

Java

```
class Solution {  
    public int maxContainers(int n, int w, int maxWeight) {  
  
    }  
}
```

JavaScript

```
/**  
 * @param {number} n  
 * @param {number} w  
 * @param {number} maxWeight  
 * @return {number}  
 */  
var maxContainers = function(n, w, maxWeight) {  
  
};
```

TypeScript

```
function maxContainers(n: number, w: number, maxWeight: number): number {  
  
};
```

C++

```
class Solution {
public:
    int maxContainers(int n, int w, int maxWeight) {

    }
};
```

C#

```
public class Solution {
    public int MaxContainers(int n, int w, int maxWeight) {

    }
}
```

Kotlin

```
class Solution {
    fun maxContainers(n: Int, w: Int, maxWeight: Int): Int {

    }
}
```

Go

```
func maxContainers(n int, w int, maxWeight int) int {

}
```
