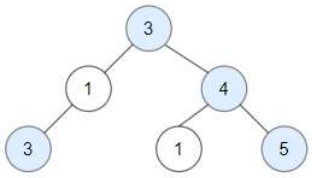
1448. Count Good Nodes in Binary Tree

Medium 4007 112 Add to List Share

Given a binary tree `root`, a node *X* in the tree is named **good** if in the path from root to *X* there are no nodes with a value *greater than* X.

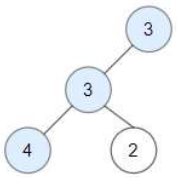
Return the number of **good** nodes in the binary tree.

Example 1:




```
Input: root = [3,1,4,3,null,1,5]
Output: 4
Explanation: Nodes in blue are good.
Root Node (3) is always a good node.
Node 4 -> (3,4) is the maximum value in the path starting from the root.
Node 5 -> (3,4,5) is the maximum value in the path
Node 3 -> (3,1,3) is the maximum value in the path.
```

Example 2:




```
Input: root = [3,3,null,4,2]
Output: 3
Explanation: Node 2 -> (3, 3, 2) is not good, because "3" is higher than it.
```

Example 3:

```
Input: root = [1]
Output: 1
Explanation: Root is considered as good.
```

Constraints:

- The number of nodes in the binary tree is in the range `[1, 10^5]`.
- Each node's value is between `[-10^4, 10^4]`.

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```java
/**
 * Definition for a binary tree node.
 * public class TreeNode {
 *     int val;
 *     TreeNode left;
 *     TreeNode right;
 *     TreeNode() {}
 *     TreeNode(int val) { this.val = val; }
 *     TreeNode(int val, TreeNode left, TreeNode right) {
 *         this.val = val;
 *         this.left = left;
 *         this.right = right;
 *     }
 * }
 */
class Solution {
    public int goodNodes(TreeNode root) {

    }
}
```