

## Java

```
class Solution {  
    public int[] numberOfPairs(int[] nums) {  
  
    }  
}
```

---

## JavaScript

```
/**  
 * @param {number[]} nums  
 * @return {number[]}  
 */  
var numberOfPairs = function(nums) {  
  
};
```

---

## TypeScript

```
function numberOfPairs(nums: number[]): number[] {  
  
};
```

---

## C++

```
class Solution {  
public:
```

```
    vector<int> numberOfPairs(vector<int>& nums) {  
    }  
};  
-----
```

## C#

```
public class Solution {  
    public int[] NumberOfPairs(int[] nums) {  
    }  
}
```

## Kotlin

```
class Solution {  
    fun numberOfPairs(nums: IntArray): IntArray {  
    }  
}
```

## Go

```
func numberOfPairs(nums []int) []int {  
}
```