

## Java

```
/**
 * Definition for singly-linked list.
 * public class ListNode {
 *     int val;
 *     ListNode next;
 *     ListNode() {}
 *     ListNode(int val) { this.val = val; }
 *     ListNode(int val, ListNode next) { this.val = val; this.next = next; }
 * }
 */
class Solution {
    public ListNode mergeInBetween(ListNode list1, int a, int b, ListNode list2) {

    }
}
```

---

## JavaScript

```
/**
 * Definition for singly-linked list.
 * function ListNode(val, next) {
 *     this.val = (val===undefined ? 0 : val)
 *     this.next = (next===undefined ? null : next)
 * }
 */
/**
 * @param {ListNode} list1
 * @param {number} a
 * @param {number} b
 * @param {ListNode} list2
 */
```

```
* @return {ListNode}
*/
var mergeInBetween = function(list1, a, b, list2) {

};
```

---

## TypeScript

```
/**
 * Definition for singly-linked list.
 * class ListNode {
 *     val: number
 *     next: ListNode | null
 *     constructor(val?: number, next?: ListNode | null) {
 *         this.val = (val===undefined ? 0 : val)
 *         this.next = (next===undefined ? null : next)
 *     }
 * }
 */

function mergeInBetween(list1: ListNode | null, a: number, b: number, list2: ListNode | null): ListNode | null {

};
```

---

## C++

```
/**
 * Definition for singly-linked list.
 * struct ListNode {
 *     int val;
```

```

*   ListNode *next;
*   ListNode() : val(0), next(nullptr) {}
*   ListNode(int x) : val(x), next(nullptr) {}
*   ListNode(int x, ListNode *next) : val(x), next(next) {}
* };
*/
class Solution {
public:
    ListNode* mergeInBetween(ListNode* list1, int a, int b, ListNode* list2) {

    }
};
-----

```

## C#

```

/**
 * Definition for singly-linked list.
 * public class ListNode {
 *     public int val;
 *     public ListNode next;
 *     public ListNode(int val=0, ListNode next=null) {
 *         this.val = val;
 *         this.next = next;
 *     }
 * }
 */
public class Solution {
    public ListNode MergeInBetween(ListNode list1, int a, int b, ListNode list2) {

    }
}
-----

```

