

Java

```
class Solution {  
    public double maxAverageRatio(int[][] classes, int extraStudents) {  
  
    }  
}
```

JavaScript

```
/**  
 * @param {number[][]} classes  
 * @param {number} extraStudents  
 * @return {number}  
 */  
var maxAverageRatio = function(classes, extraStudents) {  
  
};
```

TypeScript

```
function maxAverageRatio(classes: number[][], extraStudents: number): number {  
  
};
```

C++

```
class Solution {
```

```
public:
    double maxAverageRatio(vector<vector<int>>& classes, int extraStudents) {

    }
};
```

C#

```
public class Solution {
    public double MaxAverageRatio(int[][] classes, int extraStudents) {

    }
}
```

Kotlin

```
class Solution {
    fun maxAverageRatio(classes: Array<IntArray>, extraStudents: Int): Double {

    }
}
```

Go

```
func maxAverageRatio(classes [][]int, extraStudents int) float64 {

}
```
