Feedback

The Product Owner is the sole person responsible for ordering the Product Backlog. Their responsibilities include making the Product Backlog visible, transparent, and clear to all.

Question 16 of 30

True or False: The purpose of a Sprint is to produce a valuable and useful Increment of working product.

☒ True



☐ False


Feedback

The heart of Scrum is a Sprint, a timebox of one month or less during which a done, useful, and valuable working product Increment is created.

Question 17 of 30

What is the function or purpose of Management in Scrum?

(choose the best answer)

- ☒ **A.** Support the Product Owner with insights and information into high value product and system capabilities. Support the Scrum Master to encourage organizational change that fosters empiricism, self-management, bottom-up intelligence, and intelligent product delivery. 
- ☐ **B.** Continually monitor staffing levels of the Scrum Team.
- ☐ **C.** Monitor the progress of the Developers on the Scrum Team.
- ☐ **D.** Identify and remove people that are not working hard enough.



Feedback

Management has no official role or accountability on a Scrum Team. However, management external to the Scrum Team is relevant in setting the vision and strategy to guide the overall direction of the organization.

Question 18 of 30

When does the next Sprint begin?

(choose the best answer)

- ☐ A. Immediately after the conclusion of the previous Sprint. 
- ☒ B. Immediately following the next Sprint Planning. 
- ☐ C. When the Product Owner is ready.
- ☐ D. Next Monday.

Feedback

A new Sprint starts immediately after the conclusion of the previous Sprint.

Question 19 of 30

What is the typical size for a Scrum Team?

(choose the best answer)

- ☐ A. 7 plus or minus 2.
- ☐ B. 9.
- ☐ C. Minimum of 7.
- ☒ D. 10 or fewer. 


Feedback

A Scrum Team is small enough to remain nimble and large enough to complete significant work within a Sprint, typically 10 or fewer people. Generally smaller teams communicate better and are more productive

Question 20 of 30

The timebox for the Sprint Review is:

(choose the best answer)

- ☐ A. 2 hours.
- ☐ B. 1 day.
- ☒ C. 4 hours for a monthly Sprint. For shorter Sprints it is usually shorter. 
- ☐ D. As long as needed.
- ☐ E. 4 hours and longer as needed.



Feedback

Sprint Review is a maximum four-hour timeboxed event for one-month Sprints. For shorter Sprints, the event is usually shorter.

Question 21 of 30

What is the main reason for the Scrum Master to be at the Daily Scrum?

(choose the best answer)

- ☒ A. To gather status and progress information to report to management. 
- ☐ B. To make sure every team member answers the three questions.
- ☐ C. To write down any changes to the Sprint Backlog, including adding new items, and tracking progress on the burn-down.
- ☐ D. They do not have to be there; they only need to ensure the Developers have a Daily Scrum. 

Feedback

The Scrum Master only ensures that all Scrum events take place and are positive, productive, and kept within the timebox.

Question 22 of 30

True or False: It is mandatory that the product Increment be released to production at the end of each Sprint.

- ☐ True
- ☒ False 


Feedback

The product Increment should be usable and releasable at the end of every Sprint, but it does not have to be released.

Question 23 of 30

Why is the Daily Scrum held at the same time and same place?

(choose the best answer)

- ☐ A. The place can be named.
- ☐ B. Rooms are hard to book and this lets it be booked in advance.
- ☒ C. The consistency reduces complexity. 
- ☐ D. The Product Owner demands it.

Feedback


The Daily Scrum is held at the same time and place each day to reduce complexity.

Question 24 of 30

Which of the following are examples of a Scrum Team practicing Scrum poorly or not exhibiting traits of a self-managing Scrum Team?

(choose the best three answers)

- ☒ **A.** The Developers invite external stakeholders to the Sprint Planning to ask them how to turn a Product Backlog item into an Increment via a complete and detailed Sprint Backlog. ✔
- ☐ **B.** The Developers have all the skills they need to create a valuable, useful Increment.
- ☐ **C.** The Developers create their own Sprint Backlog, reflecting all work that is required to meet the Definition of Done.
- ☒ **D.** Stakeholders attend the Daily Scrum to check on the Scrum Team's progress. ✔
- ☐ **E.** The Developers are working within the boundaries of their organizations functional description and nicely handing off work from analyst to developer to tester to integration. ✔
- ☒ **F.** The Developers are collaboratively selecting their own work during the Sprint. ✘

 You did not select all available correct options.


Feedback

- The Daily Scrum is for the Developers. It should not be used by external stakeholders to check progress.
- During Sprint Planning the Scrum Team should be crafting the Sprint Goal based on the set of Product Backlog items selected for the Sprint. The Developers identify the necessary work to meet the Sprint Goal.
- Scrum Team members do not have titles, and no sub-teams; such as testing, architecture, or operations are recognized. Accountability belongs with the Scrum Team as a whole, regardless of whether team members have specialized skills.

Question 25 of 30

The length of a Sprint should be:

(choose the best answer)

- ☐ A. Short enough to keep the business risk acceptable to the Product Owner.
- ☐ B. Short enough to be able to synchronize the development work with other business events.
- ☐ C. One month or less.
- ☒ D. All of the above. 


Feedback

All of these choices are appropriate considerations in determining the length of a Sprint.

Question 26 of 30

Which statement best describes Scrum?

(choose the best answer)

- ☒ A. A framework for creating complex products in complex environments. 
- ☐ B. A complete methodology that defines how to develop software.
- ☐ C. A defined and predictive process that conforms to the principles of Scientific Management.
- ☐ D. A cookbook that defines best practices for software development.



Feedback

Scrum is a lightweight framework that helps people, teams and organizations generate value through adaptive solutions for complex problems.

Question 27 of 30

Which statement best describes a Product Owner's responsibility?

(choose the best answer)

- ☐ A. Directing the Developers.
- ☐ B. Keep stakeholders from distracting the Developers.
- ☒ C. Managing the project and ensuring that the work meets the commitments to the stakeholders. 
- ☐ D. Optimizing the value of the work the Scrum Team does. 


Feedback

The Product Owner is accountable for maximizing the value of the product and the work of the Scrum Team.

Question 28 of 30

The Developers should not be interrupted during the Sprint and the Sprint Goal should remain intact. These are conditions that foster creativity, quality and productivity.

(Which one the following answers is FALSE?)

- ☐ A. As a decomposition of the selected Product Backlog items, the Sprint Backlog changes and may grow as the work emerges.
- ☐ B. The Product Owner can help clarify or optimize the Sprint when asked by the Developers.
- ☒ C. The Sprint Backlog is fully formulated in the Sprint Planning event and does not change during the Sprint. 
- ☐ D. The Developers may work with the Product Owner to add or remove work if they find themselves with more or less capacity than expected.


Feedback

The Sprint Backlog makes visible all of the work that the Developers identify as necessary to meet the Sprint Goal. The Developers modify the Sprint Backlog throughout the Sprint, and the Sprint Backlog emerges during the Sprint.

Question 29 of 30

When might a Sprint be abnormally cancelled?

(choose the best answer)

- ☐ A. When the Developers feel that the work is too hard.
- ☐ B. When it becomes clear that not everything will be finished by the end of the Sprint.
- ☐ C. When the sales department has an important new opportunity.
- ☒ D. When the Sprint Goal becomes obsolete. 


Feedback

A Sprint could be cancelled if the Sprint Goal becomes obsolete. Only the Product Owner has the authority to cancel the Sprint.

Question 30 of 30

The timebox for the Sprint Planning event is?

(choose the best answer)

- ☒ A. 8 hours for a monthly Sprint. For shorter Sprints it is usually shorter. 
- ☐ B. 4 hours.
- ☐ C. Whenever it is done.
- ☐ D. Monthly.

Feedback

Sprint Planning is timeboxed to a maximum of eight hours for a one-month Sprint. For shorter Sprints, the event is usually shorter.

