

## Java

```
class Solution {  
    public int minOperations(String[] logs) {  
  
    }  
}
```

---

## JavaScript

```
/**  
 * @param {string[]} logs  
 * @return {number}  
 */  
var minOperations = function(logs) {  
  
};
```

---

## TypeScript

```
function minOperations(logs: string[]): number {  
  
};
```

---

## C++

```
class Solution {  
public:
```

```
    int minOperations(vector<string>& logs) {  
    }  
};  
-----
```

## C#

```
public class Solution {  
    public int MinOperations(string[] logs) {  
    }  
}
```

## Kotlin

```
class Solution {  
    fun minOperations(logs: Array<String>): Int {  
    }  
}
```

## Go

```
func minOperations(logs []string) int {  
}
```