

## Java

```
class Solution {  
    public boolean isReflected(int[][] points) {  
  
    }  
}
```

---

## JavaScript

```
/**  
 * @param {number[][]} points  
 * @return {boolean}  
 */  
var isReflected = function(points) {  
  
};
```

---

## TypeScript

```
function isReflected(points: number[][]): boolean {  
  
};
```

---

## C++

```
class Solution {  
public:
```

```
    bool isReflected(vector<vector<int>>& points) {  
    }  
};  
-----
```

## C#

```
public class Solution {  
    public bool IsReflected(int[][] points) {  
    }  
}
```

## Kotlin

```
class Solution {  
    fun isReflected(points: Array<IntArray>): Boolean {  
    }  
}
```

## Go

```
func isReflected(points [][]int) bool {  
}
```