

## Java

```
class Solution {  
    public int maxChunksToSorted(int[] arr) {  
  
    }  
}
```

---

## JavaScript

```
/**  
 * @param {number[]} arr  
 * @return {number}  
 */  
var maxChunksToSorted = function(arr) {  
  
};
```

---

## TypeScript

```
function maxChunksToSorted(arr: number[]): number {  
  
};
```

---

## C++

```
class Solution {  
public:
```

```
    int maxChunksToSorted(vector<int>& arr) {  
    }  
};  
-----
```

## C#

```
public class Solution {  
    public int MaxChunksToSorted(int[] arr) {  
    }  
}
```

## Kotlin

```
class Solution {  
    fun maxChunksToSorted(arr: IntArray): Int {  
    }  
}
```

## Go

```
func maxChunksToSorted(arr []int) int {  
  
}
```