```
Java
class Solution {
    public int[] circularGameLosers(int n, int k) {
    }
}
JavaScript
/**
 * @param {number} n
 * @param {number} k
* @return {number[]}
var circularGameLosers = function(n, k) {
};
C++
class Solution {
public:
    vector<int> circularGameLosers(int n, int k) {
};
C#
public class Solution {
    public int[] CircularGameLosers(int n, int k) {
    }
```