

Java

```
class Solution {  
    public String addSpaces(String s, int[] spaces) {  
  
    }  
}
```

JavaScript

```
/**  
 * @param {string} s  
 * @param {number[]} spaces  
 * @return {string}  
 */  
var addSpaces = function(s, spaces) {  
  
};
```

TypeScript

```
function addSpaces(s: string, spaces: number[]): string {  
  
};
```

C++

```
class Solution {
```

```
public:
    string addSpaces(string s, vector<int>& spaces) {

    }
};
```

C#

```
public class Solution {
    public string AddSpaces(string s, int[] spaces) {

    }
}
```

Kotlin

```
class Solution {
    fun addSpaces(s: String, spaces: IntArray): String {

    }
}
```

Go

```
func addSpaces(s string, spaces []int) string {

}
```
