

Java

```
class Solution {  
    public int[] closestPrimes(int left, int right) {  
  
    }  
}
```

JavaScript

```
/**  
 * @param {number} left  
 * @param {number} right  
 * @return {number[]}  
 */  
var closestPrimes = function(left, right) {  
  
};
```

TypeScript

```
function closestPrimes(left: number, right: number): number[] {  
  
};
```

C++

```
class Solution {
```

```
public:
    vector<int> closestPrimes(int left, int right) {

    }
};
```

C#

```
public class Solution {
    public int[] ClosestPrimes(int left, int right) {

    }
}
```

Kotlin

```
class Solution {
    fun closestPrimes(left: Int, right: Int): IntArray {

    }
}
```

Go

```
func closestPrimes(left int, right int) []int {

}
```
