

## Java

```
class Solution {  
    public int maxLength(int[] ribbons, int k) {  
  
    }  
}
```

---

## JavaScript

```
/**  
 * @param {number[]} ribbons  
 * @param {number} k  
 * @return {number}  
 */  
var maxLength = function(ribbons, k) {  
  
};
```

---

## TypeScript

```
function maxLength(ribbons: number[], k: number): number {  
  
};
```

---

## C++

```
class Solution {
```

```
public:
    int maxLength(vector<int>& ribbons, int k) {

    }
};
```

---

## C#

```
public class Solution {
    public int MaxLength(int[] ribbons, int k) {

    }
}
```

---

## Kotlin

```
class Solution {
    fun maxLength(ribbons: IntArray, k: Int): Int {

    }
}
```

---

## Go

```
func maxLength(ribbons []int, k int) int {

}
```

---