

## Java

```
class Solution {  
    public int[] asteroidCollision(int[] asteroids) {  
  
    }  
}
```

---

## JavaScript

```
/**  
 * @param {number[]} asteroids  
 * @return {number[]}  
 */  
var asteroidCollision = function(asteroids) {  
  
};
```

---

## C++

```
class Solution {  
public:  
    vector<int> asteroidCollision(vector<int>& asteroids) {  
  
    }  
};
```

---

## C#

```
public class Solution {  
    public int[] AsteroidCollision(int[] asteroids) {  
  
    }  
}
```

---