Java

```java
class Solution {
    public int[] missingRolls(int[] rolls, int mean, int n) {

    }
}
```

JavaScript

```javascript
/**
 * @param {number[]} rolls
 * @param {number} mean
 * @param {number} n
 * @return {number[]}
 */
var missingRolls = function(rolls, mean, n) {

};
```

TypeScript

```typescript
function missingRolls(rolls: number[], mean: number, n: number): number[] {

};
```

C++

```cpp
class Solution {
public:
    vector<int> missingRolls(vector<int>& rolls, int mean, int n) {

    }
};
```

C#

```cs
public class Solution {
    public int[] MissingRolls(int[] rolls, int mean, int n) {

    }
}
```

Kotlin

```kt
class Solution {
    fun missingRolls(rolls: IntArray, mean: Int, n: Int): IntArray {

    }
}
```

Go

```go
func missingRolls(rolls []int, mean int, n int) []int {

}
```
