

Java

```
class Solution {  
    public int countCoveredBuildings(int n, int[][] buildings) {  
  
    }  
}
```

JavaScript

```
/**  
 * @param {number} n  
 * @param {number[][]} buildings  
 * @return {number}  
 */  
var countCoveredBuildings = function(n, buildings) {  
  
};
```

TypeScript

```
function countCoveredBuildings(n: number, buildings: number[][]): number {  
  
};
```

C++

```
class Solution {
```

```
public:
    int countCoveredBuildings(int n, vector<vector<int>>& buildings) {

    }
};
```

C#

```
public class Solution {
    public int CountCoveredBuildings(int n, int[][] buildings) {

    }
}
```

Kotlin

```
class Solution {
    fun countCoveredBuildings(n: Int, buildings: Array<IntArray>): Int {

    }
}
```

Go

```
func countCoveredBuildings(n int, buildings [][]int) int {

}
```
