

Java

```
class Solution {  
    public int[][] minScore(int[][] grid) {  
  
    }  
}
```

JavaScript

```
/**  
 * @param {number[][]} grid  
 * @return {number[][]}  
 */  
var minScore = function(grid) {  
  
};
```

TypeScript

```
function minScore(grid: number[][]): number[][] {  
  
};
```

C++

```
class Solution {  
public:
```

```
    vector<vector<int>> minScore(vector<vector<int>>& grid) {  
    }  
};  
-----
```

C#

```
public class Solution {  
    public int[][] MinScore(int[][] grid) {  
    }  
}
```

Kotlin

```
class Solution {  
    fun minScore(grid: Array<IntArray>): Array<IntArray> {  
    }  
}
```

Go

```
func minScore(grid [][]int) [][]int {  
}
```