

Java

```
class Solution {  
    public long maxAlternatingSum(int[] nums, int[][] swaps) {  
  
    }  
}
```

JavaScript

```
/**  
 * @param {number[]} nums  
 * @param {number[][]} swaps  
 * @return {number}  
 */  
var maxAlternatingSum = function(nums, swaps) {  
  
};
```

TypeScript

```
function maxAlternatingSum(nums: number[], swaps: number[][]): number {  
  
};
```

C++

```
class Solution {
```

```
public:
    long long maxAlternatingSum(vector<int>& nums, vector<vector<int>>& swaps) {

    }
};
```

C#

```
public class Solution {
    public long MaxAlternatingSum(int[] nums, int[][] swaps) {

    }
}
```

Kotlin

```
class Solution {
    fun maxAlternatingSum(nums: IntArray, swaps: Array<IntArray>): Long {

    }
}
```

Go

```
func maxAlternatingSum(nums []int, swaps [][]int) int64 {

}
```
