Description Solution Discuss (999+) Submissions

138. Copy List with Random Pointer

Medium 8074 956 Add to List Share

A linked list of length `n` is given such that each node contains an additional random pointer, which could point to any node in the list, or `null`.

Construct a **deep copy** of the list. The deep copy should consist of exactly `n` **brand new** nodes, where each new node has its value set to the value of its corresponding original node. Both the `next` and `random` pointer of the new nodes should point to new nodes in the copied list such that the pointers in the original list and copied list represent the same list state. **None of the pointers in the new list should point to nodes in the original list**.

For example, if there are two nodes `X` and `Y` in the original list, where `X.random --> Y`, then for the corresponding two nodes `x` and `y` in the copied list, `x.random --> y`.

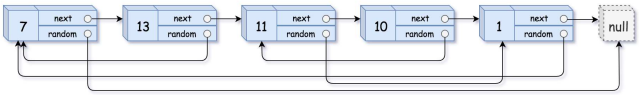
Return *the head of the copied linked list.*

The linked list is represented in the input/output as a list of `n` nodes. Each node is represented as a pair of `[val, random_index]` where:

- `val`: an integer representing `Node.val`
- `random_index`: the index of the node (range from `0` to `n-1`) that the `random` pointer points to, or `null` if it does not point to any node.

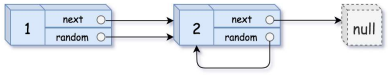
Your code will **only** be given the `head` of the original linked list.

Example 1:



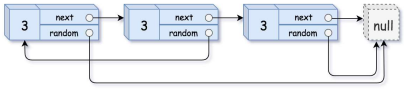

```
Input: head = [[7,null],[13,0],[11,4],[10,2],[1,0]]
Output: [[7,null],[13,0],[11,4],[10,2],[1,0]]
```

Example 2:




```
Input: head = [[1,1],[2,1]]
Output: [[1,1],[2,1]]
```

Example 3:




```
Input: head = [[3,null],[3,0],[3,null]]
Output: [[3,null],[3,0],[3,null]]
```

Constraints:

- `0 <= n <= 1000`
- `-10^4 <= Node.val <= 10^4`
- `Node.random` is `null` or is pointing to some node in the linked list.

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Java Autocomplete

```java
/*
// Definition for a Node.
class Node {
    int val;
    Node next;
    Node random;

    public Node(int val) {
        this.val = val;
        this.next = null;
        this.random = null;
    }
}
*/

class Solution {
    public Node copyRandomList(Node head) {

    }
}
```

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