

Java

```
class Solution {  
    public int numberOfPairs(int[][] points) {  
  
    }  
}
```

JavaScript

```
/**  
 * @param {number[][]} points  
 * @return {number}  
 */  
var numberOfPairs = function(points) {  
  
};
```

C++

```
class Solution {  
public:  
    int numberOfPairs(vector<vector<int>>& points) {  
  
    }  
};
```

C#

```
public class Solution {  
    public int NumberOfPairs(int[][] points) {  
    }  
}
```
