

## Java

```
class Solution {
    public int largestValsFromLabels(int[] values, int[] labels, int numWanted, int useLimit) {
    }
}
-----
```

## JavaScript

```
/**
 * @param {number[]} values
 * @param {number[]} labels
 * @param {number} numWanted
 * @param {number} useLimit
 * @return {number}
 */
var largestValsFromLabels = function(values, labels, numWanted, useLimit) {
};
-----
```

## TypeScript

```
function largestValsFromLabels(values: number[], labels: number[], numWanted: number, useLimit: number): number {
};
-----
```

## C++

```
class Solution {
public:
    int largestValsFromLabels(vector<int>& values, vector<int>& labels, int numWanted, int useLimit) {
```

```
    }  
};  
-----
```

## C#

```
public class Solution {  
    public int LargestValsFromLabels(int[] values, int[] labels, int numWanted, int useLimit) {  
    }  
}  
-----
```

## Kotlin

```
class Solution {  
    fun largestValsFromLabels(values: IntArray, labels: IntArray, numWanted: Int, useLimit: Int): Int {  
    }  
}  
-----
```

## Go

```
func largestValsFromLabels(values []int, labels []int, numWanted int, useLimit int) int {  
}  
-----
```